

Character Brief

Jim Raynor

Jim Raynor is the protagonist of Wings of Liberty and the driving force of the game. We see the story unfold from his perspective as we control his forces throughout the game. Jim, a Terran soldier, is considered an outlaw by the Terran Dominion led by a power hungry Emperor Mengsk. Jim is well respected by his crew, The Raiders, and fiercely loyal to them and their cause. While his demeanor is laid back and sarcastic, he is strong in his mission and intent on clearing his name by showing Emperor Mengsk to be the real villain.

Jim is strong in stature, with rough features behind his well-groomed mustache and beard. They match his long, dark, combed back hair. He chooses to wear his combat gear over his casual civilian clothes: a white t-shirt showing off his muscular, tattooed arms, and a pair of dark jeans with boots. He wears a tactical vest replete with shotgun shells, canister grenades and an belt holding his futuristic western-styled revolver. Our hero, embittered by years of being branded an outlaw, deeply resents the Dominion's betrayal, something you can read on his well-worn face, with deep lines and scars hinting at his rough past.



Always resourceful, Jim stands unshaken when facing impossible odds, as he know he will always do the right thing and ensure his crew is ultimately safe despite the circumstances he has put them in. This sense of confidence leaves him fearless as he sets out on his path of taking down the emperor and helping Terrans fight back the Zerg menace.

His former flame, Sarah Kerrigan, is also driving him to defeat the Zerg. He deeply regrets Sarah falling into Zerg control and becoming their hive mind leader at the expense of her humanity. He has visions of their past together, and when given the chance, is intent on redeeming himself in her eyes by trying to rescue her throughout the course of the story. But because of this deep seeded regret and affection for Sarah, Jim can be, and is duped into helping the agendas of other antagonist characters throughout the game, namely Tychus Findlay and Valerian Mengsk, son of the emperor. Throughout it all, however, Jim is unwavering in his ideals: helping those who cannot help themselves and saving and protecting Sarah Kerrigan.