



Screen 01

Begin of operation the user need to select the function pressing the key From 01 to 09.

Milhar

Screen 02

Digite o Milhar

Press 1 ok
Press 2 clear

Game Type

1 - Print the Ticket with the Information:

City:

Pule:

Extração:

Ponto:

Day / Hora:

Operator:

Game type:

Game Total:

Screen 03

Milhar Seco - Press 1
1 ao 5 Press - 2
1 ao 10 Press - 3

Screen 04

Other Game:
1 - yes
2 - no



2 - no

* Print Tick
* Send data to
server



1 - yes

Back to
screen one

Screen 02

Digite a Centena

Press 1 ok
Press 2 clear

Centena

Game Type

Screen 03

Centena Seco - Press 1
1 ao 5 Press - 2
1 ao 10 Press - 3

Screen 04

Other Game:
1 - yes
2 - no

1 - Print the Ticket with the Information:

City:

Pule:

Extração:

Ponto:

Day / Hora:

Operator:

Game type:

Game Total:



2 - no

* Print Tick
* Send data to
server



1 - yes

Back to
screen one

Screen 02

Digite a Dezena

--

Press 1 ok
Press 2 clear

Dezena

Game Type

Screen 03

Dezena Seca - Press 1
1 ao 5 Press - 2
1 ao 10 Press - 3

Screen 04

Other Game:
1 - yes
2 - no

1 - Print the Ticket with the Information:

City:

Pule:

Extração:

Ponto:

Day / Hora:

Operator:

Game type:

Game Total:



2 - no

* Print Tickt
* Send data to
server



1 - yes

Back to
screen one

Screen 02

Digite o Terno

--- --

Press 1 ok

Press 2 clear

Terno Dezena

Game Type

1 - Print the Ticket with the Information:

City:

Pule:

Extração:

Ponto:

Day / Hora:

Operator:

Game type:

Game Total:

Screen 03

Other Game:

1 – yes

2 - no

2 – no

* Print Tick
* Send data to
server

1 – yes

Back to
screen one

Screen 02

Digite o Duque

--- --

Press 1 ok
Press 2 clear

Duque de Dezena

Game Type

Screen 04

Other Game:

1 – yes
2 - no



1 - Print the Ticket with the Information:

City:

Pule:

Extração:

Ponto:

Day / Hora:

Operator:

Game type:

Game Total:



2 – no

* Print Tick
* Send data to
server



1 – yes

Back to
screen one

Screen 02

Digite o Grupo

--

Press 1 ok

Press 2 clear

Grupo

Game Type

1 - Print the Ticket with the Information:

City:

Pule:

Extração:

Ponto:

Day / Hora:

Operator:

Game type:

Game Total:

Screen 03

Other Game:

1 – yes

2 - no

2 – no

* Print Ticket
* Send data to server

1 – yes

Back to screen one

Screen 02

Digite as Dezenas

Press 1 ok
Press 2 clear

Surpresinha da semana

Game Type

1 - Print the Ticket with the Information:

City:

Pule:

Extração:

Ponto:

Day / Hora:

Operator:

Game type:

Game Total:

Screen 04

Other Game:

1 – yes
2 - no



2 – no

* Print Ticket
* Send data to server



1 – yes

Back to screen one

Structure

Terminal



All Data
need to be
stored in the
server
according to
screen
below.

Server



Date: __ - __ - __



Report from Server

Milhar:	Centena:	Dezena:	Terno:	Duque:	Grupo:	Surpresinha:
1011	101	10	10x23x45	10x23	10	15x23x34x67x78x89x45x90x23x12
5079	507	59	50x79x78	50x79	50	13x29x34x67x78x89x45x90x23x12
5839	583	39	58x39x34	58x39	59	18x23x34x67x78x89x45x90x23x12
.
.
5299	529	99	52x99x67	52x99	99	
3959	395	59	39x59x56	39x59	39	19x29x34x67x78x89x45x90x23x12
5060	506	60	50x60x67	50x60	50	15x22x34x67x78x89x45x90x23x12

Milhar 1/5	Centena 1/5	Dezena 1/5
1034	103	10
5056	505	50
5923	591	59
.	.	.
.	.	.
9789	997	99
3990	398	39
5067	509	50