Introduction

The following presents a Functional Programming Language named **SK**. The design is closely based on the St. Andrews Static Language (**SASL**) created by David Turner **[DT79]**.   
  
**SASL** influenced design of subsequent Functional Programming languages, such as **Miranda** and **Haskell**, with which **SK** shares syntactic and semantic features.

A language processor for the **SK** language has been implemented in **Common Lisp**.

Notational Conventions

Right arrow (⇒) is used to denote a replacement operation known as “Reduction”. The expression to its left is said to “reduce” to the expression to its right.

Expressions are built up or “Composed” from lists of Terms, as will be explained below. In the context of Reduction, Combinator Theory refers to such an Expression as a “Redex”.

Relational Equality (**==**) and its complement (**!=**) are not part of the **SK** language; but appear in syntactic rules to indicate whether or not two meta-symbols σ1 and σ2 refer to the same symbol.

An Equal Sign (=) indicates that the Function appearing to its left is being defined as the expression appearing to its right.

An equivalence sign ≡ is used to indicate that the expressions on the left and right of this sign have equivalent reductions, or values. Such expressions are interchangeable with each other.

Matched Open and Close parentheses are only introduced when necessary – fulfilling their traditional mathematical role – to disambiguate associativity.

Definitions

Symbols: σ are represented by alphanumeric names which begin with a letter.

Terms: τ are either a symbol or a Pair.

Pairs: π are formed via an Internal Function named **Pair**. An infix version of this function is called the “dot operator” (◦). Thus, a pair formed from terms τ1 and τ2 can be written:

τ1 ◦ τ2 ≡ **Pair** τ1 τ2

The first term of a Pair is referred to as its Head and the second term is referred to as its Tail.

The Pairing Operator is *right associative*:

τ1 ◦ τ2 ◦ τ3 ≡ τ1 ◦ (τ2 ◦ τ3)

Lists

An Empty List is represented by the symbol **nil**.

Creating a Pair (via the dot operator) prepends, or “pushes” the Head Element onto the front of an existing List, which becomes the Tail of the newly created List. Thus, a List is either the Empty List or a Pair whose Tail is another List.  
  
An Empty List has no elements, and has a Length of Zero. The length of any non-empty List is one greater than the length of its Tail.

Non-empty Lists will have a final Pair. The Head of this Pair will contain the final element, and its Tail is normally the Empty List, **nil**. A **nil**-terminated list said to constitute a “Proper List.”

If the tail of the last Pair is some symbol other than **nil**, that tail (and any longer list prepended onto it) will be referred to as a “Dotted List.” Note that two distinct Lists may share a common Tail.

Written Representation of Lists

Just as multiplication is typically implied among adjacent terms in algebra, the Pairing Operator may be elided when a List of elements is read or written:

τ1 τ2 ◦ σ ≡ τ1 ◦ τ2 ◦ σ

τ1 τ2 ≡ τ1 ◦ τ2 ◦ **nil**

Parentheses are required to distinguish a single-element list containing a term τ1 from the term τ1 itself:

(τ1) ≡ τ1 ◦ **nil**

An empty parenthesized expression is an alternative representation of the Empty List:

() ≡ **nil**

The Head of a Pair can be either a Symbol or a Term, so the elements of a List may contain other Lists.

In this case, parentheses are required to make associativity among the Pairs clear:

(τ1 τ2) τ3 τ4 ≡ (τ1 ◦ τ2 ◦ **nil**) ◦ τ3 ◦ τ4 ◦ **nil**

Abstraction

We designate the reserved symbol lambda (**λ**) to represent the Abstraction Operator.

Abstraction of a symbol from any expression produces a new expression, as follows:

**λ**x x ⇒ **I**

**λ**x y ⇒ **K** y *where x != y*

**λ**x (τ1 τ2) ⇒ **S** (**λ**x τ1) (**λ**x τ2)

Currying

An enhanced form of Abstraction known as Currying is defined, as follows:

**λnil** τ ⇒ K**nil** τ  
**λ** (head ◦ tail) *expr* ≡ **U** (**λ**head (**λ**tail *expr*))

Here, abstraction is performed for an Abstraction List, a.k.a., a “Template”, instead of an atomic Symbol.

Note: **U** stands for an operation known as Uncurrying, which will be described in the next section.

A syntactic enhancement allows Abstraction Lists to be expressed using the following square bracket notation:

**[**head ◦ tail**]** *expr* ≡ **λ** (head ◦ tail) *expr***[**head**]** *expr* ≡ **λ** (head) *expr*

A pair of Square Brackets, can be used as an alternative representation for an Empty Abstraction List:

**[]** *expr* ≡ **λnil** *expr*

Uncurrying

The Uncurrying operator **U** reverses the effect of Currying:

**U** *expr* head ◦ tail ⇒ *expr* head tail  
**U** *expr* **nil** ⇒ *expr*

Though **U** is normally referred to as Uncurrying, we can just as well think of it as an “Unpairing” operation which takes a Functional Expression and a Pair as input, and applies the Functional Expression to the **Head** of the **Pair** before finally applying the result of that application to the **Tail** of the **Pair**.

**Note:** The effect of Uncurrying an Abstraction List is very similar to an operation that Lisp referred to as **destructuring-bind**.

Templates represented by an Abstraction must be isomorphic to the form of the input expression to which it is applied and is intended to “destructure”.

Application

Evaluation of an expression is performed by a process called Beta-Reduction (or β-Reduction) invoked as follows:

β *expr*

β-Reductions are left associative. When two terms appear next to each other, the first term is said to be applied to the second:

τ1 τ2 τ3 ≡ (τ1 τ2) τ3

Reduction

Reduction of terms:

**S** τ1 τ2 τ3 ⇒ τ1 τ3 (τ2 τ3)

**K** τ1 τ2 ⇒ τ1

**Knil**, introduced by Currying, works similarly. However, **Knil** τ1 τ2 reduces to τ1 *if and only if* τ2 == **nil**:

**Knil** τ1 **nil** ⇒ τ1

**I** τ ⇒ τ

**Y** τ ⇒ τ (**Y** τ)

Function Definitions

A Function: *func* is defined in terms of Lambda Expressions:

*func* x = *expr* ≡ *func* = **λ**x *expr*

Functions may make recursive reference to themselves. This is because, internally:

*func* = *expr* ≡ *func* = **Y** (**λ***func* *expr*)

Primitive Functions

All Functions, including **I** and **Y**, can be defined in terms of the two Primitive Functions **S** and **K**:

**I** = **S** **K** **K**

Define a Function named Z:

Z z h = h (z z h)

We can implement YTuring in terms of Z:

YTuring = Z Z  
  
Reserved Keywords

In the discussion above, a number of “reserved keywords” were introduced:  
  
**I** **S** **K** **Knil** **λ nil** **U** **Y**  
  
Reserved Keywords appear in bold face, owing to their significance in the underlying implementation of the language. While beyond the scope of this brief overview, additional support for Numeric and String literals will be provided.  
  
References

**[DT79]** "A New Implementation Technique for Applicative Languages" by David A. Turner, 1979,

Software-Practice and Experience [vol.9, pp.31-49] John Wiley & Sons, Ltd.