

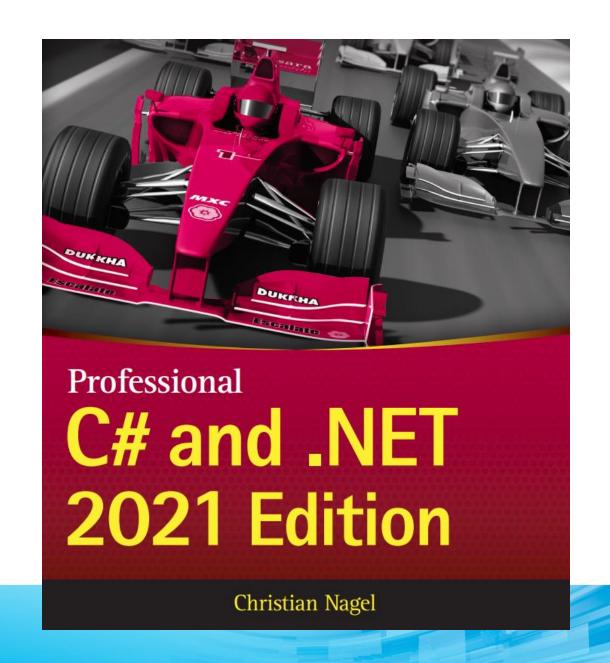
C# 11 and .NET 7

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Topics

- Focus on new C# features
- Few .NET 7 updates
- Subset of all the new features released in November-2022



Small but still nice...

- Extended name of scope
- Generic attributes
- Unsigned right shift >>>



Records with Classes and Structs

- C# 9: records with classes
- C# 10: records with structs
- Positional records (syntax with primary constructors)
- Nominal records





Do you prefer object initializers?

- required keyword
- SetsRequiredMembers attribute

Static virtual Members in Interfaces





Static Virtual Members in Interfaces

static abstract or static virtual members

Use operators with generic types

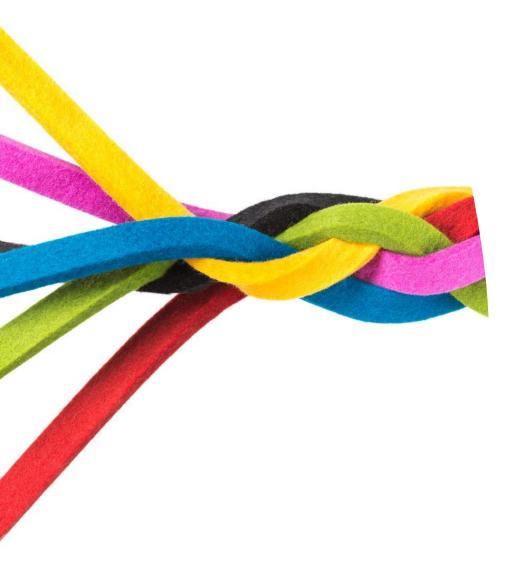
Generic math: Number types implement INumber<T>

- IAdditionOperators, IDecrementOperators, IDivisionOperators...
- IAdditiveIdentity, IMultiplicativeIdentity, ISpanFormattable, ISpanParsable...

List Patterns

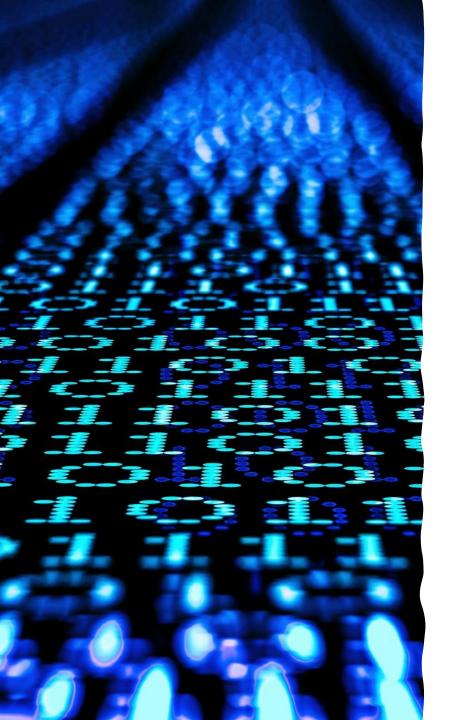
- Sequence of elements using []
- Match elements with type, property, relational patterns
- _ discard: match a single element
- ... range: match a sequence of zero or more





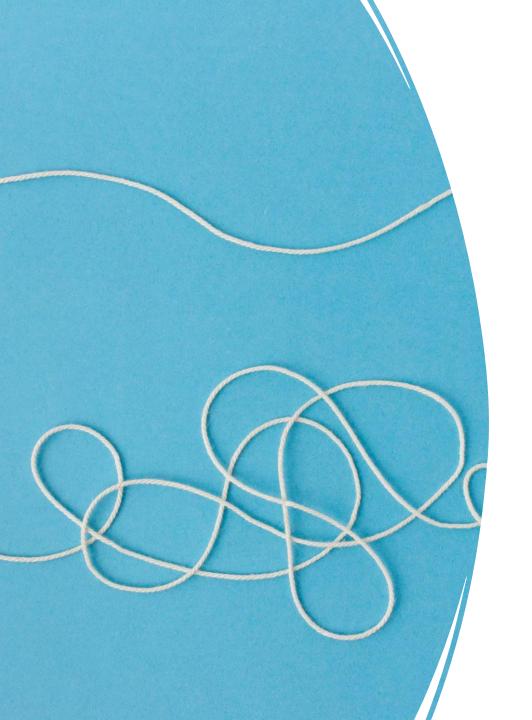
UTF-8 String Literals

- String format used on the Internet
- u8 suffix on strings
- Native type. ReadOnlySpan<byte>
- Convert to byte array with Span ToArray



Raw String Literals

- Write code in a string?
- New format of strings literals
- Arbitrary text, whitespace, newlines, embedded quotes
- JSON, XML, C#...



Raw String Literal Syntax

- Three or more quotes
- Interpolation with \$ or multiple \$

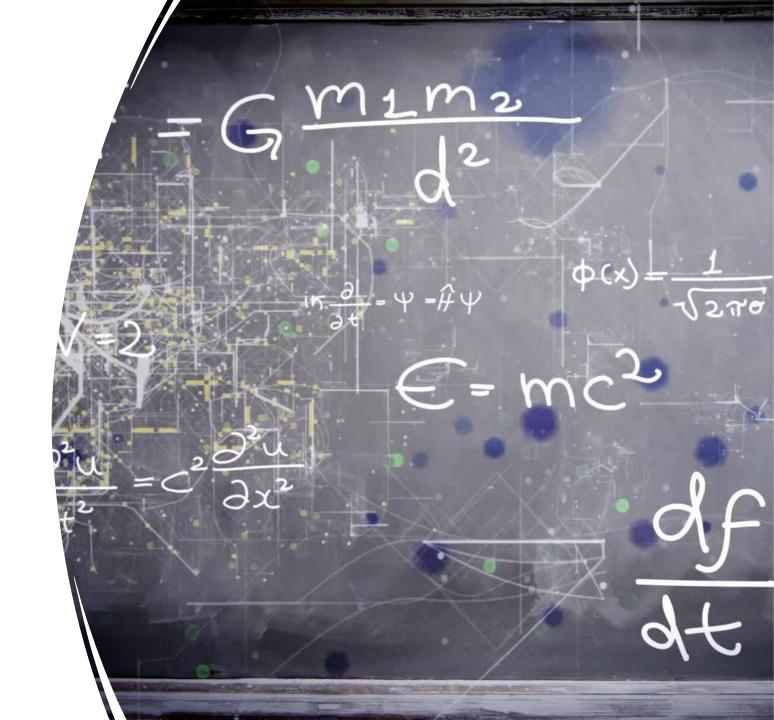
Access Modifier

- Access modifiers:
 - public
 - protected
 - private
 - internal
 - protected internal
 - private protected

- New access modifier: file
- Class only visible within the file, scope to the file

New Source Generators

- LibraryImport instead of DllImport
 - Partial instead of extern
 - Generate code



```
modifier_ob
  mirror object to mirror
mirror_mod.mirror_object
 peration == "MIRROR_X":
Lrror_mod.use_x = True
"Irror_mod.use_y = False
airror_mod.use_z = False
 _operation == "MIRROR_Y"
lrror_mod.use_x = False
lrror_mod.use_y = True
 lrror mod.use z = False
 operation == "MIRROR_Z";
  rror_mod.use_x = False
  lrror_mod.use_y = False
  rror_mod.use_z = True
  election at the end -add
   ob.select= 1
   er ob.select=1
   ntext.scene.objects.action
  "Selected" + str(modified
   rror ob.select = 0
  bpy.context.selected_obj
  lata.objects[one.name].sel
  int("please select exactle
  --- OPERATOR CLASSES ----
      mirror to the selected
    ect.mirror mirror x
  ext.active_object is not
```

Ahead of Time (AOT) Compilation

- Native AOT Deployment
- Start quickly, less memory consumption
- Restrictions
 - No runtime-code generation
 - No reflection
 - Limited number of libraries
- Self-contained apps
- Trimming
 - full by default

Summary – C# 11 Highlights

- Required modifier
- Raw string literals
- List Patterns
- Static virtual members in interfaces
- Kick-off AOT





