Miniword

0.0

Doxygen 1.8.11

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Chapter 2

2.1

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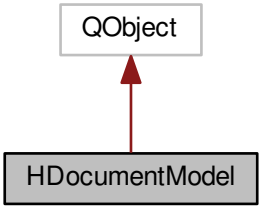
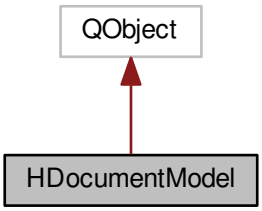
Chapter 3

3.1 HDocumentModel

HDocumentModel :



HDocumentModel :



Public

- enum **ModelStatus** { **HLLNoChange**, **HLLUpdated**, **HLLCreated**, **HLLDeleted** }

- void **modelChanged** ()

Public

- QList< char * > & **createLogicLine** (QString Line, int pos)
- QList< char * > & **createLogicLine** (QString Line)

- QSharedPointer< QString > **composeLogicLine** (int row) const
- void **deleteLogicLinek** (int pos)

- void **ensureUpdate** ()
- void **ensureDelete** ()
- void **ensureCreate** ()

3.1.1

hdocumentmodel.h 10 .

3.1.2

3.1.2.1 QSharedPointer< QString > HDocumentModel::composeLogicLine (int *row*) const

row	

QString QString,

hdocumentmodel.cpp 42 .

3.1.2.2 QList< char * > & HDocumentModel::createLogicLine (QString *Line,* int *pos*)

Line	
pos	pos(0)

. pos pos

hdocumentmodel.cpp 17 .

3.1.2.3 QList< char * > & HDocumentModel::createLogicLine (QString *Line*)

Line	

hdocumentmodel.cpp 36 .

3.1.2.4 void HDocumentModel::deleteLogicLinek (int *pos*)

pos	pos,0 pos (0 <= pos < maxLine) pos

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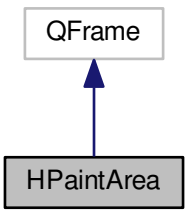
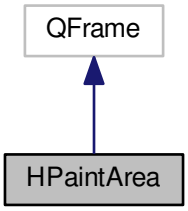
- hdocumentmodel.h
- hdocumentmodel.cpp

3.2 HPaintArea

HPaintArea :



HPaintArea :



Public

- **HPaintArea** (QWidget ∗parent=0)
- void **drawOutline** (QPainter &painter)

3.2.1

hpaintarea.h 10 .

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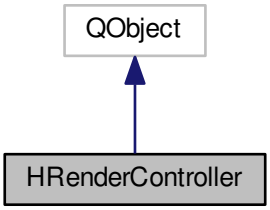
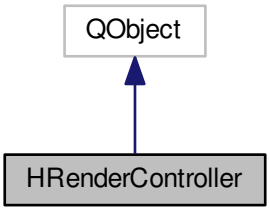
- hpaintarea.h
- hpaintarea.cpp

3.3 HRenderController

HRenderController :



HRenderController :



Public

- **HRenderController** (QWidget ∗parent, **HDocumentModel** ∗model)
- QSize **getParentSize** ()
- void **render** ()

3.3.1

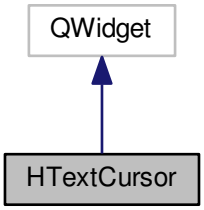
hrendercontroller.h 8 .

:

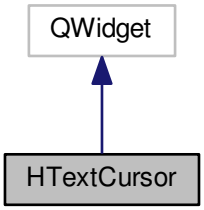
- hrendercontroller.h

3.4 HTextCursor

HTextCursor :



HTextCursor :



Public

- void **toggleBlink** ()

Public

- **HTextCursor** (QWidget ∗parent)
- void **setPos** (int, int)
- void **setShape** ()

3.4.1

htextcursor.h 6 .

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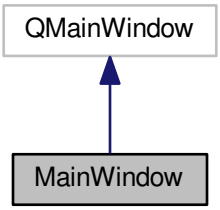
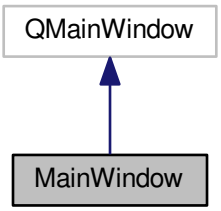
- htextcursor.h
- htextcursor.cpp

3.5 MainWindow

MainWindow :



MainWindow :



Public

- **MainWindow** (QWidget ∗parent=0)

3.5.1

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- mainwindow.cpp

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