

Lab 4 ::

// Multidimensional Audio

For the fourth and final lab of the semester and in preparation for the final, please create a work or interface for spatialized audio using Max/MSP with SPAT from IRCAM. You could prerecord audio and present your lab as a standalone 8 channel artwork in the CNMAT main room or think about other abstract ways to spatialize audio i.e. using networked audio over the internet or radio technology as we looked at in class.

Conceptually think about the potential physics of sound, do you need sample accuracy? Is an inaccurate system built into your work? If you were to build a new interface for performance, what would that interaction look like? etc.

As always if you have any questions or concerns technically or conceptually, feel free to contact me: blanton@berkeley.edu or come to office hours directly following class on Tuesdays and Thursdays.



Photo Credit: Nake, Frieder, Hommage a Paul Klee, 1965