# Contents

1	Intr	roduction	2
2	Inte	erpolation	2
3	Sub-triangulation Sub-triangulation		2
	3.1	Definition	2
	3.2	Invariance under sub-triangulation	3
4	Vol	ume	3
	4.1	Volume of an element	3
	4.2	Explanation	3
	4.3	Volume of a mesh	4
	4.4	Positive and negative volumes of an element	5
	4.5	Absolute and quadratic volumes of an element, of a mesh	5
5	Cor	nparison between two meshes	7
	5.1	Comparison between two identical meshes	7
		5.1.1 Mean signed deviation	7
		5.1.2 Mean absolute deviation	8
		5.1.3 Root mean square deviation	8
		5.1.4 Element-wise signed deviation, deviation distribution	8

## 1 Introduction

We call informally a **2D mesh**  $\mathcal{M}$ , or simple **mesh**, a finite network where

- an **element**  $\mathcal{T}$  is a triangle in  $\mathbb{R}^2$ ; we write  $\mathcal{T} \in \mathcal{M}$ ; its vertices  $P_{1,2,3}$  are called **points** of the mesh;
- a **connection** is an common edge (two common vertices) between two elements; such that
  - every two elements can either intersect at one common vertex, intersect at one common edge (two common vertices), or have empty intersection;
  - every element has at least one common edge with another element (the mesh is **connected**).

Furthermore, for some integer t between 0 and  $T_{\text{max}}$ , a mesh can have a **valuation**  $\mathcal{V}_t$  at time t, which assigns to each point of the mesh a real number, called the **value** of the point.

Other useful notations include

- area ( $\mathcal{T}$ ) is the area of the triangle  $\mathcal{T}$ ;
- area  $(\mathcal{M}) = \sum_{\mathcal{T} \in \mathcal{M}} \operatorname{area}(\mathcal{T})$  is the total area of elements in the mesh  $\mathcal{M}$ ;
- size( $\mathcal{M}$ ) is the number of elements in the mesh  $\mathcal{M}$ .

# 2 Interpolation

**Definition 1.** Let  $\mathcal{T}$  be a triangle in  $\mathbb{R}^2$  of vertices  $P_{1,2,3}$ , for a point  $Q \in \mathcal{T}$  (in the interior or on the boundary), the **barycentric coordinates** of Q is equal to

$$\lambda_1 = \frac{\operatorname{area}(\mathcal{T}_1)}{\operatorname{area}(\mathcal{T})}, \quad \lambda_2 = \frac{\operatorname{area}(\mathcal{T}_2)}{\operatorname{area}(\mathcal{T})}, \quad \lambda_3 = \frac{\operatorname{area}(\mathcal{T}_3)}{\operatorname{area}(\mathcal{T})}$$

where  $\mathcal{T}_1$ ,  $\mathcal{T}_2$ ,  $\mathcal{T}_3$  are triangles in  $\mathbb{R}^2$  defined by the vertices  $P_2 P_3 Q$ ,  $P_1 P_3 Q$  and  $P_1 P_2 Q$  (when Q is on the boundary of  $\mathcal{T}$ , one or two of the triangles  $\mathcal{T}_1$ ,  $\mathcal{T}_2$ ,  $\mathcal{T}_3$  are considered to be empty triangle).

**Definition 2.** Given a mesh  $\mathcal{M}$  valuated at  $\mathcal{V}_t$  and an element  $\mathcal{T} \in \mathcal{M}$  of vertices  $P_{1,2,3}$ , the **interpolated** value of a point  $Q \in \mathcal{T}$  is equal to the dot product of the barycentric coordinates of Q and the values of  $P_{1,2,3}$ :

$$\lambda_1 \mathcal{V}_t(P_1) + \lambda_2 \mathcal{V}_t(P_2) + \lambda_3 \mathcal{V}_t(P_3)$$

# 3 Sub-triangulation

### 3.1 Definition

**Definition 3.** A sub-triangulation  $(\mathcal{M}^*, \mathcal{V}_t^*)$  of a mesh  $\mathcal{M}$  valuated at  $\mathcal{V}_t$  is the result of the operation that, for every element  $\mathcal{T} \in \mathcal{M}$  of vertices  $P_{1,2,3}$ ,

- adds a point Q in the interior of  $\mathcal{T}$  and splits  $\mathcal{T}$  into three elements  $\mathcal{T}_1$ ,  $\mathcal{T}_2$ ,  $\mathcal{T}_3$  of vertices  $P_2 P_3 Q$ ,  $P_1 P_3 Q$  and  $P_1 P_2 Q$ , called the splits of  $\mathcal{T}$  at Q;
- extends  $\mathcal{V}_t$  to Q and assigns to Q the interpolated value at Q.

We note  $ST(\mathcal{M}, \mathcal{V}_t)$  the set of all sub-triangulations of  $\mathcal{M}$  valuated at  $\mathcal{V}_t$ .

## 3.2 Invariance under sub-triangulation

**Definition 4.** Given a mesh  $\mathcal{M}$  valuated at  $\mathcal{V}_t$ , a function f of  $(\mathcal{M}, \mathcal{V}_t)$  is **invariant under subtriangulation** if f is constant in the set of all sub-triangulations of  $\mathcal{M}$  valuated at  $\mathcal{V}_t$ :

$$\forall (\mathcal{M}^*, \mathcal{V}_t^*) \in \mathrm{ST}(\mathcal{M}, \mathcal{V}_t), \quad f(\mathcal{M}^*, \mathcal{V}_t^*) = f(\mathcal{M}, \mathcal{V}_t).$$

# 4 Volume

## 4.1 Volume of an element

**Definition 5.** Given a mesh  $\mathcal{M}$  valuated at  $\mathcal{V}_t$ , the **volume** volume  $_t(\mathcal{T}, \mathcal{V}_t)$  **of an element**  $\mathcal{T} \in \mathcal{M}$  (also called **net volume**) of vertices  $P_{1,2,3}$  is the product of the area of  $\mathcal{T}$  by one third the sum of the values of its three vertices:

volume<sub>t</sub>(
$$\mathcal{T}, \mathcal{V}_t$$
) =  $\frac{\operatorname{area}(\mathcal{T})}{3} \sum_{P_i} \mathcal{V}_t(P_i)$ .

## 4.2 Explanation

The definition of the volume of an element  $\mathcal{T}$  valuated at  $\mathcal{V}_t$  can be easily understood by picturing the **truncated right triangular prism**  $\overline{\mathcal{T}}_t$  in  $\mathbb{R}^3$  naturally induced by the valuation  $\mathcal{V}_t$ .

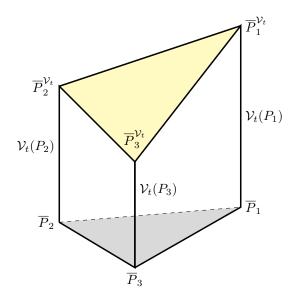


Figure 1 – The induced prism  $\overline{\mathcal{T}}_t$  of an element  $\mathcal{T}$  valuated at  $\mathcal{V}_t$ 

If we note  $(x_1, y_1)$ ,  $(x_2, y_2)$ ,  $(x_3, y_3)$  the coordinates of the three vertices  $P_{1,2,3}$  of  $\mathcal{T}$  in a Cartesian coordinate system, then the prism  $\overline{\mathcal{T}}_t$  is defined by the following six vertices (figure 1):

- the **projected points**  $\overline{P}_{1,2,3}$  of coordinates  $(x_1, y_1, 0), (x_2, y_2, 0), (x_3, y_3, 0)$  which form the **base** triangle of the prism,
- the valuated points  $\overline{P}_{1,2,3}^{\mathcal{V}_t}$  of coordinates  $(x_1, y_1, \mathcal{V}_t(P_1)), (x_2, y_2, \mathcal{V}_t(P_2)), (x_3, y_3, \mathcal{V}_t(P_3))$  which form the **upper triangle** of the prism.

This prism is truncated because the upper triangle is not necessarily parallel to the base triangle; it is also a right prism because the three lateral edges is always perpendicular to the base triangle.

It is known from the classical geometry that the volume of a truncated right triangular prism is equal to the product of its base by one third the sum of its lateral edges. The volume of an element  $\mathcal{T}$  valuated at  $\mathcal{V}_t$  in definition 5 corresponds thus to the volume of its induced prism.

Since the valuation  $\mathcal{V}_t$  can take positive and negative values, the upper triangle does not always lie on the half-space z > 0 or z < 0. When the upper triangle intersects the base triangle, the induced prism  $\overline{\mathcal{T}}_t$  is not a polyhedron, but the volume defined above is still valid.

#### 4.3 Volume of a mesh

**Definition 6.** The **volume** volume  $_t^{abs}(\mathcal{M}, \mathcal{V}_t)$  **of a mesh**  $\mathcal{M}$  valuated at  $\mathcal{V}_t$  is the sum of the volumes of its elements:

$$volume_t(\mathcal{M}, \mathcal{V}_t) = \sum_{\mathcal{T} \in \mathcal{M}} volume_t(\mathcal{T}, \mathcal{V}_t).$$

**Proposition 1.** The volume of a mesh  $\mathcal{M}$  valuated at  $\mathcal{V}_t$  defined in definition 6 is invariant under subtriangulation.

*Proof.* Let  $\mathcal{M}$  be a mesh valuated at  $\mathcal{V}_t$  and  $(\mathcal{M}^*, \mathcal{V}_t^*) \in ST(\mathcal{M}, \mathcal{V}_t)$ . Let  $\mathcal{T}$  be any element of  $\mathcal{M}$  and  $\mathcal{T}_1, \mathcal{T}_2, \mathcal{T}_3$  its splits in  $\mathcal{M}^*$  at the point Q. First we write down the total volume of the three splits:

$$\sum_{k=1}^{3} \text{volume}_{t}(\mathcal{T}_{k}, \mathcal{V}_{t}^{*}) 
= \frac{\text{area}(\mathcal{T}_{1})}{3} (\mathcal{V}_{t}^{*}(P_{2}) + \mathcal{V}_{t}^{*}(P_{3}) + \mathcal{V}_{t}^{*}(Q)) + \frac{\text{area}(\mathcal{T}_{2})}{3} (\mathcal{V}_{t}^{*}(P_{1}) + \mathcal{V}_{t}^{*}(P_{3}) + \mathcal{V}_{t}^{*}(Q)) 
+ \frac{\text{area}(\mathcal{T}_{3})}{3} (\mathcal{V}_{t}^{*}(P_{1}) + \mathcal{V}_{t}^{*}(P_{2}) + \mathcal{V}_{t}^{*}(Q)) 
= \frac{1}{3} \sum_{k=1}^{3} \left( \mathcal{V}_{t}^{*}(P_{k}) \sum_{\substack{j=1,2,3\\j\neq k}} \text{area}(\mathcal{T}_{j}) \right) + \frac{1}{3} \mathcal{V}_{t}^{*}(Q) \sum_{k=1}^{3} \text{area}(\mathcal{T}_{k}).$$

By the definition of sub-triangulation, the values  $\mathcal{V}_t^*(P_k) = \mathcal{V}_t(P_k)$  and the value of Q is equal to

$$\mathcal{V}_t^*(Q) = \sum_{k=1}^3 \lambda_k \, \mathcal{V}_t(P_k) = \frac{1}{\operatorname{area}(\mathcal{T})} \sum_{k=1}^3 \operatorname{area}(\mathcal{T}_k) \, \mathcal{V}_t(P_k) = \frac{\sum_{k=1}^3 \operatorname{area}(\mathcal{T}_k) \, \mathcal{V}_t(P_k)}{\sum_{k=1}^3 \operatorname{area}(\mathcal{T}_k)},$$

thus,

$$\sum_{k=1}^{3} \text{volume}_{t}(\mathcal{T}_{k}, \mathcal{V}_{t}^{*}) = \frac{1}{3} \sum_{k=1}^{3} \left( \mathcal{V}_{t}(P_{k}) \sum_{\substack{j=1,2,3 \\ j \neq k}} \text{area}(\mathcal{T}_{j}) \right) + \frac{1}{3} \sum_{k=1}^{3} \text{area}(\mathcal{T}_{k}) \mathcal{V}_{t}(P_{k})$$
$$= \frac{1}{3} \sum_{k=1}^{3} \left( \mathcal{V}_{t}(P_{k}) \sum_{j=1}^{3} \text{area}(\mathcal{T}_{j}) \right) = \frac{\text{area}(\mathcal{T})}{3} \sum_{k=1}^{3} \mathcal{V}_{t}(P_{i})$$
$$= \text{volume}_{t}(\mathcal{T}, \mathcal{V}_{t}).$$

Therefore,

$$\operatorname{volume}_{t}(\mathcal{M}^{*}, \mathcal{V}_{t}^{*}) = \sum_{\mathcal{T} \in \mathcal{M}} \left( \sum_{\substack{\mathcal{T}_{k} \\ \text{splits of } \mathcal{T}}} \operatorname{volume}_{t}(\mathcal{T}_{k}, \mathcal{V}_{t}^{*}) \right) = \sum_{\mathcal{T} \in \mathcal{M}} \operatorname{volume}_{t}(\mathcal{T}, \mathcal{V}_{t}) = \operatorname{volume}_{t}(\mathcal{M}, \mathcal{V}_{t}).$$

4.4 Positive and negative volumes of an element

**Definition 7.** Given a mesh  $\mathcal{M}$  valuated at  $\mathcal{V}_t$ , the **positive volume** volume  $_t^+(\mathcal{T}, \mathcal{V}_t)$  of an element  $\mathcal{T} \in \mathcal{M}$  of vertices  $P_{1,2,3}$ , is equal to

- 0, if  $V_t(P_i) \leq 0$  for i = 1, 2, 3 (the upper triangle lies in the half-space  $z \leq 0$ );
- its net volume volume  $_t(\mathcal{T}, \mathcal{V}_t)$ , if  $\mathcal{V}_t(P_i) \ge 0$  for i = 1, 2, 3 (the upper triangle lies in the half-space  $z \ge 0$ ):
- otherwise, the upper triangle intersect the plane z = 0 at a segment  $Q_1 Q_2$  (figure 2). There are two cases:
  - if  $\mathcal{T}$  has only one vertex, w.l.o.g.  $P_1$ , such that  $\mathcal{V}_t(P_1) > 0$ , the positive volume is equal to the volume of the tetrahedron defined by  $Q_1$ ,  $Q_2$ , the projected point  $\overline{P}_1$  and the valuated point  $\overline{P}_1^{\mathcal{V}_t}$  of  $P_1$ ;
  - otherwise,  $\mathcal{T}$  has only one vertex, w.l.o.g.  $P_1$ , such that  $\mathcal{V}_t(P_1) < 0$ . The positive volume is equal to the difference between the net volume volume  $_t(\mathcal{T}, \mathcal{V}_t)$  and the volume of the tetrahedron defined by  $Q_1$ ,  $Q_2$ , the projected point  $\overline{P}_1$  and the valuated point  $\overline{P}_1^{\mathcal{V}_t}$  of  $P_1$ .

**Definition 8.** Given a mesh  $\mathcal{M}$  valuated at  $\mathcal{V}_t$ , the **negative volume** volume  $_t^-(\mathcal{T}, \mathcal{V}_t)$  of an element  $\mathcal{T} \in \mathcal{M}$  is equal to the difference between its net volume and its positive volume:

$$volume_t^-(\mathcal{T}, \mathcal{V}_t) = volume_t(\mathcal{T}, \mathcal{V}_t) - volume_t^+(\mathcal{T}, \mathcal{V}_t).$$

## 4.5 Absolute and quadratic volumes of an element, of a mesh

**Definition 9.** Given a mesh  $\mathcal{M}$  valuated at  $\mathcal{V}_t$ , the **absolute volume** volume  $_t^{\mathrm{abs}}(\mathcal{T}, \mathcal{V}_t)$  of an element  $\mathcal{T} \in \mathcal{M}$  of vertices  $P_{1,2,3}$  is the product of the area of  $\mathcal{T}$  by one third the sum of the absolute values of its

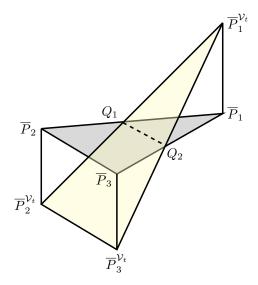


Figure 2 – When the upper triangle intersects the base triangle at a segment  $Q_1 Q_2$ 

three vertices:

volume 
$$_t^{\text{abs}}(\mathcal{T}, \mathcal{V}_t) = \frac{\text{area}(\mathcal{T})}{3} \sum_{k=1}^{3} |\mathcal{V}_t(P_i)|$$
.

**Definition 10.** The absolute volume volume  $_t^{abs}(\mathcal{M}, \mathcal{V}_t)$  of a mesh  $\mathcal{M}$  valuated at  $\mathcal{V}_t$  is the sum of the absolute volumes of its elements:

$$\mathrm{volume}_{\,t}^{\,\mathrm{abs}}(\mathcal{M},\,\mathcal{V}_t) = \sum_{\mathcal{T} \in \mathcal{M}} \mathrm{volume}_{\,t}^{\,\mathrm{abs}}(\mathcal{T},\,\mathcal{V}_t).$$

**Proposition 2.** The absolute volume of a mesh  $\mathcal{M}$  valuated at  $\mathcal{V}_t$  defined in definition 10 is invariant under sub-triangulation.

*Proof.* Analogous to the proof of proposition 1.

**Definition 11.** Given a mesh  $\mathcal{M}$  valuated at  $\mathcal{V}_t$ , the quadratic volume volume  $_t^{\text{quad}}(\mathcal{T}, \mathcal{V}_t)$  of an element  $\mathcal{T} \in \mathcal{M}$  is equal to the volume of  $\mathcal{T}$  valuated at  $\mathcal{V}_t^2$ :

$$\operatorname{volume}_{t}^{\operatorname{quad}}(\mathcal{T}, \mathcal{V}_{t}) = \operatorname{volume}_{t}(\mathcal{T}, \mathcal{V}_{t}^{2}) = \frac{\operatorname{area}(\mathcal{T})}{3} \sum_{k=1}^{3} \mathcal{V}_{t}^{2}(P_{i}).$$

**Definition 12.** The quadratic volume volume  $_t^{abs}(\mathcal{M}, \mathcal{V}_t)$  of a mesh  $\mathcal{M}$  valuated at  $\mathcal{V}_t$  is the square root of the sum of the quadratic volumes of its elements:

$$\operatorname{volume}_{t}^{\operatorname{quad}}(\mathcal{M},\,\mathcal{V}_{t}) = \sqrt{\sum_{\mathcal{T}\in\mathcal{M}}\operatorname{volume}_{t}^{\operatorname{quad}}(\mathcal{T},\,\mathcal{V}_{t})}.$$

**Proposition 3.** The quadratic volume of a mesh  $\mathcal{M}$  valuated at  $\mathcal{V}_t$  defined in definition 12 is invariant under sub-triangulation.

*Proof.* By definition,

$$volume_t^{quad}(\mathcal{M}, \mathcal{V}_t) = \sqrt{\sum_{\mathcal{T} \in \mathcal{M}} volume_t^{quad}(\mathcal{T}, \mathcal{V}_t)}$$
$$= \sqrt{\sum_{\mathcal{T} \in \mathcal{M}} volume_t(\mathcal{T}, \mathcal{V}_t^2)}$$
$$= \sqrt{volume_t(\mathcal{M}, \mathcal{V}_t^2)},$$

yet by proposition 1, the volume of  $\mathcal{M}$  valuated at  $\mathcal{V}_t^2$  is invariant under sub-triangulation, thus the quadratic volume of  $\mathcal{M}$  valuated at  $\mathcal{V}_t$  is also invariant under sub-triangulation.

# 5 Comparison between two meshes

## 5.1 Comparison between two identical meshes

**Definition 13.** Two meshes  $\mathcal{M}_1$  and  $\mathcal{M}_2$  are identical if the sets of their elements are equal:

$$\{\mathcal{T} \in \mathcal{M}_1\} = \{\mathcal{T} \in \mathcal{M}_2\}$$

.

**Definition 14.** A reference mesh is a mesh  $\mathcal{M}_0$  with a constant valuation  $\mathcal{V}_t = \mathcal{V}_0$  for all time t.

#### 5.1.1 Mean signed deviation

**Definition 15.** Let  $\mathcal{M}_0$  be a reference mesh with valuation  $\mathcal{V}_0$ . For any mesh valuated at  $\mathcal{V}_t$  and identical to  $\mathcal{M}_0$ , the **mean signed deviation (MSD)** with respect to  $\mathcal{M}_0$  is the function  $MSD_{\mathcal{M}_0,\mathcal{V}_0}$  in  $\mathbb{R}_+$  that maps  $(\mathcal{M}_0,\mathcal{V}_t)$  to the volume of  $\mathcal{M}_0$  valuated at  $\mathcal{V}_t - \mathcal{V}_0$ , divided by the total area of  $\mathcal{M}_0$ :

$$MSD_{\mathcal{M}_0,\mathcal{V}_0}(\mathcal{M}_0,\,\mathcal{V}_t) = \frac{\text{volume}_t(\mathcal{M}_0,\mathcal{V}_t - \mathcal{V}_0)}{\text{area}(\mathcal{M}_0)}.$$

**Proposition 4.** The mean signed distance is invariant under sub-triangulation.

*Proof.* It is clear that a sub-triangulation does not change the total area of the mesh. By proposition 1, the volume of  $\mathcal{M}_0$  valuated at  $\mathcal{V}_t - \mathcal{V}_0$  is invariant under sub-triangulation. Therefore the mean signed deviation is also invariant under sub-triangulation.

#### 5.1.2 Mean absolute deviation

**Definition 16.** Let  $\mathcal{M}_0$  be a reference mesh with valuation  $\mathcal{V}_0$ . For any mesh valuated at  $\mathcal{V}_t$  and identical to  $\mathcal{M}_0$ , the **mean absolute error (MAD)** with respect to  $\mathcal{M}_0$  is the function  $\text{MAD}_{\mathcal{M}_0,\mathcal{V}_0}$  in  $\mathbb{R}_+$  that maps  $(\mathcal{M}_0, \mathcal{V}_t)$  to the absolute volume of  $\mathcal{M}_0$  valuated at  $\mathcal{V}_t - \mathcal{V}_0$ , divided by the total area of  $\mathcal{M}_0$ :

$$MAD_{\mathcal{M}_0, \mathcal{V}_0}(\mathcal{M}_0, \mathcal{V}_t) = \frac{\text{volume}_t^{\text{abs}}(\mathcal{M}_0, \mathcal{V}_t - \mathcal{V}_0)}{\text{area}(\mathcal{M}_0)}.$$

**Proposition 5.** The mean absolute distance is invariant under sub-triangulation.

*Proof.* It is clear that a sub-triangulation does not change the total area of the mesh. By proposition 2, the absolute volume of  $\mathcal{M}_0$  valuated at  $\mathcal{V}_t - \mathcal{V}_0$  is invariant under sub-triangulation. Therefore the mean absolute deviation is also invariant under sub-triangulation.

#### 5.1.3 Root mean square deviation

**Definition 17.** Let  $\mathcal{M}_0$  be a reference mesh with valuation  $\mathcal{V}_0$ . For any mesh valuated at  $\mathcal{V}_t$  and identical to  $\mathcal{M}_0$ , the **root mean square deviation (RMSD)** with respect to  $\mathcal{M}_0$  is the function RMSD $_{\mathcal{M}_0,\mathcal{V}_0}$  in  $\mathbb{R}_+$  that maps  $(\mathcal{M}_0, \mathcal{V}_t)$  to the quadratic volume of  $\mathcal{M}_0$  valuated at  $\mathcal{V}_t - \mathcal{V}_0$ , divided by the total area of  $\mathcal{M}_0$ :

$$RMSD_{\mathcal{M}_0,\mathcal{V}_0}(\mathcal{M}_0,\mathcal{V}_t) = \frac{volume_t^{quad}(\mathcal{M}_0,\mathcal{V}_t - \mathcal{V}_0)}{area(\mathcal{M}_0)}.$$

**Proposition 6.** The root mean square deviation is invariant under sub-triangulation.

*Proof.* It is clear that a sub-triangulation does not change the total area of the mesh. By proposition 3, the quadratic volume of  $\mathcal{M}_0$  valuated at  $\mathcal{V}_t - \mathcal{V}_0$  is invariant under sub-triangulation. Therefore the root mean square deviation is also invariant under sub-triangulation.

#### 5.1.4 Element-wise signed deviation, deviation distribution

Let  $\mathcal{M}_0$  be a reference mesh with valuation  $\mathcal{V}_0$ . For any mesh valuated at  $\mathcal{V}_t$  and identical to  $\mathcal{M}_0$ , the **deviation distribution function**  $F_X$  is the empirical distribution function of the variable

$$X = \frac{\operatorname{size}(\mathcal{M}_0) \operatorname{volume}_t(\mathcal{T}, \mathcal{V}_t - \mathcal{V}_0)}{\operatorname{area}(\mathcal{M}_0)},$$

called the **element-wise signed deviation**, measured from the set of all elements  $\mathcal{T} \in \mathcal{M}_0$ :

$$F_X(x) = \frac{1}{\operatorname{size}(\mathcal{M})}\operatorname{card}\left\{\mathcal{T} \in \mathcal{M}_0 \mid \frac{\operatorname{size}(\mathcal{M})\operatorname{volume}_t(\mathcal{T}, \mathcal{V}_t - \mathcal{V}_0)}{\operatorname{area}(\mathcal{M})} \leqslant x\right\}, \quad x \in \mathbb{R}.$$

**Remark 1.** The empirical mean of the element-wise signed deviation is equal to the mean signed deviation defined in 15:

$$\mathbb{E}(X) = \frac{1}{\operatorname{size}(\mathcal{M}_0)} \sum_{\mathcal{T} \in \mathcal{M}_0} \left( \frac{\operatorname{size}(\mathcal{M}_0) \operatorname{volume}_t(\mathcal{T}, \mathcal{V}_t - \mathcal{V}_0)}{\operatorname{area}(\mathcal{M}_0)} \right)$$

$$= \sum_{\mathcal{T} \in \mathcal{M}_0} \left( \frac{\operatorname{volume}_t(\mathcal{T}, \mathcal{V}_t - \mathcal{V}_0)}{\operatorname{area}(\mathcal{M}_0)} \right)$$

$$= \frac{\operatorname{volume}_t(\mathcal{M}_0, \mathcal{V}_t - \mathcal{V}_0)}{\operatorname{area}(\mathcal{M}_0)}$$

$$= \operatorname{MSD}_{\mathcal{M}_0, \mathcal{V}_0}(\mathcal{M}_0, \mathcal{V}_t),$$

and is therefore invariant under sub-triangulation.