1 Variables notations

Notation of 2D and 3D variables are described on this wiki page: https://github.com/CNR-Engineering/TelTools/wiki/Notations-of-variables.

2 Constants

Equations may contain following constants:

Notation	Description	Value and unit
g	gravitational acceleration on earth	$9.80665 \ m.s^{-2}$
ρ	water density	$1000 \ kg.m^{-3}$
κ	Von Kármán constant	0.4

These constants are set in slf/variable/variables_utils.py.

3 Equation in 2D

3.1 Hydraulic variables

$$\begin{split} \mathbf{H} &= \mathbf{S} - \mathbf{B} \\ \mathbf{S} &= \mathbf{H} + \mathbf{B} \\ \mathbf{B} &= \mathbf{S} - \mathbf{H} \\ \mathbf{M} &= \sqrt{\mathbf{U}^2 + \mathbf{V}^2} \\ \mathbf{I} &= \mathbf{H} \times \mathbf{U} \\ \mathbf{J} &= \mathbf{H} \times \mathbf{V} \\ \mathbf{Q} &= \sqrt{\mathbf{I}^2 + \mathbf{J}^2} \\ \mathbf{C} &= \sqrt{g \, \mathbf{H}} \\ \mathbf{F} &= \frac{\mathbf{M}}{\mathbf{C}} \end{split}$$

3.2 Sediment transport variables

$$\begin{split} HD &= B - RB \\ B &= HD - RB \\ RB &= B - HD \\ QS &= \sqrt{QSX^2 + QSY^2} \\ QS &= EF + DF \\ QSBL &= \sqrt{QSBLX^2 + QSBLY^2} \\ QSSUSP &= \sqrt{QSSUSPX^2 + QSSUSPY^2} \end{split}$$

3.3 Friction velocity

$$US = \sqrt{\frac{1}{2} C_f M^2}$$

Law	Coefficient
Chézy	C
Strickler	K
Manning	m
Nikuradse	k_S

3.3.1 Chézy

$$C_f = \frac{2g}{C^2}$$

3.3.3 Manning

$$C_f = \frac{2gm^2}{\mathrm{H}^{1/3}}$$

3.3.2 Strickler

$$C_f = \frac{2g}{K^2 \mathrm{H}^{1/3}}$$

$$C_f = \frac{2\kappa^2}{\left[\log\left(\frac{30}{e^1}\frac{H}{k_S}\right)\right]^2}$$

3.4 Bed shear stress, Rouse number and diameter

$$\begin{aligned} \text{TAU} &= \tau = \rho \, \text{US}^2 \\ R_0 &= \frac{w_s}{\kappa \, \text{US}} \\ \text{DMAX} &= \begin{cases} 1.4593 \times \tau^{0.979} & \text{if } \tau > 3.4 \\ 1.2912 \times \tau^2 + 1.3572\tau - 0.1154 & \text{if } 0.1 < \tau \leqslant 0.34 \\ 0.9055 \times \tau^{1.3178} & \text{if } \tau \leqslant 0.1 \end{cases} \end{aligned}$$

4 Equations in 3D

$$\begin{aligned} \mathbf{M} &= \sqrt{\mathbf{U}^2 + \mathbf{V}^2 + \mathbf{W}^2} \\ \mathbf{N}\mathbf{U} &= \sqrt{\mathbf{N}\mathbf{U}\mathbf{X}^2 + \mathbf{N}\mathbf{U}\mathbf{Y}^2 + \mathbf{N}\mathbf{U}\mathbf{Z}^2} \end{aligned}$$