

Laplacian Bayesian Matting Comparison

Matting Based on Bayesian and Laplacian Algorithm

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Algorithm

Mathematical Comparison



 $C = \alpha F + (1 - \alpha)B$ \downarrow Unsolvable



Bayesian

↓

Maximum Likelihood

↓

Estimate F and B

↓ Calculate Alpha Laplacian ↓

Assuming smoothness within window

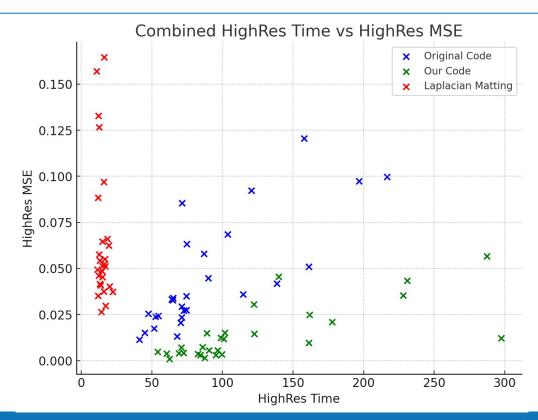
$$J(\alpha) = \alpha^T L \alpha$$

$$\downarrow$$

Get Closed-Form Solution of Alpha

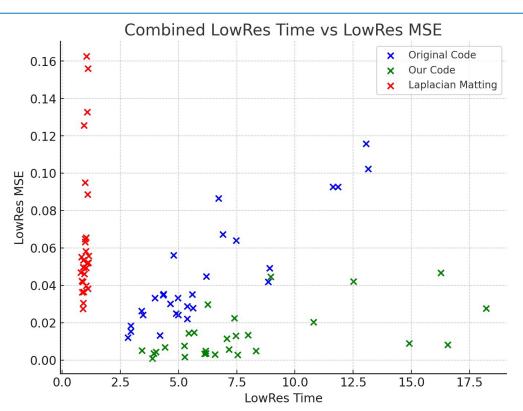
High Resolution

For high-resolution images, our code consistently achieves a lower MSE for both simple and complex images.



Low Resolution

Similarly, for low-resolution images, our code also has a superior advantage in terms of MSE.



Advantage of Laplacian Matting Algorithm

Original Image



Trimap



Laplacian



Bayesian



Advantage of Laplacian Matting Algorithm

Processing Time Comparison

High-Resolution Image

- Our code has an average processing time of 232.51 seconds.
- Compared to the original code (170.82 seconds), our code has a 36.11% increase in processing time.
- Compared to the Laplacian Matting method (28.43 seconds), our code has a significant increase in processing time of 718.01%.

Low-Resolution Image

- Our code has an average processing time of 15.15 seconds.
- Compared to the original code (11.75 seconds), our code has a 28.98% increase in processing time.
- Compared to the Laplacian Matting method (1.86 seconds), our code has a significant increase in processing time of 715.20%.

MSE Comparison

High-Resolution Image

- Our code has an average MSE of 0.0145.
- Compared to the original code (0.0447), our code has a 67.58% reduction in MSE.
- Compared to the Laplacian Matting method (0.0646), our code has a 77.58% reduction in MSE.

Low-Resolution Image

- Our code has an average MSE of 0.0134.
- Compared to the original code (0.0447), our code has a 70.01% reduction in MSE.
- Compared to the Laplacian Matting method (0.0648), our code has a 79.32% reduction in MSE.

Conclusion

Time: Our code, due to the use of a larger number of functions, may have taken some extra time in data retrieval, leading to a significant increase in processing time when compared to both the original code and the Laplacian matting algorithm.

MSE: Thanks to our improved algorithm for calculating the average alpha of a central pixel based on surrounding pixels, our MSE is lower for both complex images (which take longer to process) and simple images (which take less time to process). This effect is particularly evident when compared with the Laplacian matting algorithm.

However, the advantage of the Laplacian matting algorithm lies in the fact that, as a closed-form solution, its computation time is significantly reduced, and it only requires a simple trimap for matting. Here, since I do not have the ground truth for the rabbit and koala bear, I am unable to make a mathematical comparison, but even with a visual inspection, it is evident that the Laplacian matting algorithm achieves better results.