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Permissions-demo
In build.grade (app)
Define target SDK >23 (I choose 29) support down to 15 or so
bummer about importing the snackbar
Add the following packages to
build.gradle (app)
dependencies {
   implementation 'androidx.appcompat:appcompat:1.1.0'
implementation 'androidx.constraintlayout:constraintlayout:1.1.3'
implementation 'com.google.android.material:material:1.1.0'
}
In manifest ask for permission
<uses-permission android:name="android.permission.CAMERA"/>
in mainactivity.xml give the main layout an ID
android:id="@+id/main layout"
add a start camera button and an onClick listener (doCamera) for it
alt enter to create doCamera in main
in MainActivity.java
mainactivity should
implements ActivityCompat.OnRequestPermissionsResultCallback
In onCreate(..)
mLayout = findViewById(R.id.main layout);
add a couple of member vars to the Activity
//ID for a permission request,
private static final int PERMISSION REQUEST CAMERA = 0;
//layout that I'm going to replace with a camera view (BTW I'm
cheating here, I'm going to use an intent to ask for the camera,
that app will run under that apps permissions)
private View mLayout;
algorithm
click button showcamera preview which checks permissions
  if you have em then start the camera
else
request camera permissions
private void showCameraPreview() {
```

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// BEGIN INCLUDE(startCamera)
    // Check if the Camera permission has been granted
    if (ActivityCompat.checkSelfPermission(this, Manifest.permission.CAMERA)
            == PackageManager. PERMISSION_GRANTED) {
        // Permission is already available, start camera preview
        Snackbar. make(mLayout,
                R.string.camera permission available,
                Snackbar. LENGTH SHORT) . show();
        startCamera():
    } else {
        // Permission is missing and must be requested.
        requestCameraPermission();
    // END INCLUDE(startCamera)
requestCameraPermission
sees if you denied permission before, if so it tells you why its needed
then it requests camera permissions (pops up a dialog)
private void requestCameraPermission() {
      Permission has not been granted and must be requested.
    \textbf{if} \ (\textbf{ActivityCompat}. \textit{shouldShowRequestPermissionRationale}(\textbf{this}, \textbf{activityCompat}) \\
            Manifest.permission.CAMERA)) {
        // Provide an additional rationale to the user if the permission was not granted
        // and the user would benefit from additional context for the use of the permission.
        // Display a SnackBar with cda button to request the missing permission.
        Snackbar. make(mLayout, R.string.camera access required,
                Snackbar.LENGTH INDEFINITE).setAction(R.string.ok, new View.OnClickListener() {
            @Override
            public void onClick(View view) {
                // Request the permission
                ActivityCompat. requestPermissions(MainActivity.this,
                        new String[]{Manifest.permission.CAMERA}, PERMISSION_REQUEST_CAMERA);
        }).show();
    } else {
        Snackbar.make(mLayout, R.string.camera_unavailable, Snackbar.LENGTH_SHORT).show();
        // Request the permission. The result will be received in onRequestPermissionResult().
        ActivityCompat. requestPermissions(this,
                new String[]{Manifest.permission.CAMERA}, PERMISSION REQUEST CAMERA);
    }
the app goes on, the user interacts with the permissions dialog with a yes or no
Which calls back into our apps mainactivity
public void onRequestPermissionsResult(int requestCode, @NonNull String[] permissions,
        @NonNull int[] grantResults) {
    // BEGIN INCLUDE(onRequestPermissionsResult)
    if (requestCode == PERMISSION REQUEST CAMERA) {
        // Request for camera permission.
        if (grantResults.length == 1 \& grantResults[0] == PackageManager.PERMISSION GRANTED) {
            // Permission has been granted. Start camera preview Activity.
            Snackbar. make(mLayout, R.string. camera permission granted,
                    Snackbar. LENGTH_SHORT)
                    .show();
            startCamera();
        } else {
            // Permission request was denied.
            Snackbar. make(mLayout, R.string. camera permission denied,
                    Snackbar. LENGTH SHORT)
                    .show();
        }
    // END INCLUDE(onRequestPermissionsResult)
```

}

}