Permissions-demo

see PermissionDemo project on course website

android:onClick="doStartCamera"/>

NOTE: If your java has undefined symbols try hovering over the class, hit alt-enter and then import the class

```
In build.grade (app)
Define target SDK >23 (I choose 29) support down to 15 or so
Ensure the following dependencies exists in build.gradle (app) version number is
not important
dependencies {
implementation 'androidx.appcompat:appcompat:1.3.1'
implementation 'com.google.android.material:material:1.4.0'
implementation 'androidx.constraintlayout:constraintlayout:2.1.0
}
In manifest ask for permission (goes above the application tag)
You may want to see if they are runtime (dangerous) permissions by searching for the exact permission
(ie android.permission.CAMERA) at
https://developer.android.com/reference/android/Manifest.permission
we will only use the camera though
<uses-permission android:name="android.permission.CAMERA" />
<uses-permission android:name="android.permission.WRITE EXTERNAL STORAGE" />
<uses-permission android:name="android.permission.READ EXTERNAL STORAGE" />
in mainactivity.xml
add a start camera button and an onClick listener (doCamera) for it
alt enter to create doCamera in main
<Button
    android:id="@+id/button"
   android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout marginStart="8dp"
    android:layout marginTop="8dp"
    android:layout marginEnd="8dp"
    android:layout marginBottom="8dp"
    android:text="Start Camera"
    app:layout constraintBottom toBottomOf="parent"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintHorizontal bias="0.54"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toTopOf="parent"
    app:layout constraintVertical bias="0.151"
```

```
digression, show how you can add a click handler to the button using
Java and an anonymous listener and how much extra scafolding you must
put in verses the xml defined onClick handler.
Button b; //member var
...onCreate(){
b=findViewById(R.id.button);
b.setOnClickListener(new View.OnClickListener() {
   @Override
   public void onClick(View view) {
});
}
Back to permissions
add a couple of member vars to the Activity
//all the permissions we need (although we are only using the camera)
//this demonstrates how to ask for a bunch of permissions at one time
private static final String[]
PERMISSIONS={Manifest.permission.WRITE EXTERNAL STORAGE,
Manifest.permission.READ_EXTERNAL_STORAGE, Manifest.permission.CAMERA);
private static final int PERMS REQ CODE = 200;
(BTW I'm cheating here, I'm going to use an intent to ask for
the camera, that app will run under that apps permissions)
algorithm
click button 'StartCamera'
it checks permissions
 if you have em then starts the camera
else
request camera permissions
```

in MainActivity.java

```
public void startCamera(View view) {
   //TODO verify that app has permission to use camera
   //do we have needed permissions? if not
   if (!verifyPermissions())
        return;
   startCamera();
}
public void startCamera() {
   Intent intent = new Intent(MediaStore.ACTION IMAGE CAPTURE);
   startActivity(intent);
}
* Verify that the specific list of permisions requested have been granted, otherwise ask for
* these permissions. Note this is coarse in that I assumme I need them all
private boolean verifyPermissions() {
   //loop through all permissions seeing if they are ALL granted
   //iff ALL granted then return true
   boolean allGranted = true;
   for (String permission:PERMISSIONS){
        //a single false causes allGranted to be false
        allGranted = allGranted && (ActivityCompat.checkSelfPermission(this, permission) ==
PackageManager.PERMISSION_GRANTED);
   if (!allGranted) {
        //OH NO!, missing some permissions, offer rationale if needed
        for (String permission : PERMISSIONS) {
            if (ActivityCompat.shouldShowRequestPermissionRationale(this, permission)) {
                Snackbar.make(findViewById(android.R.id.content),
                        permission+" WE GOTTA HAVE IT!", Snackbar.LENGTH LONG).show();
            }
        }
        //Okay now finally ask for them
        requestPermissions(PERMISSIONS, PERMS REQ CODE);
   //return whether they are granted or not
   return allGranted;
}
/***
* callback from requestPermissions
* @param permsRequestCode user defined code passed to requestpermissions used to identify what
callback is coming in
 * @param permissions
                            list of permissions requested
 * @param grantResults
                            //results of those requests
@Override
public void onRequestPermissionsResult(int permsRequestCode, String[] permissions, int[] grantResults)
    super.onRequestPermissionsResult(permsRequestCode, permissions, grantResults);
   boolean allGranted = true:
   switch (permsRequestCode) {
        case PERMS_REQ_CODE:
            for (int result: grantResults){
                allGranted = allGranted&&(result== PackageManager.PERMISSION GRANTED);
            break;
   if (allGranted)
        //TODO do your work here
        startCamera();
}
```