

RecyclerView

Topics

 **RecyclerView**

 **Adapters**

 **Lab**

 **Sorting**

 **Listeners (see offline content)**

RecyclerView

Common data pattern

Scrolling list of data

MVC design pattern

~

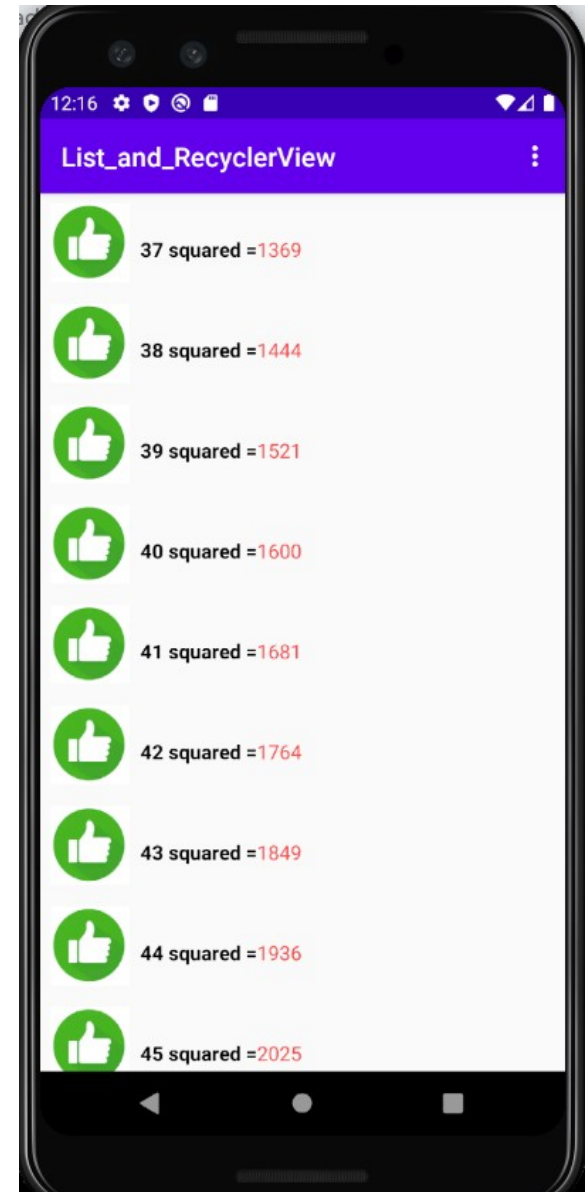
Model – the data

~

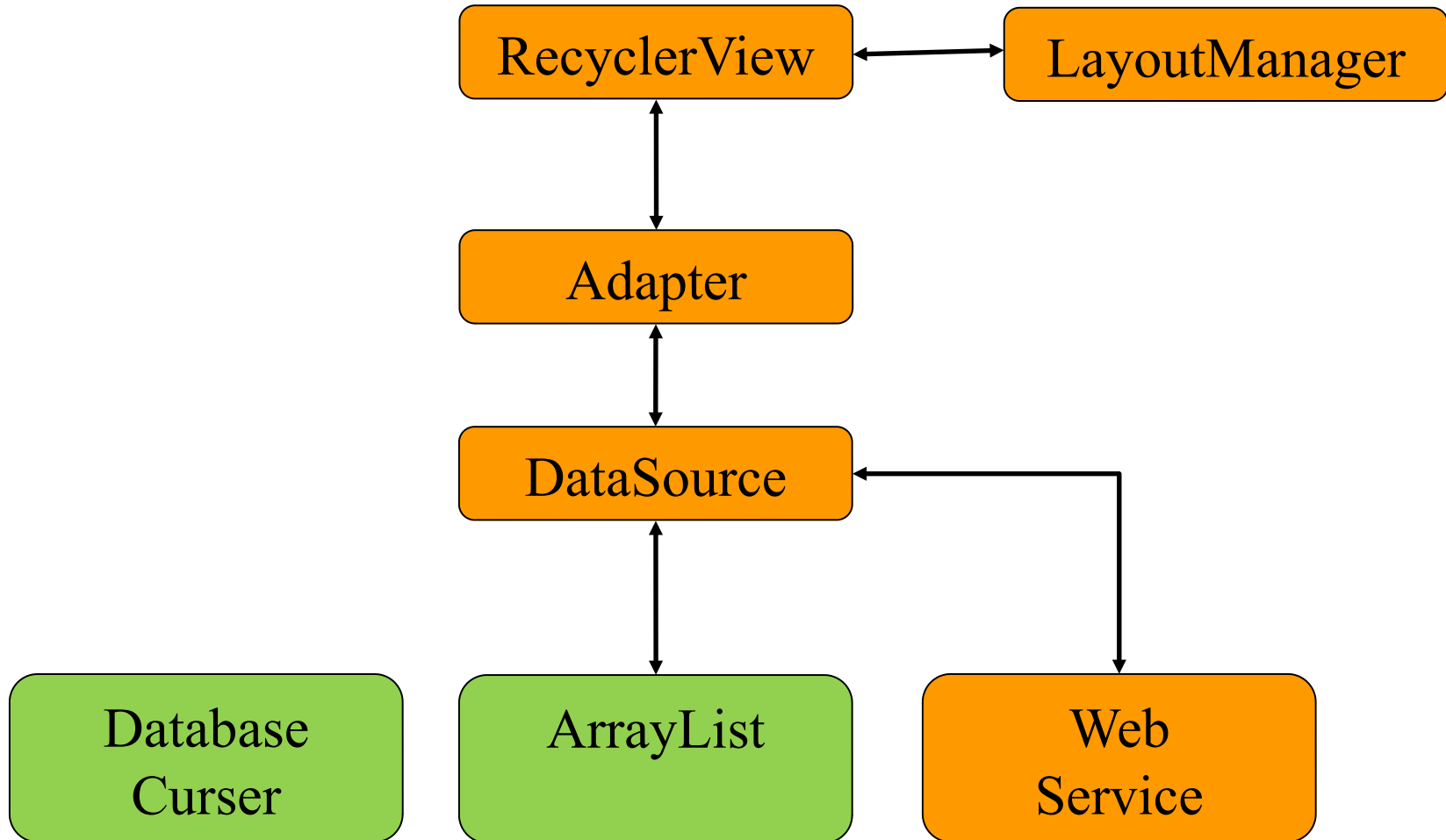
View – UI

~

Controller – Logic



RecyclerView Overview



RecyclerView

To create;

~ Add a RecyclerView to your layout of interest

```
<androidx.recyclerview.widget.RecyclerView  
    android:id="@+id/rvNumbs"  
    android:layout_width="0dp"  
    android:layout_height="0dp"  
    app:layout_constraintBottom_toBottomOf="parent"  
    app:layout_constraintEnd_toEndOf="parent"  
    app:layout_constraintStart_toStartOf="parent"  
    app:layout_constraintTop_toTopOf="parent" />
```

To access data use adapters

Adapters again

🎬 **Manages datasource for a view**

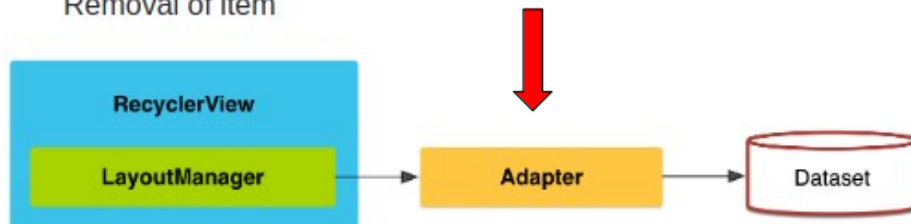
🎬 **Consistent access protocol**

🎬 **Easy datasource swapping**

🎬 **Used by a lots of things**

~ RecyclerView, ViewPager, Spinner etc..

- `RecyclerView.Adapter` - To handle the data collection and bind it to the view
- `LayoutManager` - Helps in positioning the items
- `ItemAnimator` - Helps with animating the items for common operations such as Addition or Removal of item




RecyclerView - Recipe

 **Define datasource**


 **Define what each row in the list should look like**

 Add layout in Res\layout (row_layout.xml)

 **Define a helper class, ViewHolder that extends from RecyclerView.ViewHolder.**

 Holds references to all views of interest for a particular row of data

 **Create class that extends RecyclerView.Adapter and fill in required methods**

 onCreateViewHolder - creates a new ViewHolder

 onBindViewHolder – reuses an existing ViewHolder

 getItemCount - Gets the number of expected rows (or items)

RecyclerView - Recipe

In Activity

- **Get ref to RecyclerView**
- **Create Adapter**
- **Choose a layout manager (determines how data is displayed)**
- **Bind Adapter to RecyclerView**

RecyclerView - ViewHolder?

- Each row in the List is described by xml (ex. row_layout.xml)
- The ViewHolder manages references to each view in that xml

row_layout.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="wrap_content">

    <TextView
        android:id="@+id/tvInfo"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_weight="1"
        android:text="TextView" />

    <TextView
        android:id="@+id/tvResult"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_weight="1"
        android:text="TextView" />
</LinearLayout>
```

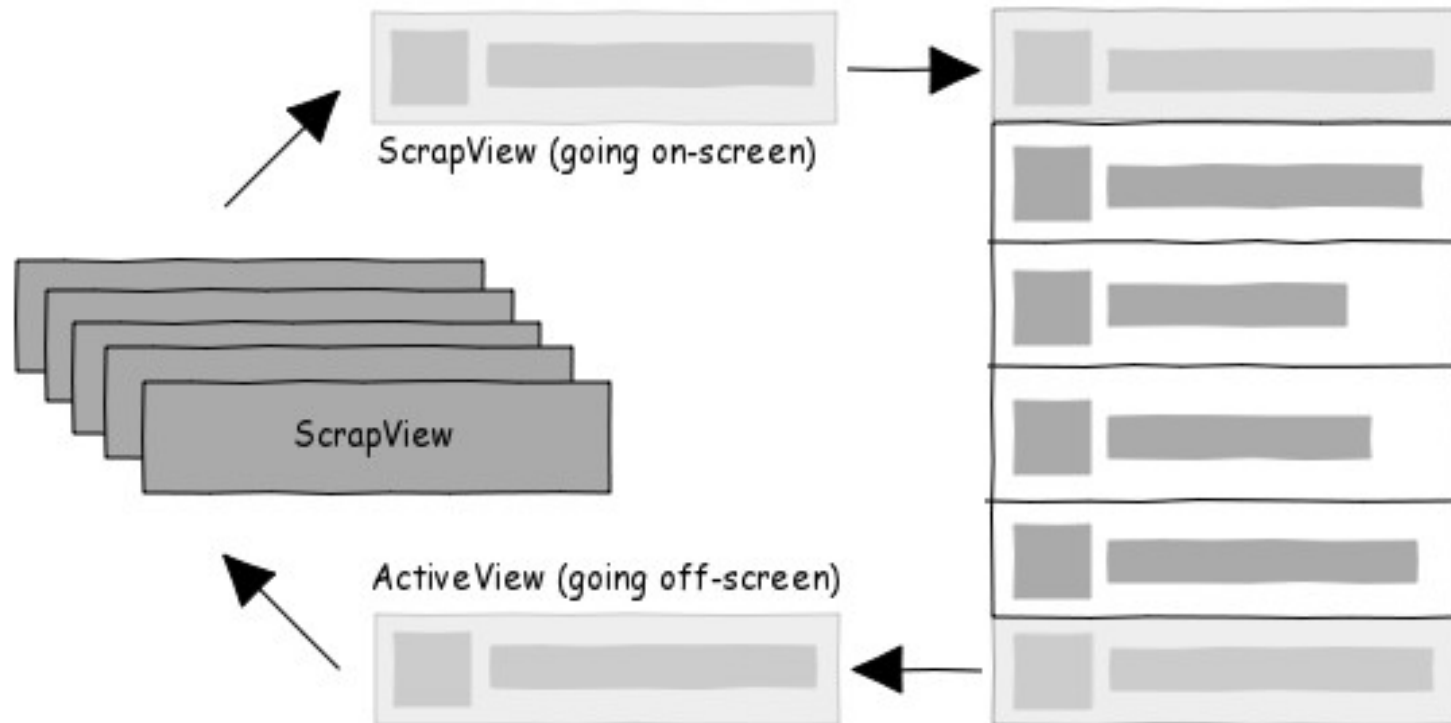
ViewHolder

```
class RowViewHolder extends RecyclerView.ViewHolder {
    TextView tvInfo;
    TextView tvResult;

    public RowViewHolder(@NonNull View itemView) {
        super(itemView);
        tvInfo = (TextView)itemView.findViewById(R.id.tvInfo);
        tvResult = (TextView)itemView.findViewById(R.id.tvResult);
    }
}
```

RecyclerView - ViewHolder

- 🎬 *RecyclerView tries to do as few view inflations as possible because inflating `row_layout.xml` and getting references to its views are expensive.*
- 🎬 *The ViewHolder does all this once*
- 🎬 *And then is recycled and reused when the row scrolls off the screen*



Lab

 **See ‘InClass Lab: RecyclerView...” online**

 **Both the Lab and the solution**

Sorting List

Sort underlying datastructure

~ How? `Collection.sort(myList)` `Collection.reverse(myList)`

What about noncomparable or complex objects?

Use comparator interface on data

~ Define class that implements comparator

Sort it when necessary

Call `notifyDataSetChanged()` to refresh adapter after sort

Listeners

Responding to List touch events

 See

https://github.com/codepath/android_guides/wiki/Using-the-RecyclerView

Section titled ‘Attaching Click Handlers to Items’