tions used in the paper. $\mathcal{U} = \{u\}$ | the set of users

Table 3: Some notations and their corresponding explana-

$u - \{u\}$	the set of users
$\mathcal{V} = \{v\}$	the set of items
${\mathcal B}$	the set of user behaviors
k	behavior types for the enumeration or illustration
$v_u^\ell \in \mathcal{V}$	the item interacted with by user u at the ℓ -th time step
$\mathbf{b}_u^\ell \in \mathbb{R}^{ \mathcal{B} }$	the behavior set (multi-hot vector) involved in the interaction
$b_u \in \mathbb{R}^{n}$	term of user u at the ℓ -th time step
11 = (0.1)	$b_{u,k}^{\ell} = 1$ if user u has an interaction on item v_u^{ℓ} with the k -th
$b_{u,k}^\ell \in \{0,1\}$	behavior at the ℓ -th time step, otherwise $b_{u,k}^{\ell} = 0$
$\mathcal{S}_u = \{(v_u^\ell, \mathbf{b}_u^\ell)\}$	the interaction sequence with behavior set of user u
$d \in \mathbb{R}$	latent dimension of embeddings
$L \in \mathbb{R}$	length of the user sequence
$I \in \mathbb{R}^{ \mathcal{V} \times d}$	the embedding look-up table for all the items
$E \in \mathbb{R}^{L \times d}$	the matrix form of item embeddings for the whole
	user sequence
$P \in \mathbb{R}^{L \times d}$	position embedding matrix
$G \in \mathbb{R}^{ \mathcal{B} \times d}$	global behavior embedding matrix
$\mathcal{F} \in \mathbb{R}^{ \mathcal{U} \times \mathcal{B} }$	user behavioral preference factor matrix
$\mathbf{e}_{v_u^\ell} \in \mathbb{R}^{1 \times d}$	item embedding of item v_u^ℓ
$\mathbf{p}_{\ell} \in \mathbb{R}^{1 \times d}$	position embedding at the ℓ -th time step
$oldsymbol{eta}_u^\ell \in \mathbb{R}^d$	embedding of the behavior set corresponding to the
$\rho_u \in \mathbb{R}$	interaction term of user sequence \mathcal{S}_u at the ℓ -th time step
$B \in \mathbb{R}^{L \times d}$	the matrix form of behavior set embeddings for the whole
	user sequence
$\mathfrak{B} \in \mathbb{R}^{L \times \mathcal{B} }$	the matrix form of behavior set multi-hot vectors for the
20 C 110	whole user sequence
α	the sampling constant in PSA
C	the total number of blocks of L-MSAB
Н	the total number of heads in PSA mechanism
$\star \in \{(ib), (pb)\}$	used to distinguish representations from different perspectives
$\widetilde{X} \in \mathbb{R}^{L \times d}$	the output representations from the DCBA layer
$H \in \mathbb{R}^{L \times L}$	Hamming distance attention weight matrix
$\mathbf{M}^{s} \in \mathbb{R}^{L \times \mathcal{B} }$	scaling mask in UB-FEEL
$M^e \in \mathbb{R}^{L \times \mathcal{B} }$	embedding enhancement mask in UB-FEEL
$M_{\Delta} \in \mathbb{R}^{u \times L}$	causality mask corresponding to the indices of the top-u
	queries in PSA
$\overline{X}_{\iota}^{(h)} \in \mathbb{R}^{u \times \frac{d}{H}}$	the output representations with top-u dominant queries
1 k = 1 1	under the k -th behavior for head h in PSA

the output representations of L-MSAB under the k-th

the output representations along EMP

the output representations along IMP

non-user-personalized behavior set embedding at the $(\ell+1)$ -th

 $\widehat{X}_k \in \mathbb{R}^{L \times d}$

 $v^{\ell+1} \in \mathbb{R}^{1 \times d}$

 $X^{\text{EMP}} \in \mathbb{R}^{L \times d}$

 $X^{\text{IMP}} \in \mathbb{R}^{L \times d}$

behavior

time step