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Basic Form Validation

Objectives:

- Why should we have our server *validate* user input before using it or adding it to the databa
- How do we validate user input?
- If the user input fails validation, what should our next steps be?
- What are *flash messages* in the context of Flask, what are they used for, and how do we use

Form validation is a key component of any back-end developer's arsenal. **Validation** is more of a bunch of new code to learn. Here's what we think are the most important concepts in form valid

- Logic: what data do we want to validate?
- Checking if the data is present
- Making sure the data is in the correct format
- Sending the user to the correct destination whether their data is valid or not
- Alerting the user of their errors (if they exist)

The first validation tool we are going to learn is how to check if an input field is empty and how t

Getting Started

The most important validation tool is the if/else statement. Every validation is conditional! It sho data we want to do something or **ELSE**, we need to do something different! Form validation cer combined with functions that return **TRUE** or **FALSE** depending on if the data we give them is v

Let's create a sample application with a very simple form. Let's call this example **basic_validatio**

Inside of your project create the server.py file like so.

```
/basic_validation/server.py

from flask import Flask, render_template, redirect, request, session
app = Flask(__name__)
app.secret_key = 'KeepItSecretKeepItSafe'
@app.route('/')
def index():
    return render_template('index.html')
@app.route('/process', methods=['Post'])
def process():
    #do some validations here!
    return redirect('/')
if __name__=="__main__":
    app.run(debug=True)
```

Now we need to make our Index.html file! Based on the information above we need our index.ht to /process with the method of POST.

```
/basic_validation/templates/index.html

<html>
<head>
  <title>Basic Validation Example</title>
</head>
<body>
  <h1>Enter a Valid(Any) Name!</h1>
  <form action='/process' method='POST'>
    Name:<input type="text" name="name">
    <input type="submit" value="Submit">
  </form>
</body>
</html>
```

What an exciting application! Right now if we submit a name all that happens is we get redirecte name and we will still get redirected! **Our goal will be to validate whether the name was valid (message if it was. If there was no name submitted we will display a validation error.**



Validation Step 1 -- Conditionals

When validating our form data, we always need to use conditionals. At the base level, every valid conditional statement in pseudo code would look something like this:

If the name field in the POST data is empty:

Display validation error

Else:

Display success message

How should we check if the name field is empty? This is where the handy built-in python function

Len()

The len function takes in a string as an argument and returns the length of the string! We can use the string is 0 or empty!

```
print(len("")) # will print 0
print(len("hello")) # will print 5
```

Now we can incorporate this function into our conditional! Let's write out the conditional in actual

```
@app.route('/process', methods=['POST'])
def process():
    if len(request.form['name']) < 1:
        # display validation errors
    else:
        # display success message
    return redirect('/') # either way the application should return to the index and di
```

Validation Step 2 -- Flash Messages on the Server

Flash messages are strings that exist for one redirect cycle. Similar to Session, you can access flash messages in python tags `{%}` & `{%}` on the views and display them to the user. The difference between flash and session is that flash only last for one redirect while session stays until it is manually popped. **This makes flash messages we only need to display the error or message temporarily!**

To use flash messages we first need to import them from Flask. Modify your import statement to

```
from flask import Flask, render_template, redirect, request, session, flash
```

Now using flash is as easy as invoking the flash function and passing in a string message! Let's finish the statement and then we'll see how to display the messages on the client-side.

```
@app.route('/process', methods=['POST'])
def process():
    if len(request.form['name']) < 1:
        flash("Name cannot be empty!") # just pass a string to the flash function
    else:
        flash(f"Success! Your name is {request.form['name']}.") # just pass a string to
    return redirect('/') # either way the application should return to the index and di
```

Validation Step 3 -- Flash Messages on the Client

Flask helps us with flash messages by giving us access to a function on the client side that allow us to get the flash messages. This function is "get_flashed_messages()" Let's see this in action.



```
<html>
<head>
  <title>Basic Validation Example</title>
</head>
<body>
  <h1>Enter a Valid(Any) Name!</h1>
  {% with messages = get_flashed_messages() %}
  {% if messages %}
    {% for message in messages %}
      <p>{{message}}</p>
    {% endfor %}
  {% endif %}
  {% endwith %}
  <form action='/process' method='POST'>
    Name:<input type="text" name="name">
    <input type="submit" value="Submit">
  </form>
</body>
</html>
```

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A lot is happening in the code that we added. Let’s go over it line by line

- `{% with messages = get_flashed_messages() %}`
 - The with messages here helps us declare a variable in our template that we can use \
- `{% if messages %}`
 - Check if there are even any messages that came back from the `get_flashed_message`
- `{% for message in messages %}`
 - Loop through all messages
- `<p>{{message}}</p>`
 - Print the messages one by one each in a paragraph tag

Note: In order to use sessions, you have to set a secret key. Refer to this documentation (<http://flask.pocoo.org/docs/1.0/quickstart/#sessions>) for more information.

Congratulations you have now learned basic validations for checking if an input is empty and errors as flash messages

Visual Demonstration of Form Validation

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