COMPENG 2SH4 Project – Statement of Contribution

Your Group Name _____aaaaaa_____

Your Name _____Kathy Zhu (zhuk50)_____

Your Team Member's Name _____Sofian Khan (khans294)_____

You must complete this statement of contribution without discussing it with your project partner, i.e., individually. Your statement should be concise (at most one-and-a-half page). It has three parts:

1. Tell us about your own contribution to the development of your COMPENG 2SH4 project. For example, you can tell us about which project iterations (as mentioned in the project manual) and C++ project classes that you worked on and completed. You can provide a concise answer either in paragraph form or through bullet points.
   - Iteration 1A
   - Iteration 2B
   - Iteration 3 part 1; snake growth
   - Iteration 3 part 3; death

2. Repeat Part 1 above but this time tell us about your project partner's contribution to the development of your COMPENG 2SH4 project.

   - Iteration 1B
   - Iteration 2A, objPosArrayList
   - Iteration 3 part 2; food eating

3. Tell us about your experience in your first collaborated software development through this project – what was working and what wasn't. If you are a one-person team, tell us what you think may work better if you had a second collaborator working with you.

   The sections that were being split worked well; we each were able to look at the outline and choose a split that was as fair as possible with what we believed we were capable of doing, as well as what we believed was a fair and similar level of difficulty between both of us. Additionally, as we did not meet in person often, being able to tell each other that one person was done their part and the separation of files to prevent merging what we had both done meant that we could finish everything outside of the Project.cpp file, and only had to let each other know to push/pull while working on either the Project.cpp file or between iterations. It was a little annoying at times to have to wait for each other, as neither of us enjoyed using the merge editor, so if one person was working on Project.cpp or we were both working in the same class, one would have to simply wait until the other person was finished or we would have to choose who had to use merge editor after.