# **COMPENG 2SH4 Project – Statement of Contribution**

Your Group Number arora\_net

Your Name Isaac Melo (meloi3)

Your Team Member's Name Anna Ying (yingj14)

You must complete this statement of contribution without discussing it with your project partner, i.e., individually. Your statement should be concise (at most one-and-a-half page). It has three parts:

1. Tell us about your own contribution to the development of your COMPENG 2SH4 project. For example, you can tell us about which project iterations (as mentioned in the project manual) and C++ project classes that you worked on and completed. You can provide a concise answer either in paragraph form or through bullet points.

### I completed the following iterations:

- Iteration 1B
- Iteration 2B
- Iteration 3 feature 1
- Iteration 3 feature 2
- Above and beyond feature

#### Additionally, I worked on the following classes:

- Helped in the development of the objPos class
- Created the Gamemechs class
- Created the Food class
- Aided in the development of the Player class
- Main project file
- 2. Repeat Part 1 above but this time tell us about your project partner's contribution to the development of your COMPENG 2SH4 project.

## Anna completed the following iterations:

- Iteration 1A
- Iteration 2A
- Iteration 3 feature 3
- Some of above and beyond feature

#### Anna worked on the following classes:

- Helped in the development of the objPos class
- Helped in the development of the Player class

- Created the Objposarraylist class
- Main project file
- 3. Tell us about your experience in your first collaborated software development through this project what was working and what wasn't. If you are a one-person team, tell us what you think may work better if you had a second collaborator working with you.

Collaboration within this project went smoothly. Anna and I both communicated well when it came time to divide up work and complete tasks individually. Additionally, We would keep each other posted when either of us completed an iteration and wanted the other to merge the new changes to their current version. In the future, I would have liked to test out how branches worked in git but this had nothing to due with the project itself.