

COMPENG 2SH4 Project – Statement of Contribution

Your Group Name cup & drink

Your Name Kerolos Girgis

Your Team Member's Name Bosco Tsang

You must complete this statement of contribution without discussing it with your project partner, i.e., individually. Your statement should be concise (at most one-and-a-half page). It has three parts:

1. Tell us about your own contribution to the development of your COMPENG 2SH4 project. For example, you can tell us about which project iterations (as mentioned in the project manual) and C++ project classes that you worked on and completed. You can provide a concise answer either in paragraph form or through bullet points.

- Player class implementation
- Game mechanics
- implementation of draw routine in main program loop.
- Helped with food class implementation.

2. Repeat Part 1 above but this time tell us about your project partner's contribution to the development of your COMPENG 2SH4 project.

- Implementation of objpos array class
- Implement objpos array list for snake class
- Food generation
- Collision with food objects
- Completed bonus

3. Tell us about your experience in your first collaborated software development through this project – what was working and what wasn't. If you are a one-person team, tell us what you think may work better if you had a second collaborator working with you.

First project overall went well, collaboration was difficult to align with partner since relatively new to push pull mechanisms. Communication was effective outside of comments since we physically met or collaborated through video call together to advise one another and take each other's recommendations.