

COMPENG 2SH4 Project – Statement of Contribution

Your Group Name kim-wang

Your Name Daniel Kim

Your Team Member's Name Sam Wang

You must complete this statement of contribution without discussing it with your project partner, i.e., individually. Your statement should be concise (at most one-and-a-half page). It has three parts:

1. Tell us about your own contribution to the development of your COMPENG 2SH4 project. For example, you can tell us about which project iterations (as mentioned in the project manual) and C++ project classes that you worked on and completed. You can provide a concise answer either in paragraph form or through bullet points.
 - Developed GameMechs class
 - Developed Food class and generation logic
 - Coded DrawScreen function in main program loop

2. Repeat Part 1 above but this time tell us about your project partner's contribution to the development of your COMPENG 2SH4 project.
 - Made objPosArrayList class
 - Developed Player class
 - Developed rest of the logic in the main program loop (Intialize, GetInput, RunLogic, CleanUp)

3. Tell us about your experience in your first collaborated software development through this project – what was working and what wasn't. If you are a one-person team, tell us what you think may work better if you had a second collaborator working with you.

I did not mind my experience in collaborated software development. I believe good communication with my partner allowed us to finish this project without many issues and we were able to work things out uneventfully. I think meeting in person as I did with my partner is the easiest way to work through a project such as this one, where integration between parts we were working on is important.