McMaster University

COMPENG 2SH4 Project – Statement of Contribution

Your Group Name <u>MacUILib init();</u>

Your Name <u>Nabiha Sartaj, sartajn, 400528806</u>

Your Team Member's Name <u>Insiya Khan, khani65, 400526623</u>

You must complete this statement of contribution without discussing it with your project partner, i.e., individually. Your statement should be concise (at most one-and-a-half page). It has three parts:

1. Tell us about your own contribution to the development of your COMPENG 2SH4 project. For example, you can tell us about which project iterations (as mentioned in the project manual) and C++ project classes that you worked on and completed. You can provide a concise answer either in paragraph form or through bullet points.

Iteration 0: I worked on iteration 0 individually

Iteration 1: I worked on iteration 1A and 1B individually

Iteration 2: I only worked on iteration 2A

Iteration 3: I did feature 1 and 2.

2. Repeat Part 1 above but this time tell us about your project partner's contribution to the development of your COMPENG 2SH4 project.

Iteration 0: She worked on iteration 0 individually

Iteration 1: She did iteration 1A and 1B individually

Iteration2: She only worked on iteration 2B

Iteration 3: She did feature 1 and 3.

3. Tell us about your experience in your first collaborated software development through this project – what was working and what wasn't. If you are a one-person team, tell us what you think may work better if you had a second collaborator working with you.

I really enjoyed my experience in my first collaborated software development for this project. While I definitely believe that this project is doable for one person, I found that me and my partner were working on the project more efficiently together and it also improved the quality of our work. We were able to divide our tasks evenly, ensuring faster progress on the project while also reducing the possibility of mistakes. Additionally, I was also provided valuable real-world experience in understanding and working with another person's coding style.