MCOMPENG 2SH4 Project – Statement of Contribution

| Yo | ur Group Name | Mirsab + Mohammad |
|------------------------|--|---|
| Yo | ur Name | Mohammad Hadi |
| Yo | ur Team Member's Name | Mirsab Arif |
| | - | contribution without discussing it with your project partner, i.e., e concise (at most one-and-a-half page). It has three parts: |
| 1. | you can tell us about which project | n to the development of your COMPENG 2SH4 project. For example, it iterations (as mentioned in the project manual) and C++ project inpleted. You can provide a concise answer either in paragraph form |
| ite im _l | ration 1 and then for iteration 2 I wor | ion 1b and 2b. So, the initial contribution to gamemechs for orked on the food generation process. The first one, so I cion and getFoodPos(). Moreover, for iteration 3 I worked on the ing the player class. |
| | add on, at first, I got mixed up betwe en I found out I messed up so I had to | een the roles, and also worked on part 1a (my partners role, but o do part 1b) |
| 2. | Repeat Part 1 above but this time te of your COMPENG 2SH4 project. | ell us about your project partner's contribution to the development |
| | | o he worked on iteration 1a,2b and for part 3 he worked on helpful and helped me out a lot as well. |
| 3. | | ur first collaborated software development through this project – t. If you are a one-person team, tell us what you think may work ator working with you. |
| | | . And having 2 people made it really efficient. We essentially split and where one of us needed help, the other was there to check |

over the code and do some debugging.