

## COMPENG 2SH4 Project – Statement of Contribution

Your Group Number \_\_\_\_\_ Slytherin \_\_\_\_\_

Your Name \_\_\_\_\_ Arushigan Poopalasundaram \_\_\_\_\_

Your Team Member's Name \_\_\_\_\_ Shwethan Sivapalan \_\_\_\_\_

**You must complete this statement of contribution without discussing it with your project partner, i.e., individually. Your statement should be concise (at most one-and-a-half page). It has three parts:**

1. Tell us about your own contribution to the development of your COMPENG 2SH4 project. For example, you can tell us about which project iterations (as mentioned in the project manual) and C++ project classes that you worked on and completed. You can provide a concise answer either in paragraph form or through bullet points.

- Iteration 1B
- Iteration 2A
- Iteration 3
- Bonus

2. Repeat Part 1 above but this time tell us about your project partner's contribution to the development of your COMPENG 2SH4 project.

- Iteration 1A
- Iteration 2B
- Iteration 3
- Bonus

3. Tell us about your experience in your first collaborated software development through this project – what was working and what wasn't. If you are a one-person team, tell us what you think may work better if you had a second collaborator working with you.

- I really liked how we were able to gradually build something like this game from the ground up. Being able to work as a team and implement different parts of it and then see how it all comes together at the end was really amazing.
- The only downside was it was annoying having to git push and git pull everything and having mix ups with when I edit something and then my partner overwrites it by accident etc.