COMPENG 2SH4 Project – Statement of Contribution

Your Group Number   snake 2

Your Name   Ethan Wong

Your Team Member's Name   Farhan Sifar

You must complete this statement of contribution without discussing it with your project partner, i.e., individually. Your statement should be concise (at most one-and-a-half page). It has three parts:

1. Tell us about your own contribution to the development of your COMPENG 2SH4 project. For example, you can tell us about which project iterations (as mentioned in the project manual) and C++ project classes that you worked on and completed. You can provide a concise answer either in paragraph form or through bullet points.

   - Iteration 0, 1A, 2A, features 1 + 2 in iteration 3, bonus features
   - Developed player class from single character to a movable 'string'
   - Developed objPosArrayList class from scratch
   - Further developed food class by changing it from a single item to an item bin

2. Repeat Part 1 above but this time tell us about your project partner's contribution to the development of your COMPENG 2SH4 project.

   - Iteration 1B, 2B, feature 3 in iteration 3
   - Developed food class from scratch to single item
   - Developed gameMechs class
   - Added checkSelfCollision to player class and edited movePlayer

3. Tell us about your experience in your first collaborated software development through this project – what was working and what wasn't. If you are a one-person team, tell us what you think may work better if you had a second collaborator working with you.

   - Project was able to be completed quickly
   - Any problems could be discussed with partner to solve easily
   - Classes could be split up in terms of work

   - Difficulties working at the same time due to github

   - Sometimes had to ask for clarification on code for partner's class