

## COMPENG 2SH4 Project – Statement of Contribution

Your Group Name                      stamout

Your Name                              Tyler St-Amour

Your Team Member's Name      Haseeb Shaikh

**You must complete this statement of contribution without discussing it with your project partner, i.e., individually. Your statement should be concise (at most one-and-a-half page). It has three parts:**

1. Tell us about your own contribution to the development of your COMPENG 2SH4 project. For example, you can tell us about which project iterations (as mentioned in the project manual) and C++ project classes that you worked on and completed. You can provide a concise answer either in paragraph form or through bullet points.

For the project, I completed iteration 2b), feature 2, and feature 3 myself, and worked with my team member to complete feature 1 and the above and beyond feature. We discussed how to approach the problem, and coded each step incrementally on my laptop (to not cause git conflicts). This includes working on the Player class, Food class, Project.cpp, and GameMechs class.

2. Repeat Part 1 above but this time tell us about your project partner's contribution to the development of your COMPENG 2SH4 project.

My partner worked on completing iteration 0, 1a), 1b), 2a), and worked with me to complete feature 1 and the above and beyond feature. He worked on the objPos class, objPosArrayList class, GameMechs class, Project.cpp file, and Player class.

3. Tell us about your experience in your first collaborated software development through this project – what was working and what wasn't. If you are a one-person team, tell us what you think may work better if you had a second collaborator working with you.

I had a good experience working with my partner, we collaborated well in parallel and worked on different files to avoid merging conflicts with git. With this collaboration, we were able to complete the project efficiently without wasting time.