COMPENG 2SH4 Project – Statement of Contribution

Your Group Name   team a

Your Name   Bilal Adem

Your Team Member's Name   Zixiang Zhou

You must complete this statement of contribution without discussing it with your project partner, i.e., individually. Your statement should be concise (at most one-and-a-half page). It has three parts:

1. Tell us about your own contribution to the development of your COMPENG 2SH4 project. For example, you can tell us about which project iterations (as mentioned in the project manual) and C++ project classes that you worked on and completed. You can provide a concise answer either in paragraph form or through bullet points.
   - Objpos class / iteration 0
   - Objposarraylist class / iteration 2A
   - Player class / Iteration 1A and 3

2. Repeat Part 1 above but this time tell us about your project partner's contribution to the development of your COMPENG 2SH4 project.

   - Food class / iteration 1B and 3
   - GameMechs class/ Iteration 2B and 3

3. Tell us about your experience in your first collaborated software development through this project – what was working and what wasn't. If you are a one-person team, tell us what you think may work better if you had a second collaborator working with you.

My experience was overall good. Sometimes it was hard to understand each others code but overtime we got better at commenting and making the code readable. Also just communicating what was done was somewhat lacking but overall was fine.