COMPENG 2SH4 Project – Statement of Contribution

Your Group Number   _____The Big Ben_____

Your Name   _____Benjamin Semmler_____

Your Team Member's Name   _____Jeremy Shi_____

You must complete this statement of contribution without discussing it with your project partner, i.e., individually. Your statement should be concise (at most one-and-a-half page). It has three parts:

1. Tell us about your own contribution to the development of your COMPENG 2SH4 project. For example, you can tell us about which project iterations (as mentioned in the project manual) and C++ project classes that you worked on and completed. You can provide a concise answer either in paragraph form or through bullet points.
   - Iteration 2A
   Completed the arraylist class and wrote all the functions in the class
   - Fixed a bug with the display feature where it would add more snake tiles
   - Feature 2 of iteration 3
   Created the feature to eat apple collision.
   - Feature 3 of iteration 3
   Created the feature for self collision with snake. Added exit messages.

2. Repeat Part 1 above but this time tell us about your project partner's contribution to the development of your COMPENG 2SH4 project.

   Iteration 1, porting over previous labs into the current project.

   Created game mechs.

   Created the objPos class, and food class

   Created player movement

3. Tell us about your experience in your first collaborated software development through this project – what was working and what wasn't. If you are a one-person team, tell us what you think may work better if you had a second collaborator working with you.

   This was an excellent project and first experience in collaborated software development. We cleared out tasks efficiently and communicated which tasks were done and what needed to be done in the future. Only thing that could've been better communicated was what tasks we each were currently doing , so we wouldn't override each others work.