

COMPENG 2SH4 Project – Statement of Contribution

Your Group Name The Del-Tastic Two

Your Name Delenn O'Reilly-Patton

Your Team Member's Name Delina Mekonnen

You must complete this statement of contribution without discussing it with your project partner, i.e., individually. Your statement should be concise (at most one-and-a-half page). It has three parts:

- 1. Tell us about your own contribution to the development of your COMPENG 2SH4 project. For example, you can tell us about which project iterations (as mentioned in the project manual) and C++ project classes that you worked on and completed. You can provide a concise answer either in paragraph form or through bullet points.
 - Iteration 0
 - Iteration 1b
 - Iteration 2b
 - Iteration 3

Iteration 0 and 3 were done collaboratively, but I worked on classes such as objPos, GameMechs, objArrayList, and Project.

- 2. Repeat Part 1 above but this time tell us about your project partner's contribution to the development of your COMPENG 2SH4 project.
 - Iteration 0
 - Iteration 1a
 - Iteration 2a
 - Iteration 3

My partner worked on classes such as: objPos, Player and objArrayList, and Project.

3. Tell us about your experience in your first collaborated software development through this project — what was working and what wasn't. If you are a one-person team, tell us what you think may work better if you had a second collaborator working with you.

Overall, my first experience with collaborative software development was positive and informative. Although there was a learning curve in using GitHub and coordinating roles and deadlines, we managed these aspects successfully. Communication, both in person and online, was frequent and effective, which helped us stay informed and aligned. However, during Iteration 3, integrating contributions from team members proved more challenging, especially when working remotely. Clearer communication about individual tasks would have helped, and meeting more frequently in person could have improved efficiency and understanding. A key takeaway from this project was learning how to effectively use GitHub, a skill I had limited experience with before. Through extensive practice, I gained a better understanding of its features and workflow, which I believe will be highly valuable in future projects.