

COMPENG 2SH4 Project – Statement of Contribution

Your Group Name we're Costco guys

Your Name Leah Sharma (sharml12)

Your Team Member's Name Wendy Zen (zengw16)

You must complete this statement of contribution without discussing it with your project partner, i.e., individually. Your statement should be concise (at most one-and-a-half page). It has three parts:

1. Tell us about your own contribution to the development of your COMPENG 2SH4 project. For example, you can tell us about which project iterations (as mentioned in the project manual) and C++ project classes that you worked on and completed. You can provide a concise answer either in paragraph form or through bullet points.

//Worked on & completed Initial setup & the classes objPos & objPosarrayList
 //Implemented logic to validate snake body movement (array integration) & game over.
 //Debugged main logic & food system
 //Grabbed & refactored logic from PPA3 to function in the final project

2. Repeat Part 1 above but this time tell us about your project partner's contribution to the development of your COMPENG 2SH4 project.

//Main game mechanisms, score keeping
 //Collision detections + body growth
 //Implemented the food system + bonus special food

3. Tell us about your experience in your first collaborated software development through this project – what was working and what wasn't. If you are a one-person team, tell us what you think may work better if you had a second collaborator working with you.

I thought it worked well; it was nice being able to split up the work with someone else instead of having to tackle all of it on your own. The biggest problem we had was starting, but beyond that, things worked out as both of us were ready to help each other as we worked through the project.

We were able to effectively share the workload & communicate our ideas/plans to each other, so there weren't really any implementation or any real issues, besides a tiny mishap with not pulling code correctly from github.