

## COMPENG 2SH4 Project – Statement of Contribution

Your Group Number                      WeWill12

Your Name                                  Jason Baik

Your Team Member's Name      Julia Palumbo

**You must complete this statement of contribution without discussing it with your project partner, i.e., individually. Your statement should be concise (at most one-and-a-half page). It has three parts:**

1. Tell us about your own contribution to the development of your COMPENG 2SH4 project. For example, you can tell us about which project iterations (as mentioned in the project manual) and C++ project classes that you worked on and completed. You can provide a concise answer either in paragraph form or through bullet points.
  - Class contributions:
    - o objPos
    - o GameMechs
    - o Food
    - o Player
  - Project (main file)
  
2. Repeat Part 1 above but this time tell us about your project partner's contribution to the development of your COMPENG 2SH4 project.
  - objPosArrayList
  - Debugging help
  - Memory leak checks
  
3. Tell us about your experience in your first collaborated software development through this project – what was working and what wasn't. If you are a one-person team, tell us what you think may work better if you had a second collaborator working with you.

I thought that my first collaborative project went well and was a fun learning experience for the both of us. It was interesting debugging the code together and having programmer discussions together. The use of the different classes made it so that it was easy for someone to have something to work on at all times but one challenge was ensuring that all the classes are able to work together seamlessly.

