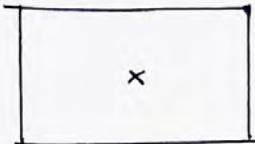


①

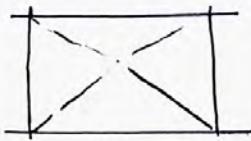
## State of

warm up: perspective grids.

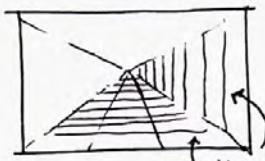


draw a view port.

choose a vanishing point.

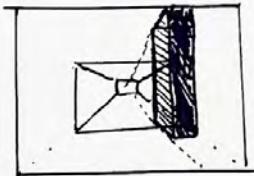


project lines  
onto the point.



make a grid.

lines parallel to the viewport  
stay parallel but get shorter.



place objects.

Today we talk about perspectives.  
But on data + state.

Before we start: Lab 06  
paper prototypes.

(2)

→ BOM → order parts.

Sketch: the start of understanding AI.  
last class was a warmup.

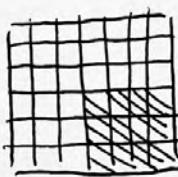


why don't we just "know"?  
→ measurement is messy.

instead of trying to supply logic  
out every possible sensor condition,  
we build a probability picture.

Last time:  $P((x, y), \phi)$  ?

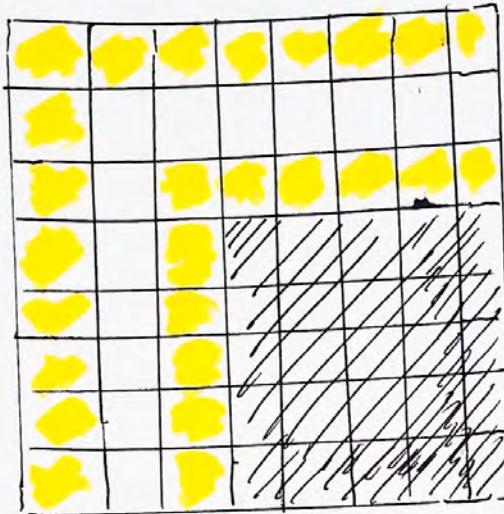
count!



decide what's possible.

↑  
# of x ↑  
↑ # of y ↑  
↑ # of  $(x, y)$  ↑  
↑ # of  $\phi$   
← impose a grid.  
smaller = more precise

(3)



$$p((x,y) \mid d \leq 1) ?$$

Probabilistic

$$\frac{1}{26} \approx 0.038$$

front  
distance  
sensor  
only

$$p((x,y), \phi) \mid d \leq 1) ?$$

1. Decide on what to count  
(possible state)
2. Permit counting  $\rightarrow$   
condition.

Bayes theorem.

A =  $P_{\text{pos}}$ .  
B =  $\text{sensor}$  ④

$$P(A|B) = \frac{P(B|A) P(A)}{P(B)}$$

$$A = (x=1, y=1, N) = (1, 1, N)$$

B =  $\Delta d \leq 1 \text{ cm}$

$$P(A) = \frac{1}{39 \times 8}$$

$\uparrow$   $\nwarrow$   
 $\alpha$  of  $\alpha$  of  
squares directions.

$$P(B) = \frac{100}{1024} \leftarrow \alpha \text{ of sensor possibilities.}$$

$$P(B|A) = \sim 1 \quad \begin{matrix} \text{experiment 1,} \\ (\text{modulated by noise}) \end{matrix}$$

$$P(A|B) = 0.98 \cdot \frac{P(A)}{P(B)} = \frac{\frac{1}{39 \times 8}}{\frac{100}{1024}}$$

$$= \frac{1024}{39 \times 8} \cdot 0.98$$

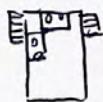
$$= 0.032 \dots$$

Why so low?

$\hookrightarrow$  many places over sensor gives fp.

confu!  
bad assumptions  
can elaborate  
your formula.

(5)



SL

SR

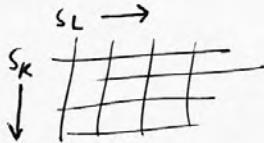
 $p(\text{pos} | \text{sensors})$ 

?

- \*  $p(\text{pos})$ . draw your position possibilities so you can count them.

- \*  $p(\text{sensors})$

1.  
Draw your sensor possibilities you can count them.



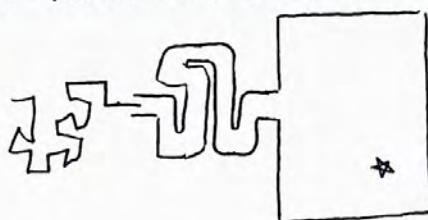
- \*  $p(\text{sensors} | \text{pos})$  3. Estimate your sensor noise.  
design exp.

4.

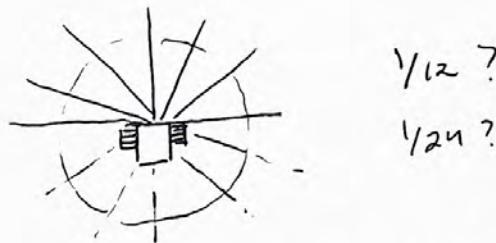
- \* calculate  $p(\text{pos} | \text{sensors})$

(6)

If time: object-tracking



1. Design object-tracking robot.
2. Figure out pos. for object.



3. Reason about  $p(\text{sensor} | \text{pos})$   
↳ false pos? false neg? noise?

4. Reason about  $p(\text{sensor})$   
↳ range?

COGS 300

State 01

Feb 10/26

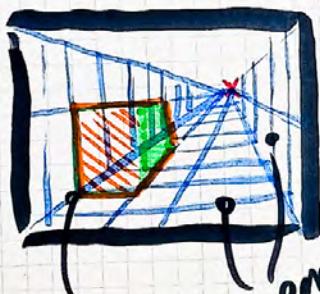
①

warm up: draw a perspective grid.



Draw a viewport  
and vanishing  
point.

all lines moving  
"forward" converge  
at vanishing point



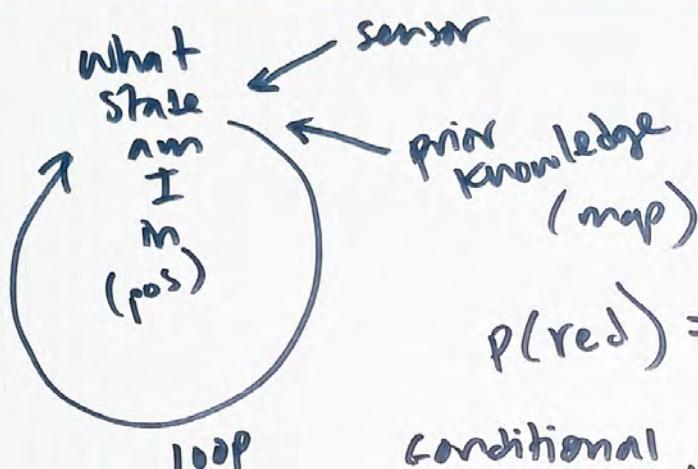
can be off-center  
make ~ grid.

objects  
follow  
grid lines.  
parallel to view port

Lab 06: paper prototypes for project  
Lee's electronic 26M + Flasher  
BOM

state  
=

(2)



$$p(\text{red}) = 1/6$$

conditional probability

Bayes theorem

$$p(x, y, \phi)$$

$$p(x, y, \phi) \propto \frac{1}{42 \times 8}$$

$$p(\text{strike} | \text{knowledge})$$

sensor

$p(\text{strike} | \text{knowledge})$

$p(\text{pos} | \text{sensor})$

$$p(\text{pos} | d > 1) ?$$

$$\frac{1/42 \times 8}{1/2} = 1/2$$

add in duration



$$p(x, y) ?$$

$$\square u_1 u_2 \dots u_m$$

$$p(x, y, \phi) ?$$

(3)

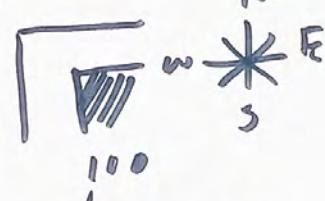
## Bayes theorem

$$P(A|B) = \frac{P(B|A) P(A)}{P(B)}$$

pos  $\nearrow$  sensor  $\nwarrow$

$$A = (x=1, y=1, \phi=N) = (1, 1, N)$$

$$P(A) = \frac{1}{42 \times 8}$$



$B$  = sensor reading

$$P(B) = \frac{1}{1024} \quad P(B \leq T) = \frac{100}{1024}$$

$$P(A|B) = P(B|A) \cdot \frac{P(A)}{P(B)}$$

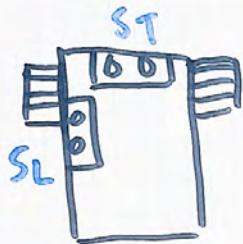
$\downarrow$

0.99

sensor model

state estimate

(4)



$p(\text{pos} | \text{sensors})?$

$$\frac{1}{42.8}$$

\*  $p(\text{pos})?$

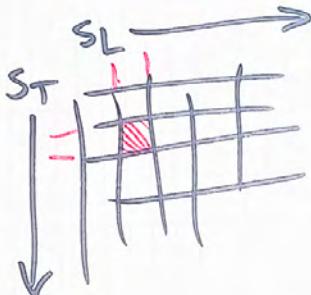
\*  $p(\text{sensors})$

$$\frac{1}{10^{21} + 10^{24}}$$

Value of  
sensors

green  
pos

\*  $p(\text{sensors} | \text{pos})$



Noise?  
Experiments?

\*  $p(\text{pos} | \text{sensors})$