

①

LOGS 300

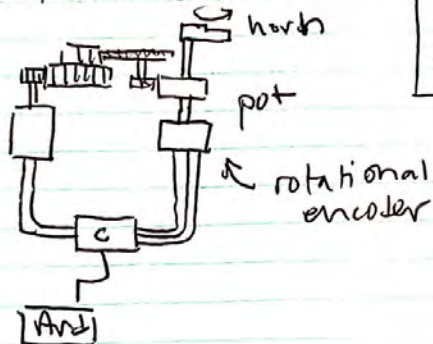
control 01

Sep 23/25

Today we start on the control module.

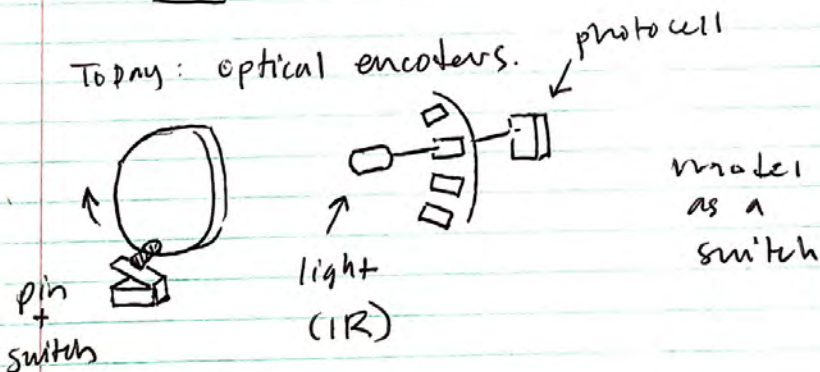
we have a couple of sensors yet, but we're moving a level up in scope to simple behaviours, basic intelligent control.

Last time: servo



- project + meetings
- setup.

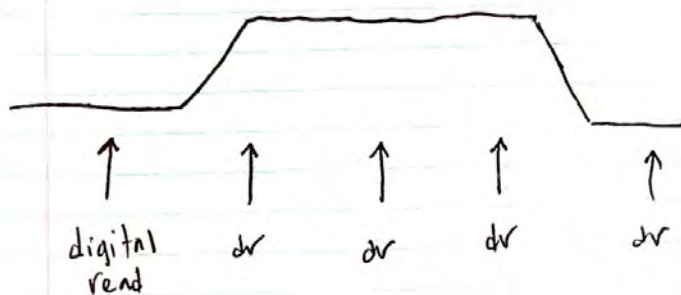
Today: optical encoders.



Q: How do we get distance from a "switch" style encoder?

every "click" = $\frac{360^\circ}{\text{\# of holes}}$
 $c = \pi d$ so $\frac{360^\circ}{\text{\# of holes}} = \frac{\pi d}{\text{\# of holes}}$

But let's zoom in:



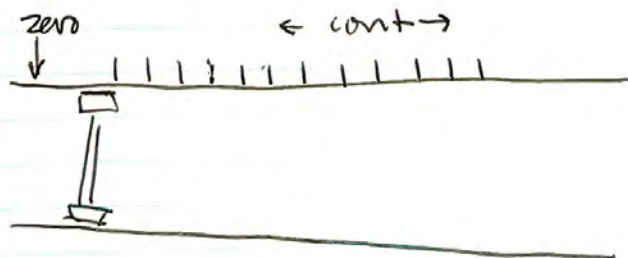
can't "just" do switch on ...
also, backspin.

★ Activity

- ↳ build circuit
- figure out lead/fall
- backspin.

The general problem we're trying to solve is robot positioning.

Let's zoom out.



track robot.

★ Encoder → simulation activity.

Telemetry

↓ metrics, i.e. sensing.
"remote"

Simulation problem:



need linear algebra!

Instead, we will use the encoders
to detect movement + speed,
not run full simulations.

Instead, we are going to use

Sensor integration

i.e. use an external sensor (ultrasonic)
to manipulate position.

But, ultrasonics are noisy ... not perfect!

If time:

Design a 1D triangulation system:



two sources of "truth", both
with problems...
how to reconcile?

PID control

set point = set = 5 cm

measured = pos = 10 cm

error = set - pos

output = $p(\text{error})$

5 cm - \uparrow some constant.
eg. 10 cm \times = -5 cm

$$10 \cdot (-5) = -50$$

5 cm ... etc.

COBS 300

Control 01

Sep 23/25^①

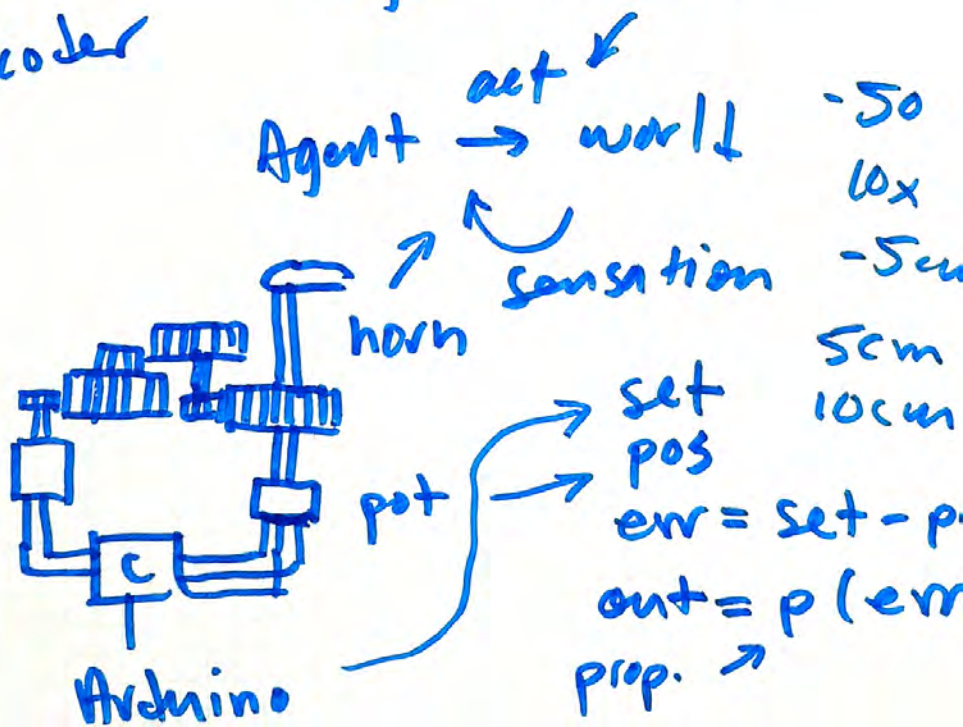
Warm up: Draw a series of straight lines



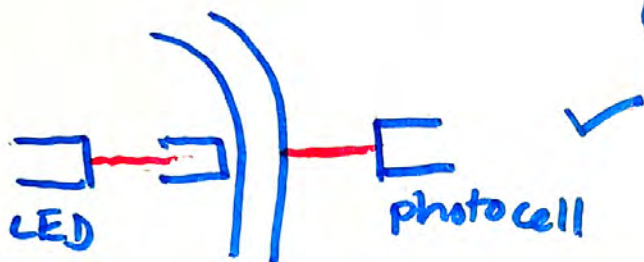
Now, do
it with
your eyes
closed.

can you match
length with your
eyes closed?

encoder



20
holes



(2)



360

$$\frac{360}{20} = 18 \text{ deg hole}$$

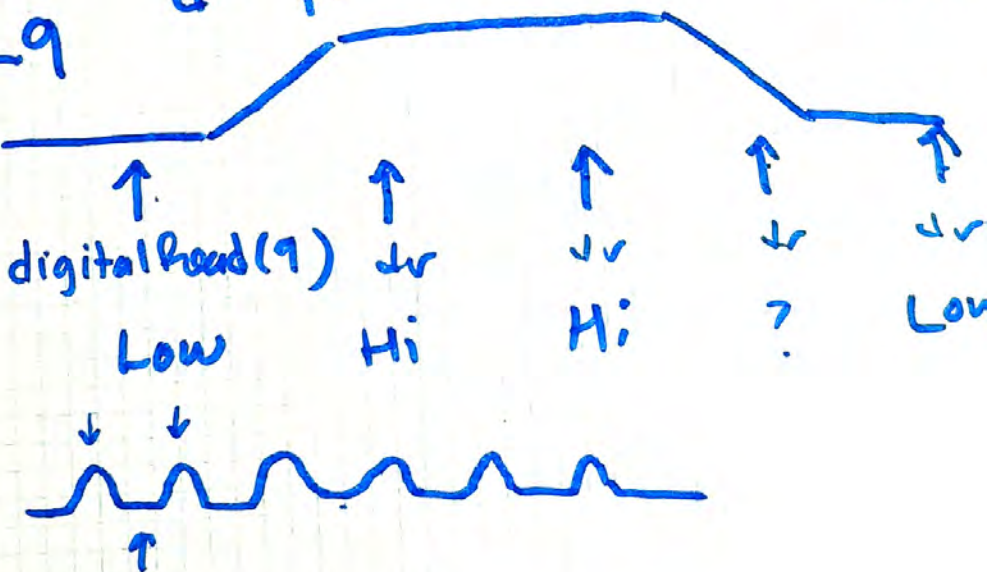
D9

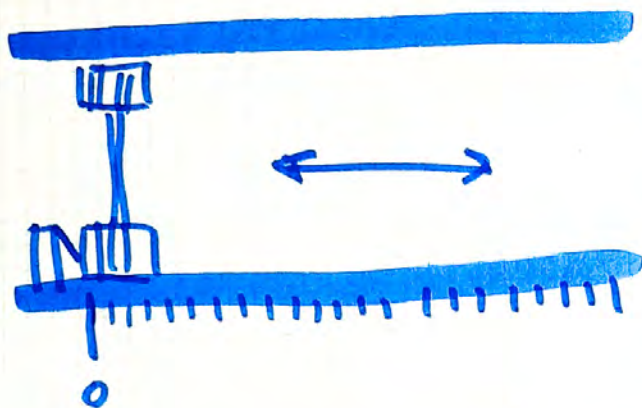
D-9

$$2r \cdot \pi = C$$

$$d \cdot \pi = C$$

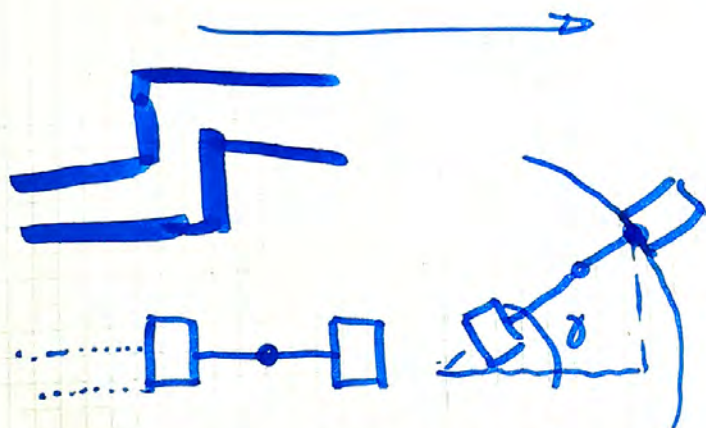
$$\frac{C}{20} = \frac{\text{dist.}}{\text{hole}}$$





error
resolution

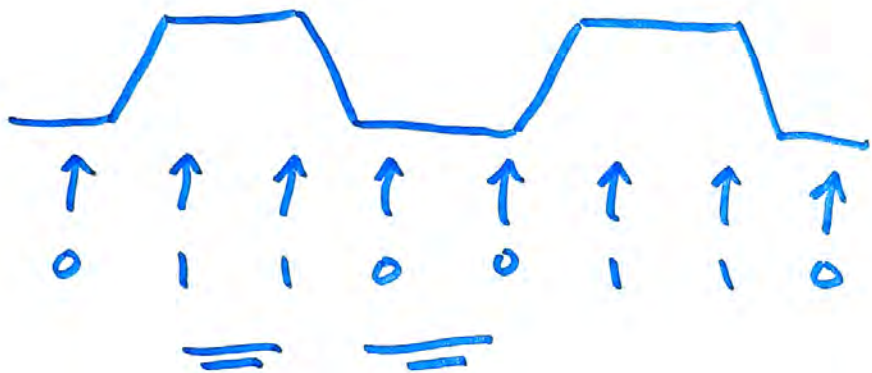
Design
ex.



difficult
to
sample

sensor integration





$lm = \text{last_measurement} = 0;$

void loop {

if ($lm == 1$) {

...

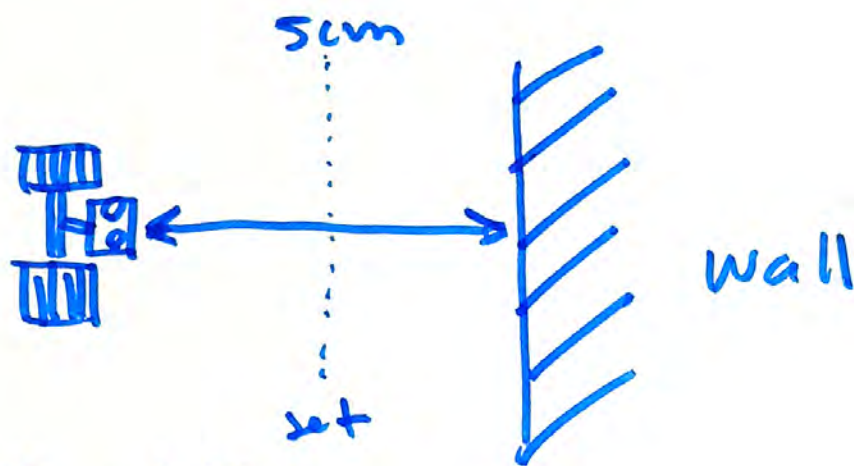
}

if ($lm == 0$) {

3.

$dm = \text{abs}(tm - lm)$

$dm = (tm - lm) \neq \text{abs}$



triangulation

wheel_1 - dist
wheel_2 - dist
ultra sonic - dist

prob(d_1)
prob(d_2)
⋮

$ud = 10\text{cm}$
 $set = 5\text{cm}$
 $err = ud - set$
 $out = p(err)$

} loop

$guess = d_3$
 $wheel = d_4$
 $us = d_5$