Welcome to COGS 18: Introduction to Python

Shannon E. Ellis, PhD

UC San Diego Department of Cognitive Science ⊠sellis@ucsd.edu

COGS 18

Reminder: This (and all lectures) in COGS 18 are being recorded.

Slides available: https://cogs18.github.io/assets/intro/01_welcome.pdf







TAs "IAs"

Paul Sylvia

Jose Taylor

Note: Prof Ellis will have office hours week 1. For all other staff, office hours begin Week 2.

Zoom links/passwords will be shared shortly.

Let's chat: Teaching & Learning Programming

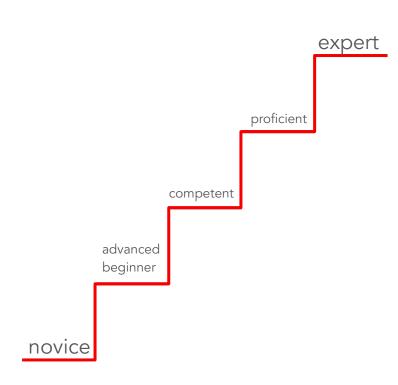
Intro Programming courses are often thought of as difficult and are courses with the highest dropout rates



....yet, the only thing that is slightly predictive of success in an intro programming course is...how successful the student thinks they will be

Things that do NOT predict success:

- gender
- age
- personality
- math ability



My goal is to have you all be able to program at an introductory level

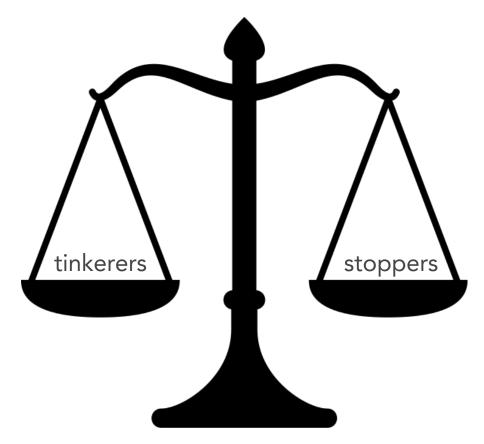
It's generally accepted that it takes people 10 years to move from novice to expert programmer. But, there are lots of steps in between! We're working to move you further away from novice (& in the direction of expert) than you are right now.



Mixed Messages: We tell people learning to program will be tough and frustrating but that if you're not having fun, you're doing it wrong.



Building Blocks: Too often, we also tell people to "just try things out" without explaining basic concepts. Other courses aren't taught this way...



Be a mover: Make forward progress. Strike a balance between just stopping and tinkering forever.

If you're not moving forward, consider the 2-hour rule.

If you're trying to figure something out and struggling to move forward at all, consider the 2-hour rule. If you're stuck, work on the problem for an hour. If you're still stuck, walk away & take a 30 min break. Then, try again for another 30 minutes or so. If you're still completely stuck, stop and contact us (come to office hours, post on Piazza). If you're not even sure what your question is, include what information that you do have have - what you're stuck on, what you've tried, error messages you've received, etc.

Why Python?

simple(r) syntax

widely-used

Jupyter Notebooks

"It's not the best language for anything, but it's the second best for everything" -Brad Voytek



COGS 18: How this course is going to work

To avoid the common pitfalls of intro programming courses, we're going to take the following approach:

- 1. First half of course: basic concepts
- 2. In-class practice
 - a. Zoom polls for comprehension
 - b. time to apply what was just explained
- 3. Coding Labs
 - a. Notebooks provided
 - b. Staff/classmates there to help
 - c. Checked for completion, not correctness
- 4. Assignments
 - a. Completed individually (*can* work together)
 - b. Programmatically graded

COGS 18: How You'll Be Evaluated

	% of Grade	Requirement
Coding Labs	15%	Participate In 5 Coding Labs
Assignments	35%	Complete 5 assignments
Midterms	30%	2 written take-home midterms (1-2 h)
Final Exam	20%	1 final exam (2-3 h)

CodingLabs: apply concepts discussed in lecture using coding labs (15%). Practice makes progress. Attempt for full credit (3% each)

- Have to make a concerted effort to complete labs
- Coding Labs will be submitted on datahub
- Answers will be sent out the following week
- Can work with others

You should attend the section to which you're assigned. You can attend a different section. However, if one section becomes too crowded each week, we'll revisit this policy.

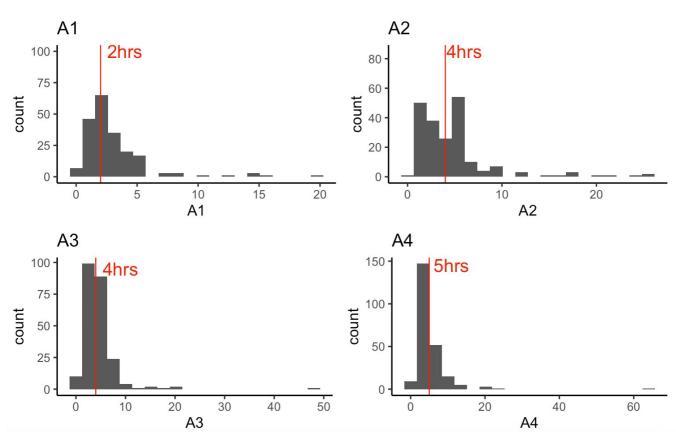
There will be a single zoom link for all coding labs, regardless of day of week or time. Coding Labs start Wednesday.

(5) Assignments (35%): Jupyter notebooks that are completed individually & graded programmatically.

Assignments will always be due on either Mon or Thurs by 11:59 PM.

Assignment	Due Date (11:59 PM)	Day/Week
A1	7/6	Mon; wk2
A2	7/9	Mon; wk3
A3	7/20	Mon; wk4
A4	7/27	Mon; wk5
A5	7/30	Thurs; wk5

Assignments get more involved and take more time as the course progresses



Assignment Submission @ Datahub: https://datahub.ucsd.edu

DATA SCIENCE / MACHINE LEARNING PLATFORM

UC San Diego

Information Technology Services - Educational Technology Services Help Options
Log In

Registered Users
usemame@ucsd.edu

UC San Diego Jupyterhub (Data Science) Platform

In technical classes, Piazza is a particularly helpful resource

There are rules:

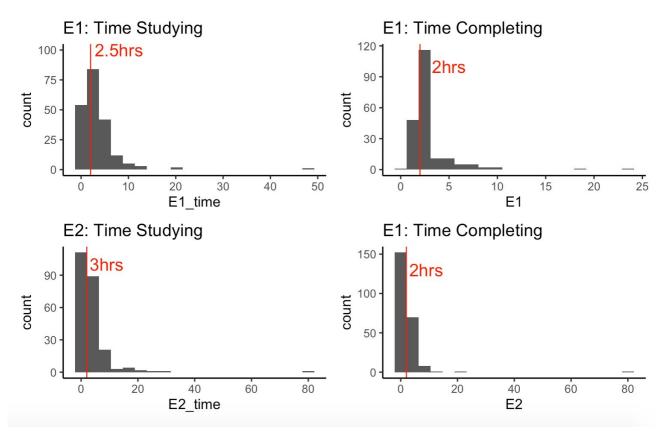
- 1. No duplicates.
- 2. Include Assignment & Question in Summary line.
- 3. Public posts are best.
- 4. Helping one another is encouraged.
- 5. No assignment code in public posts.
- 6. We're not robots.

Sign up: https://piazza.com/ucsd/summer2020/cogs18

(2) Exams (30%): will be open-book and completed on 7/13 and 7/23.

Exams are open-book/open Google but completed on your own. These will be taken on datahub. Each will include a combination of types of questions. There will be a flexible time window when these exams can be taken/submitted. You can expect this exam to take you 1-2 hours to complete.

Exams are
designed to be
completed in
1hr...but many
students took 2hr
to complete their
exams



(1) Final Exam (20%): will be open-book and completed on expect this exam to take you ~2-3 hours to complete. Friday 7/31.

The same as midterms...but more information and longer. You can



Your point of contact for COGS 18 will be the course website: https://cogs18.github.io

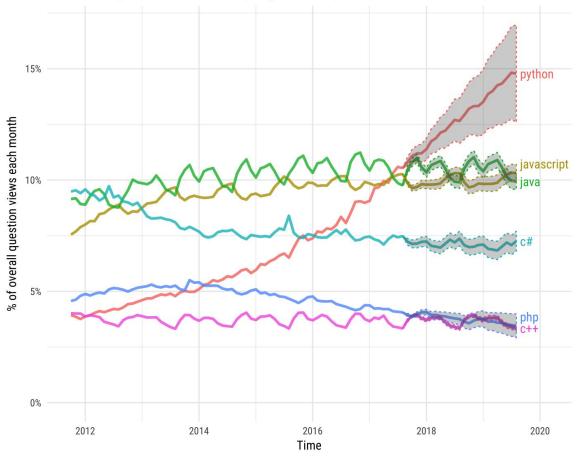
Any questions about course logistics?

Why even learn to program in Python?

Projections of future traffic for major programming languages

Future traffic is predicted with an STL model, along with an 80% prediction interval.

Python is only gaining in popularity as a programming language





The University of St Andrews, founded in 1411, is Scotland's oldest university (Source)

Introduction

https://www.python.org/about/success/st-andrews/

The IT Services department at the University of St Andrews, Scotland, develops and maintains software systems used in a variety of capacities throughout the university.

I had several years of experience working with Perl when I took my first serious look at Python back in 1999. Our team's projects were becoming bigger and more complex, and it was obvious that we needed to bring to them more structure and clarity. I had been looking at Java for some time, but its potential benefits seemed to come at the cost of a steep learning curve, and an overall increase in development time. In contrast, Python appeared to offer the prospect of having both clarity and productivity at the same time. And if we ever needed to make use of Java's class libraries there was always Jython, an implementation of Python for the JVM. The increasing number of Python books being published testified to the language's growing popularity, and the number of available libraries was beginning to rival Perl's. This convinced me to give Python a try.

In 1999, Python becomes mainstay of IT systems

Use Case: Matching students with a class

- Select preferences each semester
- Validate who is in which course
- Handles concurrent users well

Why Python:

- Reduced amount of programming needed
- Quickly learned by staff





Background

Industrial Light & Magic (ILM) was started in 1975 by filmmaker George Lucas, in order to create the special effects for the original Star Wars film. Since then, ILM has grown into a visual effects powerhouse that has contributed not just to the entire Star Wars series, but also to films as diverse as Forrest Gump, Jurassic Park, Who Framed Roger Rabbit, Raiders of the Lost Ark, and Terminator 2. ILM has won numerous Academy Awards for Best Visual Effects, not to mention a string of Clio awards for its work on television advertisements.

In 1996, Python unifies ILM

- Used Python to code (and re-code) the programs that controlled the production pipeline
 - Ease-of use
 - Quickly learnable
 - Replace Unix shell scripting
- What Python accomplished
 - Streamlined production
 - Provided the needed flexibility
 - Reduced hardware costs
 - Stay on top of the competition
- Since 1996, no better system found



Sustainability -

Media -

Entering a new era in vascular and cardiac regeneration research

Read more (>)



We believe in what science can do

Introduction

AstraZeneca is one of the world's leading pharmaceutical companies. With over 54,000 employees worldwide, it provides innovative, effective medicines designed to fight cancer, provide pain control, heal infection, and fight diseases of the cardiovascular, central nervous, gastrointestinal, and respiratory systems.

To save time and money on laboratory work, experimental chemists use computational models to narrow the field of good drug candidates, while also verifying that the candidates to be tested are not simple variations of each other's basic chemical structure.

At AstraZeneca, Python enabled collaboration

- Drug Discovery is key
- Computational chemists weren't the only ones who could do analysis
 - web-based interface called H2X, initially written in Perl
 - Experimentalists could make predictions on their own
 - In 2001, further developed in Python: PyDrone
 - 3 months of development time + 3 months of QA + 3 weeks of documentation time to produce about 5,600 lines of finished Python code.
 - Chosen for its ease-of-use & interpretability
 - Can solve real-world problems
 - Error handling made product more robust





Keeping 3 billion passengers safe each year

Air Traffic Management (ATM) solutions leverage more than seventy years of ATC experience showcasing true leadership in this market, with deep cross-industry experience to provide functionality in support of the needs of today's Air Navigation Service Providers (ANSP). Embracing digitalisation, virtualisation and innovation, these solutions are an essential enabler to lead today's Air Navigation Service Providers through future evolutions of their infrastructure.



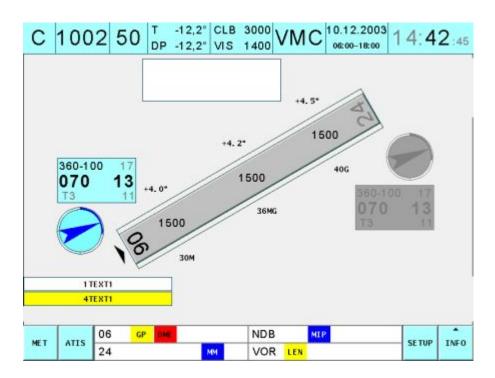
Frequentis is one of the world's leading providers for safety-critical solutions in the field of Air Traffic Management and Public Safety & Transport. With over 500 employees world-wide, it provides innovative, user-centered solutions to its customers.

Frequentis has been using Python in its <u>TAPtools</u>® product family, which focuses on the *Tower and Airport Tools* segment of Air Traffic Control. These tools are used by air traffic controllers to <u>track weather condi-</u>

tions, control runway lighting, and to monitor and control navigational aid instruments.

Python enables tool to work in front of the customer

- Each airport is unique
- TAPtools enables interface unique to airport to be built
 - Rapidly developed in front of the user
 - Minimizes back and forth
- Python advantages
 - Easy to read and maintain
 - Flexible
 - Faster to write (3X faster)

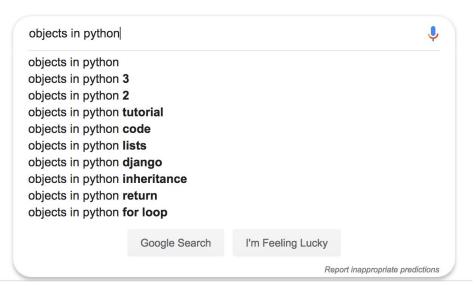




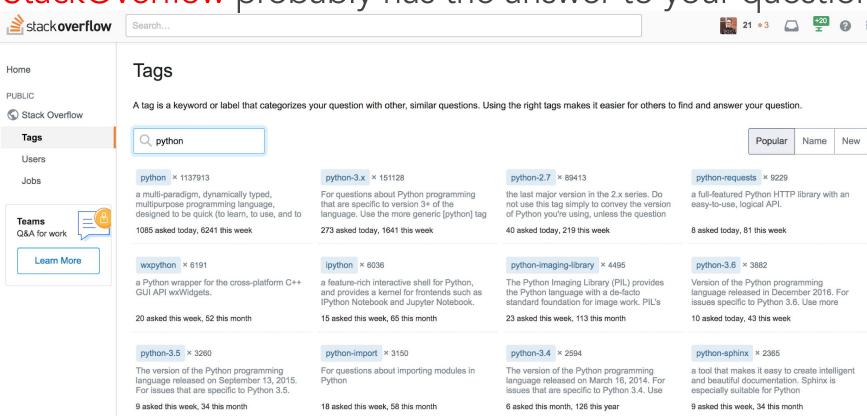
Where to turn for help and practice when learning to program?

Including "in python" in your Google search can be magic



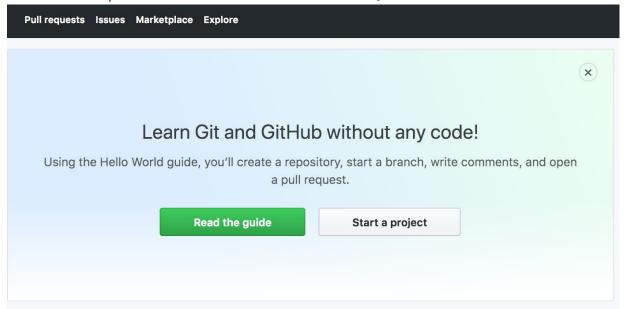


StackOverflow probably has the answer to your question



GitHub: programmers' social media platform

Code is shared on GitHub. In the beginning, it may be intimidating, but I encourage you to familiarize yourself with the platform and share code you write on GitHub.



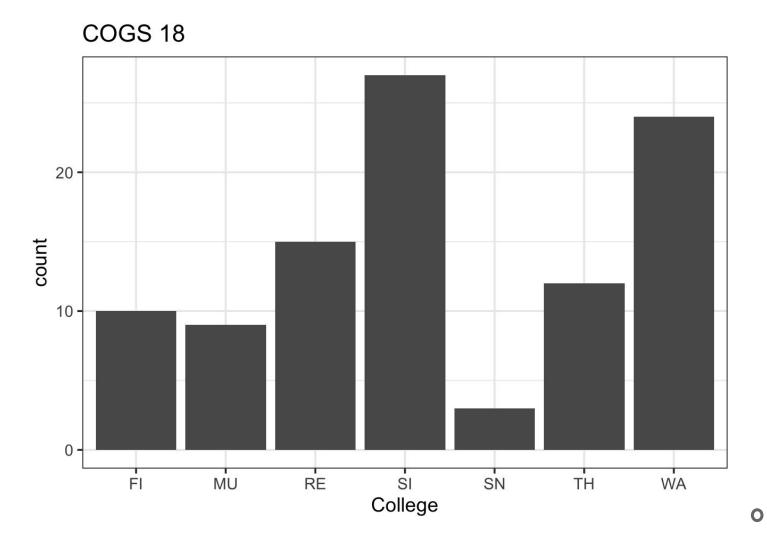
There are also COGS18-specific avenues when looking for help

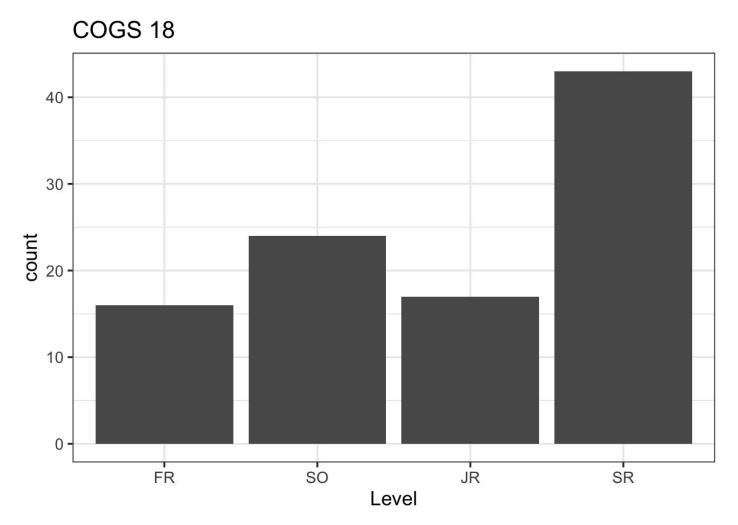
Ouestions in CodingLabs, coming to office hours, talking to your classmates, or reaching out for help on Piazza are all options for you. You're encouraged to help one another on Piazza!

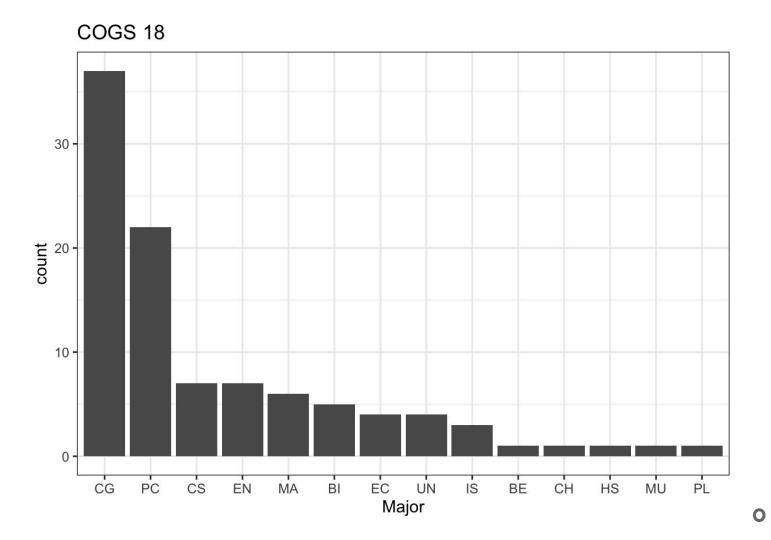


Today I used a PDF slideshow, but every other day of class, lecture notes will be presented in a <u>Jupyter notebook</u>











I'm excited to have you all in COGS 18 this quarter & I'd love to learn more about you:

http://bit.ly/cogs18_survey_su20