Welcome to COGS 18: Introduction to Python

COGS 18

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AS

Annapurna



Pooja



Josh C.

Will



Lillian



lullo my name is

Instructional Staff

Jiayi



Josh S.



Mingson



Ethan

Note: CodingLabs begin Week 1; Office Hours begin Week 2

The (dreaded) waitlist

- 1. I do not handle the waitlist our staff (cogsadvising@ucsd.edu) do
- 2. I do not have access to the waitlist nor the system that enrolls students from the waitlist.
- 3. Typically ~3-5 students from each section are enrolled by our staff.
- 4. Enrollment cannot exceed no. of seats in the classroom.
- 5. The waitlist clears at the end of week 2.

If you email me about the waitlist or your specific circumstance/need to take this course this quarter, I will point you to cogsadvising@ucsd.edu.

Let's chat: Teaching & Learning Programming

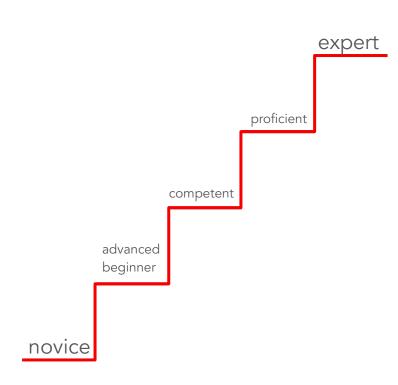
Intro Programming courses are often thought of as difficult and are courses with the highest dropout rates



....yet, the only thing that is slightly predictive of success in an intro programming course is...how successful the student thinks they will be

Things that do NOT predict success:

- gender
- age
- personality
- math ability



My goal is to have you all be able to program at an introductory level

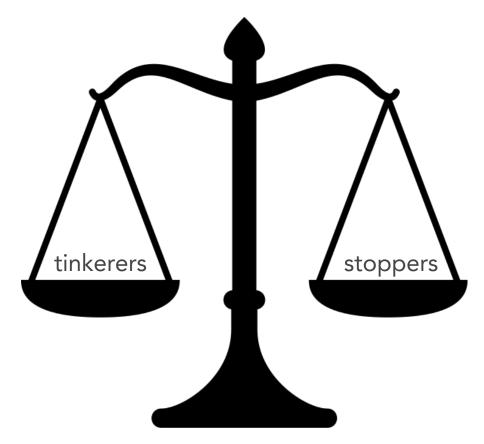
It's generally accepted that it takes people 10 years to move from novice to expert programmer. But, there are lots of steps in between! We're working to move you further away from novice (& in the direction of expert) than you are right now.



Mixed Messages: We tell people learning to program will be tough and frustrating but that if you're not having fun, you're doing it wrong.



Building Blocks: Too often, we also tell people to "just try things out" without explaining basic concepts. Other courses aren't taught this way...



Be a mover: Make forward progress. Strike a balance between just stopping and tinkering forever.

If you're not moving forward, consider the 2-hour rule.

If you're trying to figure something out and struggling to move forward at all, consider the 2-hour rule. If you're stuck, work on the problem for an hour. If you're still stuck, walk away & take a 30 min break. Then, try again for another 30 minutes or so. If you're still completely stuck, stop and contact us (come to office hours, post on Campuswire). If you're not even sure what your question is, include what information that you do have have - what you're stuck on, what you've tried, error messages you've received, etc.

Why Python?

simple(r) syntax

widely-used

Jupyter Notebooks

"It's not the best language for anything, but it's the second best for everything" -Brad Voytek



COGS 18: How this course is going to work

To avoid the common pitfalls of intro programming courses, we're going to take the following approach:

- 1. First 2/3 of course: basic concepts
- 2. In-class practice (no stakes)
 - a. ClassQuestion for comprehension
 - b. time to apply what was just explained
- 3. Coding Labs (low stakes)
 - a. Notebooks provided
 - b. Staff/classmates there to help
 - c. Checked for effort, not correctness
- 4. Assignments (mid stakes)
 - a. Completed individually (can work together)
 - b. Programmatically graded
- 5. Midterms (high stakes)
 - a. Two parts: conceptual (in-class) + technical (take-home)
 - b. Completed totally individually



COGS 18: How You'll Be Evaluated

	% of Grade	Requirement
Coding Labs	16%	Participate In 8 Coding Labs
Assignments	40%	Complete 5 assignments
Midterms	25%	2 midterms
Final	19%	Complete final project OR final exam

The "I already know Python" evaluation option

Graded on only:

- Midterm Exams: both in-class and take-home (25% each)
- Final Exam OR Final Project (50%)

Opt in:

- Via <u>Google Form</u> (link also on syllabus)
- Once you opt in you cannot change your mind
- If you are unsure, proceed with full course for now; you can always opt-in later.



CodingLabs: apply concepts discussed in lecture using coding labs (16%). Practice makes progress. Attempt for full credit (2% each)

- Have to make a concerted effort to complete labs
- Coding Labs will be submitted on datahub
- Answers will be sent out the following week
- Encouraged to work with others

About that Mon @ 1PM section...it should be Wed. <u>All labs</u> will be on Wednesdays.

You should attend the section to which you're assigned. You can attend a different section. However, if one section becomes too crowded each week, we'll revisit this policy.

(5) Assignments (40%): Jupyter notebooks that are completed individually & graded programmatically.

Assignments always be due @ TBD PM.

Assignment	Week	Median Time Spent (hours)
A1	wk3	2
A2	wk4	4
A3	wk6	4
A4	wk7	5
A5	wk10	5

Assignment Submission @ Datahub: https://datahub.ucsd.edu

DATA SCIENCE / MACHINE LEARNING PLATFORM

UC San Diego

Information Technology Services - Educational Technology Services Help Options
Log In

Registered Users
usemame@ucsd.edu

UC San Diego Jupyterhub (Data Science) Platform

Please don't send me a Canvas message. The UI is the worst and I miss messages and then feel bad.

Order I reply:

- 1. Piazza
- 2. Email
- 3. Canvas

In technical classes, Piazza is a particularly helpful resource

There are rules:

- No duplicates.
- 2. Include Assignment & Question in Summary line.
- 3. Posts must include your question, what you've tried so far, and resources used.
- 4. Public posts are best.
- 5. Helping one another is encouraged.
- 6. No assignment code in public posts.
- 7. We're not robots.

Sign up: https://piazza.com/ucsd/spring2023/cogs18 (see Canvas for Code)



(2) Midterms (25%): will be completed individually.

Two parts:

- In-person: conceptual
- Take-home: technical (open-book/open Google/open ChatGPT)

Each part will be completed on your own. These will include a combination of types of questions.

(1) Final Project or Exam (19%): will be completed individually and submitted electronically on the day of the final.

It will be up to you which you do. The project will help you learn more and has the opportunity for EC and an A+ in the course, but takes longer. The take-home exam takes less time, but the highest grade you can earn in the course is an A and must be completed on your own. You do not have to show up anywhere on the day of the actual final.

All exam and due dates are all listed on the <u>schedule</u> on the course syllabus and are in Canvas



Your point of contact for COGS 18 will be the course website: https://cogs18.github.io

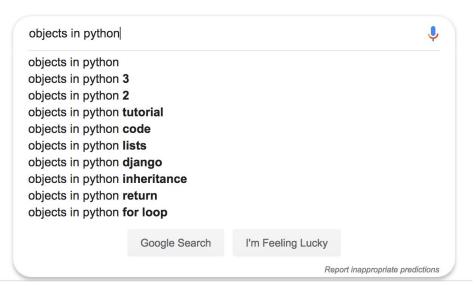
Course Website	https://cogs18.github.io	syllabus, Coding Lab Answers (& lecture notes)
Piazza	https://piazza.com/ucsd/spring2023/cogs18 (course code on canvas)	questions, discussion, regrades
Canvas	https://canvas.ucsd.edu/courses/45061	grades, lecture videos, zoom links
Datahub	https://datahub.ucsd.edu/	coding labs, assignments, exams, (& lecture notes)
Lecture Slides	<u>Link also on Canvas</u>	Syncing to get most recent lecture slides
ClassQuestion	https://classquestion.com/	In-class Q&A (extra credit toward final exam/project)
Anonymous Feedback	<u>Submit via Google Form</u>	if I ever offend you, use an example you hate, or to provide general feedback

Any questions about course logistics?

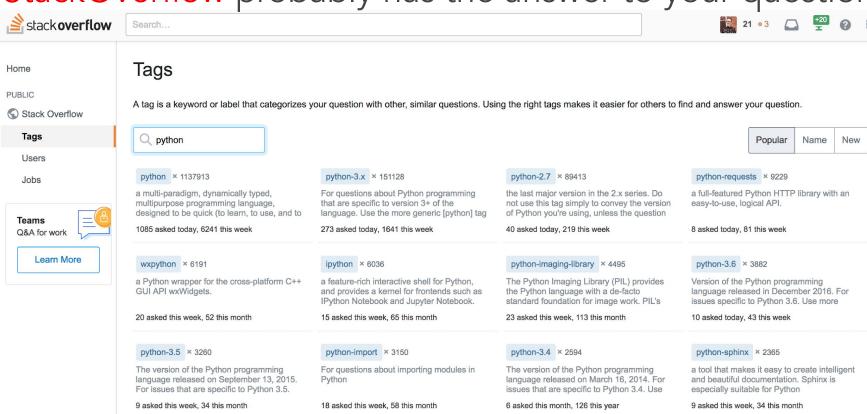
Where to turn for help and practice when learning to program?

Including "in python" in your Google search can be magic





StackOverflow probably has the answer to your question



ChatGPT

Examples Capabilities "Explain quantum computing in simple terms" → Remembers what user said earlier in the conversation "Got any creative ideas for a 10 year old's birthday?" → Trained to decline inappropriate request in Javascript?" →



Limitations

May occasionally generate incorrect information

May occasionally produce harmful instructions or biased content

Limited knowledge of world and events after 2021

ChatGPT

A conversational IIM that will produce prose and code. It has pros (you can get your questions answered!) and cons (it can be confidently wrong).

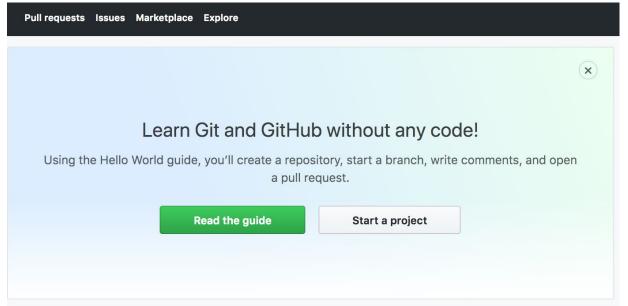
Send a message...





GitHub: programmers' social media platform

Code is shared on GitHub. In the beginning, it may be intimidating, but I encourage you to familiarize yourself with the platform and share code you write on GitHub.



There are also COGS18-specific avenues when looking for help

Questions in CodingLabs, coming to office hours, talking to your classmates, or reaching out for help on Campuswire are all options for you. You're encouraged to help one another on Campuswire!

A message for first-gen students, transfer students, and those who don't have older siblings/friends who have attended **UCSD/university**

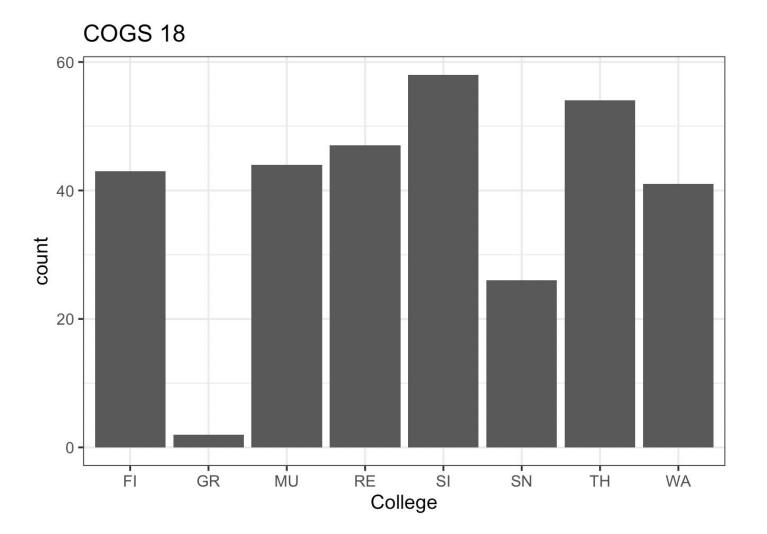
If you are struggling, come to office hours. Ask questions on Piazza. Reach out to me to ask for better approaches. Your classmates ARE doing this. And, you're not alone.

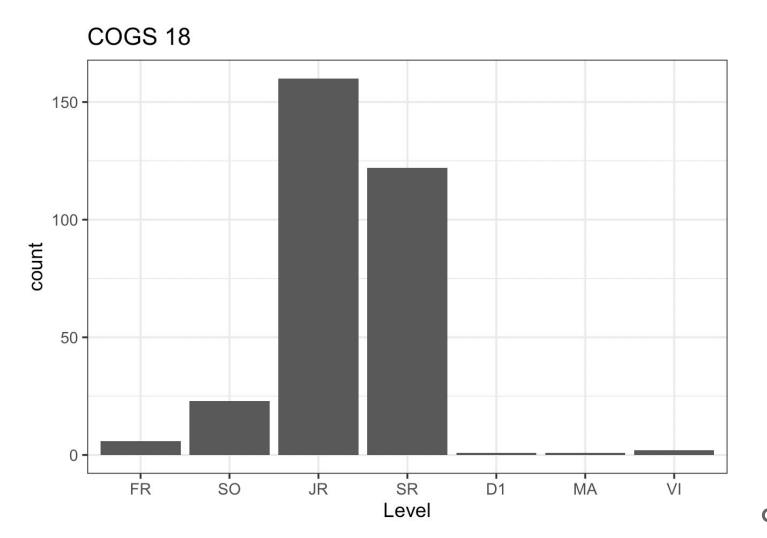
If you need a bit longer on something b/c you fell sick, a family thing came up, work called you in for an extra shift, etc., ask for an extension. Your classmates ARE doing this.

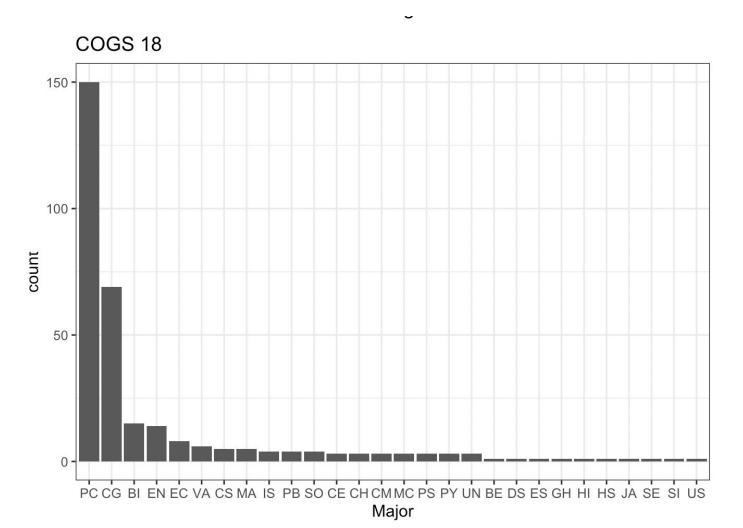


Today I used a PDF slideshow, but every other day of class, lecture notes will be presented in a <u>Jupyter notebook</u>











I'm excited to have you all in COGS 18 this quarter & I'd love to learn more about you: Link to Survey (link also on Canvas)