

Programmer som Data - Assignment 5

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5.1

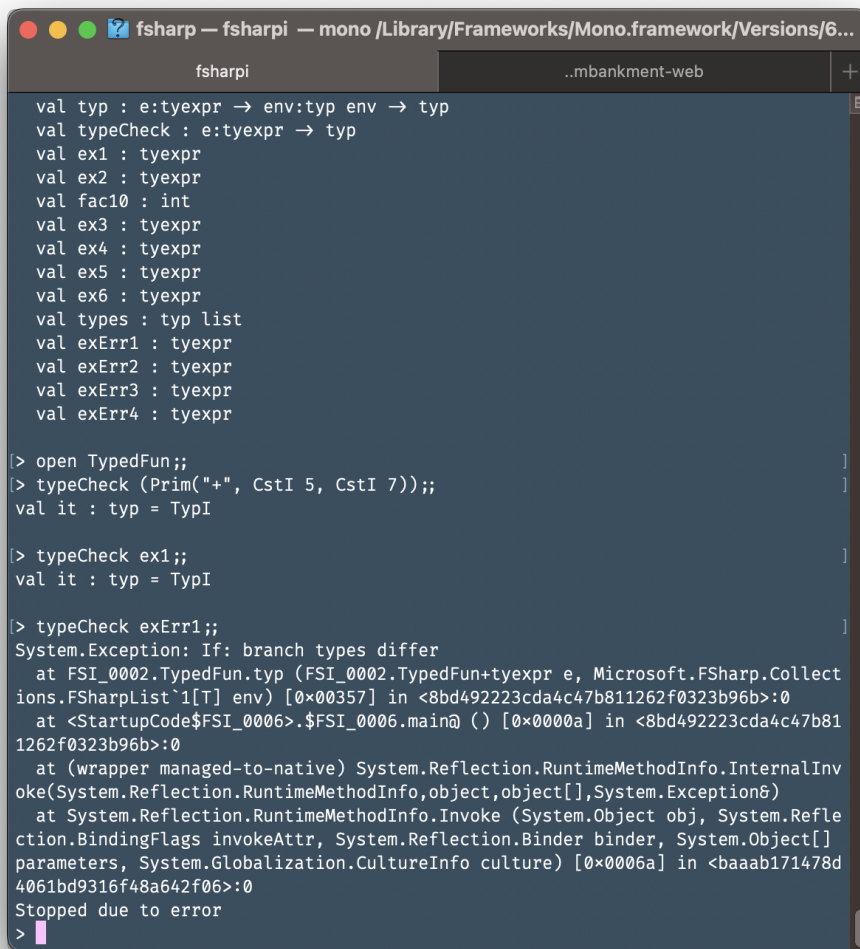
```
merge [3; 5; 7] [1; 2; 3]  
val it: int list = [1; 2; 3; 3; 5; 7]
```

For exercise 5.1a refer to the files in the folder **Exercise_5.1-5.7**.

```
2  
3  
3  
4  
5  
7  
12  
  
Process finished with exit code 0.
```

For exercise 5.1b refer to the files in the folder **Exercise_5.1_cs**.

5.7



```
fsharp — fsharpi — mono /Library/Frameworks/Mono.framework/Versions/6...
fsharpi ..mbankment-web
val typ : e:tyexpr → env:typ env → typ
val typeCheck : e:tyexpr → typ
val ex1 : tyexpr
val ex2 : tyexpr
val fac10 : int
val ex3 : tyexpr
val ex4 : tyexpr
val ex5 : tyexpr
val ex6 : tyexpr
val types : typ list
val exErr1 : tyexpr
val exErr2 : tyexpr
val exErr3 : tyexpr
val exErr4 : tyexpr

[> open TypedFun;;
[> typeCheck (Prim("+", CstI 5, CstI 7));;
val it : typ = TypI

[> typeCheck ex1;;
val it : typ = TypI

[> typeCheck exErr1;;
System.Exception: If: branch types differ
   at FSI_0002.TypedFun.typ (FSI_0002.TypedFun+tyexpr e, Microsoft.FSharp.Collections.FSharpList`1[T] env) [0x00357] in <8bd492223cda4c47b811262f0323b96b>:0
   at <StartupCode$FSI_0006>.$FSI_0006.main@ () [0x0000a] in <8bd492223cda4c47b811262f0323b96b>:0
   at (wrapper managed-to-native) System.Reflection.RuntimeMethodInfo.InternalInvoke(System.Reflection.RuntimeMethodInfo,object,object[],System.Exception&)
   at System.Reflection.RuntimeMethodInfo.Invoke (System.Object obj, System.Reflection.BindingFlags invokeAttr, System.Reflection.Binder binder, System.Object[] parameters, System.Globalization.CultureInfo culture) [0x0006a] in <bbaab171478d4061bd9316f48a642f06>:0
Stopped due to error
>
```

Refer to the files in the folder *Exercise_5.1-5.7*.

6.1

```
> open ParseAndRunHigher;;
> run (fromString @"let add x = let f y = x+y in f end in add 2 5 end");;
val it: HigherFun.value = Int 7

> run (fromString @"let add x = let f y = x+y in f end in let addtwo = add 2 in addtwo 5 end end");;
val it: HigherFun.value = Int 7

> run (fromString @"let add x = let f y = x+y in f end in let addtwo = add 2 in let x = 77 in addtwo 5 end end end");;
- ;
val it: HigherFun.value = Int 7

> run (fromString @"let add x = let f y = x+y in f end in add 2 end");;
val it: HigherFun.value =
  Closure
    ("f", "y", Prim ("+", Var "x", Var "y"),
     [("x", Int 2);
      ("add",
        Closure
          ("add", "x", Letfun ("f", "y", Prim ("+", Var "x", Var "y"), Var "f"),
           []))])
```

The result of the third program is as expected, since the variable x is set to a value of 77, however the variable itself is never used with $addTwo\ 5 \rightarrow add\ 2\ 5 \rightarrow 7$ being the final calculation.

The last program never returns an actual result from the calculation and instead returns the code parsed from the inputted string, which is the case since the method *add* requires two numbers as arguments to be able to return a result but only one is ever provided.

6.2 & 6.3

```
> open ParseAndRunHigher;;  
> run (fromString @"let add x = fun y -> x+y in add 2 5 end");;  
val it: HigherFun.value = Int 7  
  
> run (fromString @"let add = fun x -> fun y -> x+y in add 2 5 end");;  
val it: HigherFun.value = Int 7
```

For exercise 6.2 refer to the files *Absyn.fs* and *HigherFun.fs* in the folder *Exercise_6.2-6.3*.

For exercise 6.3 refer to the files *FunLex.fsl* and *FunPar.fsy* in the folder *Exercise_6.2-6.3*.

6.4

Exercise 6.4:

Monomorphic: (Part 2)

$$\begin{array}{c}
 \text{Monomorphic: (Part 2)} \\
 \hline
 p(f) = t_x \rightarrow t_r \quad p \vdash 20 \quad (+1) \\
 \hline
 p[f \mapsto t_x \rightarrow t_r] \vdash f \ 20 \\
 \hline
 \vdots \\
 \hline
 \begin{array}{c}
 (+1) \quad (+1) \\
 \hline
 p \vdash x \quad p \vdash 1 \quad (+4) \\
 \hline
 p \vdash x \quad p \vdash 10 \quad (+5) \quad (+1) \quad p(f) = t_x \rightarrow t_r \quad p \vdash x+1 \quad (+9) \\
 \hline
 p \vdash x < 10 \quad p \vdash 42 \quad p \vdash f(x+1) \quad (+7) \\
 \hline
 p[f \mapsto t_x, f \mapsto t_x \rightarrow t_r] \vdash \text{if } x < 10 \text{ then } 42 \text{ else } f(x+1) \\
 \hline
 p \vdash \text{let } f \ x = \text{if } x < 10 \text{ then } 42 \text{ else } f(x+1) \text{ in } f \ 20 \text{ end:} \\
 \hline
 \text{let } f \ x = \text{if } x < 10 \text{ then } 42 \text{ else } f(x+1) \text{ in } f \ 20 \text{ end}
 \end{array}
 \end{array}$$

Polymorphic: (Part 1)

$$\begin{array}{c}
 \text{Polymorphic: (Part 1)} \\
 \hline
 \begin{array}{c}
 (P1) \quad (P1) \\
 \hline
 p \vdash f : t_x \rightarrow t_r \quad p \vdash f : t_x \\
 \hline
 p[x \rightarrow t_x, f \rightarrow t_x \rightarrow t_r] \vdash 1 : t_r \quad p[f \rightarrow \forall a_1 \dots a_n. t_x \rightarrow t_r] \vdash f : t \quad (P1) \\
 \hline
 p \vdash \text{let } f \ x = 1 \text{ in } f \text{ end} \\
 \hline
 \text{let } f \ x = 1 \text{ in } f \text{ end}
 \end{array}
 \end{array}$$

Polymorphic is when a function is able to operate with different types, so in this case the function may have either the type int or float.

Monomorphic (part 2) is when the function type is set in stone or is fixed. So in this case the type for this function is highly likely integer.

The biggest difference is that with Polymorphic, the function can EITHER be integer or float, while with Monomorphic the function can ONLY be an integer or float.

6.5

Part 1

- `val it: string = "int"`
- Not Typable - This is not typable since it would go into a circularity meaning that it may end up in a infinite typing.
- `val it: string = "bool"`
- Not Typable - Simply incorrect typing. Since `bool` is not `int`.
- `val it: string = "bool"`

Part 2

- `let f x = true in f true end (bool → bool)`
- `let f x = 2 in f 42 end (int → int)`
- `let f x = let g y 3 in g 6 in f 42 end (int → int → int)`
- `let f x = let g y = x in g end in f end ('a → 'b → 'a)`
- `let f x = let g y = y in g end in f end ('a → 'b → 'b)`
- `let f a = let g b = a let h c = c b in h end in g end in f end (('a → 'b) → ('b → 'c) → ('a → 'c))`
- `let f a = f a in f end ('a → 'b)`
- `let f x = f x in f 1 end ('a)`