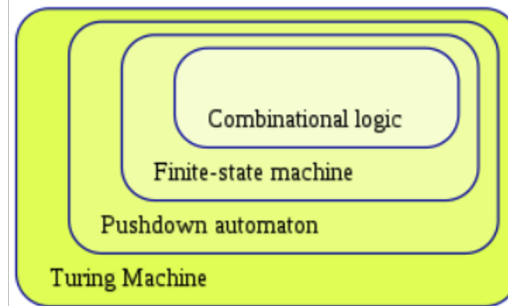


# Lecture

- Last time:

- Boolean Algebra  $\Leftrightarrow$  Digital Circuits
  - Point: We can do a lot with just Combinational logic -- all true functions can be evaluated
  - Point: Digital Circuits can be built to evaluate all of these functions.
- All we need is And (\*), Or (+) and Not (')
- Truth Table  $\rightarrow$  Boolean Algebra  $\rightarrow$  Truth Tables
- Boolean Algebra  $\rightarrow$  Circuits  $\rightarrow$  Boolean Algebra
- Minimization of Circuits
  - Algebraic Transformations:
  - Karnaugh Maps

- Today: More Combinational Circuits



# Combinational Logic

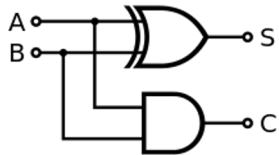
- Using just is tedious: AND (\*), OR (+), NOT (')
- Solution: Build components and reuse!

- XOR:



$A \oplus B$  is equivalent to  $(A + B) * (A' + B')$

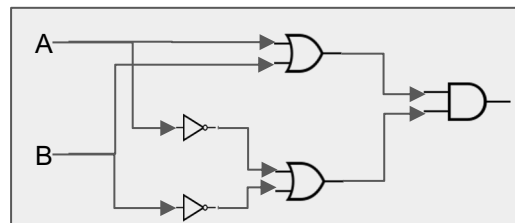
- Half-Adder:  $S = A \oplus B$ ,  $C = A * B$



- Bigger components and with more bits!
  - Binary Addition
  - Binary Subtraction
  - BCD Addition
  - Decoder
  - Multiplexer



XOR:



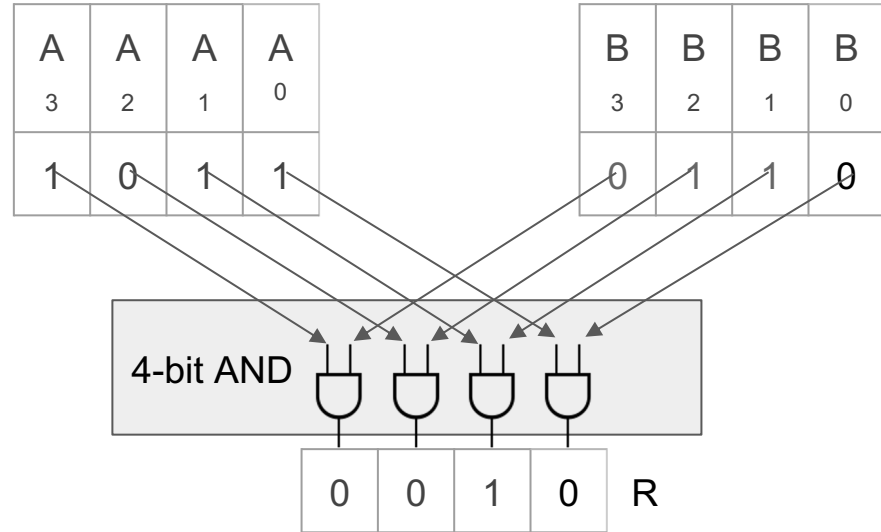
A	B	Carry	Sum
0	0	0	0
0	1	0	1
1	0	0	1
1	1	1	0

# 4-bit Bitwise AND

- $R = A \& B$

	1	0	1	1	A
&	0	1	1	0	B
	0	0	1	0	R

- For a n-bit operation,
  - create n-duplicates of the base circuitry
  - layout duplicates in parallel
  - package it up

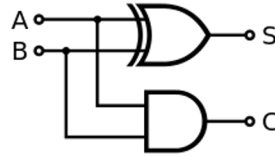


# 1-bit Binary Addition

- Recall:

- $A + B \rightarrow S, C$

			1	A
			1	B
+				
				S



A	B	C <sub>out</sub>	S
0	0	0	0
0	1	0	1
1	0	0	1
1	1	1	0

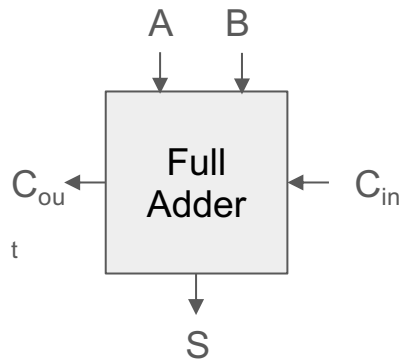
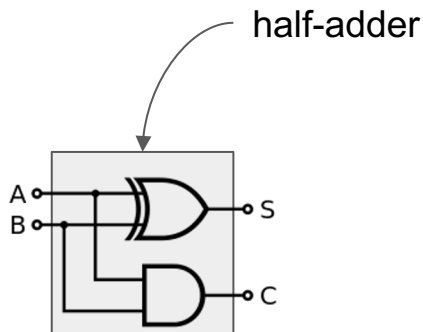
# 4-bit Binary Addition

- Recall:

- $$C_{in} + A_x + B_x \rightarrow C_{out}, S_x$$

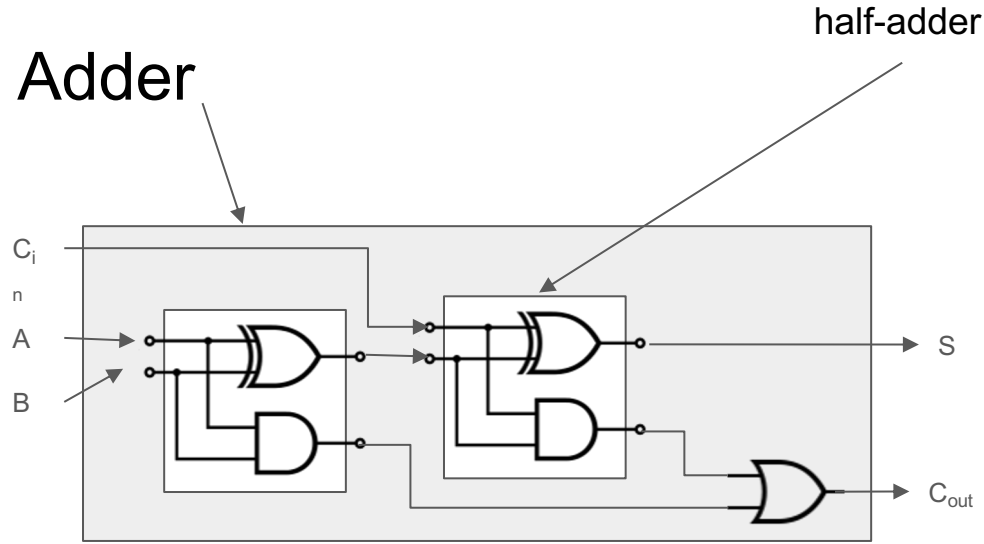
	1	0	1	1
	0	1	1	0
+				

- Half-Adder is not sufficient!  
We need a Full-Adder



$C_{in}$	A	B	$C_{out}$	S
0	0	0	0	0
0	0	1	0	1
0	1	0	0	1
0	1	1	1	0
1	0	0	0	1
1	0	1	1	0
1	1	0	1	0
1	1	1	1	1

# Full Adder

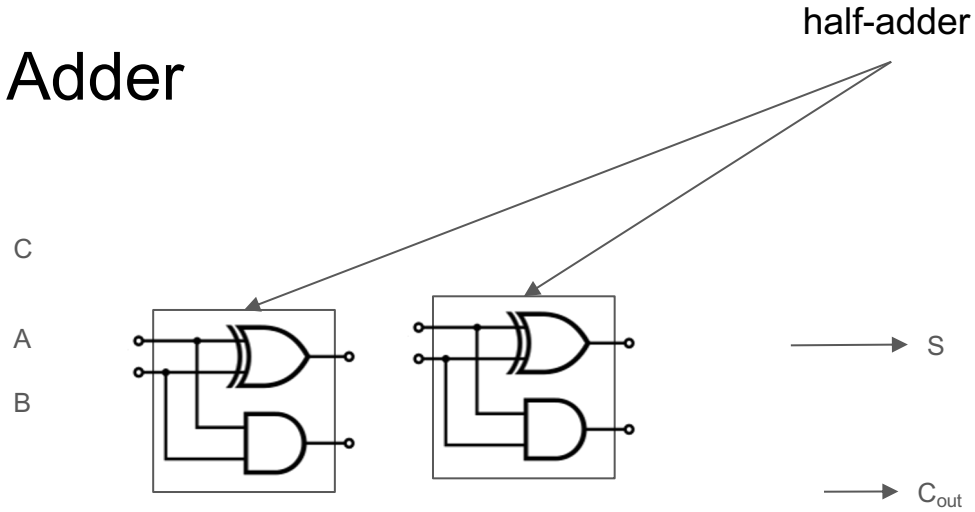


Got It? Any Questions

$C_{in}$	A	B	$C_{out}$	S
0	0	0	0	0
0	0	1	0	1
0	1	0	0	1
0	1	1	1	0
1	0	0	0	1
1	0	1	1	0
1	1	0	1	0
1	1	1	1	1

- $C_{out} = AB + C_{in}(A \oplus B)$
- $S = C_{in} \oplus A \oplus B$

# Full Adder



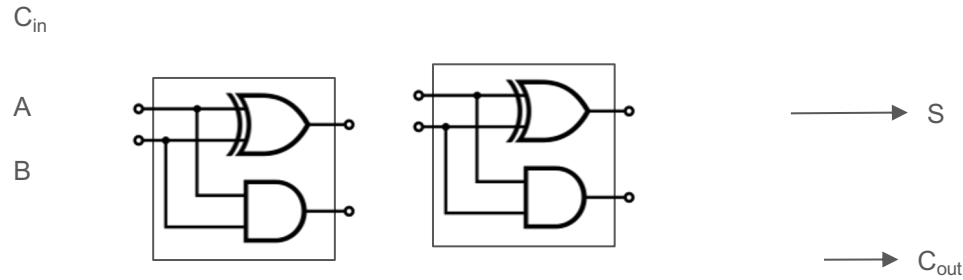
- $C_{out} = C'AB +$

Note: Renamed  $C_{in}$  to be  $C$

$C_{in}$	A	B	$C_{out}$	S	
0	0	0	0	0	
0	0	1	0	1	
0	1	0	0	1	
0	1	1	1	0	$C'AB$
1	0	0	0	1	
1	0	1	1	0	
1	1	0	1	0	
1	1	1	1	1	

Use Sum of Products

# Full Adder



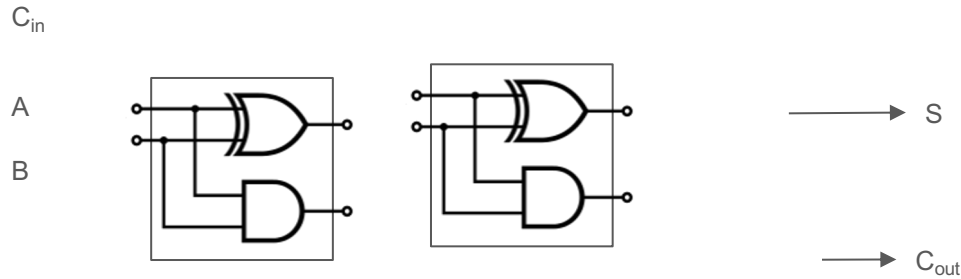
$C_{in}$	A	B	$C_{out}$	S	
0	0	0	0	0	
0	0	1	0	1	
0	1	0	0	1	
0	1	1	1	0	$C'AB$
1	0	0	0	1	
1	0	1	1	0	$CA'B$
1	1	0	1	0	$CAB'$
1	1	1	1	1	$CAB$

- $C_{out} = C'AB + CA'B + CAB' + CAB$

Use Sum of Products



# Full Adder

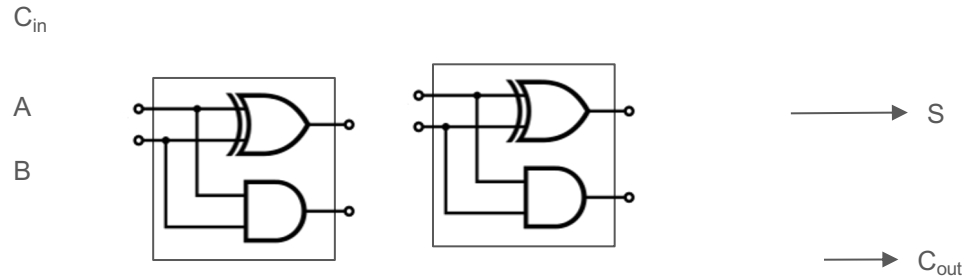


- $$C_{out} = C'AB + CA'B + CAB' + CAB$$
- $$\triangleright C_{out} = C'AB + CAB + CA'B + CAB'$$

$C_{in}$	A	B	$C_{out}$	S	
0	0	0	0	0	
0	0	1	0	1	
0	1	0	0	1	
0	1	1	1	0	$C'AB$
1	0	0	0	1	
1	0	1	1	0	$CA'B$
1	1	0	1	0	$CAB'$
1	1	1	1	1	$CAB$

Use Commutative Property

# Full Adder

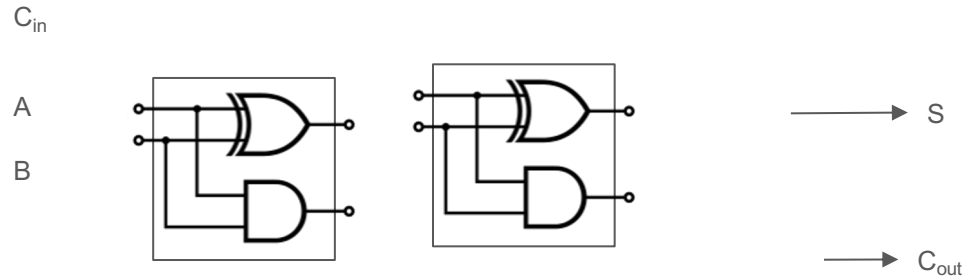


- $C_{out} = C'AB + CAB + CA'B + CAB'$
- $C_{out} = (C' + C)AB + CA'B + CAB'$

$C_{in}$	A	B	$C_{out}$	S	
0	0	0	0	0	
0	0	1	0	1	
0	1	0	0	1	
0	1	1	1	0	$C'AB$
1	0	0	0	1	
1	0	1	1	0	$CA'B$
1	1	0	1	0	$CAB'$
1	1	1	1	1	$CAB$

Use Distributive Property

# Full Adder



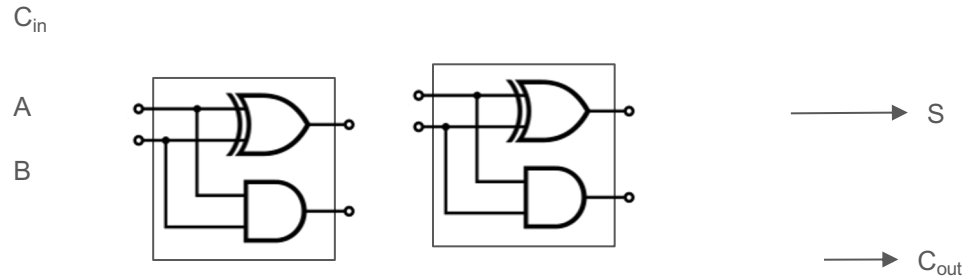
$C_{in}$	A	B	$C_{out}$	S	
0	0	0	0	0	
0	0	1	0	1	
0	1	0	0	1	
0	1	1	1	0	$C'A'B$
1	0	0	0	1	
1	0	1	1	0	$CA'B$
1	1	0	1	0	$CAB'$
1	1	1	1	1	$CAB$

- $C_{out} = (C' + C)AB + CA'B + CAB'$

- $C_{out} = (true)AB + CA'B + CAB'$

Use Complement Property

# Full Adder

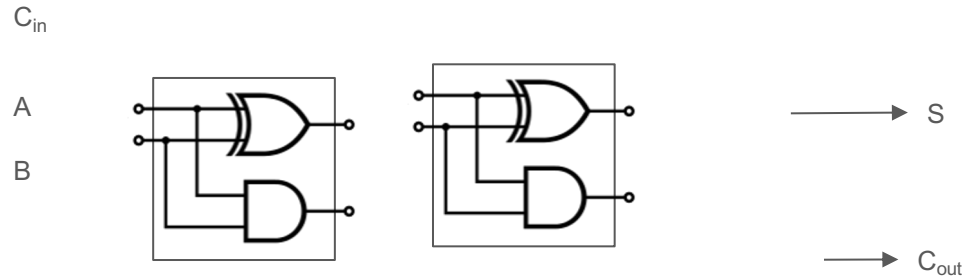


- $C_{out} = \boxed{(true)AB} + CA'B + CAB'$
- $C_{out} = AB + CA'B + CAB'$

$C_{in}$	A	B	$C_{out}$	S	
0	0	0	0	0	
0	0	1	0	1	
0	1	0	0	1	
0	1	1	1	0	$C'AB$
1	0	0	0	1	
1	0	1	1	0	$CA'B$
1	1	0	1	0	$CAB'$
1	1	1	1	1	$CAB$

Use Identity Property

# Full Adder

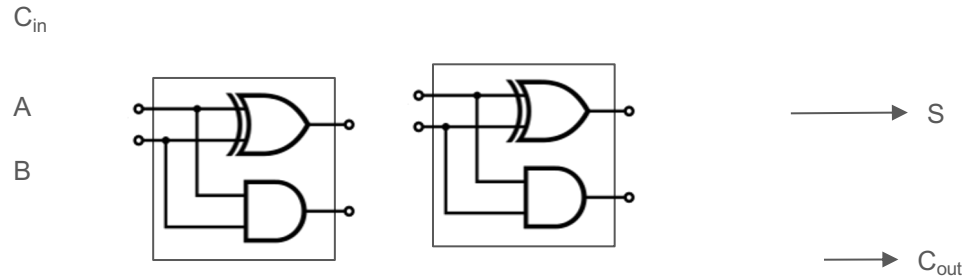


- $C_{out} = AB + CA'B + CAB'$
- $C_{out} = AB + C(A'B + AB')$

$C_{in}$	A	B	$C_{out}$	S	
0	0	0	0	0	
0	0	1	0	1	
0	1	0	0	1	
0	1	1	1	0	$C'AB$
1	0	0	0	1	
1	0	1	1	0	$CA'B$
1	1	0	1	0	$CAB'$
1	1	1	1	1	$CAB$

Use Distributive Property

# Full Adder

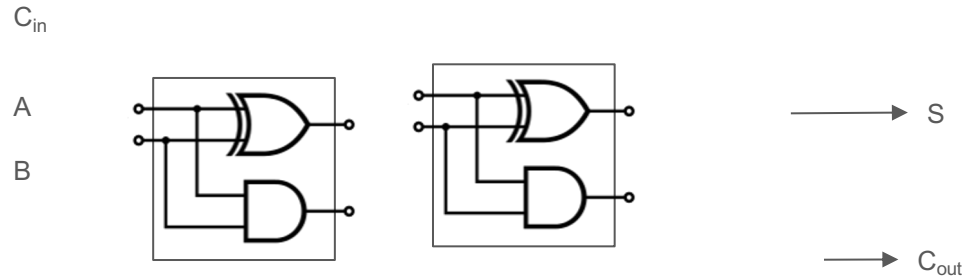


- $C_{out} = AB + C(A'B + AB')$
- ✓  $C_{out} = AB + C(A \oplus B)$

$C_{in}$	A	B	$C_{out}$	S	
0	0	0	0	0	
0	0	1	0	1	
0	1	0	0	1	
0	1	1	1	0	$C'AB$
1	0	0	0	1	
1	0	1	1	0	$CA'B$
1	1	0	1	0	$CAB'$
1	1	1	1	1	$CAB$

$$A \oplus B \Leftrightarrow A'B + AB'$$

# Full Adder



C	A	B	$C_{out}$	S	
0	0	0	0	0	
0	0	1	0	1	$C'A'B$
0	1	0	0	1	$C'AB'$
0	1	1	1	0	
1	0	0	0	1	$CA'B'$
1	0	1	1	0	
1	1	0	1	0	
1	1	1	1	1	$CAB$

Sum of Products:

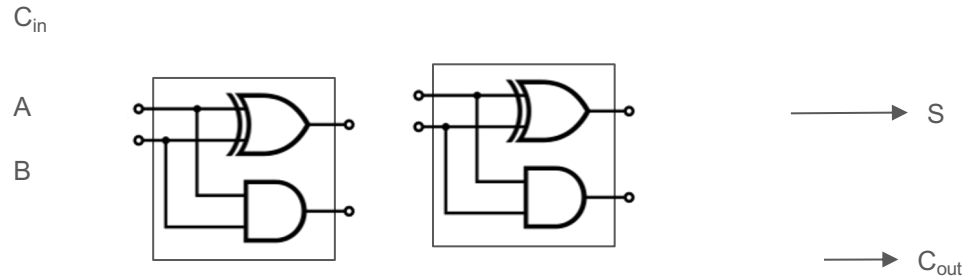
$$C'A'B + C'AB' + CA'B' + CAB$$

✓  $C_{out} = AB + C(A \oplus B)$

●  $S = C'A'B + C'AB' + CA'B' + CAB$

$$A \oplus B \Leftrightarrow A'B + AB'$$

# Full Adder



C	A	B	$C_{out}$	S	
0	0	0	0	0	
0	0	1	0	1	$C'A'B$
0	1	0	0	1	$C'AB'$
0	1	1	1	0	
1	0	0	0	1	$CA'B'$
1	0	1	1	0	
1	1	0	1	0	
1	1	1	1	1	$CAB$

- ✓  $C_{out} = AB + C(A \oplus B)$
- $S = C'A'B + C'AB' + CA'B' + CAB$
- ✓  $S = C \oplus A \oplus B$

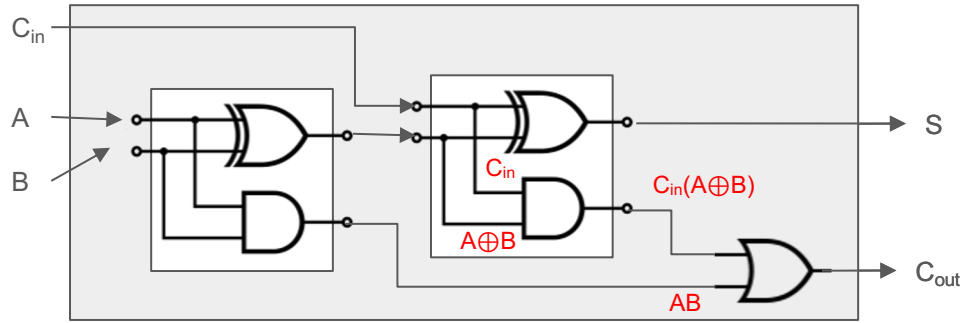
Sum of Products:

$$\begin{aligned}
 &C'A'B + C'AB' + CA'B' + CAB \\
 &= C'(A'B + AB') + C(A'B' + AB) \\
 &= C'(A \oplus B) + C(A \oplus B)' \\
 &= C \oplus (A \oplus B)' \\
 &= C \oplus A \oplus B
 \end{aligned}$$

$$A \oplus B \Leftrightarrow A'B + AB'$$



# Full Adder



✓  $C_{out} = AB + C_{in}(A \oplus B)$

✓  $S = C_{in} \oplus A \oplus B$

C	A	B	$C_{out}$	S	
0	0	0	0	0	
0	0	1	0	1	
0	1	0	0	1	
0	1	1	1	0	
1	0	0	0	1	
1	0	1	1	0	
1	1	0	1	0	
1	1	1	1	1	

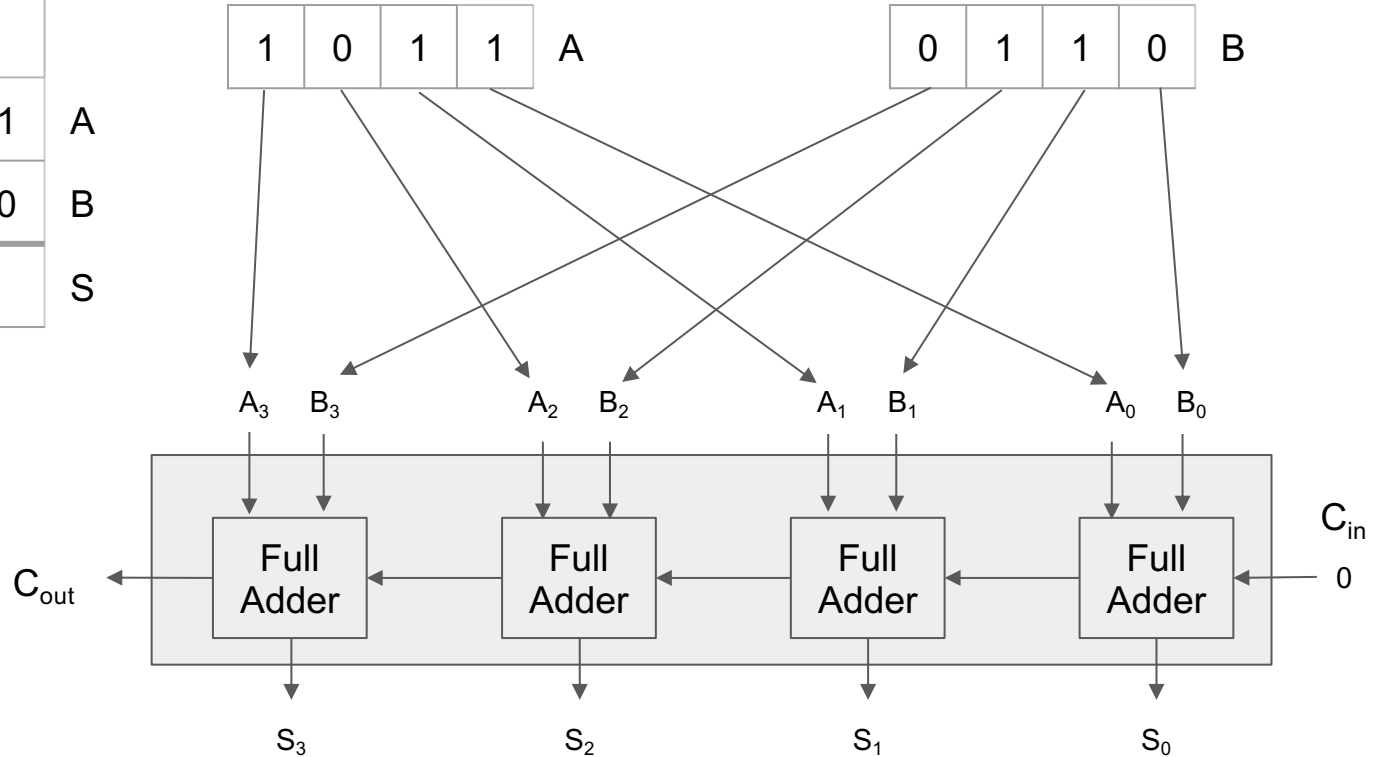
Note: Renamed C to be  $C_{in}$

# 4-bit Binary Addition

(aka: 4-bit Full Adder)

	1	0	1	1
+	0	1	1	0

A  
B  
S

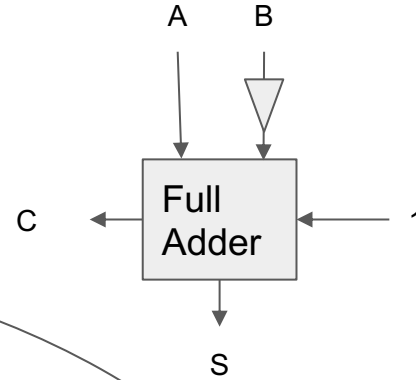


# Binary Subtractor

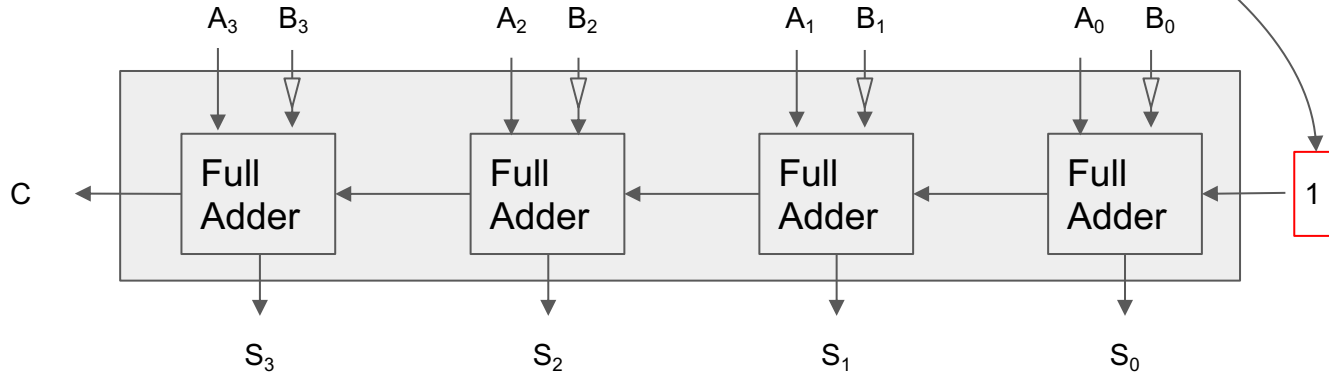
- Recall:  $A - B$

- $= A + (2\text{'s complement of } B)$

- $= A + (1\text{'s complement of } B) + 1$



- 4-bit Binary Subtractor



# 4-bit BCD Addition

- BCD: 35 + 28

35  
+ 28

	0	1	1	1			0	0	0	0					
	0	0	1	1	3		0	1	0	1	5				
+	0	0	1	0	2	+	1	0	0	0	8				

#	Encoding $S_3S_2S_1S_0$		Encoding $S_3S_2S_1S_0$
0	0 0 0 0	8	1 0 0 0
1	0 0 0 1	9	1 0 0 1
2	0 0 1 0	invalid	1 0 1 0
3	0 0 1 1		1 0 1 1
4	0 1 0 0		1 1 0 0
5	0 1 0 1		1 1 0 1
6	0 1 1 0		1 1 1 0
7	0 1 1 1		1 1 1 1

- Perform Regular Binary Addition, but account for the invalid patterns
- Add six upon whenever you are in the deadzone or there is overflow
  - Invalid =  $S_3 * (S_2 + S_1)$
  - Overflow =  $C_{out}$

# 4-bit BCD Addition

	0	1	1	0
+	0	1	0	1

	0	0	1	0
+	0	1	0	1

