

pt 7 buy-through platform

L = choke point

W = weapon pickup

CH = chamber

S = spike

L = disk

P = platform

SW = switch

SP = splitter

PT

C

SW

CH

CH

CH

CH

CH

CH

CH

CH

CH

CH

CH

CH

CH

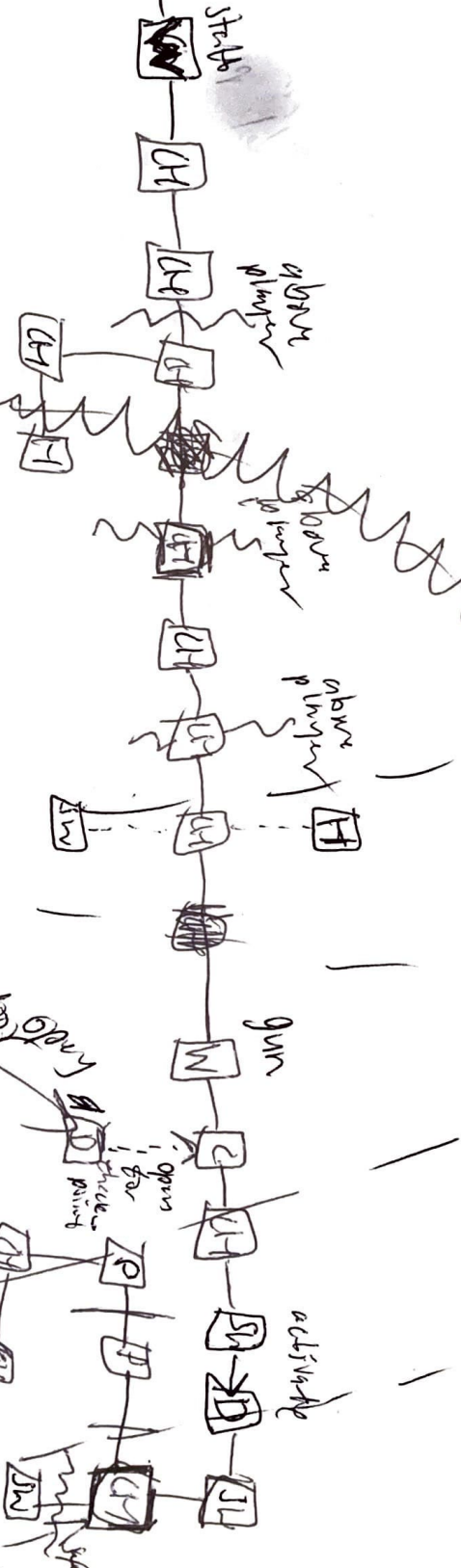
CH

CH

CH

--- = visible
— = traversal path

to buy door from



Section 2
Mobile
Diagram

