

# COMP 3721

## Tutorial 10

# P

## Definition

The class **P** consists of all **decision problems** (languages) that are solvable in **polynomial** time. That is, there exists an algorithm that decides in polynomial time if any given input is a yes-input or a no-input.

## Theorem

***P** is closed under complement, union, intersection, concatenation, and Kleene star.*

# NP

## Definition

A nondeterministic TM runs in polynomial time if for any input  $x$ , the number of steps of any computation path is  $O(n^c)$ , where  $c$  is a constant and  $n = |x|$  is the input size. The class **NP** consists of all decision problems that can be decided by a nondeterministic TM in polynomial time.

**Remark:** **NP** stands for “nondeterministic polynomial time”, not “non-polynomial”!

## Theorem

**NP** is closed under union, intersection, concatenation and Kleene star.

# NP

## Theorem

*A decision problem belongs to **NP** iff for each yes-input, there exists a **certificate** which allows one to verify in **polynomial time** that the input is indeed a yes-input.*

# P and NP

- 1) Show that regular languages are in ***P***.

# P and NP

1) Show that regular languages are in ***P***.

***P*** is the class of languages that can be **decided** by a **deterministic** Turing machine in **polynomial** time.

Idea:

- DFA can be regarded as a special kind of Turing machine.
- For any given input, after reading a symbol, the reading head moves one square to the right, the finite control enters a new state, which is deterministically dependent on the current state and current input symbol.
- After reading the entire input string, the finite control decides whether the input string is accepted or not.

# P and NP

2) Prove that ***P*** is closed under Kleene star.

Hints: Use Dynamic Programming.

# P and NP

2) Prove that **P** is closed under Kleene star.

Proof:

Let  $L$  be any language in **P**. Let  $A$  be the polynomial time algorithm decides  $L$ , then  $A \in P$ . Assume  $A = O(n^k)$ .

We want to show  $A^* \in P$ , where  $A^*$  is the algorithm that decides  $L^*$ .

Let the input string  $w = w_1 \dots w_n$ .

$w \in L^*$  if and only if at least one of the following conditions is true.

- $w = \epsilon$
- $w \in L$
- $\exists u, v: w = uv \text{ and } u \in L^* \text{ and } v \in L^*$



# P and NP

2) Prove that ***P*** is closed under Kleene star.

Proof:

Subproblems:

For each  $1 \leq i \leq j \leq n$ , we use  $f(i, j)$  to indicate whether the substring  $w_{i,j} = w_i \dots w_j$  is in  $L^*$ .

If  $w_{i,j}$  is in  $L^*$ ,  $f(i, j) = 1$ ; otherwise  $f(i, j) = 0$ .

Our goal is to compute  $f(1, n)$ .

# P and NP

2) Prove that **P** is closed under Kleene star.

On input  $w = w_1 \dots w_n$

if  $w = \epsilon$ , then accept

else:

for  $l \leftarrow 1$  to  $n$ :

for  $i \leftarrow 1$  to  $n - (l - 1)$ :

$j \leftarrow i + l - 1$

Run A on  $w_{i,j}$

if A accepts  $w_{i,j}$ , then  $f(i, j) \leftarrow 1$

else:

for  $k \leftarrow i$  to  $j - 1$ :

if  $f(i, k) = 1$  and  $f(k + 1, j) = 1$

then  $f(i, j) \leftarrow 1$

if  $f(1, n) = 1$ , then accept; else reject.

# P and NP

2) Prove that **P** is closed under Kleene star.

Proof:

Analyze the time complexity of the decider:

There are 3 nested loops in the algorithm, each of which can be traversed at most  $O(n)$  time.

In the second loop we run A on an input of length at most  $n$ .

The total time is at most  $O(n) \cdot (O(n^k) + O(n)) \cdot O(n) = O(n^{2+\max(k,1)})$ . So  $A^* \in P$ .

# P and NP

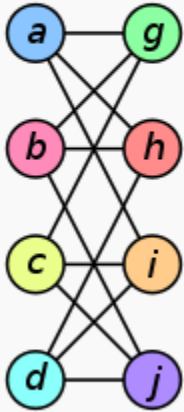
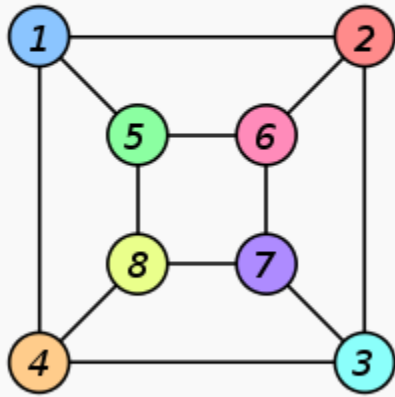
3) Prove that graph isomorphism problem is in **NP**.

The graph isomorphism problem determining whether two finite graphs,  $G$  and  $H$ , are isomorphic.

In graph theory, an isomorphism of graphs  $G$  and  $H$  is a bijection between the vertex sets of  $G$  and  $H$  such that *any* two vertices  $u$  and  $v$  of  $G$  are adjacent in  $G$  if and only if  $f(u)$  and  $f(v)$  are adjacent in  $H$ .

# P and NP

3) Prove that graph isomorphism problem is in **NP**.

Graph G	Graph H	An isomorphism between G and H
		$f(a) = 1$ $f(b) = 6$ $f(c) = 8$ $f(d) = 3$ $f(g) = 5$ $f(h) = 2$ $f(i) = 4$ $f(j) = 7$

# P and NP

3) Prove that graph isomorphism problem is in **NP**.

The graph isomorphism problem determining whether two finite graphs,  $G$  and  $H$ , are isomorphic.

## Theorem

*A decision problem belongs to **NP** iff for each yes-input, there exists a **certificate** which allows one to verify in **polynomial time** that the input is indeed a yes-input.*

1. Find the certificate.
2. Prove that it can be verified in polynomial time.

# P and NP

3) Prove that graph isomorphism problem is in **NP**.

Proof: Input: two graphs G and H.

Certificate: a map  $f: V_G \rightarrow V_H$ .

Verify:

1. Check if  $f$  is a bijection, that is, if  $f(V_G)$  is a permutation of  $V_H$ . If no, return false; else continue.
2. Permute  $V_G$  as given by  $f(V_G)$ . Verify that the permuted G is identical to H.

Step 1 takes at most  $O(n^2)$  where  $n$ =#vertices. Step 2 runs in  $O(n + e)$  where  $e$ =#edges. The algorithm runs in  $O(n^2)$ . So *graph isomorphism problem*  $\in NP$ .