#### COMP3721 Tutorial 11

CSE, HKUST

# Problem (a)

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Solution: This problem is undecidable. Suppose it were solvable, then there exists some Turing machine  $M_A$  that solves it. It can be used to solve the halting problem:

MH: on input "M""w"

- 1. Run  $M_A$  ("M""w""h") where h is the halting state of M.
- 2. If  $M_A$  output y,  $M_H$  output y; If  $M_A$  output n,  $M_H$  output n.

# Problem (b)

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Solution: This problem is undecidable. Suppose it were solvable, then there exists some Turing machine  $M_B$  that solves it. Then, it can be used to solve the problem of determining whether an arbitrary Turing machine halts on the empty tape.

ME: On input "M",

- Let a be a symbol that is not in the alphabet of M. Construct a Turing machine M\* that is identical to M except that whenever it halts it also writes an a. (Clearly, M\* writes an a when started on the empty tape if and only if M halts when started on the empty tape.)
- Run M<sub>B</sub>("M""a").
- 3. If  $M_B$  output y,  $M_E$  output y; If  $M_B$  output n,  $M_E$  output n.

# Problem (c)

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Idea: Given any machine M and string w, we construct a machine  $M^*$  such that  $M^*$  use a finite amount of tape squares on input w if and only if M halts on w. Then we can conclude that this problem is undecidable, since otherwise we can use its solution to solve the halting problem. Intuitively,  $M^*$  just runs M on w, and at the same time,  $M^*$  uses a unary counter to record the number of steps M have run so far. If M never halt, the this unary counter will use infinite number of tape squares. If M halts, then it is clear that  $M^*$  uses finite number of tape squares.