## ORGANISING YOUR CODE REVIEW (A FEW DAYS/HOURS BEFORE MEETING)

Name and local of artifact (on Github) to be reviewed:

What to be reviewed?

COMP90082-2023-SM2/AQ-Redback/tree/main/src/AquaTerra/AquaTerra

All files

When's the code review meeting happening:

17/09/2023

**Reviewers:** 

Yunqing Yu, Bowei Huang, You Zhou, Jiakang Li

## **CODE REVIEW MEETING (STARTING THE MEETING)**

Team: AQ-Redback
Date: <17/09/23>
Time: <14:00:00>
Facilitator: Yilin Liu

Reviewers: Yunqing Yu,

Yunqing Yu, Bowei Huang, You Zhou, Jiakang Li

		CODE R	EVIEW (DURING	MEETING	TIME)			
ltem	Artifact (on GitHub)	Phase	Location (where the issue was found in the reviewed artifact?)	Severity	Туре	Defects Category	Description	Fixed by the author?
1	AquaTerra/views/LoginView	Tests	struct LoginView	Trivial	Improvement	Interface Defec	No notification or error message present when incorrect password is entered  The three main tabs: Dashboard, Management and Profile do not have a flat hierachy which	No
2	AquaTerra/views/SessionView	Development	struct SessionView struct SMapView:	Medium	Issue	Logic Defects (0	needed to be fixed  The map not showing current sensor's	Yes
3	AquaTerra/views/SensorMapView	Development	UIViewRepresentable struct SMapView:	High	Issue	Interface Defec	· · · · · ·	Yes
4	AquaTerra/views/SensorMapView	Tests	UIViewRepresentable struct SMapView:	Medium	Issue	Interface Defec	current sensor coordinate  The annotation point on the map sometimes	Yes
5	AquaTerra/views/SensorMapView	Tests	UIViewRepresentable	Trivial	Issue	Interface Defec	have duplicate when the map view is enlarged The longitude and latitude of the sensor are	No
6	AquaTerra/views/SensorEditView	Development	struct SensorEditView	High	Issue	Logic Defects (F	unable to change When clicking on the "Back" button, sometimes the view may navigate back twice. There are	Yes
7	AquaTerra/views/SensorListView	Development	struct SensorListView	High	Issue	Logic Defects (F	some navigation hierachy issues Consider introducing better error handling	Yes
9	AquaTerra/AquaTerra/MainTab/Views/MGateway/ViewModels	Development	Request error handling	Trivial	Improvement	Interface Defec	mechanisms when errors occur In iOS 16.0, the `init(_:destination:isActive:)`	No
8	AquaTerra/AquaTerra/MainTab/Views/MGateway/MGGatewaysView	Tests	Navigation component	Trivial	Improvement	Structure Defec	method has been deprecated It is not determined how to register a field when	No
10	AquaTerra/AquaTerra/Views/Farm&Fields/ViewModels/FarmsViewModel	Development	registerField	High	Improvement	Logic Defects (0	a farm does not exist	Yes
11	AquaTerra/AquaTerra/Views/Farm&Fields/ViewModels/FarmsNetwork	Development	registerFarm	High	Issue	Structure Defec	Add field interface error  After successful registration, clear the text box	Yes
12	AquaTerra/AquaTerra/Views/Farm&Fields/ViewModels/FarmsViewModel	Development	registerField	Medium	Improvement	Logic Defects (F	content on the registration page.	Yes
13	Aqua Terra/Aqua Terra/Views/Farm & Fields/View Models/Farms View Model	Tests	registerField	Trivial	Improvement	Documentation	Duplicate code snippets FarmRequestCompleteBlock is best renamed to	No
14	AquaTerra/AquaTerra/Views/Farm&Fields/ViewModels/FarmsViewModel	N/A	general	Trivial	Improvement	Documentation	n FarmRequestCompletionBlock.	No

## **END OF CODE REVIEW MEETING**

Number of high errors:

Number of medium errors:

Number of trivial errors:

Total inspection time (hs):

Verified by the Moderator?

No

Yes Yes

Yes No

No

Yes			
Yes			
Yes			
No			
Yes			
Yes			
No			
No			

Severity	Phase	Issue type	Fixed	Verified	Defects C
High	Planning	Issue	Yes	Yes	Document
Medium	Requirements	Investigate	No	No	Document
Trivial	Analysis	Improvement	Rejected	Rejected	Visual Rep
	Development				Visual Rep
	Tests				Visual Rep
	NA				Structure
	Implantation				Structure
					New Func
					riesource i
					Resource
					Check Def
					Interface I
					Logic Defe
					Logic Defe