Sptint 2 Goal

In Sprint 2, we aim to establish the foundational features of the science gallery booking system, including booking request submission, program management and user log-in. By the end of this sprint, we plan to develop the interface for non-partner school teachers to submit their program requests. In addition, we will implement the log-in function for science gallery staff, as well as the list of programs, which is an essential part of the bookings.

As the first development sprint, we also need to lay the groundwork for the system, which involves system design, environment configuration, and constructing the structure of the booking system.