

COMS0018: Lab3 Practical

Dima Damen

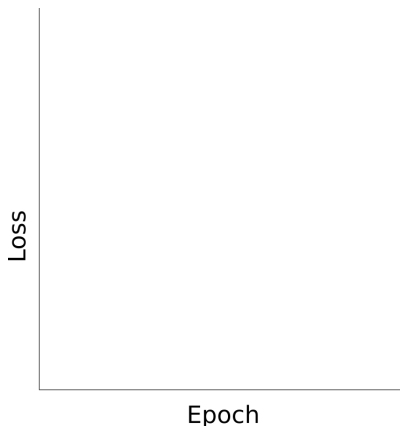
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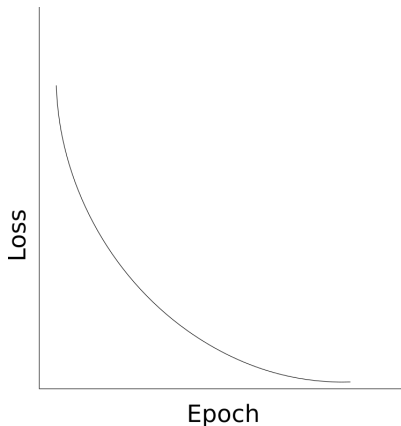
Evaluation Metrics

- Let's look again at the curves you are getting during training



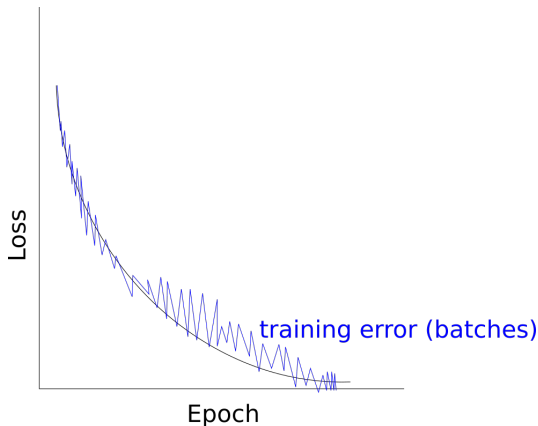
Evaluation Metrics

- Optimally, the loss decreases after each iteration



Evaluation Metrics

- Practically, due to mini-batch optimisation, you see this wiggly curve



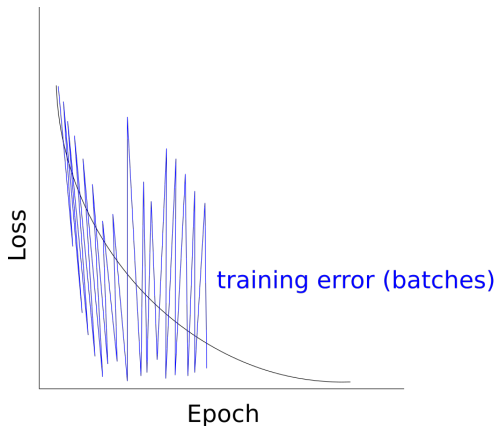
Evaluation Metrics - What if??

- ▶ Training Error starts to go up?!



Evaluation Metrics - What if??

- Training error wiggles A LOT?!

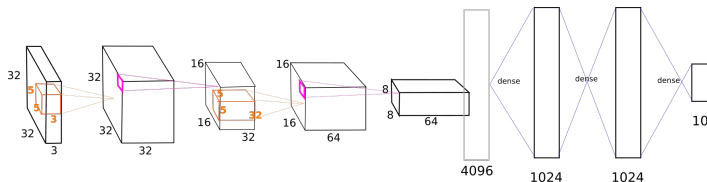


What did you choose to change in your first model?

- ▶ There are too many parameters to change. Which one did you feel you should change first?

Hyperparameters in this practical

- In this practical, we will NOT revisit the architecture - will stick to it
- We will though think about the critical parameters to change, for a given architecture



Selecting hyperparameter values

- ▶ For each hyperparameters, one must understand the relationship between its value and each of the following:
 - ▶ Training error/loss
 - ▶ Testing error/loss (generalisation)
 - ▶ Computational resources (memory and runtime)

1. Batch-size Training

- ▶ Recall from lecture 2, that there are two extremes when performing gradient descent
 - ▶ Calculating the gradient from a single example
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- ▶ To correctly approximate the loss from a batch, it is crucial that samples are selected randomly
- ▶ However, there are approaches that sample data for a purpose (**read about hard mining**)

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 - ▶ To make the most of the GPU architectures, batches that are a power of 2 provide the best runtime - 128, 256, ...
 - ▶ For small-sized data samples, batches between 32 and 256 are typical
 - ▶ For large-sized data samples, batches of 8 or 16 are common

2. Learning Rate

- ▶ The learning rate is the **most important hyperparameter** to set

“If you have time to tune only one parameter, tune the learning rate”¹

¹Goodfellow et al, p 424

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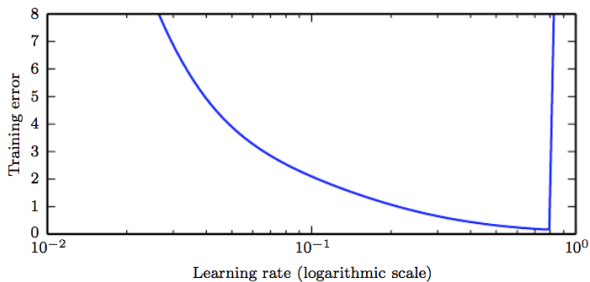
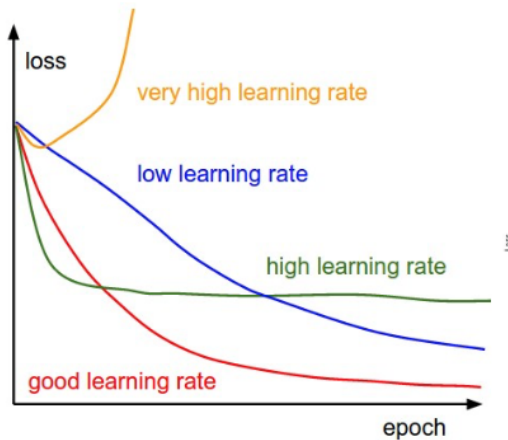


Figure 11.1: Typical relationship between the learning rate and the training error.

2. Learning Rate



<http://cs231n.github.io/neural-networks-3/>

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2. Learning Rate

- ▶ You have learnt about decaying the learning rate
- ▶ Remind yourself about the Adam optimiser (Lec 3) to use it in the Lab work

3. Parameter initialisation

On the importance of initialization and momentum in deep learning

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George Dahl
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Abstract

Deep and recurrent neural networks (DNNs and RNNs respectively) are powerful models that were considered to be almost impossible to train using stochastic gradient descent with momentum. In this paper, we show that when stochastic gradient descent with momentum uses a well-designed random initialization and a particular type of slowly increasing schedule for the momentum parameter, it can train both DNNs and RNNs (on datasets with long-term dependencies) to levels of performance that were previously achievable only with Hessian-Free optimization. We find that both the initialization and the momentum are crucial since poorly initialized networks cannot be trained with momentum and well-initialized networks perform markedly worse when the momentum is absent or poorly tuned.

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- ▶ In the lab you'll learn about the *Xavier initialisation* as a practical way to initialise the weights in a DNN
- ▶ However, more practically, it's best to start from some pre-trained model on a relevant problem with larger datasets
- ▶ In images for example, it's customary to start from a model pre-trained on ImageNet
- ▶ This gives an informative initial set of parameters to train CNNs when images are targeted

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- ▶ The distribution of $\hat{\mathbf{x}}$ would then be zero-meaned with a standard deviation of 1
- ▶ When training using $\hat{\mathbf{x}}$ instead of \mathbf{x} , the training converges faster.
- ▶ You can compensate for that effect on the output by learnt variables

$$y = \lambda \hat{\mathbf{x}} + \beta$$

4. Batch Normalisation

- ▶ When applied to **each** layer in the network, all layers are given the chance to converge faster
- ▶ Using batch normalisation, higher learning rates can be used

And now....

READY....

STEADY....

GO...