arantees the Success
frequency of an Algorithm
frequency
for Minners

finding Dodgson-Election

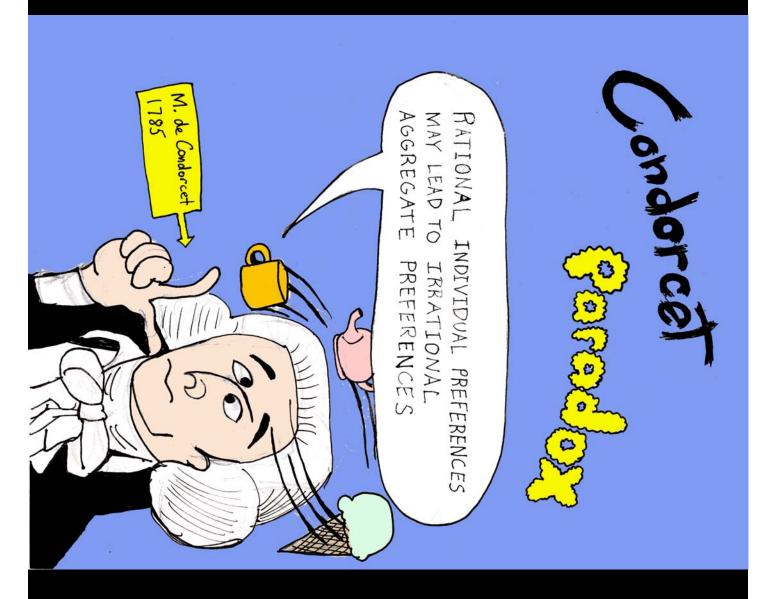
Christopher M. Homan Rochester Institute of Technology

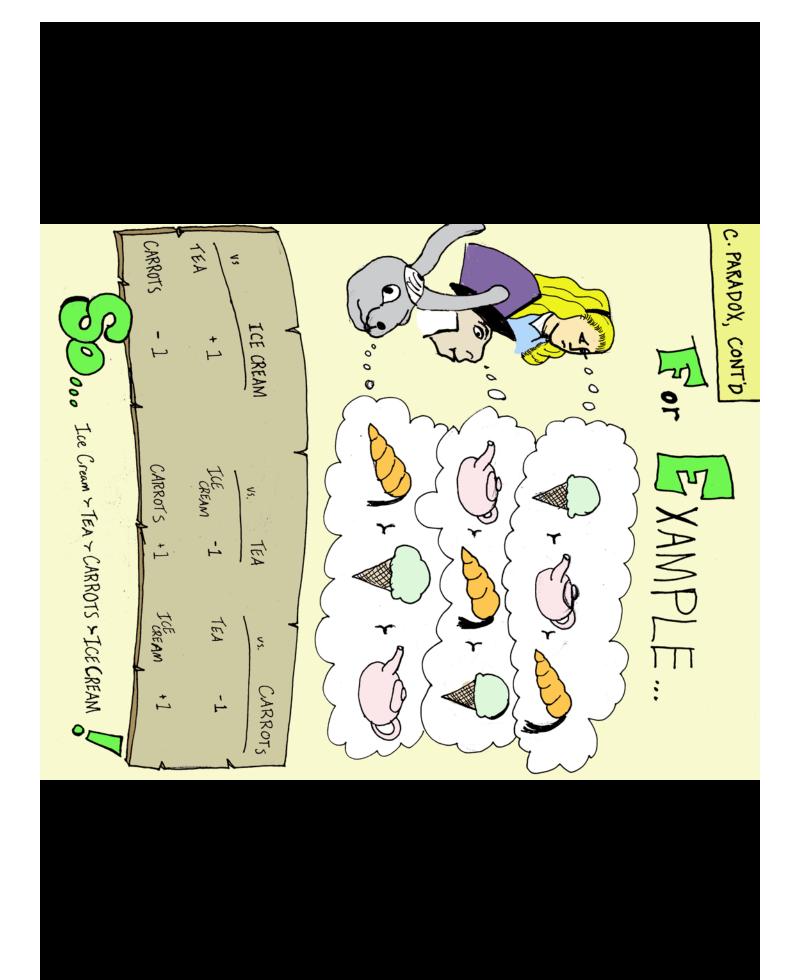
Lane A. Hemaspaandra University of Rochester

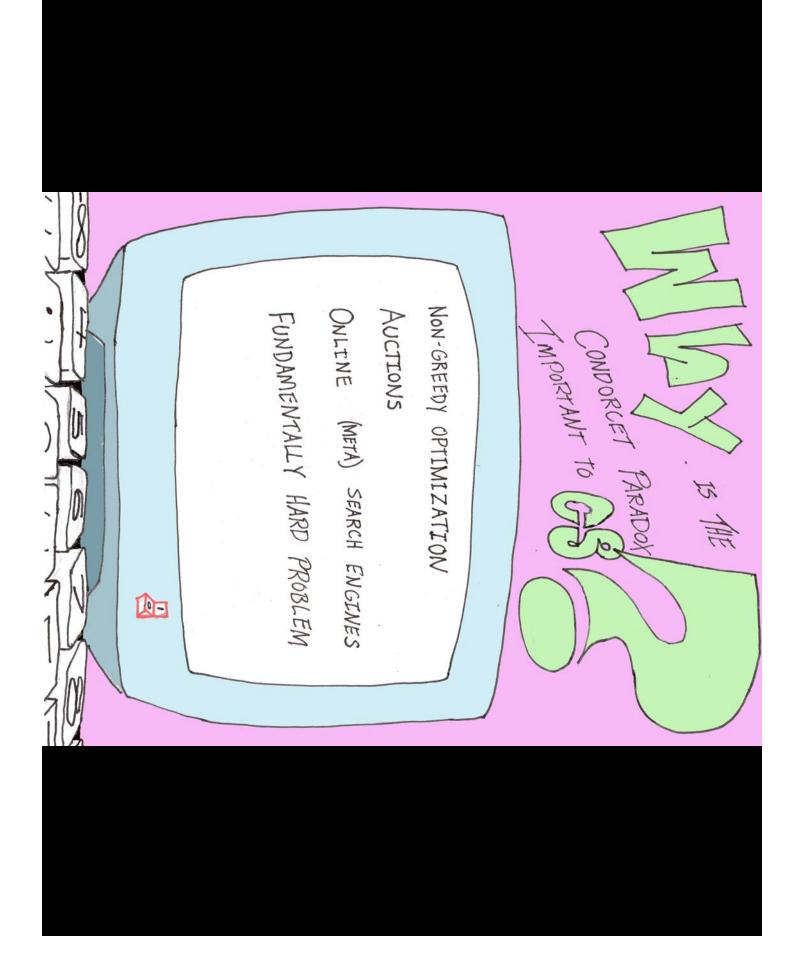
Condoget Paradox

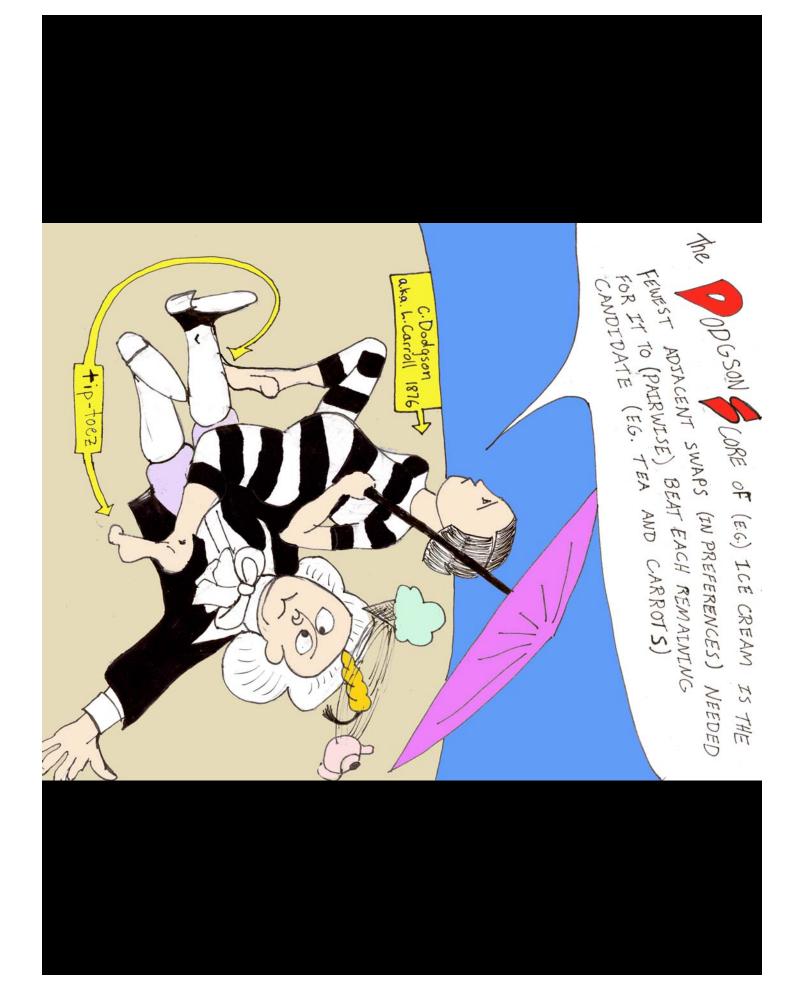
Dodgson Elections

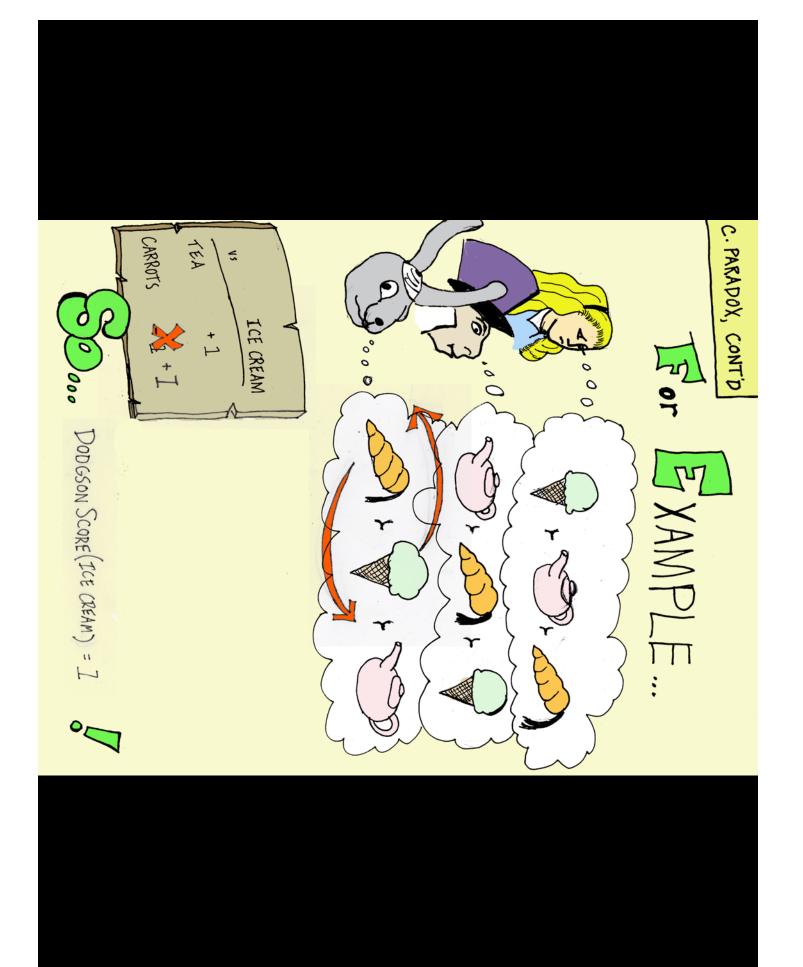
A "frequently self-knowingly correct"
heuristic for computing
Dodgson Elections

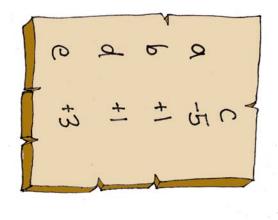


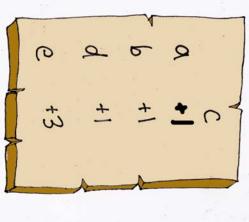












a + b + c + d + e

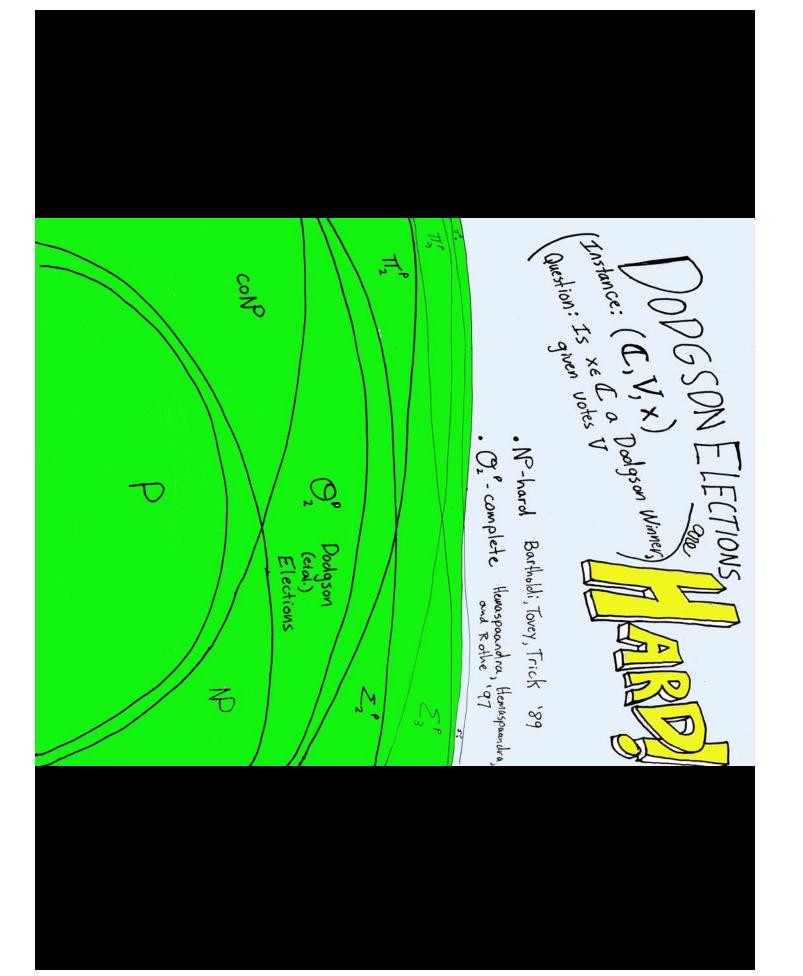
a + d + c + b + e

a + d + c + b + e

a + e + c + d + b

C

Padgson Store(c) = 6



$\mathcal{G}(\mathbb{C},V,\infty)$

Score \leftarrow 0 For each $\vee \in V$: $(\exists \ y \in \mathcal{C})[y \times x \text{ in } V]$ If y is bearing x SMAP(y,x)

x now ties-or-defeats all other condidates return (score, "Definitely")

Score+

return (Score, "Maybe")

T030830 1.7.

Greedy Score is self-knowingly correct.

T.e., if its second output argument is

"Definitely then its first argument really
is the Dodgson Score

70000380 7. B.

ond n votes, if the votes are chosen independently and uniformly a random, then prob. Greedy Score outputs "maybe" is at most 2(m-1)e

(REMEMBER: M candidates)

For n votes:

E[*votes st. y>x] = 2 n E[*votes st. y>x] = 2n

R[(*votes st. y>x)> + n++ m] > < e-7(8m2)
R[(*votes st. y>x) < 34 m] - >

FUTURE Work

Our analysis assumes votes chosen independently; what if consider dependencies?

(2) Experimental validation