

*View*

OnGestureListener

cs.nsense.CircleDisplay

```
graph BT; CircleDisplay[cs.nsense.CircleDisplay] --> View[View]; CircleDisplay --> OnGestureListener[OnGestureListener];
```

The diagram illustrates a class hierarchy. At the bottom is a box labeled 'cs.nsense.CircleDisplay'. Two vertical lines extend upwards from this box, each ending in an arrowhead pointing to one of two boxes above. The left box is labeled 'View' and the right box is labeled 'OnGestureListener'. This indicates that 'cs.nsense.CircleDisplay' inherits from both 'View' and 'OnGestureListener'.