

Day 3. Policy Gradient and Actor-Critic

NPEX Reinforcement Learning

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Policy Gradient - Recap

Cast Reinforcement learning problem into optimization problem

$$\max_{\theta} J(\theta) := E_{\tau \sim p_{\theta}(\tau)} \left[\sum \gamma^t r_t \right]$$

Where policy is represented with parameter $\theta \rightarrow \pi_{\theta}$

We can solve above optimization problem with *gradient ascent*

$$\theta \leftarrow \theta + \alpha \nabla_{\theta} J(\theta)$$

How?

REINFORCE Algorithm

Recall the gradient of parametric policy π_θ for objective function J

$$\nabla_\theta J(\theta) = E_{\tau \sim p_\theta(\tau)} \left[\left(\sum_{t=0}^T \nabla_\theta \log \pi_\theta(a_t | s_t) \right) \left(\sum_{t=0}^T r(s_t, a_t) \right) \right]$$

REINFORCE Algorithm

Recall the gradient of parametric policy π_θ for objective function J

$$\nabla_\theta J(\theta) = E_{\tau \sim p_\theta(\tau)} \left[\left(\sum_{t=0}^T \nabla_\theta \log \pi_\theta(a_t | s_t) \right) \left(\sum_{t=0}^T r(s_t, a_t) \right) \right]$$

Approximate with sample mean by sampling N trajectories $\tau = (s_0, a_0, \dots, s_T, a_T)$

$$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \left(\sum_{t=0}^T \nabla_\theta \log \pi_\theta(a_t | s_t) \right) \left(\sum_{t=0}^T r(s_t, a_t) \right)$$



REINFORCE Algorithm

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REINFORCE Algorithm



REINFORCE Algorithm

Additional approximation and baseline

$$\nabla_{\theta} J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \left(\sum_{t=0}^T \nabla_{\theta} \log \pi_{\theta}(a_t | s_t) \right) \left(\underbrace{\sum_{t=0}^T r(s_t, a_t)}_{\text{Constant}} \right)$$

$$\nabla J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \sum_{t=0}^T \left[\left(\nabla_{\theta} \log \pi_{\theta}(a_t | s_t) \right) \left(\underbrace{\sum_{t=0}^T r(s_t, a_t)}_{\text{Constant}} \right) \right]$$

$$\nabla J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \sum_{t=0}^T \left[\left(\nabla_{\theta} \log \pi_{\theta}(a_t | s_t) \right) \left(\underbrace{\sum_{t'=t}^T r(s_{t'}, a_{t'})}_{\text{Constant}} \right) \right]$$

$$\nabla_{\theta} J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \sum_{t=0}^T \left(\nabla_{\theta} \log \pi_{\theta}(a_t | s_t) \right) \left(\underbrace{Q^{\pi_{\theta}}(s_t, a_t)}_{\text{Constant}} - \underbrace{v^{\pi_{\theta}}(s_t)}_{\text{Subtract baseline!}} \right)$$
$$= A^{\pi_{\theta}}(s_t, a_t)$$



REINFORCE - Implementation

How to get $\nabla_{\theta} \log \pi_{\theta}(a_t | s_t)$?

```
1  class Policy(nn.Module):
2      def __init__(self, state_dim, num_action, hidden_size1, hidden_size2):
3          super(Policy, self).__init__()
4          self.fc1 = nn.Linear(state_dim, hidden_size1)
5          self.fc2 = nn.Linear(hidden_size1, hidden_size2)
6          self.fc3 = nn.Linear(hidden_size2, num_action)
7
8      def forward(self, x):
9          x = self.fc1(x)
10         x = F.relu(x)
11         x = self.fc2(x)
12         x = F.relu(x)
13         action_score = self.fc3(x)
14         return F.softmax(action_score, dim=1)
15
```

NN returns $|\mathcal{A}|$ dimension vector

Return softmax value of length $|\mathcal{A}|$, which can be used as probability to choose action $\rightarrow \pi_{\theta}$

REINFORCE - Implementation

How to get $\nabla_{\theta} \log \pi_{\theta}(a_t|s_t)$?

```
1  def select_action(state):
2      state = torch.from_numpy(state).float().unsqueeze(0)
3      state = state.to(device)
4      probs = pi(state)
5
6      m = Categorical(probs)
7      action = m.sample()
8
9      return action.item(), m.log_prob(action)
```

Diagram illustrating the implementation of the `select_action` function:

- Line 4: `probs = pi(state)` is highlighted with a blue box. An arrow points from this box to the text "NN output - probability for each action".
- Line 6: `m = Categorical(probs)` is highlighted with a blue box. An arrow points from this box to the text "This function builds probability distribution for discrete action space and give $\log \pi_{\theta}(a_t|s_t), \nabla_{\theta} \log \pi_{\theta}(a_t|s_t)$ ".

This function builds probability distribution for discrete action space and give $\log \pi_{\theta}(a_t|s_t), \nabla_{\theta} \log \pi_{\theta}(a_t|s_t)$

REINFORCE - Implementation

Create $\nabla_{\theta} J(\theta)$

```
1  def calculate_PG(pi_returns_discounted, dataset):
2      pi_loss = 0
3      for data in dataset:
4          advantage, DCR = [], 0      Reversed order
5          for r in reversed(data['reward']):
6              # TODO : Caculate discounted redataset.append(data)turn from t=i
7              # Hint : reversed() will give saved rewards in reversed order
8              DCR = r + gamma * DCR
9
10             # Q(s,a) is replaced with discounted sum of rewards (DCR)
11             # v(s) is replaced with empirical v(s_0)
12             advantage.insert(0, DCR - np.mean(pi_returns_discounted))
13
14             # TODO : alternate between two losses to see difference!
15             pi_loss_vanilla = [log_pi * DCR for log_pi in data['log_pi']]
16             pi_loss_baseline = [log_pi * a for log_pi, a in zip(data['log_pi'], advantage)]
17
18             # Take mean value
19             pi_loss += torch.cat(pi_loss_vanilla).sum()
20
21     return pi_loss / num_trajs
```

$$Q^{\pi_{\theta}}(s_t, a_t) \approx \sum_{t'=t}^T \gamma^{t-t'} r(s_{t'}, a_{t'})$$

$$\text{baseline with } E_{s_0, \pi_{\theta}} \left[\sum_{t=0}^T \gamma^t r_t \right]$$

Choose between loses!

REINFORCE - Implementation

Using baseline increases performance dramatically!

Epoch 0	Return_mean: 22.74	Return_std: 12.03	Time
Epoch 5	Return_mean: 25.18	Return_std: 13.00	Time
Epoch 10	Return_mean: 30.49	Return_std: 15.26	
Epoch 15	Return_mean: 38.63	Return_std: 19.31	
Epoch 20	Return_mean: 44.66	Return_std: 22.34	
Epoch 25	Return_mean: 60.22	Return_std: 30.04	
Epoch 30	Return_mean: 57.98	Return_std: 28.14	
Epoch 35	Return_mean: 66.45	Return_std: 31.69	
Epoch 40	Return_mean: 85.14	Return_std: 43.28	
Epoch 45	Return_mean: 111.59	Return_std: 59.01	
Epoch 50	Return_mean: 126.32	Return_std: 55.62	
Epoch 55	Return_mean: 155.78	Return_std: 65.45	
Epoch 60	Return_mean: 191.32	Return_std: 77.60	
Epoch 65	Return_mean: 205.11	Return_std: 79.55	
Epoch 70	Return_mean: 208.84	Return_std: 88.27	
Epoch 75	Return_mean: 158.31	Return_std: 53.31	
Epoch 80	Return_mean: 141.18	Return_std: 53.16	
Epoch 85	Return_mean: 193.22	Return_std: 58.09	
Epoch 90	Return_mean: 160.01	Return_std: 45.93	
Epoch 95	Return_mean: 307.46	Return_std: 101.98	

Without baseline

Epoch 0	Return_mean: 19.76	Return_std: 8.49	Time()
Epoch 5	Return_mean: 29.37	Return_std: 18.32	Time()
Epoch 10	Return_mean: 40.56	Return_std: 25.14	
Epoch 15	Return_mean: 53.07	Return_std: 26.29	
Epoch 20	Return_mean: 76.31	Return_std: 44.41	
Epoch 25	Return_mean: 131.40	Return_std: 71.74	
Epoch 30	Return_mean: 192.59	Return_std: 94.73	
Epoch 35	Return_mean: 279.06	Return_std: 117.43	
Epoch 40	Return_mean: 325.63	Return_std: 113.61	
Epoch 45	Return_mean: 399.72	Return_std: 122.64	
Epoch 50	Return_mean: 429.90	Return_std: 97.34	
Epoch 55	Return_mean: 441.48	Return_std: 86.38	
Epoch 60	Return_mean: 456.22	Return_std: 86.65	
Epoch 65	Return_mean: 474.78	Return_std: 66.90	
Epoch 70	Return_mean: 493.40	Return_std: 33.79	
Epoch 75	Return_mean: 483.57	Return_std: 57.95	
Epoch 80	Return_mean: 489.79	Return_std: 44.05	
Epoch 85	Return_mean: 479.35	Return_std: 59.41	
Epoch 90	Return_mean: 488.63	Return_std: 41.79	
Epoch 95	Return_mean: 493.34	Return_std: 34.31	

Without empirical mean baseline

Actor-Critic with Linear Architecture

Actor-Critic architecture

$$\nabla_{\theta} J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \sum_{t=0}^T (\nabla_{\theta} \log \pi_{\theta}(a_t | s_t)) (Q^{\pi_{\theta}}(s_t, a_t) - v^{\pi_{\theta}}(s_t))$$

Fit advantage $A^{\pi}(s, a) = Q^{\pi}(s, a) - v^{\pi}(s)$ with parameter w !

With value function estimation $v^{\pi} \approx v_w^{\pi}$, $\rightarrow A^{\pi}(s, a) = r + \gamma v_w^{\pi}(s') - v_w^{\pi}(s)$

Here, w is called *critic*, θ is called *actor*

Actor-Critic with Linear Architecture

Example : Linear critic

Define linear feature set as follow for CartPole task

$$\phi(s) = (1, e^{-\frac{\|s-\mu_1\|^2}{2\sigma^2}}, \dots, e^{-\frac{\|s-\mu_M\|^2}{2\sigma^2}}) \text{ (radial basis functions)}$$

$$v_w^\pi(s) = \phi(s)^\top w, \text{ where } w \text{ is parameter vector of length } M + 1$$

Perform linear fitting with sampled (s, a, r, s')

$$x = [\phi(s^0), \dots, \phi(s^N)]$$

$$y = [r^0 + \gamma\phi(s'^0)^\top w_{old}, \dots, r^N + \gamma\phi(s'^N)^\top w_{old}]$$

$$\text{Fit } w_{new} \text{ to minimize } \|w^\top x - y\|_2^2$$

Actor-Critic with Linear Architecture

Example : Linear critic

```
1  def calculate_vf(dataset, vf):
2      X, y = [], []
3
4      for data in dataset:
5          for s, next_s, r in zip(data['state'], data['next_state'], data['reward']):
6              v = state2feature(s)
7              Q = r
8              if vf is not None:
9                  Q = r + gamma * vf.predict(state2feature(next_s).reshape(1, -1))[0]
10             X.append(v)
11             y.append(Q)
12
13     return X, y
```

$\phi(s)$

$\phi(s')^\top w_{old}$

$x = [\phi(s^0), \dots, \phi(s^N)]$

$y = [r^0 + \gamma \phi(s'^0)^\top w_{old}, \dots, r^N + \gamma \phi(s'^N)^\top w_{old}]$

Actor-Critic with Linear Architecture

Algorithm summary

Sample trajectory $(s_0, a_0, \dots, s_T, a_T)$

Fit w with TD error

Perform policy gradient with $(\nabla_{\theta} \log \pi_{\theta}(a_t|s_t)) (r + \gamma v_w^{\pi}(s_{t+1}) - v_w^{\pi}(s_t))$



$$\nabla_{\theta} J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \sum_{t=0}^T (\nabla_{\theta} \log \pi_{\theta}(a_t|s_t)) (Q^{\pi_{\theta}}(s_t, a_t) - v^{\pi_{\theta}}(s_t))$$

Note, we don't need full trajectory now (incremental online algorithm)



Actor-Critic with Linear Architecture

Algorithm summary

```
1  def get_advantage(data, vf):
2      advantage, baseline = [], []
3
4      for s, next_s, r in zip(data['state'], data['next_state'], data['reward']):
5          v = vf.predict(state2feature(s).reshape(1, -1))[0]
6          v_next = vf.predict(state2feature(next_s).reshape(1, -1))[0]
7          # TODO: Complete advantage calculation by calculating Q-value
8          Q = r + gamma * v_next
9          A = Q - v
10
11         advantage.append(A)
12         baseline.append(v)
13
14     return advantage, baseline
```

$\phi(s)^\top w$

$\phi(s)$

$(r + \gamma v_w^\pi(s_{t+1}) - v_w^\pi(s_t))$

Actor-Critic with Linear Architecture

Slower learning due to linear fitting calculation time

Epoch 0	Return_mean: 19.76	Return_std: 8.49	Time()
Epoch 5	Return_mean: 29.37	Return_std: 18.32	Time()
Epoch 10	Return_mean: 40.56	Return_std: 25.14	
Epoch 15	Return_mean: 53.07	Return_std: 26.29	
Epoch 20	Return_mean: 76.31	Return_std: 44.41	
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Epoch 80	Return_mean: 489.79	Return_std: 44.05	
Epoch 85	Return_mean: 479.35	Return_std: 59.41	
Epoch 90	Return_mean: 488.63	Return_std: 41.79	
Epoch 95	Return_mean: 493.34	Return_std: 34.31	

With average reward baseline

Epoch 0	Return_mean: 19.53	Return_std: 8.33	Time()
Epoch 5	Return_mean: 29.72	Return_std: 18.20	Time()
Epoch 10	Return_mean: 38.70	Return_std: 24.50	
Epoch 15	Return_mean: 54.86	Return_std: 32.84	
Epoch 20	Return_mean: 72.85	Return_std: 34.04	
Epoch 25	Return_mean: 121.04	Return_std: 67.89	
Epoch 30	Return_mean: 206.30	Return_std: 101.12	
Epoch 35	Return_mean: 268.13	Return_std: 112.62	
Epoch 40	Return_mean: 343.16	Return_std: 110.35	
Epoch 45	Return_mean: 411.13	Return_std: 95.30	
Epoch 50	Return_mean: 428.35	Return_std: 100.25	
Epoch 55	Return_mean: 446.02	Return_std: 91.36	
Epoch 60	Return_mean: 476.90	Return_std: 57.94	
Epoch 65	Return_mean: 477.56	Return_std: 55.69	
Epoch 70	Return_mean: 495.10	Return_std: 21.86	
Epoch 75	Return_mean: 468.04	Return_std: 64.06	
Epoch 80	Return_mean: 483.19	Return_std: 50.66	
Epoch 85	Return_mean: 475.75	Return_std: 62.50	
Epoch 90	Return_mean: 492.98	Return_std: 28.44	
Epoch 95	Return_mean: 497.29	Return_std: 19.28	

With linear fitted value function baseline