

Citizen



```
graph BT; ConcreteCitizen --> Citizen
```

A UML class diagram illustrating inheritance. At the top is a white rectangular box with a black border labeled "Citizen". Below it is a gray rectangular box with a black border labeled "ConcreteCitizen". A blue arrow points from the top center of the "ConcreteCitizen" box to the bottom center of the "Citizen" box, indicating that "ConcreteCitizen" inherits from "Citizen".

ConcreteCitizen