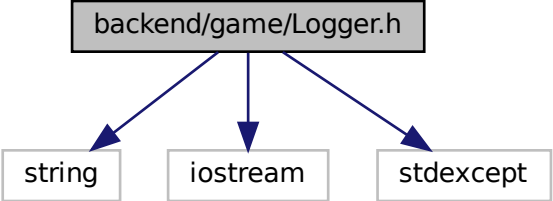


backend/game/Logger.h



```
graph TD; A[backend/game/Logger.h] --> B[string]; A --> C[iostream]; A --> D[stdexcept];
```

A diagram illustrating the dependencies of the file `backend/game/Logger.h`. The file is represented by a gray rectangular box at the top. Three blue arrows originate from the bottom of this box and point downwards to three separate white rectangular boxes. The leftmost box contains the text `string`, the middle box contains `iostream`, and the rightmost box contains `stdexcept`. All boxes have a thin gray border.

`string`

`iostream`

`stdexcept`