Sprint Planning

This document highlights the sprint lengths and dates we choose for the management of the project

Sprint 1 - (28 Apr - 12 May) :

- Choose and implement 3 use cases
    - Tutor request
    - Tutor to tutee matches
    - Tutee profile update which includes tutor preferences that will aid in the tutor to tutee matches.
- Begin Documentation and implementation of a mock API at least the 3 use cases.
- Design a wireframe on Figma for at least the 3 use cases.
- Implement UIs for Figma pages
- Tests for UI
- Unit testing for the backend functions
- Collaborated with Project owners on app design and got feedback.

Sprint 2 - (13 May - 27 May):

- Implement more use cases
- Change Figma design to accommodate Project owner's preferences
- Change mock API to allow real data
- Implement more UI
- Unit testing as more code is implemented
- Implement Register and login
- Implement Tutor side of profile
- Collaborate with Project Owners

Sprint 3 - (28 May - 11 June):

Sprint 4 - (12 June - 26June):

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