
Testing Policy Document

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Ctrl Alt Defeat

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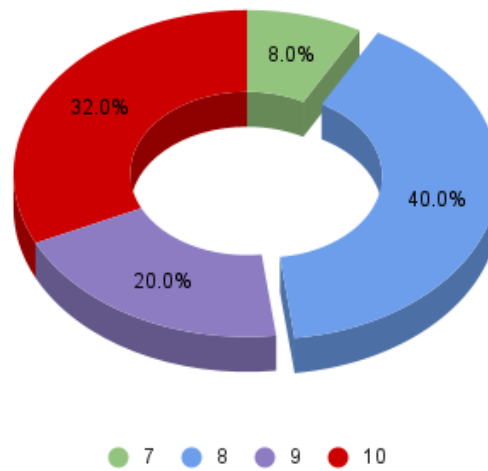
1 Quality Requirements Testing

1.1 Usability

Process of Usability Testing:

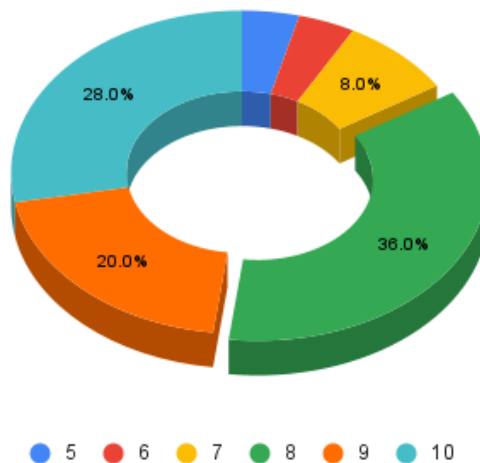
- **Planning** - The first step in usability testing is to plan what you want to test and how you are going to test it.
- **Recruiting** - The next step is to recruit participants to test the application. The participants should be representative of the target audience of the application but should also be diverse enough to get a wide range of feedback.
- **Testing** - The next step is the actual testing of the application, the way in which we facilitated the testing of the application was as follows:
 - We sent all participants of our usability testing a pdf explaining all aspects of navigating to the app and a list of tasks in which they could try. The pdf can be found [HERE](#).
 - The participant will access the application in their own time in the environment of their liking and use the application to perform tasks that were suggested on the pdf.
 - Once the user has completed the testing of the app, a questionnaire was then to be filled out by all participants, the questionnaire can be found [HERE](#).
- **Feedback implementation** - We collect all data from the questionnaire that the testing participants filled out and use this to modify and fix issues accordingly.
- **Metrics for usability testing** - The metrics that we used to measure the usability of our application are as follows:
 - How insightful the application is which is computed as an average with 10 being the most insightful and 1 being the least insightful. As we can see from the image below the majority of the users we tested rated the insightfulness of the applications statistics as an 8 or higher.

Ratings for the insightfulness of the statistics and visualisations

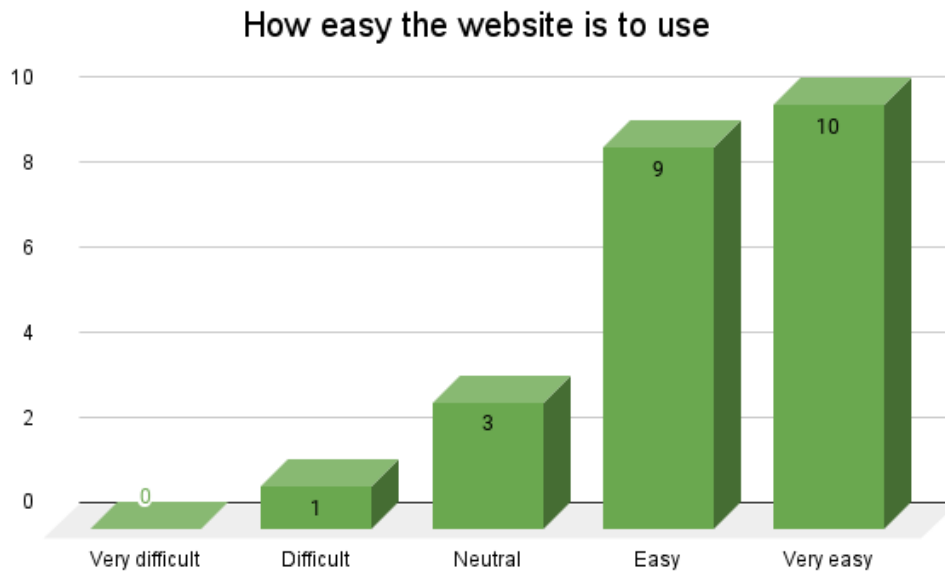


- The overall rating of the application which is computed as an average with 10 being the best rating and 1 being the worst rating. As we can see from the image below the majority of users rated the application on an overall scale of 8 or higher.

Overall rating of the website



- The amount of responses regarding how easy the website is to use and navigate ranging from very easy to very difficult. As we can see the majority of users rated the app as very easy and easy to use.



- The overall sentiment of the responses regarding the application should be positive. Of course as a sentiment analysis platform we decided it would be a great idea to put our app to work by letting it generate sentiment analysis in regards to the reviews that we received from our usability testing participants. The results of the sentiment analysis can be found below in the pdf which was generated by our application.



Sentiment Analysis Report



Usability Testing



What is in your domain?



This domain is to analyse all the reviews from our usability testing in order to showcase

Overall Domain Pulse works well with some hiccups with the YouTube video link, and uploading of my own CSV File the premise is sound and it pulls the data properly, not sure how the Positive, Negative, Neutral aspect works and seems to miss some Live Reviews i left as one thing when it was meant to be another but it picks up on most, The graphs are easy to read and understand, The UI is a simple and easy to follow but popup windows don't auto close when clicking out of them. The report comes out clean and easy to read not too confusing

The website was incredibly user-friendly and delivered insightful statistics.

I think Domain Pulse has a lot of potential and achieves its goal. It would definitely be useful for business owners and content creators. The app was easy to use and the directions were clear for the most part.

Very useful as it simplifies the product review process.

Helps see reviews and information about a topic quickly and is useful for decision making.



User Reviews



Overall Score

87%



Number Analysed

25 sentiments



Review Rate

8.33 reviews/day



Toxicity

0%



Positive

52%



Negative

10%



Neutral

36%



Timeline

23 September 2023-
26 September 2023



Joy

76%



Surprise

12%



Fear

1%



Anger

2%



Disgust

2%



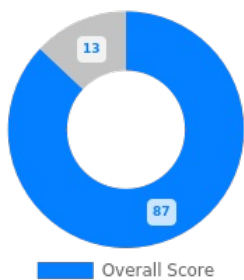
Sadness

5%

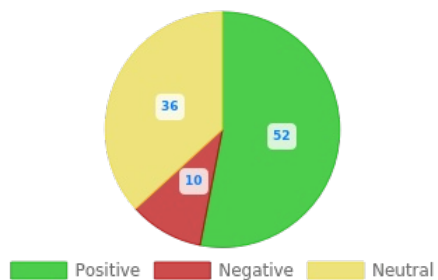


What is in your domain?

Overall Score



Sentiment Ratios



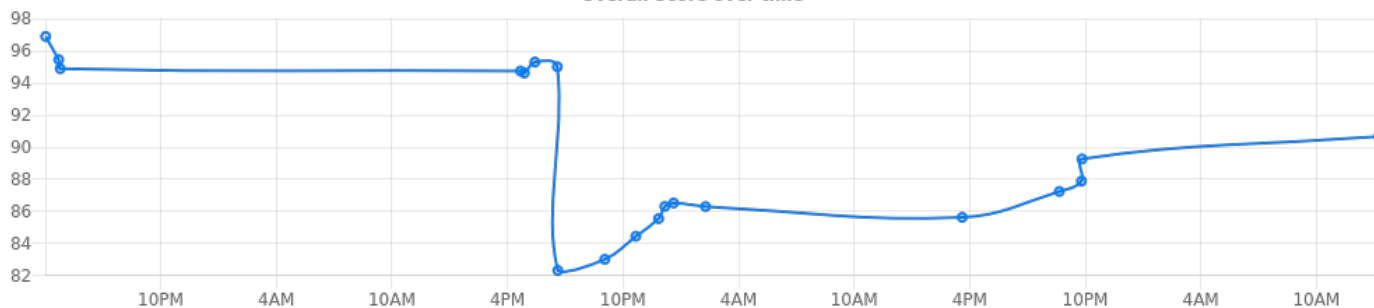
Emotion Ratios



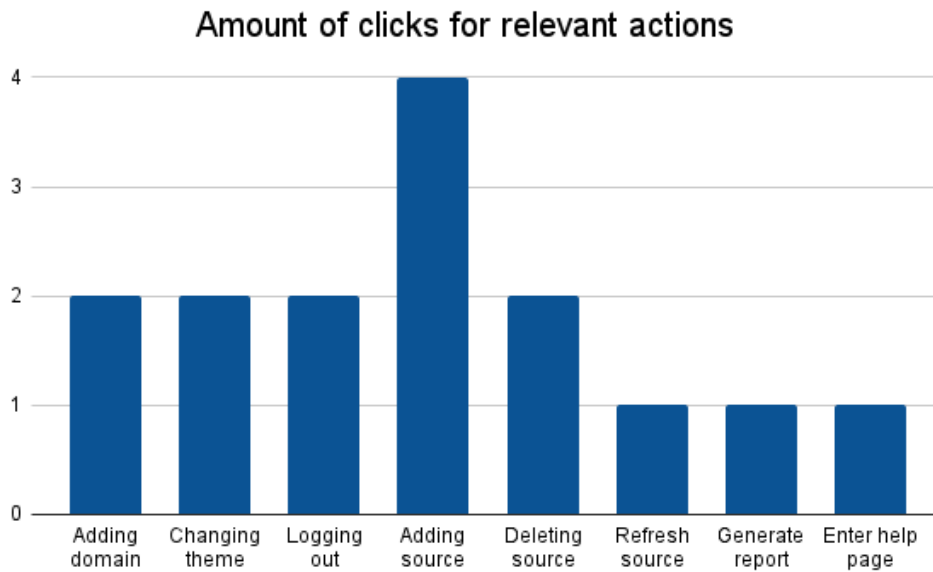
Number of Sentiments per Source



Overall Score over time



- The number of clicks required to complete any action within the app should be below 5 clicks.



Amount of clicks for relevant actions		Passed/Failed
Adding domain	2	Passed
Changing theme	2	Passed
Logging out	2	Passed
Adding source	4	Passed
Deleting source	2	Passed
Refresh source	1	Passed
Generate report	1	Passed
Enter help page	1	Passed

The results of our usability testing gave view to many insights and helpful information regarding our application, The most prominent information that the usability testing brought to light was the bugs within our application that needed to be rectified and the consequences of not fixing bugs within the application. A list to some of the bigger bugs has been supplied below:

- The App was not redirecting to the login page after registering a new user.
- The headings for the relevant input fields were not displaying correctly.
- Forgot password functionality was not working properly.
- Scanning our live review source on an android device takes the user to the notes app instead of our modal for user input data.
- Live review loads indefinitely when there is no data.

All bugs that were listed above in conjunction with those not listed have been remedied and the app is in a state that is bug free to our knowledge. Improvements within the app also came to light during the usability testing and these improvements have been implemented and are as follows:

- Wider scroll bars were added to aid those with visual impairments.
- The ability to toggle a users password visibility was added.
- Clearer graph switching buttons were added.
- Filtering of comments were added to allow users to search for comments.
- Added functionality for horizontal scrolling.

After running the results of the usability testing through our application, some very valuable insights were apparent which can be seen in the pdf above. We can see from the generated insights that we have an overall score of 87% which is great and shows that our application is user friendly and easy to use with a minimal learning curve. When the designers were designing the user interface we wanted to promote recognition over recall which allows the user of the application to easily identify and select the actions they want to complete, rather than having to remember the UI and all its functionality.

The main emotion that was felt when using our app was joy coming in at 76% which shows that users had a pleasant experience when using our application. We believe this is due to the fact that the app was designed in a way that is intuitive and can be used by people from most technological backgrounds and age, With many support aids available to help users navigate the application such as tooltips and help buttons. To back up this claim users over the age of 40 on average rated the overall app as a 8.375 out of 10 and users under the age of 40 on average rated the overall app as a 8.647 out of 10.

The sentiment ratios that were generated by our application for the usability testing responses were as follows:

- Positive - 52%
- Negative - 10%
- Neutral - 36%
- Undecided - 2%

The sentiment ratios again reiterate the fact that the majority of users had a pleasant experience when using our application.

Ultimately the usability quality requirement was met and exceeded by our application and we are very proud of the results that were achieved.

1.2 Security

Security is a very important quality requirement for any application as peoples information is at risk if the application is not secure. The security of our application is of utmost importance as we are dealing with peoples personal information and we need to ensure that this information is kept safe and secure. The security of our application in relation to the OWASP top 10 security vulnerabilities is as follows:

- **Broken access control** - We are using Django's support for user authentication which has been thoroughly tested and is highly secure, with this being said access control is very unlikely to be broken unless one of Django's authentication libraries had a flaw which is unlikely. Our application only have 1 level of access which means that incorrect access control is unlikely to occur.
- **Cryptographic failures** - To protect our system against cryptographic failures we are using HTTPS and for all our password storage we are using state of the art hashing with salting.
- **Injection** - To protect our system against injection attacks we are using prepared statements provided by Django's built in ORM (Object Relational Mapper) which is highly secure and has been thoroughly tested. We also use built in functions to execute our queries to ensure that no injection attacks can occur.
- **Insecure design** - We consistently update the architecture of our system which allowed us to identify and fix any insecure design flaws that may have been present in our system.
- **Security misconfiguration** - We have tested our application extensively and have ensured that the way our security configurations work is correct and secure.
- **Vulnerable and outdated components** - We have a bot that updates our dependencies automatically and we have no known vulnerabilities in our dependencies, we also make use of Gitguardian which alerts us if any secrets within the repo somehow get leaked.
- **Identification and Authentication failure** - Once again we use Django's built in authentication libraries which have been thoroughly tested and are highly secure.
- **Software and data integrity failure** - All libraries and plugins that are used within our system are from trusted sources and hence we can be sure that there are no integrity failures that are known to us.
- **Security logging and monitoring failure** - We use software(Fail2ban) that bans an IP address from accessing our VM if more than 3 attempts to access the Vm are made and failed.
- **Server-side request forgery** - We only allow users to choose from sources that the application trusts and hence don't allow the user to make requests to any other sources which restricts the range of allowed URLs that can be used

as input by the user. Another added measure that we have incorporated is URL validation which ensures the user is only allowed to use URLs that are valid.

1.3 Performance

Performance is a highly important quality requirement within our application. This is due to the large amount of data processing that is done by our application, and therefore, the requirement of the reported data being consistent, accurate and computed in a reasonable amount of time.

1.3.1 Quantification

The following metrics are used to quantify the performance of the system, being the most important metrics to the system:

- **Response Time** - The time taken for the system to respond to a request, being the time taken for the system to process the request and return a response. This is of importance due to the need for data to be returned in a reasonable amount of time, heavily relating to the usability of the system. The metric used shall be the average response time of several frequently used requests, and comparing these results to a list of minimum requirements for each endpoint.
- **Accuracy and Consistency** - The accuracy and consistency of the Sentiment Analysis models used within the system are of utmost importance, such that a user receives relevant data that provides useful and precise information regarding their domains, that is consistent with in multiple requests. As the models used are pre-trained, the accuracy can be determined by their reported accuracy, and F1-score. Accuracy within a model refers to percentage of correct predictions made on a class-balanced dataset (datasets with the same number of samples), while we often have varying dataset sizes, and therefore F1 score is a better metric and shall be used. As reviewing the statistical accuracy of each model, the accuracy shall be tested by providing highly positive and highly negative test data to the system, and reporting on the results.

1.3.2 Results

The following results have been collected from the system, and are used to determine the performance of the system:

- **Response Time** - The endpoints `create_domain`, `refresh_source` (which is calculated from the summation of its initial call and subsequent calls for real-time data loading), `generate_report`, `login_user`, `get_domain_dashboard` and `get_source_dashboard` have been tested on sample data (of which has contained the same data for fair results), and the average response times have been measured as such:

Endpoint	Average Time Taken (ms)	Minimum Required Time (ms)	Passed
<code>create_domain</code>	549.6	700	TRUE
<code>refresh_source</code> (total)	29042	30000	TRUE
<code>generate_report</code>	2736	5000	TRUE
<code>login_user</code>	664.2	1000	TRUE
<code>get_domain_dashboard</code>	151.8	300	TRUE
<code>get_source_dashboard</code>	180.4	300	TRUE

According to Google (<https://developers.google.com/speed/docs/insights/Server>), the response time of your server should be under 200 ms. Response times of under 200ms will provide users with, what feels like an instantaneous response. Therefore the minimum response times of endpoints used within navigation of the website, such as `get_domain_dashboard` and `get_source_dashboard`, should be under 300 ms, so as to accommodate for large amounts of data being parsed throughout the application. The minimum requirement of the response time for `generate_report` and `refresh_source` are 5000 ms and 30000 ms respectively, this is due to the large amount of data processing required in each of these endpoints, and therefore, the time taken to process the data is expected to be longer. This performance, however, does not negatively impact user experience as data will be loaded into the dashboard whilst further data is being processed, and the processing of data is expected to take a longer amount of time. Similarly `create_domain` has a minimum requirement of 700 ms due to the necessity of creation of data. The `login_user` endpoint has a requirement of 1000 ms to accommodate for authentication to be completed.

- **Accuracy and Consistency** - The accuracy and consistency of each model is tested by their accuracy, F1 score, and differences within the resulting data after testing the same source. The consistency of the models has been tested by rerunning the same analysis on the same source, 10 times, twice, whereby every result for the each source respectively is identical. The accuracy of the models is determined by the metrics provided by the authors of the models, being the accuracy and F1 score, which are as follows for each model:
- **VADER** - The VADER model is found to have a F1 score of 0.96, which is extremely high and extremely accurate, therefore contributing to high performing data analysis within our system.
- **DistilBERT base uncased finetuned SST-2** This general model is used alongside the VADER model to calculate the general sentiment score of the given data. The reported accuracy of the model is as such:

Accuracy on glue	validation set	✓ verified	0.911
Precision on glue	validation set	✓ verified	0.898
Recall on glue	validation set	✓ verified	0.930
AUC on glue	validation set	✓ verified	0.972
F1 on glue	validation set	✓ verified	0.914
loss on glue	validation set	✓ verified	0.390
Accuracy on sst2	✓ verified		0.989
Precision Macro on sst2	✓ verified		0.988
Precision Micro on sst2	✓ verified		0.989
Precision Weighted on sst2	✓ verified		0.989
Recall Macro on sst2	✓ verified		0.989
Recall Micro on sst2	✓ verified		0.989
Recall Weighted on sst2	✓ verified		0.989
F1 Macro on sst2	✓ verified		0.988
F1 Micro on sst2	✓ verified		0.989
F1 Weighted on sst2	✓ verified		0.989
loss on sst2	✓ verified		0.041

These findings lead to a resultant average accuracy of 0.95, and a resultant average F1 score of 0.9515 which is an exceptionally high F1 score, and therefore, leading to highly accurate data analysis and information in our system.

- DistilBERT toxic-comment-model** This model is used to calculate the toxicity of a single comment, and therefore is a less significant statistic within our system, however, the accuracy of the model is still of importance. The reported accuracy of the model is an Accuracy of 94%, and a F1-score of 0.59, which although is a slightly above average score, is not detrimental to our systems integrity, as toxicity is not a highly important statistic for our system or for users viewing it.
- emotion-english-distilroberta-base** This model is used to calculate the prevalent emotions within a review. The reported accuracy of the model is an Accuracy of 66% which is relatively performant, due to the difficulty in detection of emotion within toneless text, and a share/spread of different emotion within a review.
- Polarized Data** As stated in the Quantification, highly, objectively, positive and negative data sources were parsed into the system, and the results were as follows:

Positive/Negative	Sentiment Score	Required Score	Pass
Positive	92%	>90%	TRUE
Negative	5%	<10%	TRUE

The results of the polarized data show that the system performs to the desired standard, and will provide consistent, accurate data to the user.

1.4 Scalability

Scalability testing is testing performed in order to enhanced and improve the functional and performance capabilities of the application. So that, application can meets requirements of the end users.

1.4.1 Quantification

The following metrics are used to quantify the scalability of the system.

- **Replication** - Are services able to be replicated to decrease the load of on the systems at large.

We ensure the scalability of the system by making sure that there is not a single bottleneck/entrypoint into our application.

we do this by baking in scalability into the first networking requests that are made to our application. when a request is made to domainpulse.app, instead of immediately resolving the IPaddress of our machine that hosts the webserver, we have it set to reply with one of the nameservers that we host. What this is that users in different regions will be directed to different servers that are closest to them, this ensures that the load is distributed evenly across our servers.

this also means that if one of entry points go down, then there are other entry points into the application.

1.5 Modifiability

2 Code Coverage

Any commit made to a branch causes automated tests to be run on the codebase of that branch, thereafter the code coverage of said branch is calculated. Any branch being merged via pull request into the development branch (dev) needs to have the coverage of changes to the codebase to match or better the coverage of the development branch. Furthermore, the coverage of the newly committed code (ie: patch) must match or exceed the coverage percentage of the project. This ensures that the coverage of the codebase is never decreasing, and that sufficient testing is being done on the codebase. Furthermore any time the development branch is merged into the master branch, the coverage of the development branch must match or be higher than that of the master branch, ensuring an increasing coverage and sufficient testing.

- A code coverage report is included in the below image:
- A link to our code cov profile can be found [HERE](#).

@@	Coverage Diff			@@
##	main	#269	+/-	##
=====				
+ Coverage	91.00%	91.32%	+0.32%	
=====				
Files	145	146	+1	
Lines	4002	4139	+137	
Branches	187	193	+6	
=====				
+ Hits	3642	3780	+138	
+ Misses	348	347	-1	
Partials	12	12		

3 Types of testing

- **Unit testing** - Unit testing is when the smallest parts of the application which are known as units are tested to ensure that the correct operation occurs. An example of Unit tests and integration tests can be found in any file ending in "spec.ts" for frontend and an example is given [HERE](#) and a backend example can be found [HERE](#).
- **Integration Testing** - Integration testing is when separate components are tested together to ensure the correct operation of these components occur. Integration tests can be mocked or un-mocked, mocked tests are when the data used in the tests are not pulled in from an external API or database but rather mocked data is used to simulate the data that would be pulled in from an external API or database. Unmocked tests are when the data used in the tests are pulled in from an external API or database.
- **E2E Testing** - End to end testing is when the application is tested as a whole to ensure that the application is working as expected from the user interface level all the way through the application to the database level and checks all the integration between these components work as expected. Examples of E2E tests can be found in any file ending in a ".cy.ts" for frontend and an example is given [HERE](#).

4 Choice of testing tools/frameworks

4.1 Frontend Testing

For our frontend testing frameworks and tools we decided to use the following:

- **Karma and Jasmine** - Jasmine is the testing framework that is used to write actual tests and are typed in Javascript, Karma is the test runner that executes the tests. Karma is run from a CLI(Command Line Interface) and it will open up a browser window and run the tests in that browser. Karma will then report the results of the tests back to the CLI and can be used to generate a coverage report. Karma and Jasmine are recommended by Angular which is what our frontend is primarily built upon and they are the most popular testing frameworks for Angular applications. The advantages of using Karma and Jasmine over other testing frameworks is that they are easy to set up and use, they are well documented and they are popular amongst Angular developers which means there is a extensive amount of resources available online for help if need be.
- **Cypress** - Cypress is a testing framework that is used to write end to end tests which are tests that try and simulate a user using the application. End to end tests are needed to ensure that the application is working exactly as expected from the user interface level all the way through the application to the database level and checks all the integration between these components work as expected. Cypress runs in a browser which makes it easy to setup and follow the tests as they execute in the browser. Cypress is documented well with a thriving community which allows for easy access to information if any problems arise.

4.2 Backend Testing

For our backend testing framework and tools we decided to use the following:

- **Django built in testing module** - Django has a built in testing module which allows for the testing of Django applications, this is yet another reason why we decided to use django as it has amazing functionality out of the box. The django testing module allows for extensive testing of the application. The advantages of using django testing framework over an external framework is that one is already used to the syntax of django since our backend is primarily built on django and hence saves valuable time trying to learn syntax of another backend testing framework. Django allows for fast pace development which is much needed in certain situations such as in ours when following an agile development strategy. Django testing framework is also well documented and has a large community which allows for easy access to information if any problems arise and help is needed.

4.3 Github Actions and workflows

Github actions were used to aid in the automatic testing and generating of code coverage reports for our application. Github actions are workflows that are activated

by certain events such as a merge, push or pull to certain branches of the repository. The workflows are defined in a yaml file and are run on a virtual machine hosted by github, Github actions ensure that all tests pass before a branch is merged into main/master. The workflows that we have defined are as follows:

- backend build
- frontend build
- coverage report
- automatic deployment
- automatic testing