

# System Requirements Specifications

## UPDATED SOFTWARE REQUIREMENT SPECIFICATION

### Introduction

The need for **AEGIS** arises from significant challenges in current digital forensics workflows, where teams face limitations in secure collaboration, effective evidence management, and maintaining a verifiable chain of custody. These gaps hinder the integrity, efficiency, and legal defensibility of investigations.

AEGIS aims to address these issues by delivering a robust, containerized platform that empowers cybersecurity professionals to collaborate securely in real time, manage digital evidence systematically, and ensure full compliance with legal and forensic standards. The platform will support end-to-end investigation management, emphasizing automation, integrity, and accountability across all stages of the digital forensics process.

### USER STORIES

User stories represent functional goals from the perspective of each user role. They illustrate how users interact with the system to accomplish specific tasks, such as uploading evidence, creating annotation threads, sharing cases, or approving findings. These stories guide feature prioritization and serve as acceptance criteria for development.

#### **1. Use Case 1: Real-Time Collaboration: Secure Chat**

US1: As an **admin**, I want to be able to create a chat room for every case and add the assigned members to that case.

US2: As a **DFIR team member**, I want to chat in real-time with other analysts or team members assigned to the same case, so that we can collaboratively investigate and resolve incidents efficiently without leaking information.

US3: As an **External Collaborator**, I want secure communication channels so that I can provide expertise and receive case updates without compromising confidentiality.

#### **Acceptance Criteria:**

##### For an admin

- An admin must be able to create a chat room.
- An admin must be able to delete a chat room.
- An admin must be able to update a chat room (\*??)
- An admin must be able to add DFIR team members to their respective chat rooms.

- An admin must be able to remove DFIR team members to their respective chat rooms.
- An admin should be able to view all chat rooms.
- An admin must be able to view all users added to a chat room.

#### For a DFIR team member

- A DFIR team member must be added to a case-specific chat room only if they are assigned to the case.

#### For an External collaborator

- External Collaborators must be able to join a case via a link shared by an administrator.
- An external collaborator must have access to a chat for a limited amount of time based on a token that expires after a set period of time.

#### For all chat members

- All messages sent by chat members must be end-to-end encrypted.
- All chat participants must be able to send and receive real-time updates and notifications.
- Plain text messages and evidence attachments must be supported.
- Chat members should be able to read all the messages in the chat.
- Chat members must be able to delete their own messages

## **2. Use Case 2: Real-Time Collaboration: Discussion Threads**

US1: As a **DFIR Team Member**, I want to create and discuss detailed annotation threads on specific evidence files so that I can document my analysis, track insights or discrepancies, and collaborate effectively with other assignees on complex findings.

US2: As a **Lead DFIR Investigator**, I want to review and manage annotation threads so that I can ensure analysis quality and coordinate team efforts.

US3: As an **External Collaborator**, I want to contribute distinctly identifiable annotations so my specialised input is visible while maintaining evidence integrity.

#### **Acceptance Criteria:**

#### For a DFIR Team member and any member with access to a case

- A DFIR team member must be able to create annotation threads on specific evidence files.
- A DFIR team member must be able to reply to, edit, and delete their own annotations.

- A DFIR team member must be able to tag collaborators in the annotation threads.
- DFIR team members must be able to view all annotations related to their assigned cases.
- A DFIR team member can approve (or react to) all annotations.

#### For a Lead DFIR Investigator

- A lead DFIR investigator can additionally delete annotations created by other DFIR team members.
- Can approve or reject annotations for final review.
- A lead DFIR investigator should be able to add a case collaborator to participate in the thread.
- A lead investigator should be able to update a thread's priority.

#### For an External Collaborator

- Annotations that are made by external collaborators must be marked with their role, "External Collaborator," for easy identification.

### **3. Use Case 3: Automated Logging**

US1: As a **compliance officer**, I want all critical actions to be logged and immutable so that I can verify the integrity of the investigation and enforce chain-of-custody

US2: As a **DFIR Administrator**, I want to be able to access and view comprehensive automated logging of all system activities so that I can monitor team progress and ensure proper evidence handling procedures.

US3: As a **DFIR Team Member**, I want my analysis activities to be automatically logged so that I can focus on investigation work without manual documentation overhead.

#### **Acceptance Criteria:**

##### For a Compliance Officer

- All sensitive actions (e.g., logins, uploads, deletions, approvals) must be automatically logged.
- Each log entry must include a timestamp, action, actor (user ID) and IP address.
- Each log entry must be tamper-proof and cannot be altered post-creation.
- All logs must be retained and stored for legal and compliance auditing.

##### For an administrator

- All user actions must be automatically logged and must include a timestamp, action, actor (user ID) and IP address.

- An admin must be able to view logs and filter them depending on the user, case, date or the type of action performed.
- An admin must be able to download or export logs for reporting and auditing purposes.

#### For a DFIR team member

- All actions performed by a DFIR team member such as viewing evidence, interactions in the annotations must be logged automatically.
- Every team member must be able to view their own action history or logs.

## USER CHARACTERISTICS

This section describes the profiles, skill levels, and roles of the users who will interact with the AEGIS platform. It covers system administrators, forensic investigators, external collaborators, and auditors—each with varying technical proficiency and access needs. These insights help shape user interfaces and access control logic.

### **1. DFIR Administrator**

**Role Description:** Primary administrator responsible for overall case management, team coordination, and platform governance.

#### **User Characteristics:**

- Digital forensics professional responsible for case management, team coordination, and platform governance. They handle case allocation, resource management, and maintain evidence integrity while requiring comprehensive oversight capabilities and administrative privileges for audit compliance and security monitoring.
- Can review all evidence maps and timelines.
- Can access and export reports for audit or governance purposes.
- Maintains overall administrative oversight across new collaboration and visualization tools.

### **2. Lead DFIR Investigator**

**Role Description:** Investigators who lead case analysis, coordinate team activities, and make critical investigative decisions.

#### **User Characteristics:**

- Digital forensics specialists with team leadership responsibilities who coordinate evidence analysis workflows and make critical investigative decisions. They facilitate team discussions, perform quality control on findings, and serve as the primary communication hub for case updates.
- Manages and approves annotation threads and case timelines.
- Can edit, organize, and highlight evidence maps.

- Reviews and customizes case reports for legal or organizational standards.

### **3. DFIR Team Members (Investigators)**

**Role Description:** Hands-on investigators who conduct detailed analysis of digital evidence and contribute to case resolution.

**User Characteristics:**

- Digital forensics specialists who conduct hands-on analysis of digital evidence. They require collaborative tools for real-time coordination, spend most of their time examining and annotating evidence, and create comprehensive documentation throughout the investigation process.
- Conducts detailed analysis, creates annotations, and links evidence to timeline events.
- Uses graphical evidence maps to visualize connections and patterns.
- Contributes to reports, ensuring their analysis is accurately captured.

### **4. External Collaborators**

**Role Description:** External professionals who provide specialised assistance on specific cases with limited system access.

**User Characteristics:**

- External professionals including legal counsel, law enforcement officers, or specialised consultants who provide expertise on specific cases. They require temporary, restricted access to assigned cases and secure communication channels while maintaining clear audit trails of their contributions for legal purposes.
- Can view graphical maps and timelines with restricted editing access if authorized.
- Contributions must be clearly tagged in annotations and reports.
- Maintains secure communication and audit visibility.

## **FUNCTIONAL REQUIREMENTS**

This section details the specific functional capabilities the AEGIS system must provide to fulfill user needs. Each requirement is derived from use cases, user stories, and operational needs, and is structured to define what the system must do, including evidence uploads, chain of custody tracking, user management, and role-based collaboration.

### **R1: User Registration and Authentication**

This section defines how users will be able to securely gain access to the platform including account creation and registration, secure credential verification, session management and logout.

## **R1.1: User Registration**

### **R1.1.1: Registration of a New User**

The system shall allow an admin to register a new user by providing their full name, email address, and a randomly generated password.

### **R1.1.2: Email Format and Uniqueness Validation**

The system must validate the format of the submitted email and ensure it is not already associated with an existing user.

### **R1.1.3: Role Assignment**

The system must allow an admin to assign a specific role from a list of predefined roles during registration.

## **R1.2: Login and Credential Verification**

### **R1.2.1: User Login**

The system must authenticate users by verifying their email and password, issuing a secure session token upon success.

### **R1.2.2: Email Verification**

The system must send a time-sensitive verification token to a newly registered email, which the user must activate through verification in order to gain access to the platform.

### **R1.2.3: Credential Security**

The system shall store user passwords using secure, one-way hashing (bcrypt) to prevent credential theft.

### **R1.2.4: Failed Log In**

The system must implement rate limiting and account lockout mechanisms after repeated failed login attempts.

## **R1.3: Session and Token Management**

### **R1.3.1: Session Token Expiry**

The system shall ensure that issued tokens expire after a configurable period of inactivity.

### **R1.3.2: Reconnection and Token Refresh**

The system should automatically refresh session tokens or redirect the user to reauthenticate upon expiration.

### **R1.3.3: Logout**

The system must allow users to log out manually, which just revoke their current session token and mark the session inactive.

## **R2: Role & Permission Management (RBAC)**

This section defines how the system manages roles, permissions, and access control using a Role-Based Access Control (RBAC) strategy. It outlines how permissions are enforced, roles are assigned, and security is maintained throughout the application.

### **R2.1: Role Definition and Storage**

### **R2.1.1: Predefined Roles**

The system shall define and store a set of predefined roles (e.g., Admin, Investigator, Responder, Analyst) using an ENUM-based schema in the database.

### **R2.1.3: Access control**

Each role shall represent a set of responsibilities and access boundaries defined by associated permissions.

## **R2.2: Permission Definition and Association**

### **R2.2.1: Permissions that map to actions**

The system shall define a comprehensive list of granular permissions (e.g., `CREATE_CASE`, `VIEW_EVIDENCE`, `ASSIGN_ROLE_TO_USER`), which reflect all actionable operations in the system.

### **R2.2.2: Permission & Role Association**

Permissions shall be stored in a dedicated table and shall be associated with one or more roles via a many-to-many relationship.

### **R2.2.3: Hierarchical Permission Inheritance**

The system shall support hierarchical permission inheritance if required (e.g., Admin implicitly has all permissions granted to other roles).

## **R2.3: Permission Enforcement**

### **R2.3.1: Access Control Authorization**

The system shall enforce access control at the API level using middleware that verifies whether the authenticated user has the required permission for the requested action.

### **R2.3.2: Unauthorized Attempt Error Response & Audit Logging**

Unauthorized access attempts shall result in appropriate HTTP error responses (e.g., 403 Forbidden) with error logging for audit purposes.

### **R2.3.3: Centralised Permissions Check**

Permission checks shall be centralized and reusable to ensure consistent enforcement across all services and endpoints.

## **R2.4: Role Assignment Scope**

### **R2.4.1: Platform-Wide Global Roles & Case-Specific Roles**

The system shall support **global roles**, which apply platform-wide, and **case-specific roles**, which grant permissions limited to a particular case context.

### **R2.4.2: Role/User Mapping**

The system shall allow mapping users to roles per case (e.g., an investigator may be assigned to `Case A` only, with restricted visibility to `Case B`).

#### **R2.4.3: Role Enforcement**

Case-level roles shall be enforced using contextual authorization checks during case-related operations.

### **R2.5: Administrative Role Management**

#### **R2.5.1: System & Case-Level Role Viewing**

The system shall allow administrators to view a list of all users along with their assigned global and case-level roles.

#### **R2.5.2: Updating User Roles**

The system shall allow administrators to assign or update a user's role through a secure interface or API, with appropriate logging of the change.

#### **R2.5.3: Case Assignment & Role Designation**

The system shall allow only admins to assign users to a specific case and designate a role (e.g., **Investigator**, **Responder**) for each.

### **R3: Case Management**

This section outlines the functional requirements for creating, managing, and updating investigation cases within the system. It includes functionality related to case lifecycle, access, team assignment, and operational metadata such as status, priority, and investigation stage.

#### **R3.1: Case Creation**

##### **R3.1.1: Role Case Creation**

The system shall allow only admins to create a new case by providing a title, description, their name, and a team name.

##### **R3.1.2: Case ID**

The system shall generate a unique identifier (e.g., UUID) for each case upon creation and store a timestamp of creation.

##### **R3.1.3: Audit Log Case Creation**

The system shall log every case creation event, including:

- User ID of the creator
- Case ID and title
- Timestamp of creation
- Initial values (description, team name, owner)

#### **R3.2: Case Viewing**

##### **R3.2.1: Assigned Case Viewing**

The system shall allow users to view their assigned cases.

##### **R3.2.2: Filtering and Sorting**

The case listing shall support filtering and sorting by fields such as status, priority, creation date, or investigation stage.

##### **R3.2.3: Case Details & Assigned Users Viewing**

The system shall allow viewing of individual case details, including assigned users,



status, priority, timeline history, and metadata.

#### **R3.2.4: Audit Logging of Case Viewing**

The system shall log each case view action, each log will include the following mandatory fields, and any other attributes deemed necessary for specific actions:

- User ID of the viewer
- Case ID viewed
- Timestamp of access

### **R3.3: Case Status Updates**

#### **R3.3.1: Authorized Case Update Access**

The system shall allow authorized users with the `UPDATE_CASE_STATUS` permission to update the status of a case to one of the predefined states (e.g., `open`, `under_review`, `closed`).

#### **R3.3.2: Audit Logging of Case Status Updates**

Case status transitions shall be logged with:

- Case ID
- Acting user ID
- Previous and new status values
- Timestamp of change

#### **R3.3.3: Restrictive Case Status Update**

The system shall enforce any defined status transition rules (e.g., disallow reopening a closed case without elevated permissions).

### **R3.4: Case Role Assignment**

#### **R3.4.1: Permission**

Assigned roles shall define the user's permissions within that specific case context, as enforced by the RBAC system.

#### **R3.4.2: Updating and Revoking Case-Level Roles**

The system shall support updating and revoking case-level role assignments.

#### **R3.4.3: Audit Logging of Case-Level Role Assignments and Updates**

The system shall log all case-level role assignments or updates, including:

- Acting user ID
- Target user ID
- Case ID
- Assigned or revoked role
- Timestamp of the action

### **R3.5: Case Metadata Updates**

#### **R3.5.1: Authorized Users Can Update Case Metadata**

The system shall allow authorised users with the `UPDATE_CASE_METADATA` permission to update the **priority** of a case (e.g., `low`, `medium`, `high`, `critical`).

#### **R3.5.2: Investigation Stage Updates By Authorized Users**

The system shall allow authorized users to update the **investigation stage** of a case (e.g., **analysis**, **research**, **evaluation**, **finalization**), used for tracking case progress.

#### **R3.5.3: Audit Logging for Investigation Stage Updates**

The system shall log all changes to case metadata (priority or stage), including:

- Case ID
- Acting user ID
- Field modified (e.g., priority or stage)
- Old and new values
- Timestamp of change

### **R4: Evidence Management**

This section outlines the requirements the system shall fulfill for the secure and careful management of digital evidence, including file upload to IPFS, metadata storage, retrieval, deletion, and integrity verification.

The system shall ensure that all critical actions are logged for accountability and an immutable chain of custody.

#### **R4.1: Uploading Evidence**

##### **R4.1.1: Evidence Upload By the Admin**

The system shall allow only the system admin to upload evidence. This is so as to ensure fine-grained control over the handling of evidence, given the sensitivity of evidence uploaded to the platform.

##### **R4.1.2: Uploaded Evidence Stored on IPFS**

Upon successful upload, evidence files shall be stored on IPFS, and their CIDs (Content Identifiers) shall be returned and stored in PostgreSQL to allow the retrieval of evidence.

##### **R4.1.3: Audit Logging For Uploaded Evidence**

The system shall log each evidence upload and include the following attributes:

- User ID of the uploader
- Case ID (where applicable)
- Filename and file type
- IPFS CID and file size
- Timestamp of upload

#### **R4.2: Checksum Generation**

##### **R4.2.1: Computed Checksum for Each Uploaded File**

The system shall compute a cryptographic checksum (e.g., SHA-256) of each uploaded file at the time of upload.

##### **R4.2.2: Checksum Stored as Part of Metadata**

The checksum shall be stored in the evidence metadata for future validation.

#### **R4.2.3: Audit Log Computed Checksum**

The system shall log the computed checksum along with the evidence upload event (covered in R4.1.3).

### **R4.3: Metadata Storage**

#### **R4.3.1: Metadata Stored Fields**

The system shall store the following metadata for each evidence file:

- IPFS CID
- File size (in bytes)
- File type (MIME)
- Original filename
- Upload timestamp
- Uploader's user ID
- Associated case ID
- Checksum value

#### **R4.3.2: Metadata Stored In PostgreSQL**

Metadata shall be stored in a structured relational database (e.g., PostgreSQL) and linked to the case and user entities.

### **R4.4: Evidence Retrieval**

#### **R4.4.1: Case Level, Evidence Metadata Retrieval**

The system shall allow users which are assigned to a case to retrieve evidence metadata and details of all the evidence uploaded for that case by:

- Evidence ID
- Case ID

#### **R4.4.2: Audit Logging for Evidence Access**

The system shall log every evidence access event. Each log entry shall include the following mandatory fields:

- User ID of the requester
- Evidence ID or Case ID
- Timestamp of access
- IP address (optional for forensics)

### **R4.5: Evidence Deletion**

#### **R4.5.1: Evidence Deletion Authorization**

The system shall allow only the system admin to delete evidence.

#### **R4.5.2: Mark Evidence for Deletion**

Deleted evidence shall be soft-deleted (flagged) to preserve auditability unless a hard delete is explicitly authorized by an admin.

#### **R4.5.3: Audit Logging for Evidence Deletion**

The system shall log each deletion action. Each log entry shall include the following mandatory fields:

- User ID performing deletion
- Evidence ID
- Case ID
- Timestamp of deletion
- Reason for deletion (optional comment field)

## **R4.6: Checksum Validation**

### **R4.6.1: Authorization for Evidence Integrity Check**

The system shall allow system admins to validate the integrity of evidence files by re-computing and comparing its checksum.

### **R4.6.2: Compromised Evidence**

The system shall determine and display the outcome of the checksum validation by comparing the current hash of the evidence file with its originally stored checksum. If the values differ, the evidence shall be flagged as compromised; if they match, it shall be marked as intact. This result must be visibly presented to the validating user and persistently recorded for auditing and chain-of-custody integrity.

### **R4.6.3: Audit Logging for Evidence Validation**

The system shall log all integrity validation attempts, including:

- User ID performing the validation
- Evidence ID
- Timestamp
- Validation result (match / mismatch)

## **R5: Evidence Metadata & Tagging**

This section defines how the system handles custom metadata and tags associated with evidence files. Metadata is stored in PostgreSQL during upload, with support for updating, retrieving, and querying by tags for efficient organization and filtering.

### **R5.1: Metadata Storage (Embedded JSON)**

#### **R5.1.1: Embedded Metadata Format**

The system shall store metadata associated with an evidence file as a structured JSON object during upload.

#### **R5.1.2: Metadata Field Key Management**

The system shall enforce validation to ensure metadata keys are non-empty, unique within the object, and do not overlap with reserved system fields.

#### **R5.1.3: Metadata Updates**

The system shall allow only system admins to update JSON evidence metadata objects for a given evidence record. This may involve adding new keys(fields), updating values, or removing existing fields.

#### **R5.1.4: Audit Logging for metadata storage and updates**

All metadata storage and update actions shall be logged, including:

- User ID
- Evidence ID
- Fields added/updated
- Timestamp

## **R5.2: Metadata Retrieval (JSONB)**

### **R5.2.1: Metadata Viewing Permissions**

The system shall allow users with the **VIEW\_EVIDENCE\_METADATA** permission to retrieve the **metadata** field of a given evidence record, returned as a JSON object.

### **R5.2.2: Storage Format**

The JSON metadata shall be fully structured and consistent in key-value format.

### **R5.2.3: Audit Logging for Metadata Retrieval**

Each metadata retrieval action shall be logged, including:

- User ID
- Evidence ID
- Timestamp

## **R5.3: Evidence Tagging**

### **R5.3.1: Users with Tagging Permissions**

The system shall allow users who are assigned to a case to tag evidence of that particular case.

### **R5.3.2: Tag Storage format**

Tags shall be normalized (e.g., case-insensitive, trimmed) and stored in a PostgreSQL table with a many-to-many relationship to evidence records.

### **R5.3.3: Removing Tags**

The system shall allow authorized users to remove tags from evidence.

### **R5.3.4: Audit Logging for Tag operations**

The system shall log all tag operations, including:

- User ID
- Evidence ID
- Tag(s) added or removed
- Timestamp

## **R5.4: Searching and Listing by Tag**

### **R5.4.1: Case Level Evidence Tag Viewing and Filtering**

The system shall allow users assigned to a case to list and search for evidence files by tag.

### **R5.4.2: Searching Feature**

Tag-based search shall support exact match, partial match, and compound tag filters.

#### **R5.4.3: Audit Logging for Tag Searching**

All search actions involving tags shall be logged with:

- User ID
- Search tags or keywords used
- Timestamp

## **R6: Audit Logging**

This section defines how the system captures and manages logs of critical user actions for accountability, traceability, and compliance. Logs are securely stored and queryable by authorized personnel.

### **R6.1: Logging of Critical Actions**

#### **R6.1.1: Audit Log major system actions**

The system shall automatically log all critical user actions, including but not limited to:

- User login and logout
- Evidence upload or deletion
- Case creation and status changes
- Role assignments and revocations
- Metadata updates
- Permission violations or unauthorized attempts

#### **R6.1.2: Audit Log Fields**

Each audit entry shall include:

- The action performed (e.g., `LOGIN_SUCCESS`, `UPLOAD_EVIDENCE`, `ASSIGN_ROLE`)
- The user ID performing the action
- The target entity (e.g., case ID, evidence ID, user ID)
- A contextual description (optional, e.g., IP address, browser agent)
- A timestamp (`TIMESTAMPZ`)

#### **R6.1.3: Audit Log Trigger**

Audit logging must be triggered by backend services using a consistent and centralized mechanism (e.g., middleware, service-level logging function).

### **R6.2: Retrieval and Filtering of Logs**

#### **R6.2.1: Recent Activity Viewing**

The system shall allow all users to view audit logs of their recent activities.

#### **R6.2.2: Audit Log Retrieval Filtering**

The retrieval endpoint shall support filtering by:

- User ID
- Case ID
- Action type
- Time range

#### **R6.2.3: Sorting and Pagination**

Results shall be paginated, sorted by newest-first, and returned in a structured format (e.g., JSON array of log entries).

### **R6.3: Timestamping and Context Preservation**

#### **6.3.1: Entry Log Timestamping**

Each audit entry shall be stored with a server-generated timestamp reflecting when the action occurred.

#### **R6.3.2: Entry Log Metadata**

The system shall capture contextual information if available, including:

- Source IP address
- Request origin (user agent)
- Authenticated session/token ID

#### **R6.3.3: Immutable Log Entries**

Audit entries shall be immutable once stored and protected from tampering through access control and restricted write permissions.

### **R6.4: Exporting Audit Logs**

#### **R6.4.1: Exporting Logs**

The system shall allow users with the `EXPORT_AUDIT_LOGS` permission to export filtered audit log data in a downloadable format (e.g., CSV or JSON).

#### **R6.4.2: Operations on Logs**

The export operation shall apply all currently active filters (user, case, action type, time range) and return only authorized records.

#### **R6.4.3: Log Entries for Export Operations**

Each export event shall itself be logged in the audit log, including:

- User ID performing the export
- Export format
- Time of export
- Scope or filters used

#### **R6.4.4: Exported File Details**

Exported files shall contain only audit data; no sensitive credentials, secrets, or private keys shall be included.

### **R7: Dashboard and Analytics**

This section outlines requirements for providing users and administrators with summarized, visualized, and actionable insights into system activity, including case trends, evidence flow, and user behavior.

## **R7.1: Dashboard Overview and Statistics**

### **R7.1.2: User Dashboard Statistics**

The dashboard shall display high-level statistics relevant to the user's role and scope, such as:

- Total number of cases accessible to the user
- Number of open vs. closed
- Total number of evidence files uploaded
- Recent user activity (logins, uploads, case status updates)

### **R7.1.3: Real Time Recent Accesses**

Data presented shall reflect real-time or near real-time values from the database, cached appropriately for performance if needed.

## **R7.2: Charts and Summary Visualizations**

### **R7.2.1: Visual Representation Formats**

The system shall provide visual indicators such as:

- Time-series graphs for case creation trends
- Line or area graphs for user activity over time

### **R7.2.2: Metrics**

Summary tiles (KPIs) shall include key metrics such as:

- Number of cases assigned to the current user
- Number of uploads in the last 7 days
- Number of role assignments or changes made

### **R7.2.3: Visualization Filtering**

All visualizations shall support user-level filtering where applicable (e.g., show only my cases, or by role/team).

### **R7.2.4: Services Provided**

The system shall use secure backend APIs to serve aggregated data to frontend dashboards, and ensure no raw sensitive data is exposed unnecessarily.



## R8: Notification Service

This section defines requirements for system-generated notifications, primarily focused on account-related email flows such as verification and password reset. Logging is enforced for audit and debugging purposes.

### R8.1: Email-Based Notifications

#### R8.1.1: Email Trigger

The system shall send email notifications for the following events:

- **Email verification** during user registration
- **Password reset requests**, including secure token delivery

#### R8.1.2: Email Details

Emails shall include:

- A personalized greeting (e.g., user's full name)
- A secure, time-limited verification or reset link/token
- System branding and support contact information

### R8.2: Logging of Email Delivery Attempts

#### R8.2.1: Audit Logging for Notification

The system shall log every email delivery attempt, including:

- Email type (e.g., `VERIFICATION_EMAIL`, `RESET_PASSWORD_EMAIL`)
- Recipient email address
- Status (`sent`, `failed`, `mocked`)
- Timestamp
- Error message if applicable

#### R8.2.2: Email Notification Environment

Email logs shall be recorded even in development environments where email delivery is mocked or simulated.

#### R8.2.3: Notification Logs Viewing

Logs shall be accessible to administrators or developers with the `VIEW_NOTIFICATION_LOGS` permission for debugging and auditing.

## R9: Secure File Access (E2EE-Ready)

This section defines how the system provides encrypted file access using IPFS and end-to-end encryption mechanisms. It ensures that only authorized recipients, through a secure key exchange protocol, can decrypt and access evidence.

## **R9.1: Downloading Encrypted Files from IPFS**

### **R9.1.1: IPFS File Download Using CID**

The system shall allow users who are assigned to a case to initiate a file download by referencing the files IPFS CID.

### **R9.1.2: End to End Encryption**

All files stored on IPFS shall be encrypted client-side before upload, and decrypted client-side after download using the appropriate decryption key.

### **R9.1.3: Storage of Encrypted Artefacts**

The backend shall **never store or access plaintext file contents** — it shall only relay encrypted blobs and metadata.

## **R9.2: Key Exchange Protocol Integration (X3DH)**

### **R9.2.1: Key Exchange Protocol**

The system shall integrate with a secure key exchange protocol such as **X3DH (Extended Triple Diffie-Hellman)** to enable encrypted key sharing between sender and recipient(s).

### **R9.2.2: Encryption Keys**

The sender shall encrypt a file encryption key using the recipient's X3DH public keys and attach the encrypted symmetric key as part of the evidence metadata or envelope.

### **R9.2.3: Decryption Keys**

The recipient shall use their identity and ephemeral keys to decrypt the symmetric file key and then decrypt the actual file locally.

### **R9.2.4: Retrieval Processes**

All key exchange and retrieval processes shall occur over authenticated, secure channels.

## **R9.3: Authorization and Decryption Access Control**

### **R9.3.1: RBAC Enforced on File Sharing**

The system shall ensure that only users authorized via RBAC and case-specific roles can retrieve the encrypted file or associated key material.

### **R9.3.2: Authorization and Authentication of Shared Files**

Upon download request, the system shall verify:

- The requesting user's identity and role
- That the user is assigned to the case associated with the evidence
- That the user is the intended recipient of the encrypted key (via public key match)

### **R9.3.3: Audit Logging Upon Unauthorized Access**

Access attempts by unauthorized users shall be denied and logged with an audit entry indicating attempted access to secured content.

## **R10: Case Collaboration**

This section defines functionality for users to collaborate within a case using notes, replies, and tagging. Notes are role-protected, timestamped, and audit-logged to ensure accountability and traceability.

## **R10.1: Posting Case Notes**

### **R10.1.1: Case-Level Note Sharing**

The system shall allow users who are assigned to a case to post written notes to a specific case.

### **R10.1.2: Format of Notes**

Notes may contain plain text, markdown, or basic formatting for clarity and context.

## **R10.2: Replying to Case Notes**

### **R10.2.1: Discussion Threads**

Users shall be able to reply to existing notes, forming threaded discussions within the same case.

### **R10.2.2: Note Ordering**

Replies shall be visually grouped with their parent notes and ordered chronologically.

## **R10.3: Timestamping and Author Tracking**

### **R10.3.1: Audit Logging for Case Notes**

Every case note and reply shall be stored with:

- Author's user ID
- Timestamp of creation
- Case ID
- Parent note ID (for replies)

## **R10.4: Viewing Case Discussions**

### **R10.4.1: Case-Level Note Viewing**

The system shall allow users assigned to a case to view all case notes they are authorized to access, presented in a chronological or threaded format.

### **R10.4.2: Case-Level Note Grouping**

Notes shall be grouped per case and loaded with associated metadata (e.g., author name, created\_at).

## **R10.5: User Tagging for Directed Collaboration**

### **R10.5.1: Tagging Users Within a Case Note**

The system shall support tagging users within case notes using a standard `@username` format.

### **R10.5.2: Tagging for System Notification**

When tagged, the mentioned user shall receive a system notification or email (if notification service is active).

### **R10.5.3: Tagging Range**

The system shall validate that only users assigned to the same case may be tagged.

## **R10.6: Access Control**

### **R10.6.1: Case-Level Note Access Control**

Only users who are assigned to the case shall be allowed to create, view, or reply to notes within that case.

## **R10.7: Auditing Note Activity**

### **R10.7.1: Audit Log All Note Replies**

The system shall log all note and reply actions in the audit log, including:

- Action type (`add_note`, `reply_note`)
- Author's user ID
- Case ID
- Note or reply ID
- Timestamp

## **R11: Secure Chat (Real-Time Messaging)**

This section defines how the system supports secure, encrypted real-time messaging using authenticated WebSockets. It enables one-on-one and group conversations within cases while enforcing strict encryption and access control.

### **R11.1: WebSocket Authentication**

#### **R11.1.1: JWT/Session Token Authentication**

The system shall establish WebSocket connections only after authenticating the user using a valid **JWT** or **session token**.

#### **R11.1.2: Authorization Upon Connection**

The WebSocket server shall verify the token on connection and reject unauthorized or expired sessions.

#### **R11.1.3: Websocket Linking**

Each connected socket shall be linked to the authenticated user ID and limited to their assigned case channels or private message threads.

### **R11.2: Encrypted Messaging**

#### **R11.2.1: End-to-End Messaging**

All messages shall be end-to-end encrypted **client-side before transmission**, using pre-shared symmetric keys or session-derived keys.

#### **R11.2.2: Single And Grouped Encryption**

The system shall support both:

- **One-on-one encrypted messages** between two users

- **Group encrypted messages** within a case-specific chat

### **R11.2.3: Messaging Keys and Encryption Protocol**

Message encryption keys shall be managed using a secure key exchange protocol (e.g., X3DH or Double Ratchet).

## **R11.3: Real-Time Delivery**

### **R11.3.1: Real Time Messaging**

The system shall deliver messages in real-time using a WebSocket-based gateway service.

### **R11.3.2: Access Control for Delivered Messages**

The gateway shall route messages only to authenticated clients who are valid recipients.

### **R11.3.3: Undelivered Messages**

Undelivered messages shall be queued or temporarily stored for users who are offline.

## **R11.4: Encrypted Message Storage**

### **R11.4.1: Encrypted Messages**

The system shall persist encrypted message payloads in the database, along with:

- Sender ID
- Recipient ID(s) or case ID
- Message timestamp
- Delivery status (**sent**, **delivered**, etc.)

### **R11.4.2: Storage of Encrypted Messages**

Plaintext content shall never be stored server-side.

## **R11.5: Delivery Acknowledgment**

### **R11.5.1: Message Acknowledgement Status Update**

The system shall support acknowledgment of message delivery and update the message status to:

- **sent** (message was dispatched)
- **delivered** (message reached the recipient's client)

## **R11.6: Message Visibility & Access Control**

### **R11.6.1: Viewing Case-Level Messages**

Only users assigned to the same case (or valid peer in one-on-one chat) shall be able to send or view messages related to that conversation.

### **R11.6.2: Authorization of Case-Level Messages**

Attempts to access messages outside of one's assigned cases or private

conversations shall be blocked and logged.

## **R11.7: Message Retrieval (Encrypted History)**

### **R11.7.1: Retrieval of Encrypted Messages**

The system shall allow authenticated users to retrieve their encrypted message history from the backend.

### **R11.7.2: Client Side Decryption**

The backend shall return only encrypted payloads — decryption shall occur on the client using previously negotiated or stored keys.

### **R11.7.3: History Retrieval**

History retrieval shall support pagination and filtering by time or conversation.

## **R11.8: Encryption Key Management**

### **R11.8.1: Key Rotation**

The system shall support secure key rotation or refresh per session, per case, or per user — based on defined security policies.

### **R11.8.2: Invalidation of Keys**

Old keys may be invalidated or archived securely. Key refresh shall be securely negotiated and authenticated using the key exchange protocol.

### **R11.8.3: Key Storage**

Key material shall **never be stored unencrypted** on the backend. All key storage (if any) must be encrypted using a derived key from the user's credentials or device-based secrets.

## **R12: End-to-End Encryption (E2EE) for Chat**

This section outlines how the system uses strong cryptographic protocols to ensure chat messages remain confidential, authentic, and tamper-proof, even from the server. The design follows modern E2EE standards like **X3DH** and optionally **Double Ratchet**.

### **R12.1: Key Agreement with X3DH**

#### **R12.1.1: Encryption Protocol**

The system shall use the **X3DH (Extended Triple Diffie-Hellman)** protocol to establish secure shared secrets between sender and recipient.

#### **R12.1.2: Encryption Keys**

The following are published on behalf of a user by the system:

- An **Identity Key (IK)**
- One or more **Signed PreKeys (SPK)**
- A set of **One-Time PreKeys (OTPKs)**

#### **R12.1.3: Retrieval of Keys Upon Connection**

Upon initiating a new session, the sender shall fetch the recipient's pre-key bundle and derive a shared encryption key using X3DH.

## **R12.2: Secure Key Storage**

### **R12.2.1: Secure Key Storage**

The system shall store users' Identity Keys and PreKeys in a secure **Key Service** or backend module with:

- Encrypted storage (e.g., libsodium's `crypto_secretbox`)
- Access control restricted to the authenticated owner
- Optional client-side derived encryption for Identity Keys using password-derived keys

### **R12.2.2: Sharing of Only Public Keys**

Only the public parts of the keys (IK, SPK, OTPKs) shall be accessible to other users for key exchange. Private keys shall never leave the user's device unencrypted.

## **R12.3: Client-Side Message Encryption**

### **R12.3.1: Client Side Encryption**

All chat messages shall be encrypted **on the sender's device** using a session key derived from X3DH (and optionally advanced to support the Double Ratchet protocol).

### **R12.3.2: Metadata Storage**

Encrypted payloads shall be accompanied by a metadata envelope that includes:

- Sender public key
- Ephemeral public key (if using Double Ratchet)
- Message counter (if using forward secrecy)
- Message authentication code (MAC) or signature

## **R12.4: Client-Side Message Decryption**

### **R12.4.1: Decryption Keys**

Only the **intended recipient** shall be able to decrypt the message using their private identity key and the sender's ephemeral/public keys.

### **R12.4.2: Client-side Decryption**

Message decryption shall occur entirely on the recipient's device — no server-side decryption is allowed.

### **R12.4.3: Chat Payload**

In one-to-one chats, each recipient gets a uniquely encrypted payload. In group chats, per-user encryption or sender keys shall be applied depending on the model.

## **R12.5: Server Transparency & Content Protection**

### **R12.5.1: No Server Side Decryption**

The server shall act solely as a **message relay** and shall be **unable to decrypt, alter, or inspect** message contents.

### **R12.5.2: Messaging Format**

All stored chat messages (in transit and at rest) shall remain in their encrypted form. The system shall not log or index plaintext chat content.

## **R12.6: Forward Secrecy and Session Expiry**

### **R12.6.1: Forward Secrecy**

The system shall support **forward secrecy** by rotating session keys periodically or after each message, using the **Double Ratchet** protocol or equivalent.

### **R12.6.2: Session State**

Session state shall expire after:

- A period of inactivity
- Session key compromise
- A user logout or explicit key reset

### **R12.6.3: Re-establishing a Session**

Upon session expiration, a new shared secret must be re-established via X3DH before communication can continue.

### **R12.6.3: Terminating a Session**

The system shall terminate a session after an extensive period of inactivity is detected.

## **R13: Case Timeline Management**

### **R13.1: Event Entry and Linking**

The system shall support the creation, linking and reordering of events

#### **R13.1.1: Event Creation**

The system shall allow DFIR team members to create events in a chronological timeline. Each event shall include:

- Date and time
- Event description
- Linked evidence items

#### **R13.1.2: Linking Evidence to Events**

The system shall allow each timeline event to be linked to one or more evidence items. Linked evidence shall reference the evidence ID and include a short description of relevance.

### **R13.2: Timeline Editing and Review**

#### **R13.2.1: Event Editing**

Lead DFIR Investigators shall be able to edit, remove, or reorder timeline events for accuracy and completeness.

#### **R13.2.2: Event Approval**

Investigators shall be able to approve events, confirming that linked evidence and descriptions are accurate.



### **R13.3: Timeline Navigation and Search**

The system shall provide filtering and search capabilities to view events by:

- Date or date range
- Event type
- Linked evidence

### **R13.4: Session and Security Considerations**

Timeline modifications shall be logged automatically, including actor ID, timestamp, and action type. Only authorized users with access to the case shall modify or view timeline events.

## **R14: Graphical Evidence Mapping**

### **R14.1: Evidence Node Management**

#### **R14.1.1: Node Creation**

The system shall allow DFIR team members to create nodes representing evidence items. Each node shall include:

- Evidence ID
- Evidence type
- Optional short description

#### **R14.1.2: Node Linking**

The system shall allow users to visually link nodes to represent relationships, dependencies, or causal connections between evidence items.

### **R14.2: Map Editing and Highlighting**

#### **R14.2.1: Map Editing**

Lead DFIR Investigators shall be able to add, edit, or remove nodes and links to ensure accuracy and highlight critical relationships.

#### **R14.2.2: Node/Link Annotations**

Users shall be able to annotate nodes or links with notes, comments, or references to timeline events. External Collaborators shall have annotations clearly marked as “External Collaborator.”

### **R14.3: Map Viewing and Export**

The system shall allow authorized users to:

- View the full graphical evidence map
- Export the map in visual formats (PDF, PNG) for reporting or external review

### **R14.4: Security and Access Control**

All map modifications shall be logged automatically. Only authorized users with case

access shall view or edit maps. Read-only access shall be enforced for external collaborators unless temporary edit access is explicitly granted.

## **R15: Case Report Generation**

### **R15.1: Report Composition**

#### **R15.1.1: Report Content**

The system shall generate structured case reports that may include:

- Evidence items and metadata
- Annotation threads
- Timeline events
- Graphical evidence maps
- Executive summary or custom notes

#### **R15.1.2: Section Selection**

Lead DFIR Investigators shall be able to include or exclude specific sections when generating reports.

### **R15.2: Report Export and Formats**

#### **R15.2.1: Export Options**

Reports shall be exportable in multiple formats, including PDF and DOCX.

#### **R15.2.2: Preview**

The system shall allow users to preview reports prior to export to verify content and layout.

### **R15.3: Security and Audit**

#### **R15.3.1: Access Control**

Only authorized users shall generate or export reports. External collaborators may view reports only if explicitly granted access.

#### **R15.3.2: Logging**

All report generation actions shall be logged automatically, including user ID, timestamp, and report version.

## **ARCHITECTURAL & QUALITY REQUIREMENTS**

This section outlines the system's architectural principles and non-functional (quality) requirements, including modularity, scalability, performance, security, and reliability. These requirements guide technical decision-making and ensure the platform supports robust, maintainable, and legally defensible DFIR workflows.

## Quality Requirements

### Performance Requirements

Performance is an important quality attribute for AEGIS. The system's primary purpose is to provide a platform that accommodates DFIR teams simultaneous collaboration during ongoing investigations. Thus, reasonable response times are key to maintain workflow continuity without affecting the user's analysis process.

<b>Stimulus Source</b>
Platform user
<b>Stimulus</b>
Users accessing case management features, uploading evidence files, and engaging in real-time collaboration during active investigations
<b>Response</b>
<ul style="list-style-type: none"><li>• The system provides immediate feedback for user interactions</li><li>• Evidence upload and case access operations complete without delays</li><li>• Real-time collaboration features remain responsive during simultaneous use</li></ul>
<b>Response Measure</b>
<ul style="list-style-type: none"><li>• Web interface pages load within <b>2 seconds</b></li><li>• Evidence files up to <b>1GB</b> upload within <b>10 seconds</b></li><li>• Real-time collaboration features respond within <b>500 milliseconds</b></li><li>• The system handles <b>5 concurrent users</b> without performance degradation</li></ul>
<b>Environment</b>
Normal operational conditions
<b>Artefact</b>
AEGIS web interface, database queries, evidence upload system, and real-time collaboration features

### Performance Strategies

**Caching:** Store frequently accessed data in memory to reduce database queries and improve response times for common operations.

*AEGIS will cache case metadata, user permissions, and frequently accessed evidence listings in memory within the Go backend to avoid repeated database queries, particularly for cases accessed multiple times during active investigations.*

**Indexing:** Create database indexes on frequently queried fields to improve search performance and reduce query response times.

*AEGIS will index evidence metadata fields (case ID, file hash, timestamps) in the database to ensure evidence searches and case lookups complete within the 1-second target response time.*

#### Performance Patterns

- Service Mesh
- Load Balancer
- Throttling
- MapReduce

### **Scalability Requirements**

DFIR teams can consist of a variable number of members, resulting in highly variable volumes of case data and user activity. AEGIS must be capable of scaling dynamically to accommodate both small teams handling isolated incidents and large organizations managing multiple complex investigations in parallel. This includes supporting high-throughput evidence ingestion, concurrent annotation and messaging workflows, and efficient retrieval of case artefacts.

Stimulus Source
Multiple investigators working on cases simultaneously
Stimulus
Increasing number of concurrent users accessing cases, uploading evidence, and using collaboration features
Response
The system maintains functionality as user load increases
Case and evidence data can grow without system failure

Collaboration features work consistently across multiple users

### Response Measure

The system supports **5 concurrent users** without failure

Handles **20 total evidence files** across all test cases

Real-time collaboration supports **3 simultaneous annotation threads**

The database maintains response times under **2 seconds** with **100 total evidence records**

### Environment

Design of the system and deployment strategy

### Artefact

Authentication system, case management features, evidence storage, and real-time collaboration components

## Scalability Strategies

**Scale-up resources (increase processing power):** Add more computing capacity to handle increased workload and user demands by upgrading hardware components or utilizing containerized scaling.

*For AEGIS, we will use Docker containers that can be scaled vertically by increasing CPU and memory allocation when concurrent user loads exceed thresholds, particularly during large incident response operations.*

**Spread load across time:** Distribute workload evenly by implementing queuing mechanisms for resource-intensive operations to prevent system overload during peak usage.

*When multiple large evidence files are uploaded simultaneously, concurrent users perform complex searches, or multiple chat conversations occur, AEGIS will queue these operations and manage chat message delivery efficiently to prevent system bottlenecks.*

## Scalability Patterns

- Microservices

- Service-oriented Architecture (SOA)

## **Security**

Security is a critical quality attribute in the AEGIS platform, as it must protect digital evidence from unauthorized access, alteration, or deletion. There is a need to prevent evidence tampering through encryption, role-based access control (RBAC), and exhaustive logging to maintain evidence integrity and confidentiality. Given the sensitivity of digital evidence, especially in legal or criminal investigations, unauthorized access or changes could compromise the entire case. Malicious insiders or external attackers may attempt to breach the system; hence, enforcing security through multiple defense layers is essential. Security mechanisms such as end-to-end encryption, logging of all access attempts, and enforcing strict RBAC ensure only authorized users can access or manipulate the data, while all actions are auditable. By implementing this level of security, AEGIS fulfils the goal of ensuring evidence integrity.

<b>Stimulus Source</b>
External attacker or malicious insider
<b>Stimulus</b>
Attempts to access, alter, or delete stored evidence
<b>Response</b>
System denies unauthorised access, encrypts and logs all interactions
<b>Response Measure</b>
<ul style="list-style-type: none"> <li>· All unauthorised access is blocked</li> <li>· All accesses logged</li> <li>· Data at rest and in transit is encrypted</li> <li>· RBAC rules are enforced per role</li> </ul>
<b>Environment</b>
During normal operation and when evidence is being accessed or uploaded
<b>Artefact</b>
Evidence files and logs

## **Architectural strategy(s):**

### **Authentication:**

Authentication ensures only verified users can interact with the platform. AEGIS requires role-based access and user-specific permissions to limit access to sensitive evidence. Without strong authentication, unauthorised users may bypass controls. Implementing secure authentication guarantees that only legitimate users enter the system. This reinforces the security posture of the system and complements RBAC, a critical requirement for digital forensics platforms.

### **Authorisation:**

Authorisation restricts what authenticated users can access or do. The system implements RBAC to limit visibility and access based on assigned roles. Even among trusted users, not all should access all evidence. For instance, a DFIR team member shouldn't have admin privileges. RBAC ensures fine-grained control over actions and data visibility. This aligns with legal compliance requirements for access control and minimises insider threat vectors.

### **Audit logging:**

Audit logs provide a traceable record of all user and system actions. The platform logs every activity for audit and chain-of-custody purposes. Logs ensure that any action, authorized or attempted unauthorized, is recorded for forensic reconstruction, debugging, or legal verification. Logging is essential to maintain chain-of-custody, detect breaches, and support accountability in a legal context.

### **Hashing and integrity checks:**

Hashing validates that data has not been tampered with. While not explicitly named, the proposal's emphasis on integrity suggests the use of hashing for verifying evidence authenticity. When evidence is uploaded or accessed, hashing (e.g., SHA-256) ensures no bits have changed. This is critical for legal admissibility of digital evidence. Supports the core aim of preventing tampering and enabling provable evidence integrity

### **End-to-end encryption:**

Encryption protects evidence confidentiality during transit and at rest. AEGIS mandates both end-to-end encryption for communication and encryption at rest for stored evidence. Encryption ensures that even if data is intercepted or exfiltrated, it remains unreadable to unauthorized actors. It protects against external breaches and internal data leaks. Fulfills compliance requirements and aligns with best practices for safeguarding forensic data.

## **Architectural pattern:**

### **Microkernel**

This pattern promotes modular security services that can be independently updated.

## Availability

Availability is a vital quality attribute in the AEGIS platform, as uninterrupted access to evidence and services is critical during time-sensitive investigations. The system must have high uptime, rapid failover, and minimal recovery time while ensuring no data loss or corruption during failures. In forensic operations, even short outages can disrupt workflows, delay evidence analysis, and jeopardize legal procedures. High availability ensures that parts of the system remain functional during compartmental failures. This includes real-time collaboration, uninterrupted access to evidence files, and responsive communication features. Automated recovery mechanisms are essential to mitigate service disruptions. Ensuring availability directly supports the platform's mission, which is to facilitate efficient, collaborative forensic investigations.

<b>Stimulus Source</b>
User (investigator), automated monitoring service, or another subsystem
<b>Stimulus</b>
A request is made to access the system or evidence while a component is down
<b>Response</b>
The system reroutes the request, activates a backup service, or degrades gracefully
<b>Response Measure</b>
<ul style="list-style-type: none"><li>· System uptime &gt; 99.3%</li><li>· Has a Mean Time To Repair (MTTR) of at most 2 hours.</li><li>· Automatic failover in &lt;5 seconds</li><li>· No data loss or corruption</li></ul>
<b>Environment</b>
During normal operation or when the system is under heavy load
<b>Artefact</b>
Evidence storage, collaboration module (i.e., secure chat, annotation threads), communication service

**Architectural strategy(s):**



### Health monitoring:

Health monitoring continuously tracks system performance and detects failures early. The system is expected to initiate failover or restart components when a service becomes unavailable. This allows rapid detection and recovery, supporting the MTTR and failover targets, thus maintaining high availability.

### Automated restarts:

Automated restarts allow failed components to be rebooted without manual intervention. The platform requires minimal downtime and quick recovery, with MTTR < 2. Restarting containers, services, or nodes automatically ensures service continuity without waiting for human operators. This is particularly useful during temporary crashes or memory leaks.

### Redundancy:

Redundancy ensures that a backup instance is always available to take over if the primary one fails. The system must have automatic failover in under 5 seconds and ensure no data loss. Redundancy directly ensures uptime and zero data loss, aligning with the platform's 99.5% availability requirement.

### Architectural pattern(s):

#### Microservices

This pattern maximises availability by ensuring separation of concern and support for redundancy and failover mechanisms. The client initiates the request, and the server can replicate that request in high-availability clusters.

### Reliability

Reliability is critical for AEGIS because digital forensic investigations require the system to operate consistently and without failure, preserving evidence integrity and ensuring uninterrupted workflow. Forensic systems like AEGIS handle time-sensitive and legally sensitive tasks. If the system corrupts evidence, fails mid-operation, or cannot quickly recover from faults (like power surges or failed uploads), it can compromise the entire investigation. By ensuring reliable operation with data validation, auto-recovery, and fault isolation, the platform can maintain investigator trust and deliver consistent performance, even under stress or partial system failure.

Stimulus Source
Power surges, corrupted backups, transmission errors, internal component failures
Stimulus
A failure occurs during evidence upload, access, storage, or collaboration

<b>Response</b>
The system prevents data corruption, recovers from failure, and resumes operation
<b>Response Measure</b>
<ul style="list-style-type: none"> <li>· No loss of uploaded evidence</li> <li>· Auto-recovery time &lt; 10 seconds</li> <li>· Error logged</li> <li>· Has a mean time between failures of at least 1 week</li> </ul>
<b>Environment</b>
While the system is actively being used in an ongoing investigation
<b>Artefact</b>
Evidence database, file storage system, logging mechanism

### **Architectural Strategy(s):**

#### **Fault detection and isolation:**

Fault detection and isolation allow the system to identify and isolate faulty components without affecting the whole system. If one component (e.g., the chat module) fails, isolation ensures the failure doesn't crash the entire platform. Health checks and logging tools can detect errors, while self-healing routines or service restarts can isolate and fix the fault.

#### **Data validation and integrity checks:**

These techniques ensure data is correct and unaltered during upload, storage, and access. AEGIS is required to prevent data corruption and maintain evidence integrity even during transmission errors or component failures. Validation (e.g., file type checks, hashing) detects anomalies, and integrity checks (e.g., checksums, signatures) ensure data hasn't been modified or corrupted. In turn, reliable evidence handling, a cornerstone requirement in forensic systems, is accomplished.

#### **Backup systems and transactional operations:**

Backups and transactions allow the system to recover from failure points and avoid partial or inconsistent states. The system must avoid any data loss or corruption, even during power surges or interrupted uploads. Backups capture the system state periodically. Transactional

operations (e.g., ACID-compliant database operations) ensure that incomplete actions don't corrupt the system. On failure, the system can roll back or restore a previous valid state.

### **Architectural pattern:**

#### **Repository:**

The repository pattern centralises access to data and manages interactions with the underlying storage. The reliability target involves no evidence loss and consistent data handling across the file storage and logging systems. Repositories abstract data access and can include validation, transaction control, and failover support. This makes it easier to enforce consistency and data recovery logic. This ensures consistent, reliable access to and modification of data, which is foundational for forensic reliability.

### **Architectural Constraints**

Architectural constraints define non-negotiable design boundaries that the AEGIS system must respect due to compliance, technical environment, and project limitations.

1. The system must handle sensitive forensic evidence, so it must meet legal and regulatory compliance.
  - a. There is a compliance constraint to data privacy laws, i.e., POPIA, which may prohibit storing sensitive evidence off-site, pushing for on-premises hosting.
2. The chain of custody must be enforced, requiring tamper-proof logs and documented data handling.
  - a. Chain-of-custody enforcement demands immutability and full traceability. You can't just overwrite data or delete logs.
3. It must run in an on-site deployment environment, not the public cloud.
4. The system uses PostgreSQL, MongoDB, IPFS, and Docker for all components.
  - a. IPFS doesn't support standard database features like transactions. This means we can't rely on it to safely undo or roll back operations. So, we must make sure that actions like uploading evidence are repeatable without causing problems, and we must check that files haven't been changed, using things like hashes.
  - b. Since we're using Docker to run everything in containers, we have to choose tools that work well in containers. Docker also means we need to plan carefully for how services will talk to each other, how they will be scaled up or down, and how we'll restart them automatically if something fails.

## TECHNOLOGY CHOICES AND REQUIREMENTS

This section justifies the selected technologies for implementing the AEGIS platform, including backend frameworks (Go), frontend frameworks (React with Tailwind), databases (PostgreSQL), messaging systems (NATS/RabbitMQ), and containerization tools (Docker, Kubernetes). Each choice is aligned with project goals such as scalability, security, and developer productivity.

### Case Timeline/Audit Log Viewer

#### Tech Area: Database

- **Options Considered:** PostgreSQL, MongoDB, Elasticsearch
- **Final Choice:** MongoDB
- **Justification:**
  - MongoDB stores data in flexible JSON-like documents, making it ideal for storing logs with dynamic and evolving structures.
  - Offers high write performance, which is critical when handling large volumes of audit or timeline events.
  - Eliminates the need for predefined schemas, allowing different types of events to be logged without structural constraints.
  - Performs well for read-heavy filtering queries, especially when properly indexed.

#### Tech Area: Log Storage Format

- **Options Considered:** Flat text logs, Structured JSON, Log files
- **Final Choice:** Structured JSON
- **Justification:**
  - Structured JSON enables efficient filtering and querying, such as by user, timestamp, or action.
  - Better integration with frontend filters and visualizations than plain text or log file formats.

- It supports the storage of nested data and metadata (e.g., IP, case ID, user agent), which is often useful in security and audit contexts.

## **Tech Area: Frontend Framework**

- **Options Considered:** React, Angular, Vue
- **Final Choice:** React
- **Justification:**
  - Ensures consistency across modules.
  - React's component-driven architecture is well-suited for dynamic and interactive UIs like timeline viewers.
  - Large ecosystem of supporting libraries (e.g., for date filtering, animations, and charts).
  - Simplifies integration of stateful features such as search, filter, zoom, or hover-over metadata.

## **Tech Area: Timeline UI Library**

- **Options Considered:** Custom UI, Vis.js Timeline, React Flow Timeline
- **Final Choice:** Custom React Component
- **Justification:**
  - Full control over design, styling, and interactivity, tailored to the visual identity and UX patterns.
  - Avoids dependency on heavy or unmaintained third-party libraries, reducing bundle size and future tech debt.
  - Enables fine-grained customization (e.g., colored event markers by type, expandable entries, grouped timelines).
  - Allows easy extension for hover details, click-to-expand, or linked evidence previews.

### Tech Area: API Layer (Backend)

- **Options Considered:** Go REST API, GraphQL, WebSocket
- **Final Choice:** Go REST API
- **Justification:**
  - REST is lightweight, stateless, and well-supported across clients.
  - Facilitates clear, filterable endpoints for frontend integration.
  - Easier to cache, paginate, and audit compared to GraphQL or streaming approaches.

### Tech Area: Timestamp Precision

- **Options Considered:** UNIX timestamp, ISO 8601 string
- **Final Choice:** ISO 8601
- **Justification:**
  - Human-readable format, widely understood across APIs and user interfaces.
  - Compatible with frontend date/time pickers and timeline displays without extra formatting.
  - Retains time zone awareness and improves debugging and analysis by humans.

### Tech Area: Authentication

- **Options Considered:** JWT, Sessions, OAuth2
- **Final Choice:** JWT (JSON Web Tokens)
- **Justification:**
  - Stateless design simplifies backend logic and scales well across distributed systems.
  - Embeds user identity, roles, and claims directly into the token—this makes user attribution of log entries straightforward.

- Ensure seamless integration and consistency.
- Supports expiration, signature verification, and secure transmission.

## Tech Area: Log Storage Database

*(repetition of Database decision, but focused on logs)*

- **Options Considered:** MongoDB, PostgreSQL, Elasticsearch
- **Final Choice:** MongoDB
- **Justification:**
  - Optimal for storing structured logs as JSON documents.
  - Supports flexible and nested fields, perfect for variable log types.
  - Scales well with high log ingestion rates.
  - Easy to index and filter logs for building performant timelines or audit reports.

## Evidence Upload, Storage & Retrieval

### Tech Area: Storage Backend

- **Options Considered:** Local File System (FS), AWS S3, ownCloud (WebDAV), IPFS
- **Final Choice:** IPFS (InterPlanetary File System)
- **Justification:**
  - Decentralised and content-addressable, meaning files are stored by hash rather than location.
  - Guarantees tamper-evidence: any change to the file alters its hash.
  - Perfect for chain-of-custody use cases, ensuring traceability and immutability.
  - Resilient and distributed storage, not tied to a single server or vendor.

## Tech Area: Hashing Algorithm

- **Options Considered:** MD5, SHA-1, SHA-256
- **Final Choice:** SHA-256
- **Justification:**
  - cryptographically safe, in contrast to SHA-1 and MD5, which are known to have flaws.
  - Widely used in security and forensic contexts for integrity verification.
  - Compatible with most modern libraries, standards, and chain-of-custody systems.

## Tech Area: Upload Format

- **Options Considered:** Multipart form-data, base64 in JSON, file streaming
- **Final Choice:** Base64 in JSON
- **Justification:**
  - Easy to embed in JSON-based REST APIs, which simplifies backend parsing.
  - Plays well with end-to-end encryption on the client side before upload.
  - Reduces reliance on multipart parsing and simplifies debugging in tools like Postman.

## Tech Area: Backend Language

- **Options Considered:** Node.js, Go, Python
- **Final Choice:** Go
- **Justification:**
  - High-performance language with built-in concurrency, ideal for handling multiple large uploads in parallel.
  - Produces lightweight binaries and is resource-efficient, improving scalability.



## Tech Area: API Design

- **Options Considered:** REST API, GraphQL, gRPC
- **Final Choice:** REST API
- **Justification:**
  - REST is easy to integrate, test, and monitor using standard tools.
  - Matches the API design already in use across the AEGIS platform.
  - Provides straightforward routes for file operations.

## Tech Area: Metadata Storage

- **Options Considered:** PostgreSQL, MongoDB, Hybrid
- **Final Choice:** PostgreSQL + MongoDB (Hybrid)
- **Justification:**
  - PostgreSQL stores structured relationships: evidence IDs, case associations, timestamps, and uploader info.
  - MongoDB stores flexible/unstructured data: user annotations, evidence tags, and extracted metadata.
  - This hybrid model offers strong consistency for core data while allowing schema flexibility where needed.

## Tech Area: Encryption

- **Options Considered:** At-rest only, Client-side E2EE, Server-side encryption
- **Final Choice:** Client-side End-to-End Encryption
- **Justification:**
  - Files are encrypted before leaving the browser, supporting a zero-trust architecture.

- Backend and storage systems never see plaintext—enhancing privacy and reducing liability.
- Aligns with modern security best practices for sensitive evidence handling.

### **Tech Area: Upload Verification**

- **Options Considered:** None, checksum revalidation, automatic integrity checks
- **Final Choice:** Hash + Size Checks
- **Justification:**
  - Validates the file hash (SHA-256) and size during both upload and retrieval to detect tampering.
  - Helps ensure data integrity at every stage of the upload lifecycle.
  - Makes the system forensically sound and legally defensible.

## **Case Creation, Assignment, and Tracking**

### **Tech Area: Database**

- **Options Considered:** MySQL, PostgreSQL, MongoDB
- **Final Choice:** PostgreSQL
- **Justification:**
  - Offers robust relational modelling, perfect for structured data like cases, users, and roles.
  - Supports foreign keys, constraints, and auditing features.
  - Reliable and battle-tested for transactional integrity and consistency.

### **Tech Area: Case Status + Stages**

- **Options Considered:** Free-form strings, ENUM types, lookup tables
- **Final Choice:** PostgreSQL ENUMs
- **Justification:**
  - Provides type-safe status definitions, reducing errors during updates.
  - Enforces consistency across cases for workflow stages.
  - ENUMs are performant and easy to validate at the DB level.

## Timeline Subsystem (Case Timeline )

### Tech Area: Timeline Visualization

- **Options Considered:** Custom React component, Vis.js Timeline, React Flow, D3.js
- **Final Choice:** Custom React component
- **Justification:**
  - Tailored UX for AEGIS; supports color-coded events, grouping, and hover metadata.
  - Avoids dependency bloat or outdated third-party libraries.
  - Supports easy integration with filters, search, zoom, and click-to-expand interactions.

### Tech Area: Event Filtering & Sorting

- **Options Considered:** Backend filtering only, Frontend filtering, Hybrid approach
- **Final Choice:** Hybrid (backend + frontend)
- **Justification:**
  - Backend ensures only relevant events are sent, improving performance.
  - Frontend provides instant interactivity for sorting/filtering without repeated API calls.

## Tech Area: Event Linking

- **Options Considered:** Simple click-to-expand, Click-to-evidence, Hover popovers
- **Final Choice:** Click-to-expand + Hover metadata
- **Justification:**
  - Improves usability for investigators.
  - Hover provides quick context; click allows deeper navigation into related evidence or cases.

## Tech Area: Pagination / Lazy Loading

- **Options Considered:** Load all events, Infinite scroll, Paginated requests
- **Final Choice:** Paginated requests / infinite scroll hybrid
- **Justification:**
  - Reduces memory footprint on the frontend.
  - Ensures a smooth timeline experience for cases with thousands of events.

## Graphical Mapping Subsystem (IOC / Evidence Graphs)

### Tech Area: Graph Rendering

- **Options Considered:** D3.js, Cytoscape.js, Vis.js Network, React Flow
- **Final Choice:** Cytoscape.js with React wrapper
- **Justification:**
  - Powerful graph layout algorithms, clustering, and zoom/pan.
  - Easy integration with React components and existing AEGIS theming.
  - Supports interactive node expansion, edge highlighting, and metadata popovers.

## Tech Area: Interactivity / Node Metadata

- **Options Considered:** Hover only, Click only, Hover + Click
- **Final Choice:** Hover + Click
- **Justification:**
  - Quick inspection via hover.
  - Deeper investigation via click (e.g., opens evidence detail or case summary).

## Tech Area: Graph Storage / Update

- **Options Considered:** Precomputed graphs (batch), Dynamic queries (real-time)
- **Final Choice:** Dynamic queries with caching
- **Justification:**
  - Keeps graph current with new evidence or relationships.
  - Caching improves performance for commonly accessed subgraphs.

## SERVICE CONTRACTS

This section defines the input/output contracts for each service in the AEGIS platform. It formalizes API interfaces, request/response structures, preconditions, and postconditions for all key operations, supporting consistent backend development and enabling effective testing and integration.

<sup>1</sup> Swagger Editor has evolved! Codegen, save, and export features are now part of Swagger Pro. [Learn More](#) [Try Swagger Pro](#)

File ▼ Edit ▼      Generate Server ▼      Generate Client ▼      About ▼  
to API Hub      Sign in      Try      API Hub

**Errors** show

Authorize

# AEGIS Platform API

[ Base URL: localhost:8080/api/v1 ]

API for collaborative digital forensics investigations.

[Contact AEGIS Support](#)

Apache 2.0

## Cases

1.0 OAS 2.0

**GET** /api/v1/cases/{case\_id}/collaborators Get case collaborators

Retrieves all collaborators (users with roles) for a specific case. Requires authentication.

Parameters Try it out Name Description

<b>case_id</b> ( <i>path</i> )	case_id
<b>* required</b>	
<b>* string</b>	Case ID

**Responses**      **Response content type**      **application/json**

**Code**      **Description**

200 Collaborators retrieved successfully

<b>Example Value</b>	<pre>"data": [ {   Model    {       "assigned_at": "string",     "email": "string",     "full_name": "string",     "id": "string",     "role": "string"   } ] }</pre>
----------------------	---

400 Invalid case ID

<b>Example Value</b>	<pre>Model  {     "details": "string",   "error": "string",   "message": "string" }</pre>
----------------------	---

401 Unauthorized

<b>Example Value</b>	<pre>Model  {     "details": "string",   "error": "string",   "message": "string" }</pre>
----------------------	---

500 Internal server error

Example Model

Value {

```
"details": "string",  
"error": "string",  
"message": "string" }
```

**POST** /api/v1/cases/{case\_id}/collaborators Assign user to case  
Assigns a user to a case with a specific role. Only users with 'Admin' role can perform this action.

## Parameters Try it out Name Description

<b>case_id</b> * <b>required</b>	Request
string	object
(path)	(body)
Case ID	<b>Example</b>
<b>request</b> * <b>required</b>	<b>Value</b> {
case_id	
	Model
Assignment	

```
"role": "string",  
"user_id": "string"  
}
```

Parameter content type  
application/json

## Responses Response content type application/json

### Code Description

201 User assigned successfully

Example Value



`"string"` Model

400 Invalid request payload

**Example** Model

**Value** {

```
"details": "string",  
"error": "string",  
"message": "string"  
}
```

401 Unauthorized - Authentication required

**Example** **Value**  
Model

**Code** **Description**

```
{  
  "details": "string",  
  "error": "string",  
  "message": "string"  
}
```

403 Forbidden - Admin privileges required

**Example** Model

**Value** {

```
"details": "string",  
"error": "string",  
"message": "string"  
}
```

500 Internal server error

**Example** Model

**Value** {

```
"details": "string",
```

```
"error": "string",
"message": "string"
}
```

**DELETE** /api/v1/cases/{case\_id}/collaborators/{user\_id} Unassign user from case

Removes a user from a case. Only users with 'Admin' role can perform this action.

## Parameters Try it out Name Description

<b>case_id</b>	(path)	Case ID
<b>* string</b>		case_id
	(path)	

<b>user_id</b>	required	User ID
<b>* string</b>		user_id

## Responses Response content type application/json

Code	Description
------	-------------

200	User successfully removed from case
-----	-------------------------------------

<b>Example</b>	"string"
<b>Value</b>	Model

400	Invalid request payload
-----	-------------------------

<b>Example</b>	Model
<b>Value</b>	{

```
"details": "string",
"error": "string",
"message": "string"
}
```

401 Unauthorized

Model

**Example**

**Value {**

```
"details": "string",
"error": "string",
"message": "string"
}
```

403 Forbidden - Admin privileges required

Model

**Example**

**Value {**

```
"details": "string",
"error": "string",
"message": "string"
}
```

500 Internal server error

Model

**Example**

**Value {**

```
"details": "string",
"error": "string",
"message": "string"
}
```

## Annotation Threads

**GET** /api/v1/cases/{case\_id}/threads Get threads by case ID  
Retrieves all annotation threads associated with a specific case

Parameters Try it out Name Description

**case\_id** *(path)* case\_id  
**required**  
**\* string** Case ID

Responses Response content type application/json

Code Description

200 Threads retrieved successfully

Model

**Example Value**

```
id : string ,
"is_active": true,
"participants": [
{
"joinedAt": "string",
"threadID": "string",
"userID": "string"
}
],
"priority": "high",
"resolved_at": "string",
"status": "open",
"tags": [
{
"id": "string",
"tag_name": "string",
"thread_id": "string"
}
],
"title": "string",
"updated_at": "string"
}
]
```

400 Invalid case ID

	Example	Model
	Value {	
	<pre> "details": "string", </pre>	
Code	Description	
	<pre> "error": "string", "message": "string" } </pre>	
401	Unauthorized	
	Example	Model
	Value {	
	<pre> "details": "string", "error": "string", "message": "string" } </pre>	
500	Internal server error	
	Example	Model
	Value {	
	<pre> "details": "string", "error": "string", "message": "string" } </pre>	

**POST** /api/v1/cases/{case\_id}/threads Create a new annotation thread

Creates a new annotation thread for a specific case and file

Parameters Try it out

Name	Description
------	-------------

<b>case_id *</b>	(path)
string	

**request \*** case\_id object (body)  
**required required** Example Value

Thread Creation {  
Request

Case ID Model

```
"file_id": "string",  
"priority": "LOW",  
"tags": [  
  "string"  
],  
"title": "string"  
}
```

**Name Description** Parameter content type

application/json

**Responses** Response content type application/json

**Code** Description

201 Thread created successfully

Example Value

"data": {  
Model

```
{  
  "case_id": "string",  
  "created_at": "string",  
  "created_by": "string",  
  "file_id": "string",  
  "id": "string",  
  "is_active": true,  
  "participants": [  
    {  
      "joinedAt": "string",  
      "threadID": "string",  
      "userID": "string"  
    }  
  ],  
  "priority": "high",  
  "resolved_at": "string",  
}
```

```
"status": "open",  
"tags": [  
  {  
    "id": "string",  
    "tag_name": "string",  
    "thread_id": "string"  
  }  
]
```

400 Invalid request data

Value {

Example

Model

```
"details": "string",  
"error": "string",  
"message": "string"  
}
```

401 Unauthorized

Example

Model

Value {

```
"details": "string",  
"error": "string",
```

Code Description

```
"message": "string"  
}
```

500 Internal server error

Example

Model

Value {

```
"details": "string",  
"error": "string",  
"message": "string"  
}
```

**GET** /api/v1/cases/{case\_id}/threads/{thread\_id} Get thread by ID

Retrieves a specific annotation thread by its ID

Parameters Try it out Name Description

case\_id

case\_id

(path)  
required

\* string

Thread ID

(path)  
required

Case ID

thread\_id

d \* string

Responses Response content type application/json

Code Description

200 Thread retrieved successfully

Model

Example Value

```
{  "data": {
    "case_id": "string",
    "created_at": "string",
    "created_by": "string",
    "file_id": "string",
```

Code Description

```
    "id": "string",
    "is_active": true,
    "participants": [
      {
        "joinedAt": "string",
        "threadID": "string",
        "userID": "string"
      }
    ],
    "priority": "high",
    "resolved_at": "string",
    "status": "open",
    "tags": [
      {
        "id": "string",
        "tag_name": "string",
```

400 Invalidthread ID

Model

Example Value {



}

```
"details": "string",  
"error": "string",  
"message": "string"
```

401 Unauthorized

Value {

Model

### Example

```
"details": "string",  
"error": "string",  
"message": "string"  
}
```

404 Threadnotfound

Model

### Example

Value {

```
"details": "string",  
"error": "string",  
"message": "string"  
}
```

500 Internal servererror

Model

### Example

Value {

```
"details": "string",  
"error": "string",  
"message": "string" }
```

**GET** /api/v1/cases/{case\_id}/threads/{thread\_id}/participants  
Get thread participants

Retrieves all participants of a specific annotation thread

**Parameters** Try it out Name Description

<b>case_id</b>	case_id	<b>d * string</b>
<b>* string</b>		<b>(path)</b>
<b>(path)</b>		<b>required</b>
<b>thread_i</b>	Thread ID	
Case ID	thread_id	

**Responses** Response content type **application/json**

### Code Description

200 Participants retrieved successfully

<b>Example Value</b>	<pre>       "data":       [ {         Model        {          "joinedAt": "string",         "threadID": "string",         "userID": "string"       }     ]   } </pre>
----------------------	---

400 Invalid thread ID

<b>Example Value</b>	Model
----------------------	-------

```

{
  "details": "string",
  "error": "string",
  "message": "string"
}

```

401 Unauthorized

<b>Example Value</b>	<b>Value</b>
	Model

**Code** **Description**

```
{
  "details": "string",
  "error": "string",
  "message": "string"
}
```

500 Internal server error

**Example** Model

**Value** {

```
  "details": "string",
  "error": "string",
  "message": "string"
}
```

**POST**/api/v1/cases/{case\_id}/threads/{thread\_id}/participants  
Add participant to thread

Adds a user as a participant to an annotation thread

Parameters Try it out Name Description

**case\_id** d \* string Add Participant  
\* string (path) Request  
required  
(path) Thread ID object  
required  
Case ID thread\_id (body)  
case\_id Example

**thread\_id** request Value {  
\* Model  
required

```
  "user_id": "string"
}
```

Parameter content type  
application/json

Responses

Response content type

application/json

Code Description

200

Participant added successfully

Example

"string"

Value

Model

400

Invalid request data

Example

Model

Value {

"details": "string",

"error": "string",

"message": "string"

}

401

Unauthorized

Example

Model

Value {

"details": "string",

"error": "string",

"message": "string"

}

500

Internal server error

Example

Model

Value {

"details": "string",

```
"error": "string",
"message": "string"
}
```

**PUT** /api/v1/cases/{case\_id}/threads/{thread\_id}/priority Update thread priority

Updates the priority of a specific annotation thread

Parameters Try it out

Name Description

<b>case_id</b> *	Case ID	
<b>required</b>		
Name	Description	
	(path)	
string		
(path)	Thread ID	
	thread_id	
<b>thread_id</b> *	case_id	
<b>required</b>		
string		
	Priority Request	string
<b>request</b> *	any	Model
<b>required</b>	(body)	
Update Thread	Example Value	

Parameter content type  
application/json

Responses Response content type application/json

Code	Description
200	Thread priority updated successfully

Example	"string"
---------	----------

Value	Model
-------	-------

400	Invalid request data
Example	Model

Value {	
	"details": "string",
	"error": "string",
	"message": "string"
	}

401	Unauthorized
Example	Model

Value {	
	"details": "string",
	"error": "string",
	"message": "string" }

Code	Description
500	Internal

server error

Example	Model
---------	-------

Value {	
	"details": "string",
	"error": "string",
	"message": "string"

}

**PUT** /api/v1/cases/{case\_id}/threads/{thread\_id}/status Update thread status

Updates the status of a specific annotation thread

Parameters Try it out Name Description

<b>case_id</b>	case_id	(path) required	
* string		Thread ID	
(path) required	<b>thread_id</b>	thread_id	
Case ID	d * string		
	Status Request	string	
<b>request *</b>	any	Model	
required	(body)		
Update Thread	Example Value		

Parameter content type  
application/json

Responses Response content type application/json  
Code Description

200 Thread status updated successfully

Example "string"  
Value Model

400 Invalid request data

Model

**Example**

**Value {**

```
"details": "string",  
"error": "string",  
"message": "string"  
}
```

401 Unauthorized

Model

**Example**

**Value {**

```
"details": "string",  
"error": "string",  
"message": "string"  
}
```

500 Internal server error

Model

**Example**

**Value {**

```
"details": "string",  
"error": "string",  
"message": "string"  
}
```

**GET** /api/v1/cases/{case\_id}/threads/by-file/{file\_id} Get threads by file ID

Retrieves all annotation threads associated with a specific file



Parameters Try it out Name Description

**case\_id** required case\_id  
Case ID

**\* string**

*(path)*

**Name Description**

**string** File ID

**file\_id** \* (path) file\_id  
required

Responses Response content type application/json

Code Description

200 Threads retrieved successfully

**Example Value**

```
"data": [ {
Model
{
```

400 Invalid file ID

```
"case_id": "string",
"created_at": "string",
"created_by": "string",
"file_id": "string",
"id": "string",
"is_active": true,
"participants": [
{
"joinedAt": "string",
"threadID": "string",
"userID": "string"
}
],
"priority": "high",
"resolved_at": "string",
"status": "open",
"tags": [
{
"id": "string",
"tag_name": "string",
```

		Value {
		Model
Example		
		<pre> "details": "string", "error": "string", "message": "string" </pre>

401	Unauthorized	
		Model
Example		
		Value {
		<pre> "details": "string", </pre>
Code	Description	
		<pre> "error": "string", "message": "string" </pre>

500	Internal server error	
		Model
Example		
		Value {
		<pre> "details": "string", "error": "string", "message": "string" </pre>

## Thread Messages

**GET** /api/v1/cases/{case\_id}/threads/{thread\_id}/messages  
Get messages by thread ID

Retrieves all messages in a specific annotation thread

Parameters Try it out Name Description

<b>case_id</b>	case_id	(path) required
* string		Thread ID
(path) required	<b>thread_id</b>	thread_id
Case ID	d * string	

**Responses** Response content type application/json

### Code Description

200 Messages retrieved successfully

Model

**Example Value**

```
{  "data": [
```

**Code Description**

```
{
  "approvedAt": "string",
  "approvedBy": "string",
  "createdAt": "string",
  "id": "string",
  "isApproved": true,
  "mentions": [
    {
      "createdAt": "string",
      "mentionedUserID": "string",
      "messageID": "string"
    }
  ],
  "message": "string",
  "parentMessageID": "string",
  "reactions": [
    {
      "createdAt": "string",
      "id": "string",
      "messageID": "string",
      "reaction": "string",
```

400 Invalid thread ID

**Example** Model

**Value** {

```

    "details": "string",
    "error": "string",
    "message": "string"
  }

```

401 Unauthorized

**Example** Model

**Value** {

```

    "details": "string",
    "error": "string",
    "message": "string"
  }

```

500 Internal server error

**Example** Model

**Value** {

```

    "details": "string",
    "error": "string",
    "message": "string"
  }

```

**POST**/api/v1/cases/{case\_id}/threads/{thread\_id}/messages  
Send a message in a thread

Creates a new message in a specific annotation thread

**Parameters** Try it out Name Description

<b>case_id</b>	<b>d</b>	<b>* string</b>	<b>required</b>	Send
<b>* string</b>	<b>(path)</b>			Message
	<b>required</b>			Request
<b>(path)</b>				Thread ID
<b>required</b>			<b>any</b>	
Case ID	thread_id		<b>(body)</b>	
case_id			<b>Example</b>	

**request** Value

**thread\_i** **\*** string

Model

Parameter content type  
application/json

Responses Response content type application/json

Code Description

201 Message sent successfully

Example  
Value Model

```
{
  "data": {
    "approvedAt": "string",
    "approvedBy": "string",
    "createdAt": "string",
    "id": "string",
    "isApproved": true,
    "mentions": [
      {
        "createdAt": "string",
        "mentionedUserID": "string",
        "messageID": "string"
      }
    ],
    "message": "string",
    "parentMessageID": "string",
    "reactions": [
```

Code Description

" " " i "

400 Invalid request data

```
{
  "createdAt": "string",
  "id": "string",
  "messageID": "string",
  "reaction": "string",
```

**Value {**

Model

### Example

```
"details": "string",  
"error": "string",  
"message": "string"  
}
```

401 Unauthorized

Model

### Example

**Value {**

500 Internal server error

```
"details": "string",  
"error": "string",  
"message": "string"  
}
```

**Value {**

Model

### Example

```
"details": "string",  
"error": "string",  
"message": "string"  
}
```

**GET** /api/v1/cases/{case\_id}/threads/{thread\_id}/messages/{message\_id} Get message by ID

Retrieves a specific message by its ID

**Parameters** Try it out

Name	Description
------	-------------

<b>case_id</b> * string	(path)
-------------------------	--------

**required** **thread\_id** Thread ID  
Case ID  
**\* string** thread\_id  
case\_id  
**required**  
**Name Description (path)**  
**message\_id** **\* string** Message ID  
**(path)** message\_id  
**required**

**Responses** Response content type **application/json**

**Code** Description

200 Message retrieved successfully

**Example Value** "data": {  
Model  
  
{  
  
"approvedAt": "string",  
"approvedBy": "string",  
"createdAt": "string",  
"id": "string",  
"isApproved": true,  
"mentions": [  
 {  
 "createdAt": "string",  
 "mentionedUserID": "string",  
 "messageID": "string"  
 }  
],  
"message": "string",  
"parentMessageID": "string",  
"reactions": [  
 {  
 "createdAt": "string",  
 "id": "string",  
 "messageID": "string",  
 "reaction": "string",  
  
 "userID": "string"

400 Invalid message ID

**Example Value** {  
Model

```
"details": "string",  
"error": "string",  
"message": "string"  
}
```

401 Unauthorized

Model

**Example**  
**Value**  
**Code** **Description**

```
{  
  "details": "string",  
  "error": "string",  
  "message": "string"  
}
```

404 Message not found

Model

**Example**

**Value** {

```
"details": "string",  
"error": "string",  
"message": "string"  
}
```

500 Internal server error

Model

**Example**

**Value** {

```
"details": "string",  
"error": "string",  
"message": "string"  
}
```

**PUT** /api/v1/cases/{case\_id}/threads/{thread\_id}/messages/{message\_id}/approve  
Approve a message

Approves a specific message in a thread



Parameters Try it out Name Description

<b>case_id *</b>		
string	<b>thread_id</b>	message
(path)		
required	* string	_id *
Case ID	(path)	string
case_id	required	(path)
	Thread ID	required
		Message ID
	thread_id	message_id

Responses Response content type application/json

Code Description

200	Message approved successfully
Example	"string"
Value	Model

400	Invalid message ID
Example	Model
Value	{  "details": "string", "error": "string", "message": "string" }

401	Unauthorized
Example	Model
Value	{

```

    "details": "string",
    "error": "string",
    "message": "string"
  }

```

500 Internal server error

**Example** Model

**Value {**

```

    "details": "string",
    "error": "string",
    "message": "string"
  }

```

**POST**/api/v1/cases/{case\_id}/threads/{thread\_id}/messages/{message\_id}/mentions Add mentions to message

Adds user mentions to a specific message

## Parameters Try it out

Name Description

	<b>required</b>		
	Thread ID		
<b>case_id *</b>		<b>request *</b>	
string	thread_id	<b>required</b>	Add Mentions
(path)		Request	
<b>required</b>			
Case ID	<b>message</b>	object	
case_id	<b>_id *</b>	(body)	
	string	<b>Example</b>	
	(path)		
<b>thread_id</b>	<b>required</b>	<b>Value {</b>	
Message ID			
<b>* string</b>	Model		
(path)	message_id		

```

    "mentions": [
      "string"
    ]
  }

```

Parameter content type

## application/json

**Responses** Response content type application/json

**Code** Description

200 Mentions added successfully

**Example** "string"

**Value** Model

400 Invalid request data

**Example** Model

**Value** {  
  
"details": "string",  
"error": "string",  
"message": "string" }

**Code** Description {

401 Unauthorized

**Example Value** Model

"details": "string",  
"error": "string",  
"message": "string"  
}

500 Internal server error

**Example** **Value** {  
  
Model

```
    "details": "string",
    "error": "string",
    "message": "string"
}
```

**DELETE** /api/v1/cases/{case\_id}/threads/{thread\_id}/messages/{message\_id}/reactions  
Remove reaction from message

Removes a user's reaction from a specific message

Parameters Try it out

Name	Description
------	-------------

<b>case_id *</b>	
string	<b>thread_id</b>
(path)	message
required	* string
Case ID	_id *
	(path)
case_id	string
	required
	(path)
	Thread ID
	required
	Message ID
	thread_id
	message_id

**Responses** Response content type application/json

Code	Description
------	-------------

200	Reaction removed successfully
	Example
	Value
	Model

400 Invalid message ID

**Example** Model

**Value** {

```
"details": "string",  
"error": "string",  
"message": "string"  
}
```

401 Unauthorized

**Example** Model

**Value** {

```
"details": "string",  
"error": "string",  
"message": "string"  
}
```

500 Internal server error

**Example** Model

**Value** {

```
"details": "string",  
"error": "string",  
"message": "string"  
}
```

**POST** /api/v1/cases/{case\_id}/threads/{thread\_id}/messages/{message\_id}/reactions Add  
reaction to message

Adds a reaction to a specific message

**Parameters** Try it out

Name	Description
------	-------------

<b>case_id</b> *	<b>required</b> Case ID	<b>thread_id</b>
string (path)	case_id	* string

<b>(path)</b> <b>required</b>	<b>string</b>	Add Reaction Request
Thread ID	<b>(path)</b> <b>required</b>	
thread_id	Message ID	<b>object</b> <b>(body)</b>
	message_id	<b>Example</b>

<b>message</b> <b>_id *</b>	<b>request *</b> <b>required</b>	<b>Value {</b> Model
--------------------------------	-------------------------------------	-------------------------

```
"reaction": "string"
}
```

**Parameter content type**  
**application/json**

**Responses** **Response content type** **application/json**

<b>Code</b>	<b>Description</b>
-------------	--------------------

200	Reaction added successfully
	<b>Example</b> "string"
	<b>Value</b> Model

400	Invalid request data
	<b>Example</b> Model
	<b>Value {</b>
	<pre>"details": "string", "error": "string", "message": "string" }</pre>

**Code** **Description** {

401 Unauthorized

**Example Value**      **Model**

```
"details": "string",  
"error": "string",  
"message": "string"  
}
```

500 Internal server error

**Model**

**Example**

**Value** {

```
"details": "string",  
"error": "string",  
"message": "string"  
}
```

**GET** /api/v1/cases/{case\_id}/threads/{thread\_id}/messages/{message\_id}/replies **Get**  
message replies

Retrieves all replies to a specific message

**Parameters** **Try it out** **Name** **Description**

<b>case_id *</b>		
string	<b>thread_id</b>	<b>message</b>
(path)		
required	* string	_id *
Case ID	(path)	string
case_id	required	(path)
	Thread ID	required
		Message ID
	thread_id	
		message_id

Responses Code	Description	Response content type
		application/json

200Repliesretrievedsuccessfully

### Example Value

Model

```
{
  "data": [  {

    "approvedAt": "string",
    "approvedBy": "string",
    "createdAt": "string",
    "id": "string",
    "isApproved": true,
    "mentions": [
      {
        "createdAt": "string",
        "mentionedUserID": "string",
        "messageID": "string"
      }
    ],
    "message": "string",
    "parentMessageID": "string",
    "reactions": [
      {
        "createdAt": "string",
        "id": "string",
        "messageID": "string",

        "reaction": "string",
```

400Invalidmessage ID

### Example Value

Model

### Value {

```

    "details": "string",
    "error": "string",
    "message": "string"
  }
```

401Unauthorized



**Example** Model

**Value** {

```
"details": "string",  
"error": "string",  
"message": "string"  
}
```

500 Internal servererror

**Example** Model

**Value** {

```
"details": "string",  
"error": "string",  
"message": "string" }
```

## **DIAGRAMS**

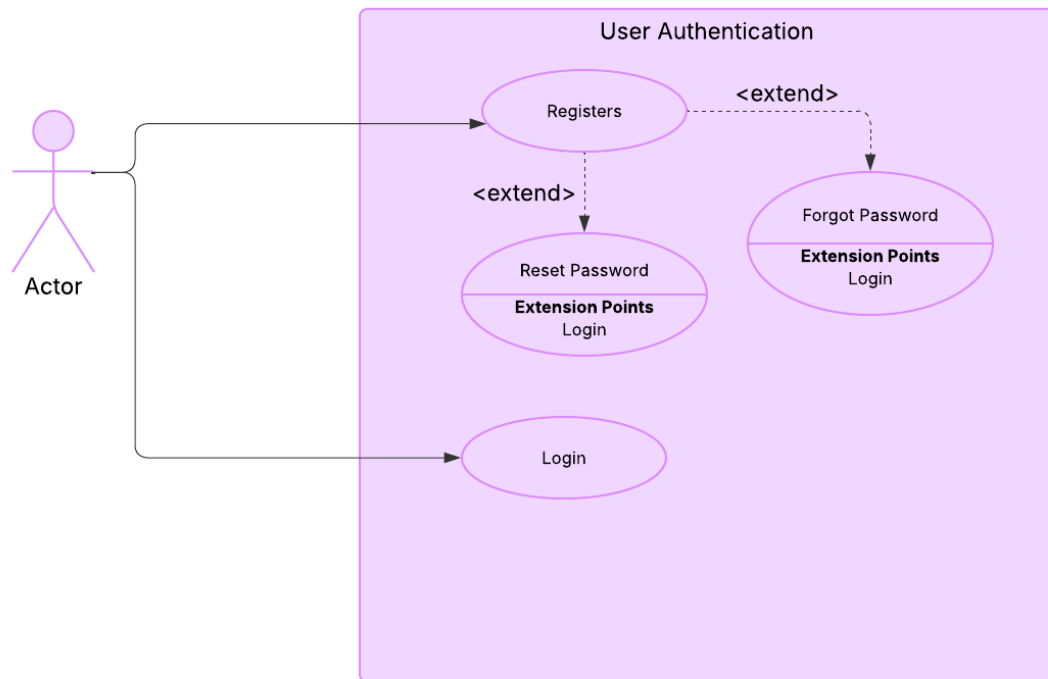
### [Domain Model](#)

This section presents the domain model for AEGIS, which identifies and defines the key entities, relationships, and constraints within the system's problem space. It serves as a conceptual blueprint that informs system structure, data persistence, and service interactions. The model captures core components such as users, cases, evidence, annotation threads, and access roles.

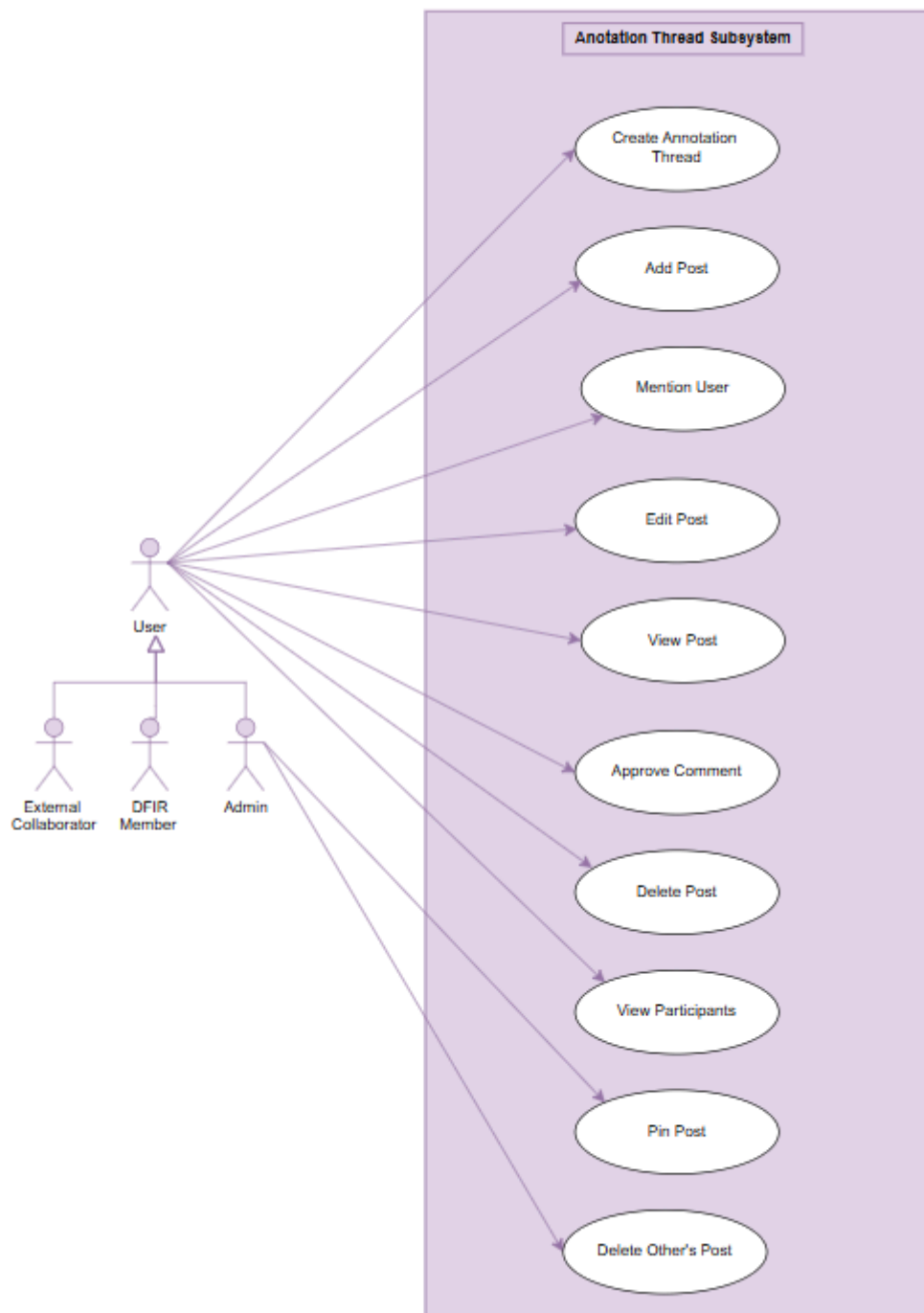
### [USE CASE DIAGRAMS](#)

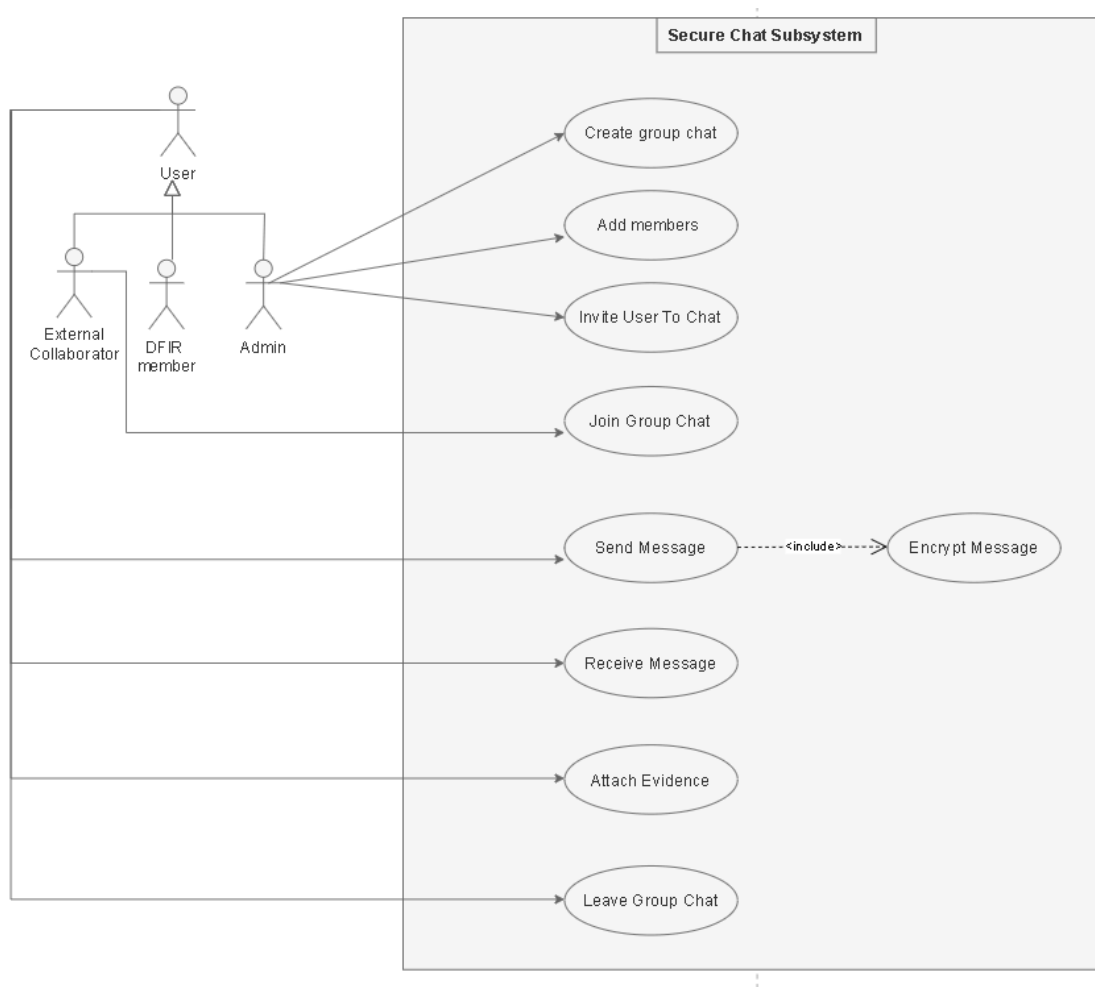
The use case diagrams provide a high-level visual representation of the system's primary functionalities and the interactions between users and system components. Organized by system modules (e.g., evidence management, collaboration, access control), these diagrams help clarify user expectations and guide functional decomposition.

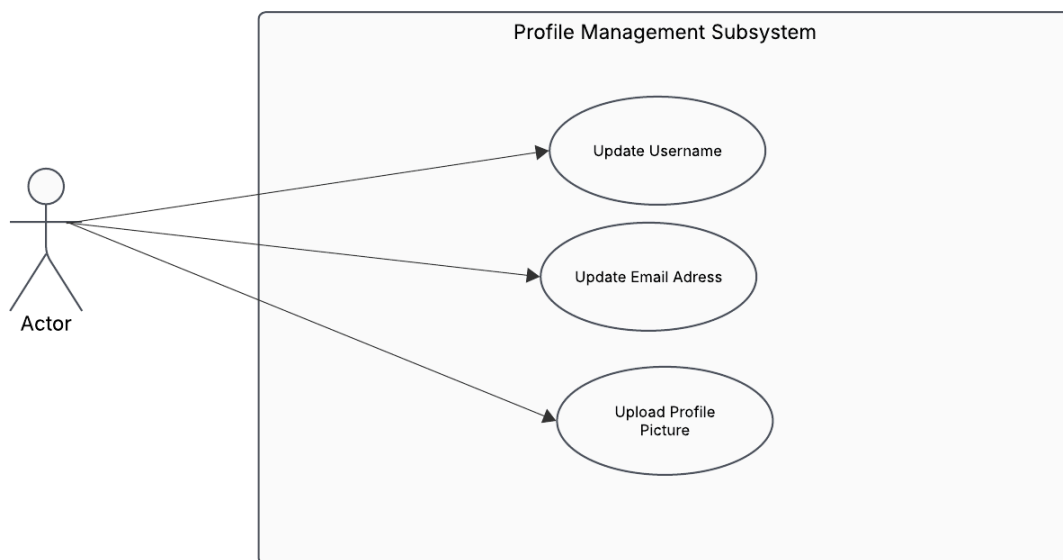
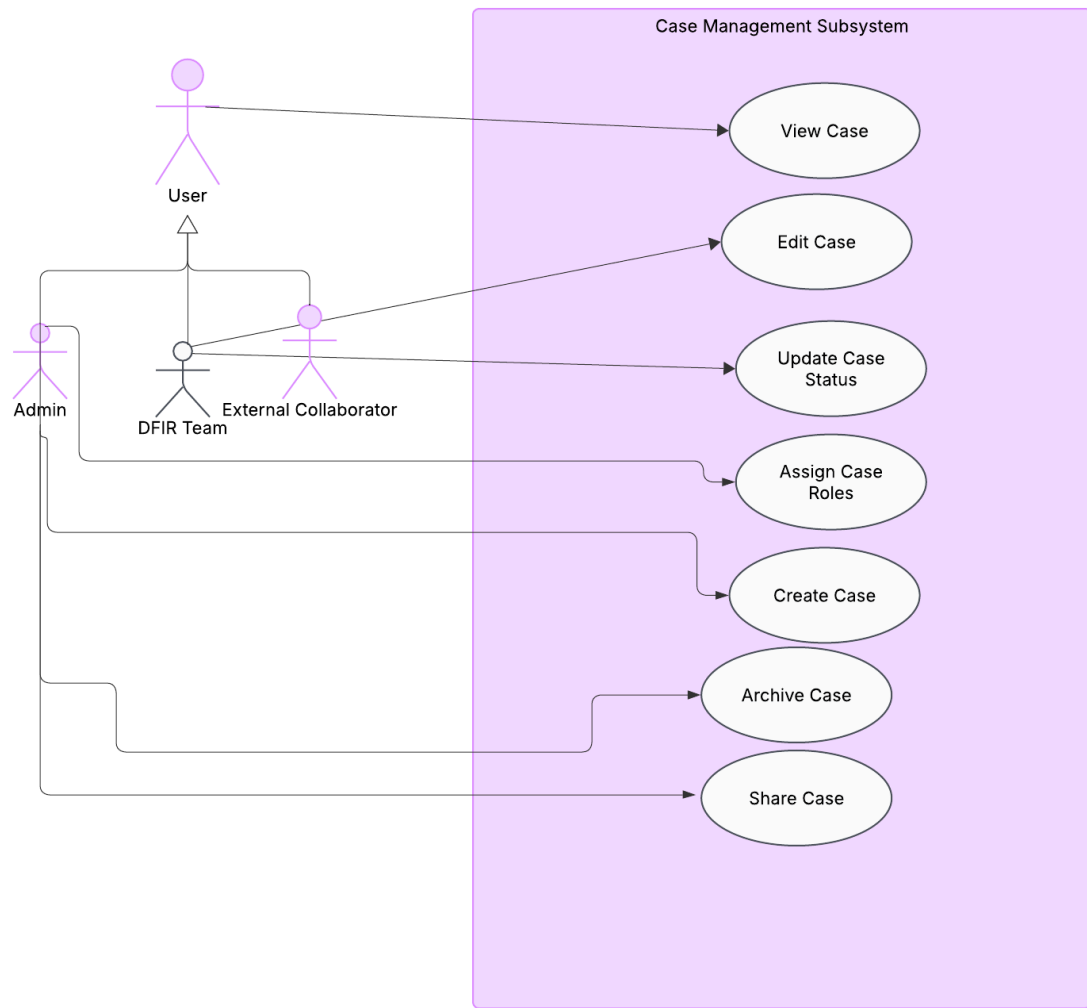
#### [User Authentication](#)

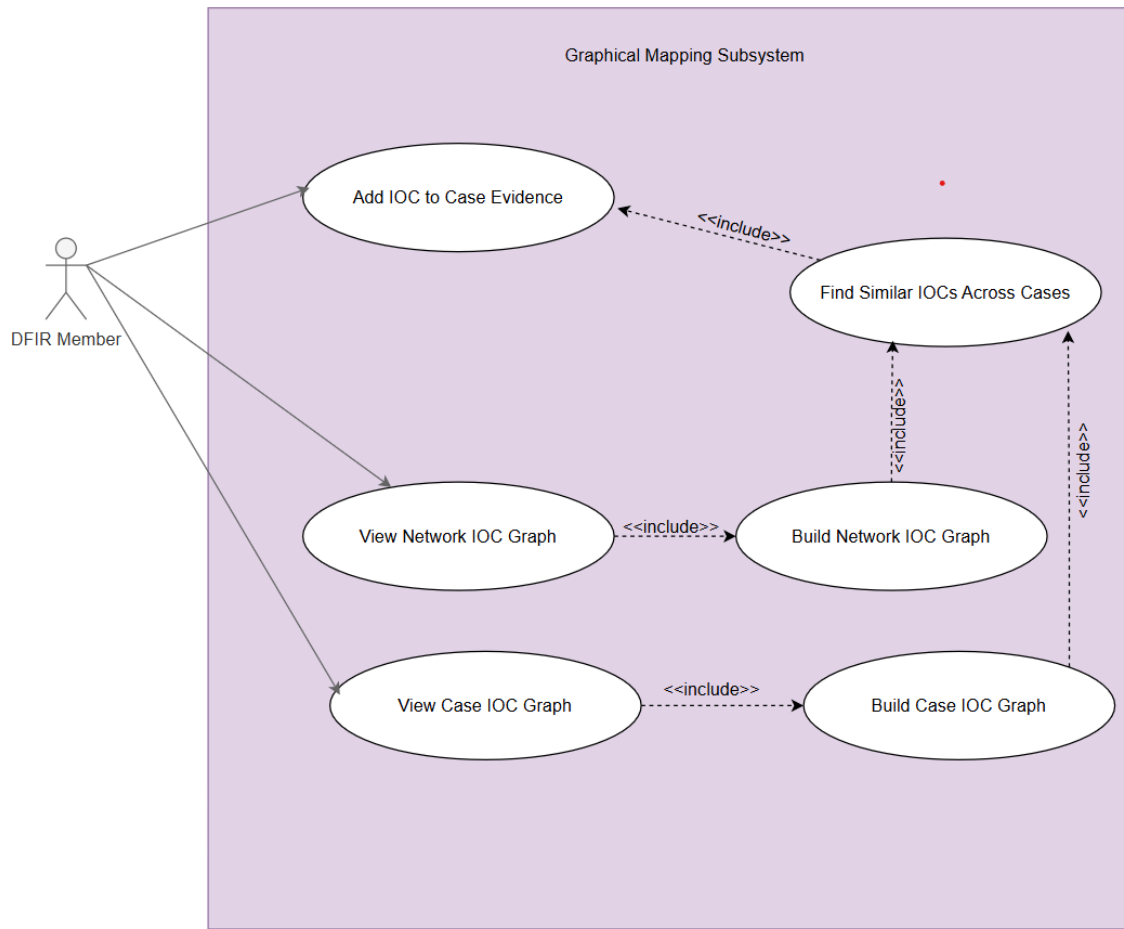


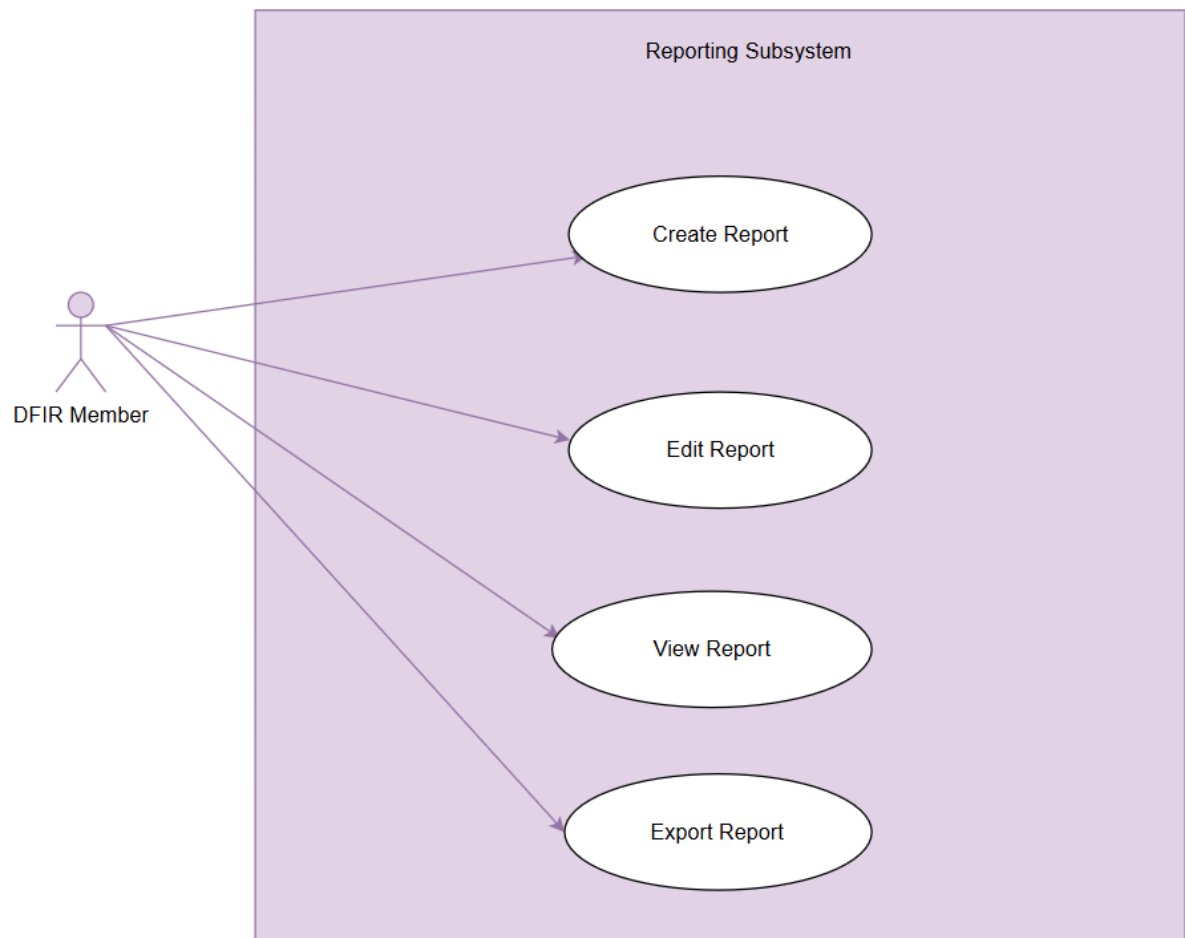
[Annotation Thread Subsystem](#)

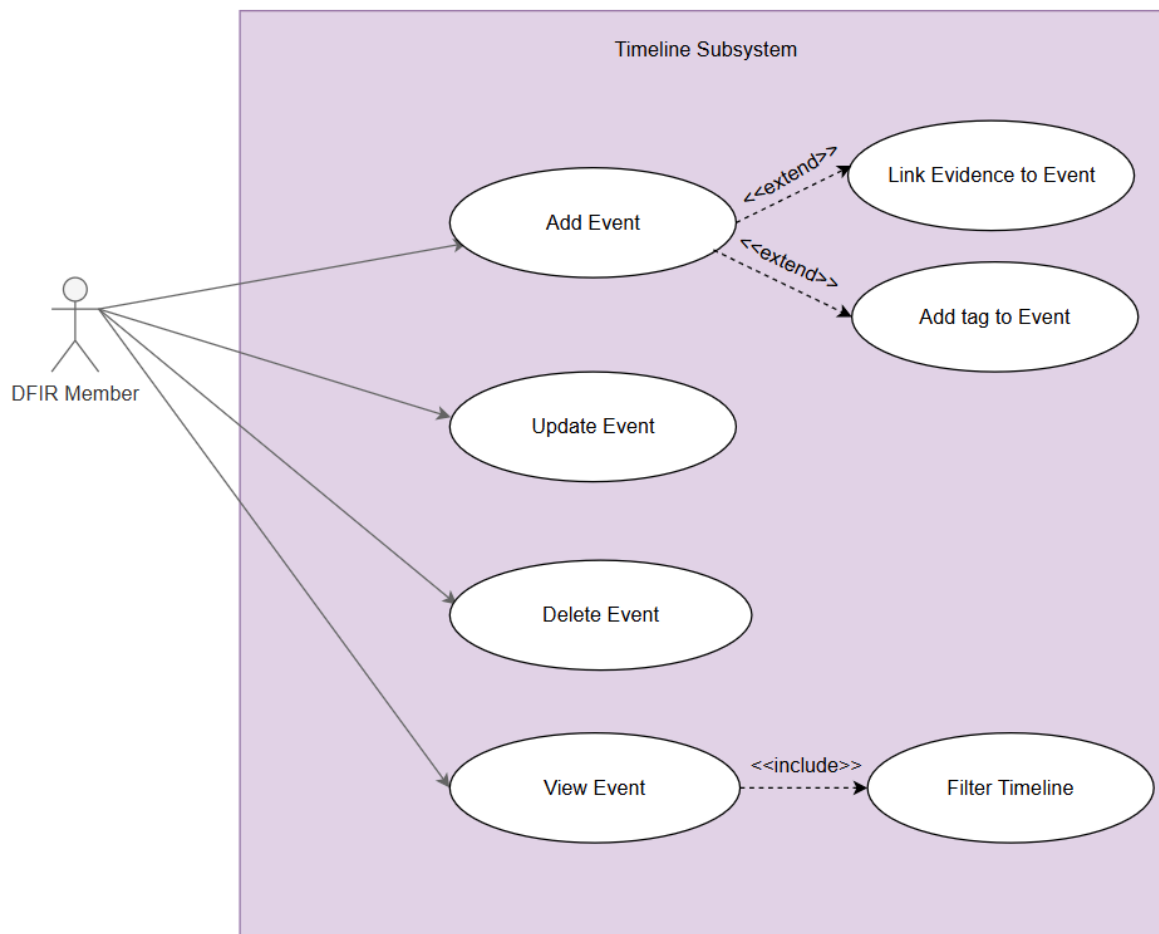








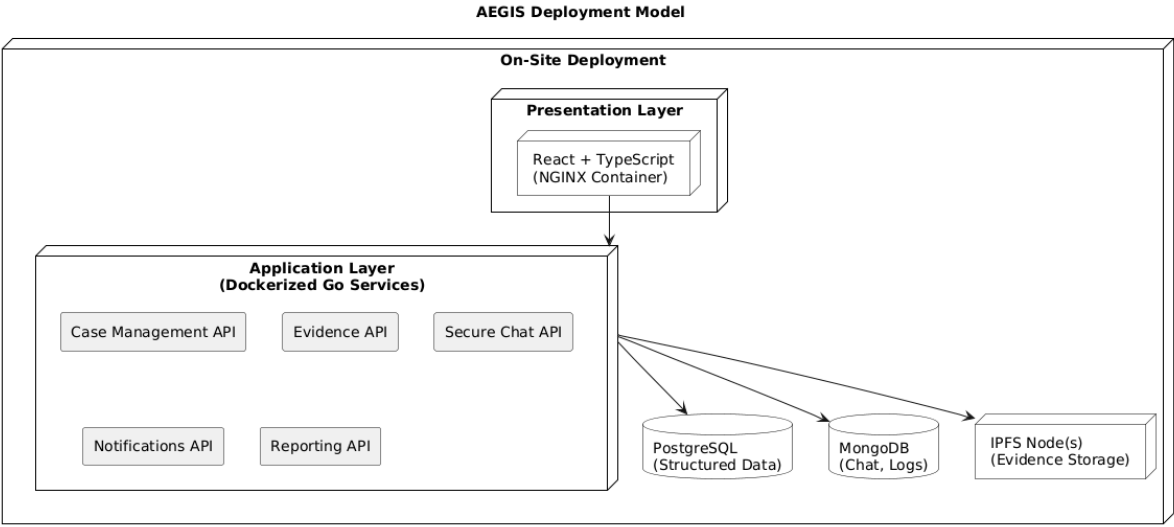




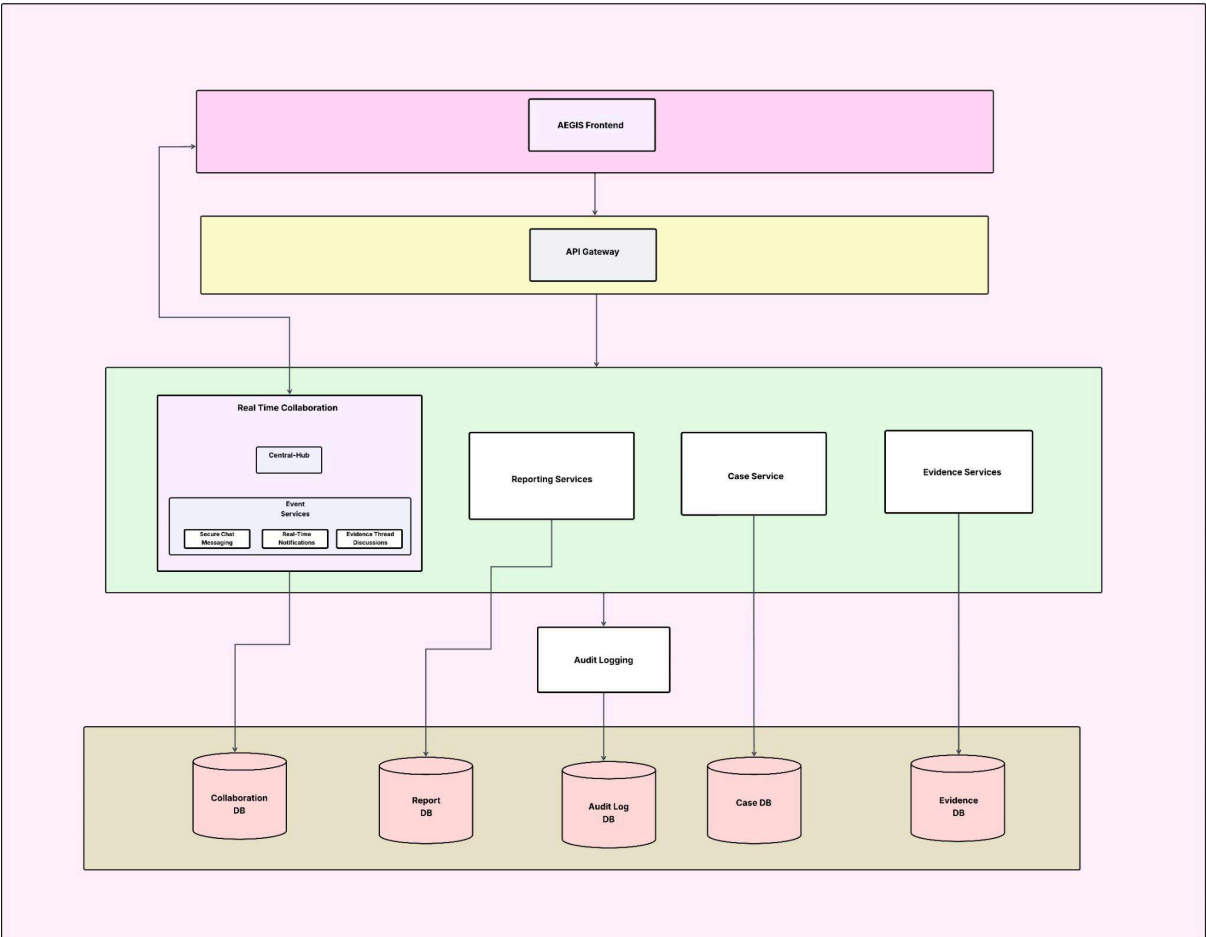
## DEPLOYMENT MODEL

The deployment model describes how the AEGIS platform is packaged, deployed, and maintained in production. It covers container-based deployment, environment configurations, CI/CD pipelines, scaling strategies, and deployment to a private or cloud-based infrastructure for secure, controlled access.





**ARCHITECTURAL DIAGRAM**



**LIVE DEPLOYED SYSTEM**

This section documents the publicly or privately accessible live deployment of the AEGIS platform. It includes the system URL, access credentials for demo purposes, deployment status, and monitoring tools. This live instance demonstrates the system's readiness for real-world forensic investigation workflows.

**Will be updated towards DEMO 4**