

🔍	Sprint	T👤	Task	T👤	Task description	🔍	Type	🔍	Priority	🔍	Developer	Hours Estimate	Real Hours	🔍	Progress
	Sprint 1 (1-8 July)		Move to tRPC		Change the current system to tRPC		Whole Team		High		All	12			Done
	Sprint 1 (1-8 July)		Frontend tRPC		UI to change all components to typescript		Frontend		High		Saskia, Tukelo	12			Done
	Sprint 1 (1-8 July)		API tRPC		API components to move to tRPC		API		High		Monica, Nigel	12			Done
	Sprint 1 (1-8 July)		Database		Database to move to cloudflare		Database		High		Ntokozo	12			Done
	Sprint 2 (9-15 July)		Discuss tiers		Team to dicuss the tiers for the app		Whole Team		Medium		All	1			Done
	Sprint 2 (9-15 July)		Discuss awards		Team to discuss the awards that players can achieve		Whole Team		Medium		All	1			Done
	Sprint 2 (9-15 July)		UI: forgot password		Implement the forgot password		Frontend		High		Saskia, Tukelo	5			Done
	Sprint 2 (9-15 July)		UI: View password		Implement the view password		Frontend		High		Saskia, Tukelo	5			Done
	Sprint 2 (9-15 July)		UI: change password		Implement the change password		Frontend		High		Saskia, Tukelo	5			Done
	Sprint 2 (9-15 July)		Discuss wow-factors		Make a list of wow factors		Whole Team		Medium		All	1			Done
	Sprint 2 (9-15 July)		Messaging queues		Create messaging queues for SOA system		Backend		Medium		Monica, Nigel	8			Dropping
	Sprint 2 (9-15 July)		Fine tune ELO Algorithm		Fine tune and update the ELO algorithm		Backend		High		Ntokozo	12			Done
	Sprint 3 (16-22 July)		Base assesment		Asses the players so that they can be placed in a tier/rank		Feature		Medium		Monica, Tukelo, Saskia	20			In progress
	Sprint 3 (16-22 July)		API Endpoints in tRPC		Change the current endpoints to be in line with tRPC and make use of Cloudflare		Backend		High		Monica, Tukelo	18			Dropping
	Sprint 3 (16-22 July)		See other player		See the starts of the other player before a match starts		Frontend		Medium		Monica, Saskia	4			Done
	Sprint 3 (16-22 July)		Ranks		Implement the tiers, from backend all the way to UI		Feature		Medium		Monica	15			Done
	Sprint 3 (16-22 July)		Avatar building		Implement the wow-factor of building an avatar. From backend all the way to UI		Feature		Medium		Saskia	15			Done
	Sprint 3 (16-22 July)		Achievements		Implement the awards that a user can unlock, from backend all the way to UI		Feature		Medium		Tukelo	15			Done
	Sprint 3 (16-22 July)		Push notifications		Implement push notifications, when which notification will be sent, from backend all the way to UI		Feature		Medium		Nigel	15			Done
	Sprint 3 (16-22 July)		Match-making		Change how match-making will be done, from backend all the way to UI		Feature		Medium		Ntokozo	15			Dropping
	Sprint 4 (23-29 July)		Add questions to db		Add more questions and levels on the DB		Database		Medium		Ntokozo	8			Done
	Sprint 4 (23-29 July)		Streaks		Implement daily streaks, from backend all the way to UI		Feature		Medium		Tukelo	8			Dropping
	Sprint 4 (23-29 July)		Lives		Implement the daily lives, from backend all the way to UI		Feature		Medium		Monica	8			Dropping
	Sprint 4 (23-29 July)		Moving to next level		Levelling up to be implemented, from backend all the way to UI		Feature		Medium		Saskia	8			Done
	Sprint 4 (23-29 July)		Caching		Caching data on user's device		Feature		Medium		Nigel	8			Done

Sprint	Task	Task description	Type	Priority	Developer	Hours Estimate	Real Hours	Progress
Sprint 4 (23-29 July)	Offline mode	Allow users to play offline	Feature	Low	Monica, Tukelo	8		Dropping
Sprint 4 (23-29 July)	PWA	Convert the app to PWA	Feature	High	Saskia, Ntokozo	8		Done
Sprint 5 (30-5 August)	Icons	Create icon pack for the app	Frontend	Low	Saskia	12		Dropping
Sprint 5 (30-5 August)	Animations	Create animations	Frontend	Low	Saskia	15		Dropping
Sprint 5 (30-5 August)	Add CD to CI/CD	Start with deployment plan	Github	Medium	Nigel	15		Done
Sprint 5 (30-5 August)	Host the app	Host the app on Vercel	Feature	Medium	Ntokozo, Monica	15		Done
Sprint 5 (30-5 August)	Unit testing	Unit testing with Cypress	Testing	High	Saskia, Tukelo	12		Done
Sprint 5 (30-5 August)	Integration and e2e testing	Integration and end-to-end testing with Cypress	Testing	High	Saskia, Monica	12		Done
Sprint 5 (30-5 August)	Create AI	Create an AI that can create its own questions, based on current questions in the database	Backend	Low	Nigel, Ntokozo, Tukelo	20		In progress
Sprint 6 (6-12 August)	Wrap up documentation	Ensure all documentation is up to date	Whole Team	High	All	20		In progress
Sprint 6 (6-12 August)	Fix any bugs	Fix any bugs that might still be present	Whole Team	High	All	20		In progress
Sprint 6 (6-12 August)	Start stress testing	See how well our app performs with multiple users	Whole Team	Medium	All	20		Dropping
Sprint 6 (6-12 August)	Start play testing	Playtest the system and take note of any and all suggestions that will be made	Whole Team	Low	All	20		Dropping
Sprint 7 (13-19 August)	Prep for demo	Dry runs to ensure that the demo works well	Whole Team	High	All	5		In progress
Sprint 7 (13-19 August)	Submit demo	Submit the demo on Clickup	Whole Team	High	Saskia	1		Todo
Sprint 7 (13-19 August)	Create demo slides	Create the slides that will be used in the demo	Documenation	High	Saskia, Nigel	5		Todo