



# Non-functional testing & Monitoring

## Non-Functional Testing and Monitoring

This page outlines the **non-functional testing, code quality, and monitoring strategies** used in the project. These tools ensure the system is **maintainable, reliable, performant, and observable** during production.

### 1. Unit Testing

#### Tooling:

- Python: pytest
- JavaScript/TypeScript: Jest
- Go: go test

#### Purpose:

- Verifies **individual components or functions** in isolation.
- Ensures logic is correct and behaves as expected.
- Catches regressions early during development or CI.

#### Reasoning:

Unit tests form the **foundation of code reliability**, allowing safe refactoring and confidence that modules behave correctly before integration.

### 2. Linting

#### Tooling:

- Python: flake8
- JavaScript/TypeScript: ESLint
- Go: golangci-lint

#### Purpose:

- Enforces **coding standards and best practices**.
- Detects **syntax errors, unused variables, and anti-patterns**.
- Improves code readability and maintainability.

#### Reasoning:

Consistent and clean code reduces bugs and eases collaboration. Automated linting ensures **all commits adhere to standards**, regardless of the developer.

### 3. Formatting

#### Tooling:

- Python: black
- JavaScript/TypeScript: prettier

#### Purpose:

- Ensures **consistent code style** across the codebase.
- Automatically reformats code to a standard style, removing debates over style.

**Reasoning:**

Consistent formatting makes code **easier to read and maintain**, allowing developers to focus on functionality rather than style.

#### 4. Sentry (Error Monitoring & Observability)

**Tooling:** Sentry integrated in both backend and frontend.

**Purpose:**

- Tracks **runtime errors and exceptions** in real-time.
- Provides **stack traces, user context, and environment details**.
- Supports **release tracking**, so errors can be traced to specific deployments.

**Reasoning:**

Sentry ensures **production reliability**, allowing developers to triage, fix, and prevent recurrence of errors quickly.

#### 5. Cypress (End-to-End Testing)

**Tooling:** Cypress automated testing framework.

**Purpose:**

- Tests **complete user workflows** in the browser.
- Validates integration between frontend and backend.
- Detects regressions in real-world user interactions.

**Reasoning:**

Cypress ensures the **whole system works as expected from the user perspective**, safeguarding critical flows such as forms, logins, or dashboards.

#### 6. Pingdom (Uptime & Performance Monitoring)

**Tooling:** Pingdom synthetic monitoring.

**Purpose:**

- Monitors **service uptime and availability** from external locations.
- Tracks **response times and latency metrics**.
- Sends alerts for outages or performance issues.

**Reasoning:**

Pingdom validates **system reliability from a user perspective**, ensuring SLAs are met and downtime is detected immediately.

#### 7. JMeter (Load & Performance Testing)

**Tooling:** Apache JMeter

**Purpose:**

- Simulates **high traffic and concurrent users**.
- Measures **system performance, throughput, and response times** under load.
- Identifies bottlenecks and ensures the system can **handle peak demand**.

**Reasoning:**

Performance testing ensures the system is **responsive and resilient** under expected and peak loads, complementing functional and unit tests.

**8. Integration & CI/CD Strategy**

- **Linting and formatting** (flake8, black, ESLint, Prettier) prevent style drift and enforce best practices.
- **Unit tests** (pytest, Jest, go test) validate correctness of code modules.
- **Cypress E2E tests** ensure workflows function correctly.
- **Sentry and Pingdom** provide production observability.
- **JMeter** validates performance and load handling.

**Overall Goal:**

Create a system that is **maintainable, correct, safe, performant, and reliable** across development, staging, and production environments.