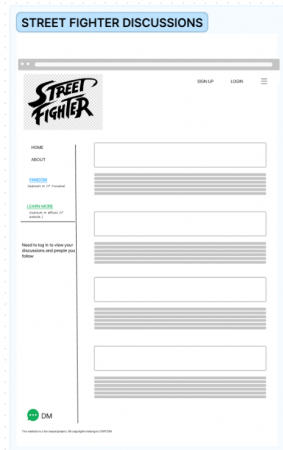


Milestone 2

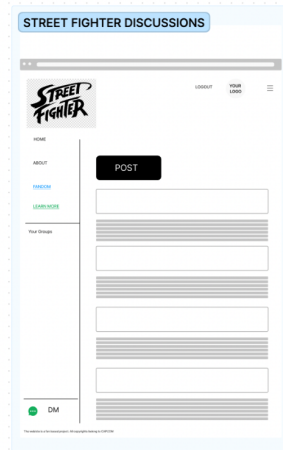
Dhairya Bhatia, 27754175

1) Layout

The following shows the layout of the website and how the various pages are linked with one another:



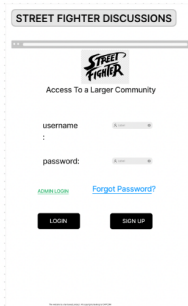
HOME PAGE
(no user logged in)



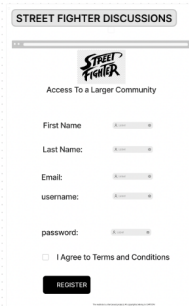
HOME PAGE
(user logged in)



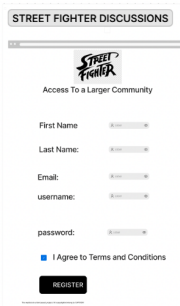
ABOUT



Log In



SIGN UP



SIGN UP
Checked



Forgot my Password

STREET FIGHTER DISCUSSIONS



YOUR
LOGO

LOGOUT

Home

ABOUT

[FANDOM](#)

[LEARN MORE](#)

Your Groups



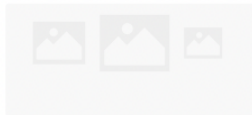
DM

Caption

Image:



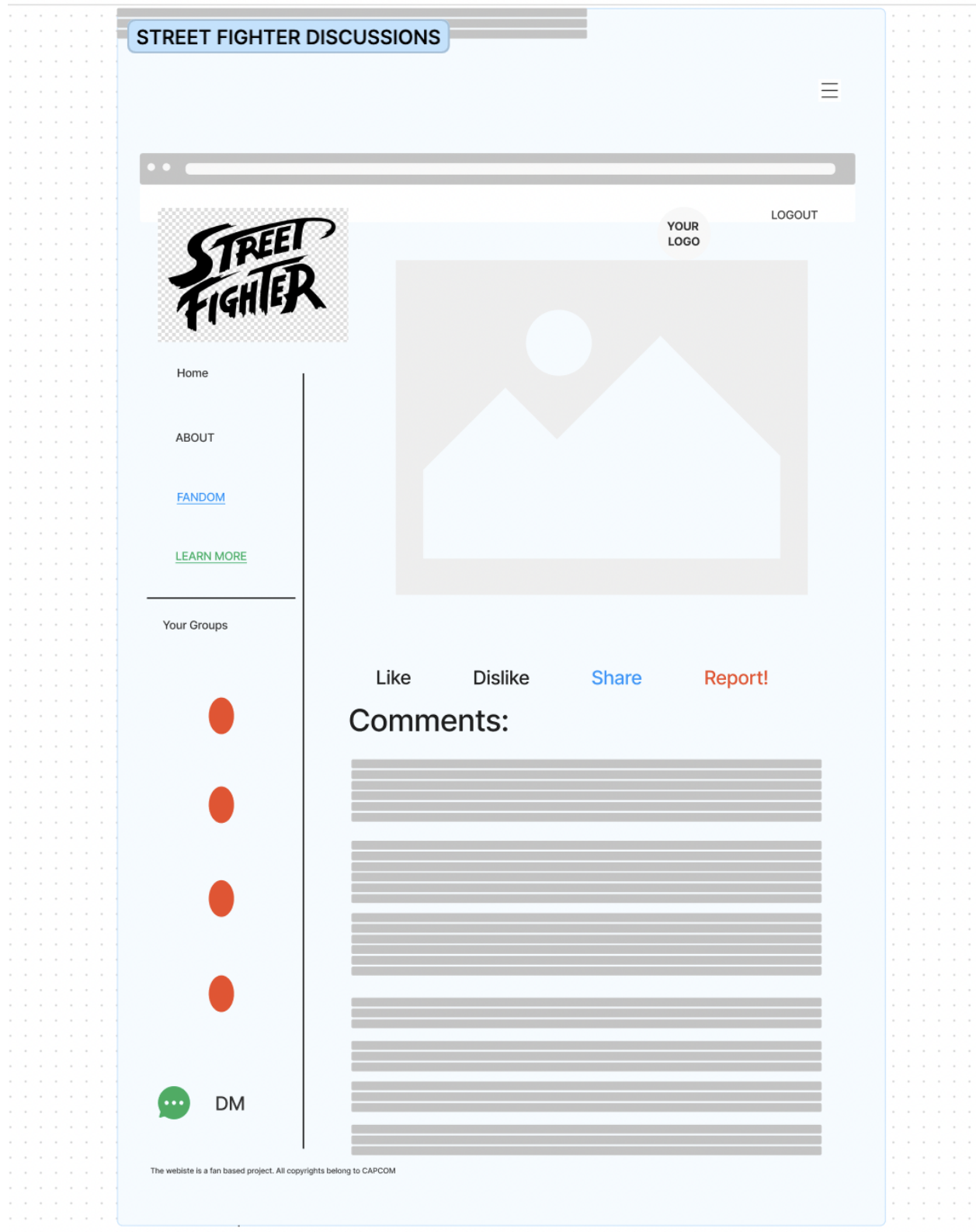
Flair :



Cancel

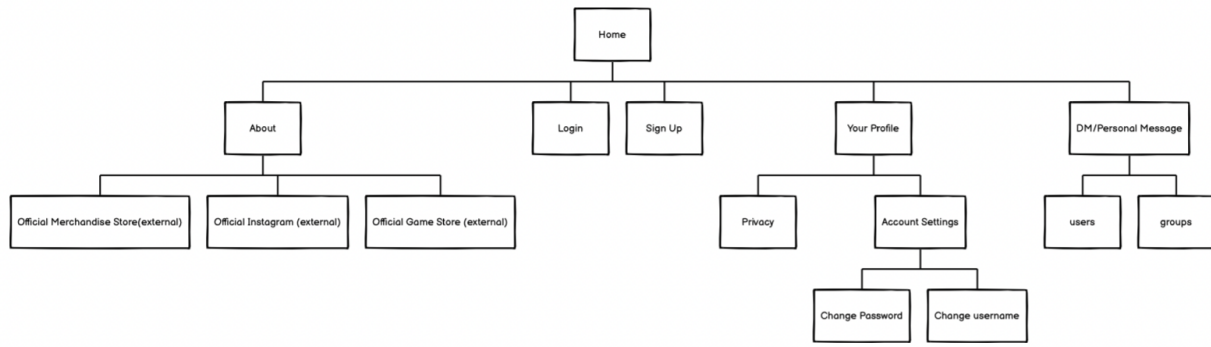
POST

The website is a fan based project. All copyrights belong to CAPCOM



2) Site Map

The following shows how the website is mapped and how each page is linked with the other :



3) **Logic Process**

The user when first enters the site can see the default home page with various recommended and top posts. User can then either log in if already has an account or sign up.

If he chooses to sign in, is redirected to the page with log in form, and enter his details . If entered correctly, the user is logged in and redirected back to home page with updated UI. If user forgets his password, he can click "Forgot Password" to send a verification code to his email (for simplicity of the project, we assume email has already been sent and the user just enters a new password.)

If the user selects sign up , it redirects them to a form where they can fill their username, password, first and last name, and email to register an account. The user is then redirected to the updated home page.

The update home page now lets users to upload a post in the forum. It also allows user to join new forum discussions as well as comment on posts, as well as the feazture of liking, dislikng, and sharing the post. The user can even report the post if it goes against the guidlines of the site.

The user clicks on the ABOUT page and which shows the purpose of site and a small description about the game franchise as well. It also links externally to the official merchandise store, official social media links, store where users can purchase the game, and other external links.

The user can also able to message other users personally and also form groups and chat with multiple users. Users can also block or remove chats with other users as well(will be implemented later on).

4) **Design**

The website is to have a simplistic design with first time users easily able to navigate the website and able to learn as soon as they test out the features.

5) **Client Side Validation**

The following image shows the various process of the validation of the website:

A Web Page

https://

STREET FIGHTER

Input Fields are empty

USER NAME:

PASSWORD:

[ADMIN LOGIN](#) [FORGOT PASSWORD?](#)

A Web Page

https://

STREET FIGHTER

Input Fields are empty

USER NAME:

PASSWORD:

[ADMIN LOGIN](#) [FORGOT PASSWORD?](#)

A Web Page

https://

STREET FIGHTER

Caps Locks On!

USER NAME:

PASSWORD:

[ADMIN LOGIN](#) [FORGOT PASSWORD?](#)

A Web Page

https://

STREET FIGHTER

Username or password don't Match

USER NAME:

PASSWORD:

[ADMIN LOGIN](#) [FORGOT PASSWORD?](#)

If the user leaves the input fields empty, it will prompt the user to enter the required details. Similarly if the username and password do not match, it ask user to enter the correct details as well.(For this milestone, the validation has simply used html validation only.)

(Both the validation pages can be seen in the repository)

6) **Static Design**

Some of the pages will also have static features such as heading of the Web Pages, the layout of the website, the chat menu, login and sign up page. The left hand column which shows items such as home, about , "Fandom" and "Learn More" will be static as well.