## test\_city.py -test\_empty\_cityst\_entered() -test\_numerical\_cityst\_entered() -test\_validCity\_entered() Trip Planner UML Diagram Explanation of Arrows: -Solid arrows: represent direct usage or method calls. -Dashed arrows: indicate testing or mocking of the class/module. City name: str - latitude: float longitude: float +get\_coordinates() main.py \_\_init\_\_.py show\_menu() Used to mark 'src' as AttractionFinder + main() Python package latitude: float - longitude: float api\_key: str +get\_nearby\_attractions() +get\_distance\_and\_duration() +getNearbyAttractions() test\_attractions.py test\_main.py mock\_city() -test\_distance\_and\_duration\_success() · mock\_attractions() -test\_api\_status\_fail() test\_show\_available\_place\_types\_output() -test\_element\_status\_fail(() test\_main\_invalid\_city() -test\_successful\_get\_nearby\_attractions() test\_main\_user\_quits\_immediately() -test\_get\_nearby\_attractions\_with\_invalid\_API\_key() test\_main\_valid\_city\_and\_place() -test\_getNearbyAttractions() - test\_main\_invalid\_place\_type() test\_quit\_at\_place\_type\_prompt() - test\_main\_all\_place\_types() test\_main\_missing\_destination\_coords()