

node.JS 於互動式網站之應用

ericpi





關於 KKBOX

- No.1 Music service in Taiwan
- · 跟 open source 有什麼關係?
 - -喜愛 OSS
 - -使用大量 OSS
 - -參與 OSS 社群活動





網站發展趨勢

- Web $1.0 \to 2.0 \to ?$
 - -Content Retrieval(pull)
 - -Interactive(pull+push)
 - **_?**
- · SNS, 短網誌當道



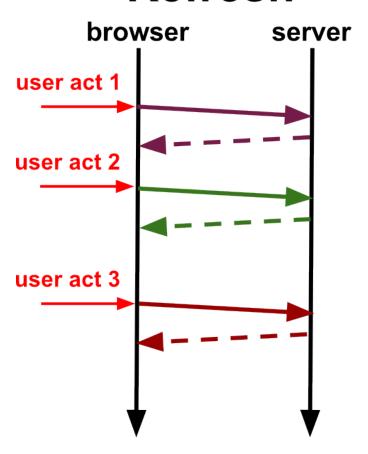
互動即時是王道!





很久很久以前

Page Refresh

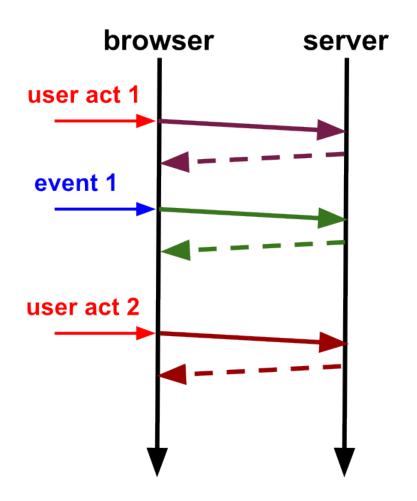


- 互動性差
- 即時性差

沒多久前

- 互動性稍好
- 即時性差

AJAX



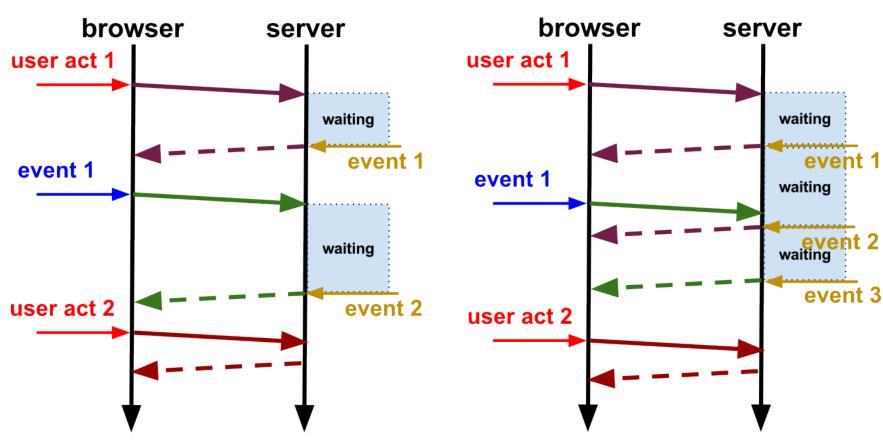




現在

Comet Long Polling

Comet Streaming





既然網站的互動需求越來越高





所以未來的網站技術應該 ...



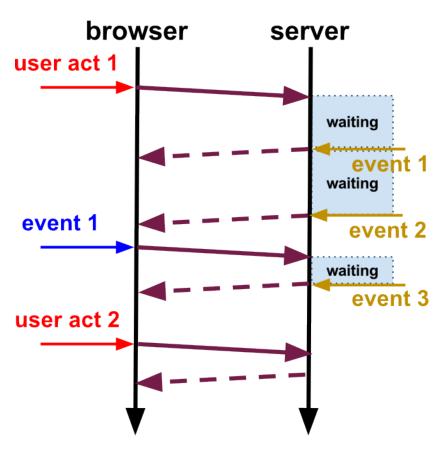






未來 - HTML5 websockets(?)

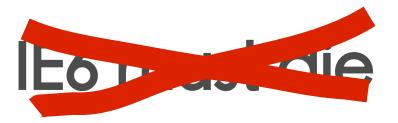
HTML5 Websockets



- 互動性好
- 即時性好
- · 這就是未來? browser 普及率?







IE[6-8] must die





高互動性網站的難題

- 需極快的反應時間
- 大量且密集的連線
- 開發及維護難易度問題





看樣子只好來寫 C 了 ...





但我們的工程師不是宅色夫 ...





node.JS!





node.JS 是啥?

- Event APIs for V8 Javascript engine
 - -http://nodeJS.org/
 - -http://github.com/ry/node/





node.JS 有什麼好的?

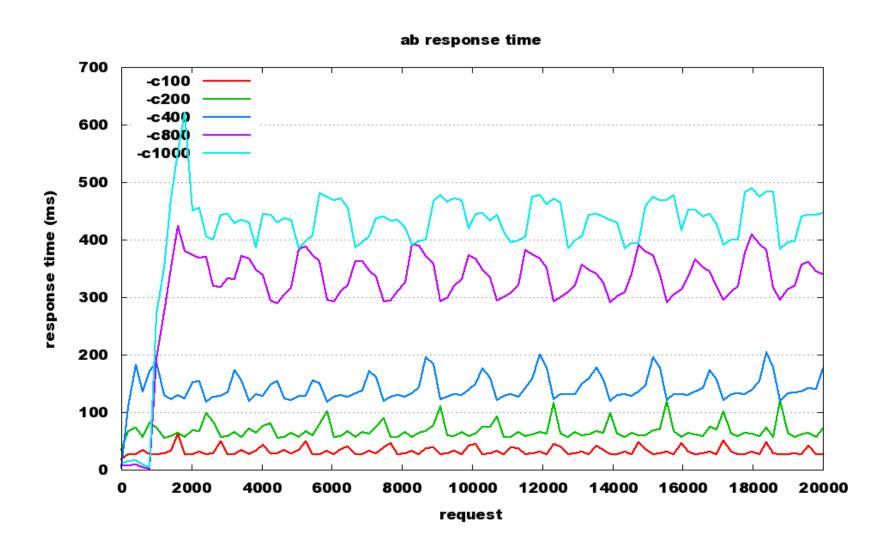
- 高效率低成本
- Javascript

- Event base APIs
- Non-Blocking I/O
- HTTP, TCP 等協定支援
- CommonJS
- WAF add-on



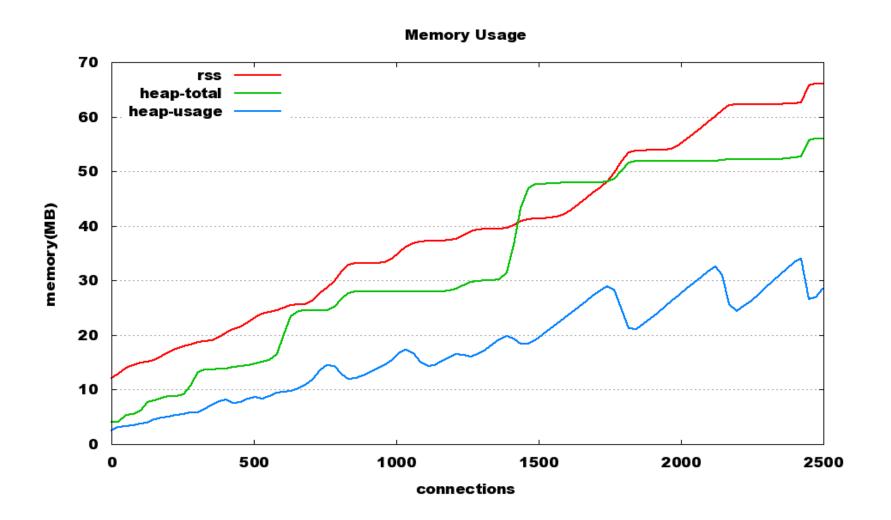


Benchmark – response time





Benchmark - memory usage



node.JS 的應用

- · 作為大量 / 即時觸發事件的 back-end
 - -e.g. chatroom, plurk
- 可快速開發 network server daemon
 - -e.g. Memcached proxy





node.JS 怎麼用?

```
var http = require('http');
http.createServer(function (req, resp) {
  resp.writeHead(200, { 'Content-Type' : 'text/plain' });
  resp.end('Hello World\n');
}).listen(8000);
```



TCP 也可以!

```
var sys = require('sys'),
    net = require('net');
var tcp_server = net.createServer(function (stream) {
 stream.setEncoding('ascii');
 stream.write("hello world\n\n");
 stream.end();
 stream.addListener('end', function () {
  sys.log('connection end!');
 });
});
tcp server.listen(2323);
```



Non-blocking & blocking I/O

```
fs.readFile('./a.htm', 'utf8',
                                                  var body = fs.readFileSync('./a.htm', 'utf8');
 function (err, body) {
                                                  resp.writeHead(200, {
                                                    'Content-Type': 'text/html;charset=utf-8',
 resp.writeHead(200, {
   'Content-Type': 'text/html;charset=utf-8',
                                                    'Content-Length' : body.length
   'Content-Length' : body.length
                                                  });
 });
                                                  resp.write(body);
 resp.write(body);
                                                  resp.end();
 resp.end();
});
```



node.JS 有什麼(1)

- Events
 - -EventEmitter / Listener
- Buffers
 - -Binary / ASCII / UTF-8 encoding
- Stream
 - -Network / FS...
- File System
 - -Sync / aSync APIs





node.JS 有什麼 (2)

- Network support
 - -HTTP(s)/TCP/DNS
- URL/QueryString
 - –URL / QueryString Parser
- Process
 - -Fork / kill / getInfo...
- Crypto
 - -OpenSSL





node.JS 不只這樣











因為 Open Source

- node-mysql-libmysqlclient
- node-memcache
- node-redis-client
- express
- node-websocket-server
- node-websocket-client

– http://wiki.github.com/ry/node/modules





Thanks!

- email
 - -ericpi@kkbox.com.tw
- IRC
 - -freenode/#osxchat
 - -freenode/#gentoo-tw
 - -debian/#dot







Thanks!

- 對以下技術有興趣,歡迎找我們聊聊
 - -HTML5 / CSS3
 - -Debian / FreeBSD
 - -PHP / ruby / python
 - -iOS / Android
 - -Qt/GTK+





