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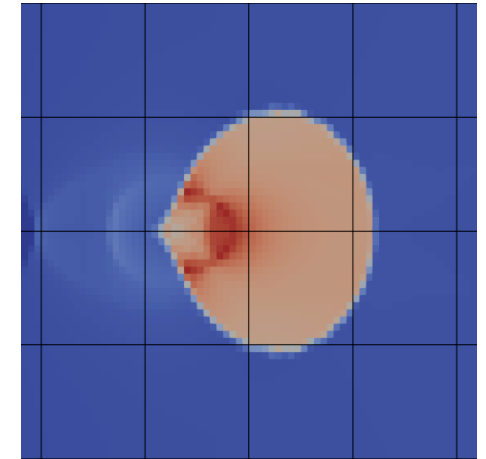
# High-order FEM implementation in AMReX with PETSc

Alex Grant, Olha Ivanyshyn Yaman, Karthik Chockalingam

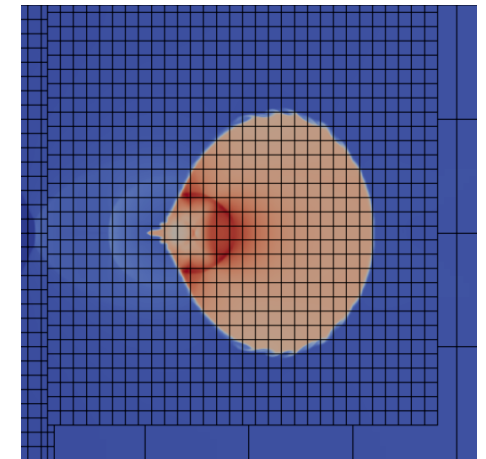
# Motivation for FEM in AMReX

Many possible applications for FEM, but primary driver is Fusion Computing Lab collaboration with UKAEA

- UKAEA want to explore FEM for plasma edge modelling, however most FEM packages use unstructured grids
- Structured grids (like AMReX) should have some advantages in scaling and performance
- Want to use particles (PIC) too – difficult to keep track of on unstructured grids. AMReX has native particle support.
- One drawback is support for complex geometry – AMReX has Embedded Boundary (cut cell methods) for this.

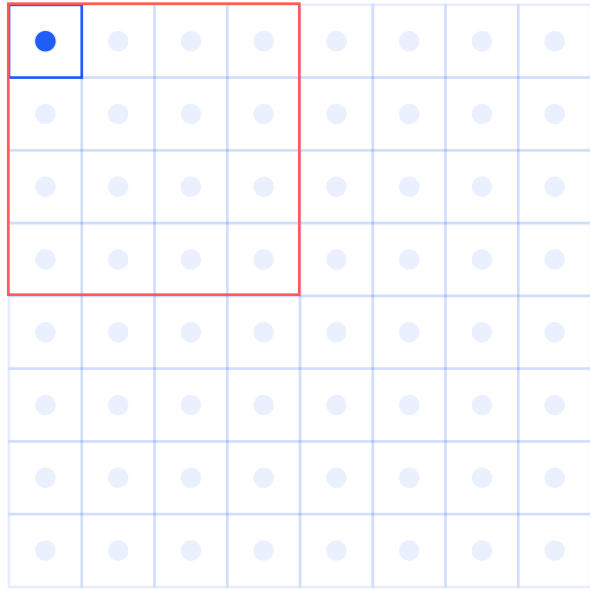


Level 0

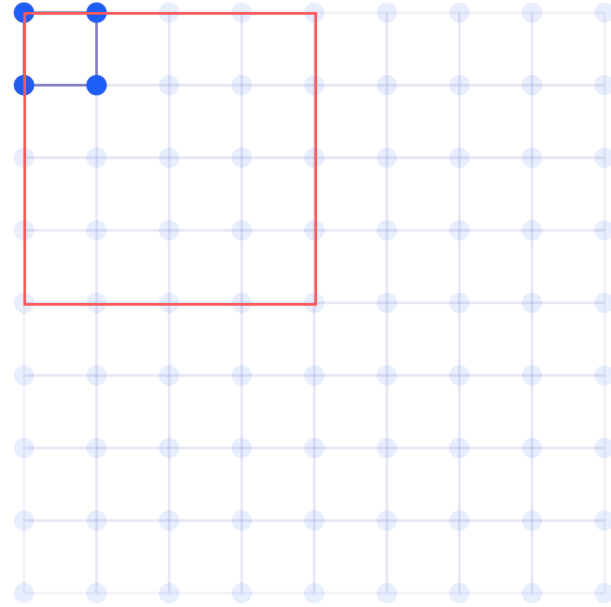


Level 1 (8x refinement)

# AMReX data structures



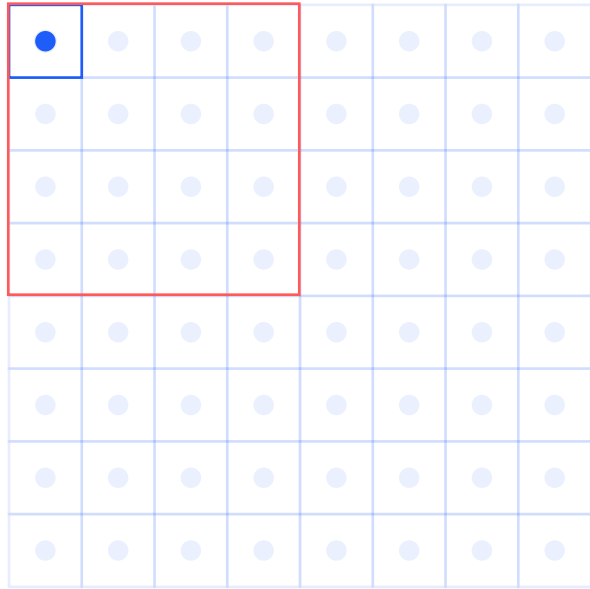
Cell-centered data



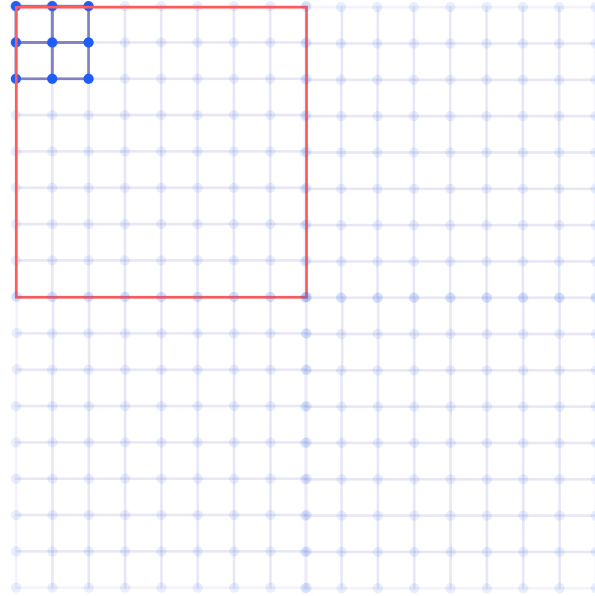
Nodal data (first order)

- For FEM, we use cell-centered boxes to iterate over elements, nodal boxes to store data, interpolate between levels, and indexing
- For higher-order elements, can map cell-centered boxes to higher resolution nodal data (up to the implementation, not AMReX)

# AMReX data structures



Cell-centered data

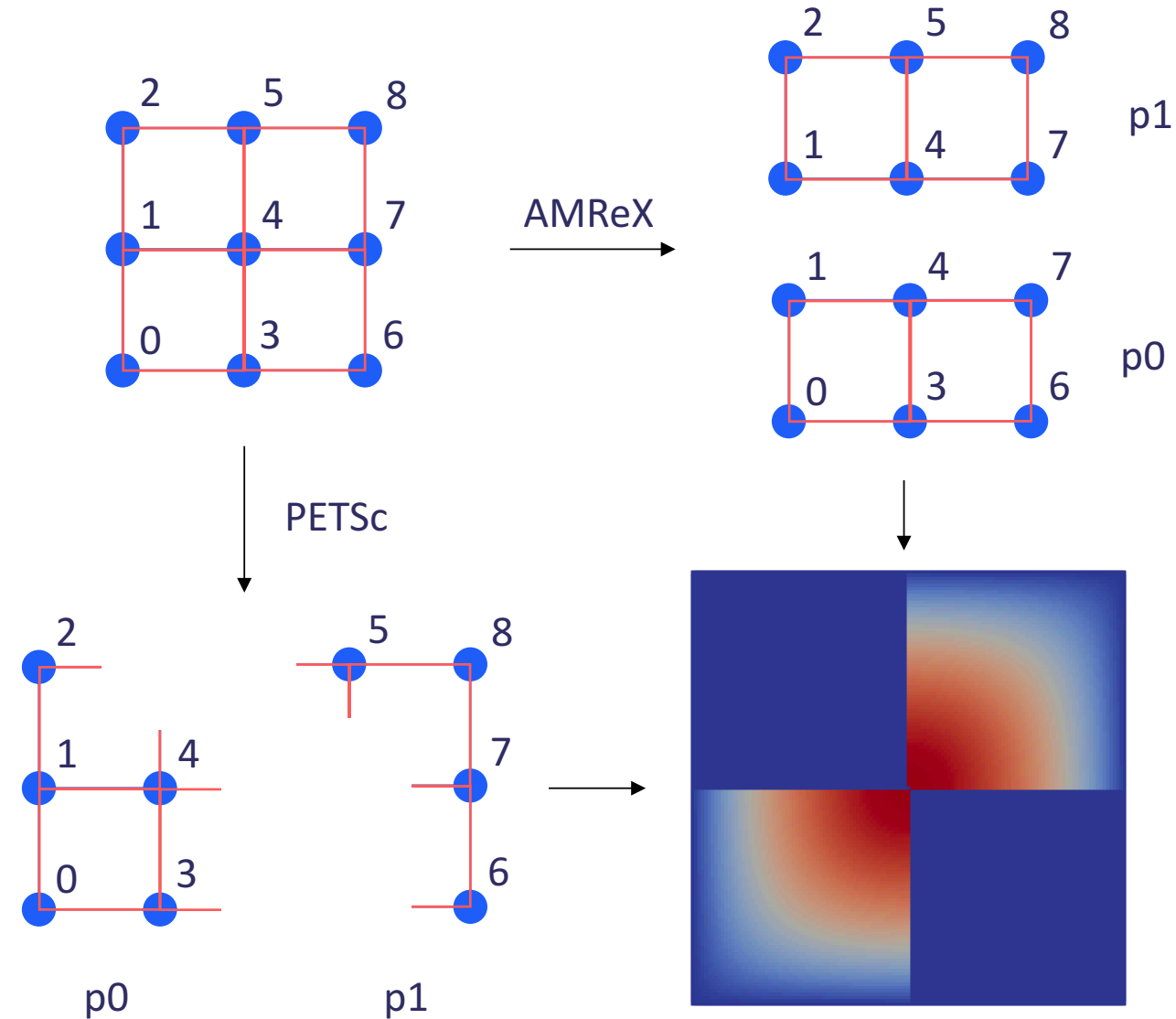


Nodal data (second order)

- For FEM, we use cell-centered boxes to iterate over elements, nodal boxes to store data, interpolate between levels, and indexing
- For higher-order elements, can map cell-centered boxes to higher resolution nodal data (up to the implementation, not AMReX)

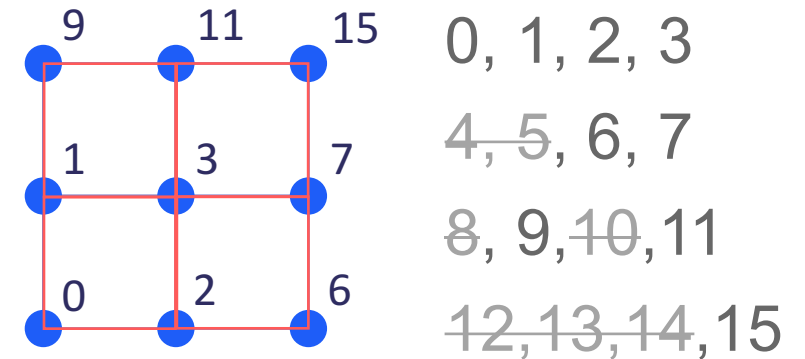
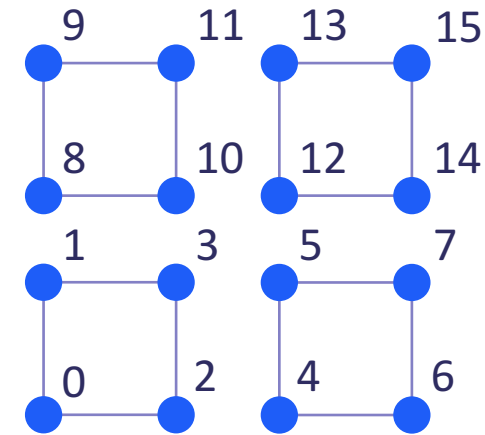
# PETSc - indexing

- Simplest way to generate a global node index for PETSc is to use the nodal position, i.e.  
 $\text{global\_id} = i * n\_cells\_i + j$ 
  - Problematic at higher levels
  - PETSc domain decomposition wants ID's in order within each MPI process, leading to a mismatch
- Box-based indexing scheme solves both these issues
  - Global ID based on node position within a box, with duplicates pinned
  - Can use AMReX for MPI communication



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```
auto mask = amrex::OwnerMask(mf_node[level],
model_geom[level].periodicity());

mf_node[level].OverrideSync(*mask,
model_geom[level].periodicity());
```

# PETSc – block matrices

- Moving from simple poisson problem to multi-component cases, expected to have to rewrite code to avoid copy-paste
- Used PETSc block matrix type instead
  - Each element of the block matrix is an  $n \times n$  submatrix, where  $n$  is the blocksize
- Note – not all solvers support this

- Non-linear Newton solve

$$\mathbf{J}(\vec{u}_n) \delta \vec{u}_{n+1} = -\vec{R}(\vec{u}_n),$$
$$\vec{u}_{n+1} = \vec{u}_n + \delta \vec{u}_{n+1},$$

$$\begin{bmatrix} \frac{\partial R_{u_1}^I}{\partial u_1^I} & \cdots & \frac{\partial R_{u_1}^I}{\partial u_N^I} \\ \vdots & \ddots & \vdots \\ \frac{\partial R_{u_N}^I}{\partial u_1^I} & \cdots & \frac{\partial R_{u_N}^I}{\partial u_N^I} \end{bmatrix} \begin{bmatrix} \delta u_1^J \\ \vdots \\ \delta u_N^J \end{bmatrix} = - \begin{bmatrix} R_{u_1}^I \\ \vdots \\ R_{u_N}^I \end{bmatrix},$$

```
MatCreate(PETSC_COMM_WORLD, &A[level]);  
MatSetType(A[level], MATMPIBAIJ);  
MatSetSizes(A[level], locN*blocksize, ...  
MatSetBlockSize(A[level], blocksize);
```

# Blob2D – fully coupled, fully implicit

- Implemented the ‘Blob2D’ fusion test case

$$\frac{\partial n_e}{\partial t} = -\nabla \cdot (n_e \mathbf{v}_{E \times B}) + \nabla \cdot \frac{1}{e} \mathbf{j}_{sh}$$

$$p_e = e n_e T_e$$

$$\frac{\partial \omega}{\partial t} = -\nabla \cdot (\omega \mathbf{v}_{E \times B}) + \nabla \cdot \left( p_e \nabla \times \frac{\mathbf{b}}{B} \right) + \nabla \cdot \mathbf{j}_{sh}$$

$$\nabla \cdot \left( \frac{1}{B^2} \nabla_{\perp} \phi \right) = \omega$$

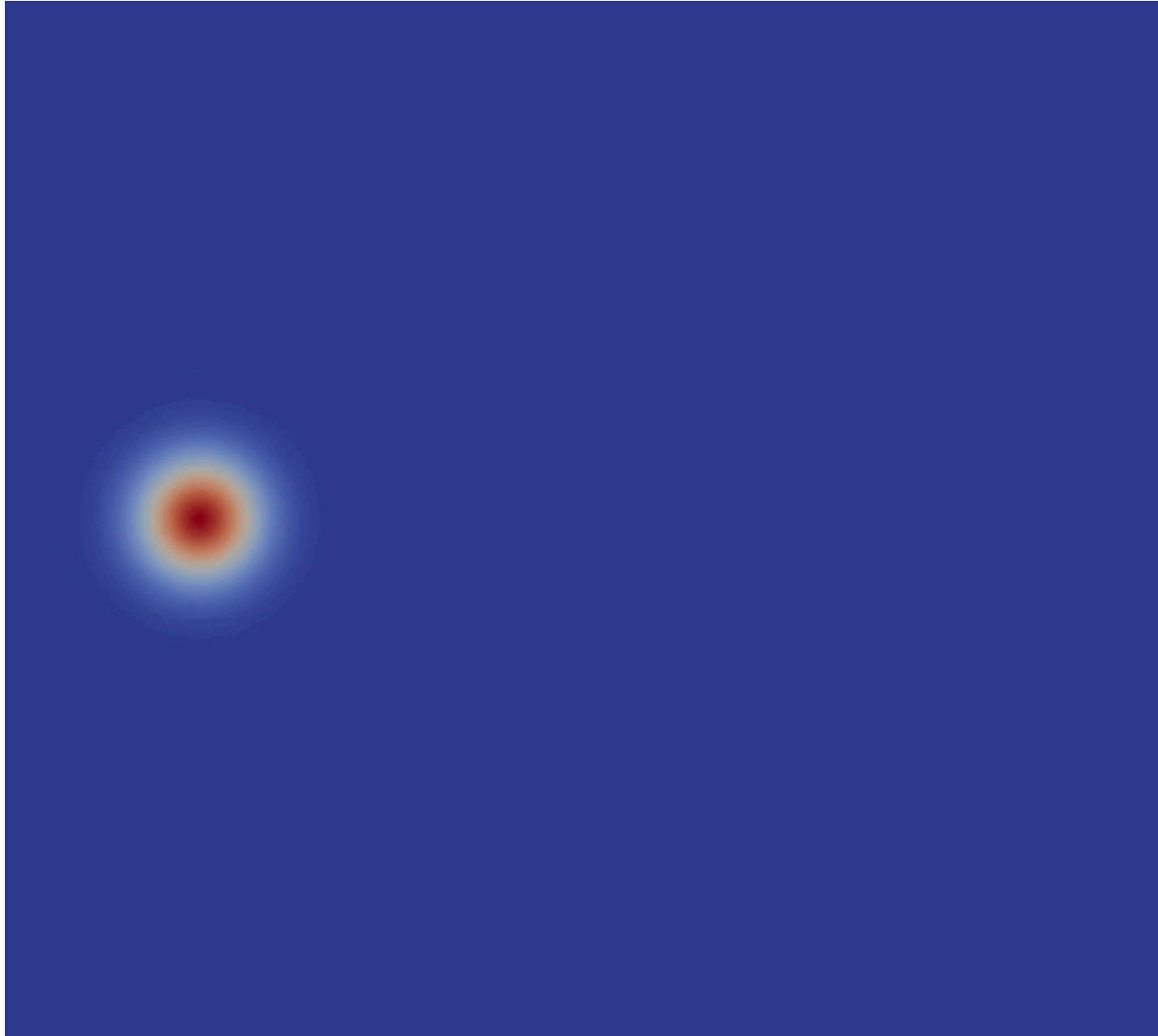
$$\nabla \cdot \mathbf{j}_{sh} = \frac{n_e \phi}{L_{||}}$$

Solve for the electron density, vorticity, connection length

- Currently, only implemented on the base level, with no refinement

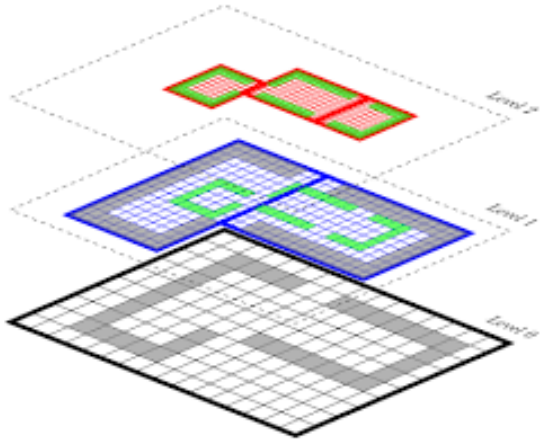


# Blob2D



# Multi-level hp-adaptivity with arbitrary hanging nodes

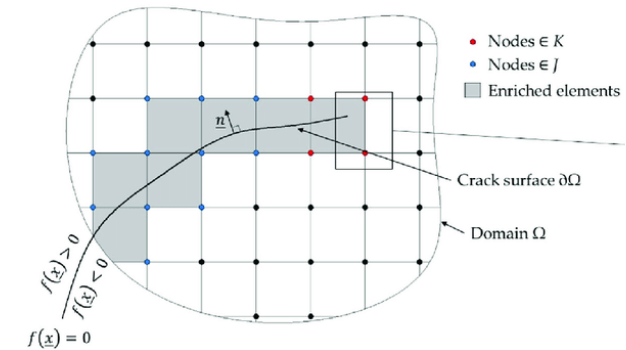
## AMReX



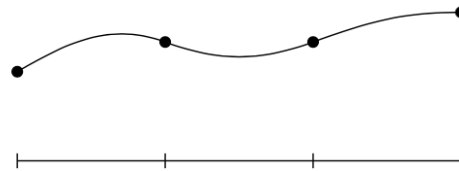
AMReX solves by levels,  
which is not the case in  
most convectional FE codes

Principle of superposition is widely used to model  
fracture using XFEM

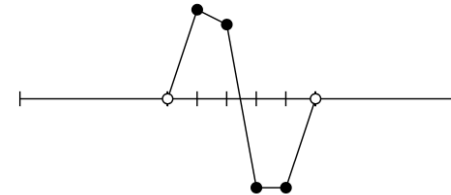
$$u(\mathbf{x}) = \sum_i N_i(\mathbf{x}) \hat{u}_i + \sum_i N_i(\mathbf{x}) \psi(\mathbf{x}) \hat{a}_i.$$



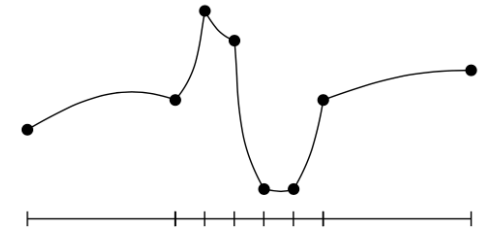
Base mesh solution  $u_b$



Overlay solution  $u_o$



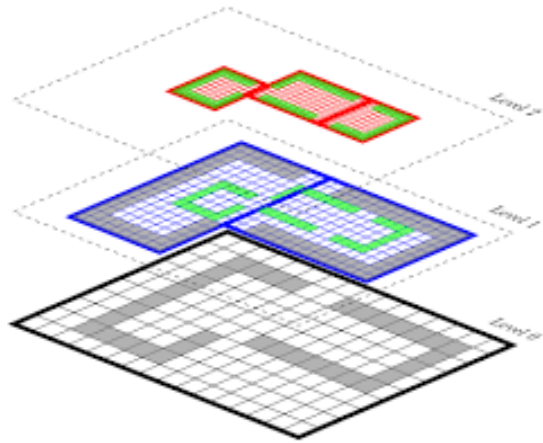
Final solution  $u$



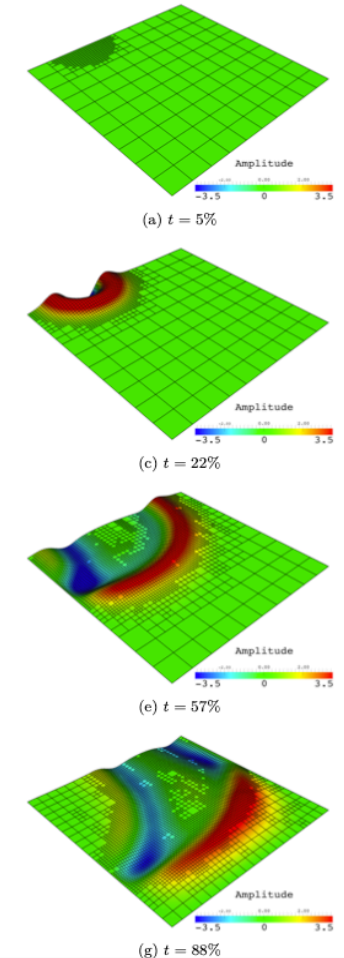
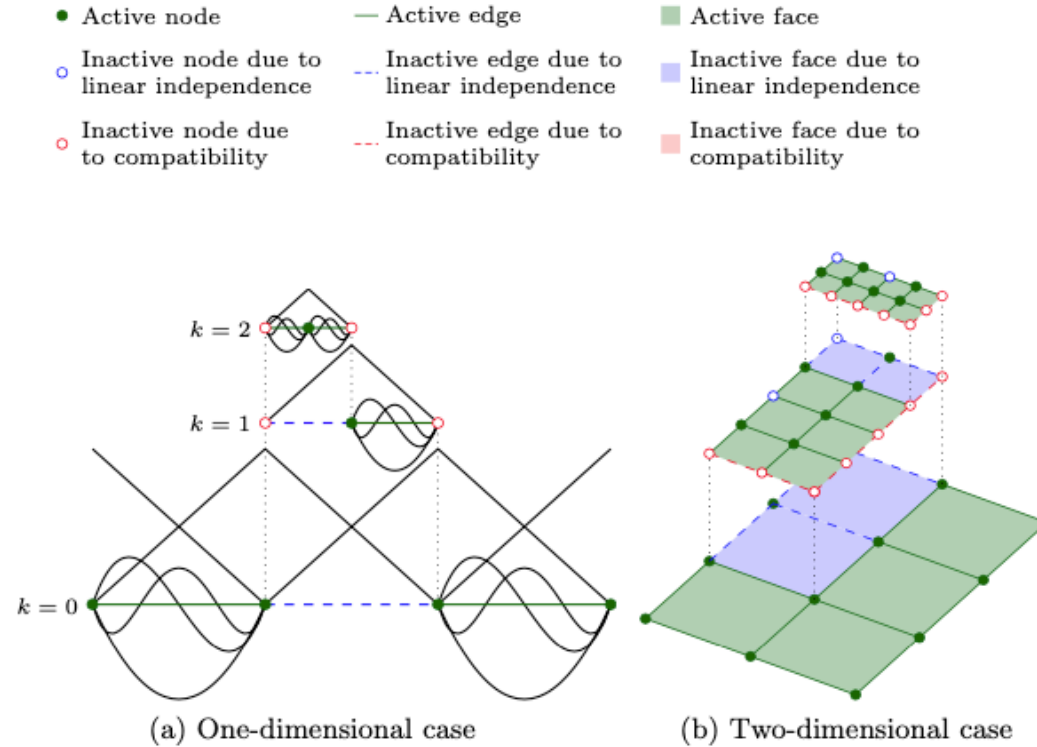
Reference  
Multi-level hp-FEM: dynamically changing  
high-order mesh refinement with arbitrary hanging nodes  
– Nils Dietrich Zander (2016)

# Multi-level hp-adaptivity with arbitrary hanging nodes

## AMReX



AMReX solves by levels, which is not the case in most convectional FE codes



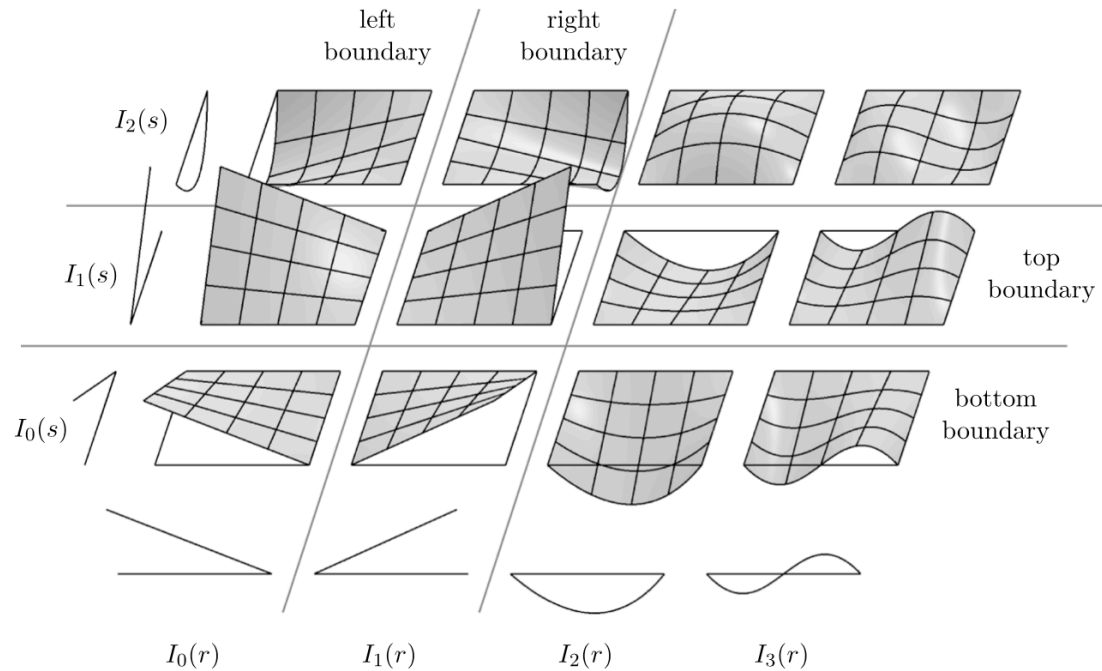
- (1) In refine-by-superposition approach, the global continuity is ensured by applying homogeneous Dirichlet boundary conditions on the overlay solution.
- (2) The second important aspect to be considered is that the overlay mesh must not introduce a linear dependence between the shape functions of the two refinement levels.

Demonstrated for wave propagation Zander (2016)

Reference  
Multi-level hp-FEM: dynamically changing high-order mesh refinement with arbitrary hanging nodes  
– Nils Dietrich Zander (2016)

# High-order Hierarchical basis functions using Integrated Legendre polynomials

$$u(\mathbf{x}) = \sum_i N_i(\mathbf{x}) \hat{u}_i + \sum_i N_i(\mathbf{x}) \psi(\mathbf{x}) \hat{a}_i.$$



Legendre polynomials (Spectral elements)

$$L_0(r) = 1$$

$$L_1(r) = r$$

$$L_i(r) = \frac{1}{n} [(2i-1)rL_{i-1}(r) - (i-1)L_{i-2}(r)] \quad i = 2, 3, \dots, p,$$

$$\int_{-1}^1 L_i L_j \, dr = \begin{cases} \frac{2}{2i+1}, & \text{if } i = j \\ 0, & \text{else} \end{cases}$$

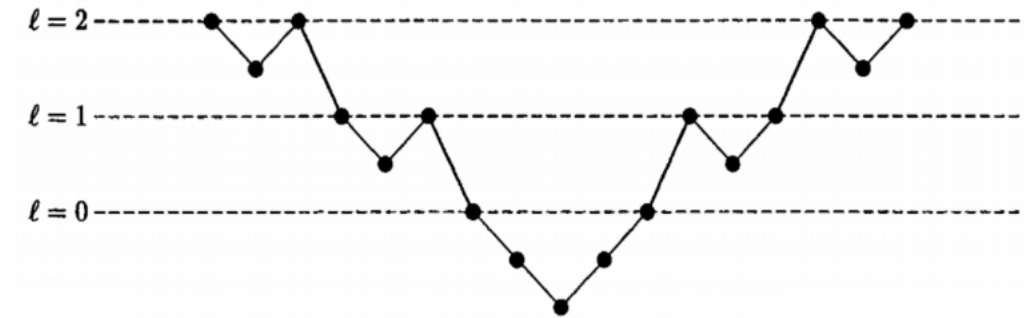
Integrated Legendre polynomials (Hierarchical elements)

$$P_i(r) = \sqrt{\frac{2i-1}{2}} \int_{-1}^r L_{i-1}(t) dt = \frac{1}{\sqrt{4i-2}} (L_i(r) - L_{i-2}(r)) \quad i = 2, 3, \dots$$

$$\int_{-1}^1 P'_i(x) P'_j(x) dx = 0, \quad \text{if } i \neq j$$

# Next steps

- Main aim for this year is expected to be replacing the external solvers (PETSc -> Hypre/MUMPS) with the internal AMReX MLMG solver, or Hypre directly, for improved performance, as well as portability to GPUs.
- (Arbitrary) higher order implementation
- Test case with adaptive mesh refinement



MLMG reference  
A Conservative Adaptive Projection Method for the Variable  
Density Incompressible Navier–Stokes Equations  
- Almgren et al. (1998)



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Brandon Runnels, Professor, Iowa State

# Thank you